

CONNIE

Real Name: Connie

Occupation: CONvergence Mascot Legal Status: Patent # 07021999

Identity: Public

Place of Birth: Misfittle Labs Marital Status: Single

Known Relatives: Connie Mark II (sister)
Group Affiliation: Member of CONvergence 1999,
CONvergence 2000, CONvergence 2001... (etc.)

Base of Operations:

Misfittle Labs, Sheraton Bloomington South

First Appearance:

CONvergence 1999 Ad, Minicon 33 Program Book

Origin: Connie is a creation of Professor Maxwell Misfittle, founder of Misfittle Labs. Misfittle had been the genius behind such oddball inventions as bread de-toasters, bat-

tery operated paperweights, and Lazenbegone Goggles, which allow the viewer to watch any James Bond film and have it appear to have starred Sean Connery.

Acting on the old axiom "If you can't find a friend, make one," Professor Misfittle drew inspiration from icons of science fiction and parts from old vacuum cleaners and a PET computer to create Connie, an autonomous android companion.

Misfittle had created Connie to have an independent will, so Connie found herself wanting a cause, a greater sense of purpose, and spending money, so she soon found work as a spokesmodel and mascot for a fledgeling science fiction convention called CONvergence.

Professor Misfittle's efforts to duplicate or further evolve Connie's design have been less than successful, resulting in Connie's mischievous and glory-seeking sister Connie Mark II. The Professor has since decided that Connie is best left as one of a kind, and has made sure that Connie's power supply and systems will last virtually forever.

Height: 158 centimeters **Weight:** 32.65 kilograms

Eyes: Green Hair: None

Unusual features:

Which features aren't unusual?

Powers: Connie posesses no superhuman powers, but posesses average strength, speed and agility for a robot of her size.

Features: Connie's outer skin is composed of a vibranium/adamantium alloy which renders her nigh-invulnerable to injury. Her upper arms and legs are telescoping hydraulic sleeves, capable of extending to well over ninety meters.

Connie can receive and decode radio and television signals, and can transmit at global ranges. Several other functions (which have yet to be fully demonstrated) are controlled through a series of buttons located on her forearms.

Paraphenalia: Connie has an extensive costume wardrobe that allows her to dress as characters from virtually every science fiction and fantasy book, movie, or television series ever made.

Pencils and Color by Christopher Jones Inks by Josef Rubinstein



CONVERGENCE UNIVERSE

The purpose of this Programming Guide is to tell you the where-and-when of things happening throughout the convention weekend. You can find more detailed information about departments and events at CONvergence in the CONvergence 2005 Souvenir Book.

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COnvergence (Care of:)

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The CONvergence 2005 Programming Guide was designed by Christopher Jones and Melissa Kaercher for CONvergence Publications. Cover artwork by Jones & Kaercher. All other artwork, unless otherwise noted, is by Christopher Jones.

Special thanks go to Guy & Wendy Bock, Windy Bowlsby, Jennifer Klumpp, Alex Larson, Erica Lewerenz, Mike Lee, Barb Pemberton, Jeremy Stomberg, Tim Wick for their assistance with this publication.

We always welcome feedback and suggestions, and ask that any comments be directed to the channels above.

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HOURS OF OPERATION AND LOCATIONS

Art Show

Plazas 5/6 (First Floor)

Friday 10:00am—1:00pm (Check-in Only)

2:00pm-10:00pm

Saturday 9:00am—6:00pm

9:00pm (Art Auction - Atrium 4)

Sunday 10:00am-3:00pm

(Artist check-out/buyer pickup)

Cinema Rex

Plaza 4 (First Floor)

(See Cinema Rex schedule on page 6)

Friday 3:00pm—4:00am (Saturday morning) Saturday 9:30am—4:00am (Sunday morning)

Sunday 10:00am-5:30pm

CoF2E2 Free Coffee

Cabana 115 (First Floor)

Opens Friday 3:00pm Closes Sunday 5:00pm

Connie's Space Lounge

Verandas 5, 6 & 8 (Second Floor)

Friday 8:00pm—2:00am (Saturday morning)

Saturday 2:00pm-7:00pm /

10:00pm-2:00am (Sunday morning)

ConSuite

Cabanas 214-219 (Second Floor)

Opens Friday 3:00pm Closes Sunday 5:00pm

Dealers Room

Grand Ballroom West & Center Front (Second Floor)

Friday 2:00pm—6:00pm Saturday 10:00am—6:00pm Sunday 11:00am—4:00pm

Dorian Gray Memorial Literary Lounge

Room 2201 (South Tower, Twenty-Second Floor)

Open for reading and conversation from 5:00pm Friday until 5:00pm Sunday

Literary Lounge Programming:

Saturday 9:30am—Midnight Sunday 9:30am—5:00pm

Gaming Suites

Twenty-Second Floor

Opens Friday 5:00pm / Closes Sunday 5:00pm

Scheduled gaming runs the following hours:

Friday 5:00pm—2:00am (Saturday morning) Saturday 9:30am—2:00am (Sunday morning)

Sunday 9:30am—5:00pm

Harmonic CONvergence

Shipside (First Floor)

(See Harmonic CONvergence schedule on page 11)
Friday 8:00pm—5:00am (Saturday morning)
Saturday Noon—6:00am (Sunday morning)

Sunday Noon-5:00pm

Hotel Department Help Desk

Near Sheraton Front Desk (First Floor)

Thursday Noon—6:00pm Friday Noon—6:00pm

After Friday, contact the Bridge (x7215) with any CONvergence Hotel Dept. issues.

Krushenko's

Cabana 114 (First Floor)

(See Krushenko's schedule on page 12)

Friday 3:30pm—2:00am

Saturday 11:00am—7:00pm / 9:00pm—2:00am Sunday 11:00am—5:00pm / 8:00pm—1:00am

MainStage

Grand Ballroom East (Second Floor) (See MainStage schedule on page 14)

Masquerade

Sign-up (CONvergence Central, Second Floor)

Friday Noon—7:00pm

Orientation (MainStage, Second Floor)

Saturday 10:00am

Performance (MainStage, Second Floor)

Saturday 7:00pm-9:00pm

Merchandise Table

CONvergence Central (Second Floor)

riday 2:00pm—5:00pm (Opening Ceremonies)

Saturday 10:00am-5:00pm

Sunday 10:00am—End of Closing Ceremonies

MISFITS Room Party

Cabana 102 (First Floor)

Friday (After Opening Ceremonies)-1:00am

Saturday 7:00pm-1:00am

Operations Bridge

Verandas 1 & 2 (Second Floor)

Open 24 Hours a Day starting 8:00am Friday.

You can call the Bridge at x7215.

Parties

Individual parties have their own schedules and hours of operation as determined by the party hosts.

(See Parties listing on page 18)

Programming Operations

Atrium 5 (Second Floor)

Friday Noon—6:00pm Saturday 10:00am—6:00pm

Sunday 10:00am—6:00pm Sunday 10:00am—4:00pm

After hours, please have the Operations Bridge page the Programming Head on duty.

Registration

Verandas 3 & 4 (Second Floor)

2005 Registration & Check-in

Thursday 3:00pm-6:30pm (Volunteers ONLY)

Friday 9:00am—11:00pm Saturday 9:00am—6:00pm

2006 Pre-Registration

Friday 10:00am—9:00pm Saturday 10:00am—6:00pm

Sunday 11:00am-1:00pm / 6:00pm-8:00pm

After Hours Registration: Can't Register during the posted hours? There will be help available in the Operations Bridge, Verandas 1&2 (right next door).

Science Room

Plaza 3 (First Floor)

Saturday 3:00pm—7:00pm Saturday 11:00am—7:00pm Sunday 11:00am—4:00pm



Silent Auction

Atrium 1 (Second Floor)

Friday 12:00pm—5:00pm / 8:00pm—10:00pm Saturday 9:00am—6:00pm / 9:00pm—11:00pm

Winners may pick up their items from Atrium 1 on Sunday between 10:00am and 5:00pm.

Theater Nippon Anime Room

Plaza 2 (First Floor)

Opens Friday 5:00pm / Closes Sunday 5:00pm (See Theater Nippon schedule on page 15)

Volunteers Desk/Information Services

CONvergence Central (Second Floor)

Friday 12:00pm—11:00pm Saturday 10:00am—11:00pm

Sunday 11:00am-5:00pm / 6:00pm-8:00pm

Monday 11:00am-1:00pm

SCHEDULE CHANGES

CONvergence Programming and Publications have worked together to make this Programming Guide as accurate as possible, but since last-minute changes occur, refer to the Programming Update Boards located outside Atrium 5 and in CONvergence Central for updates.

SPECIAL EVENTS

Red Cross Blood Drive

SIGN-UP AT MAIN LOBBY (FIRST FLOOR) SATURDAY: 11:30PM-4:30PM

Sponsored by the U.S.S. Nokomis, the goal for the Red Cross Blood Drive this year is 40 units. Summer, and especially the holiday weekend, is a tough time for blood donation, so your willingness to help is greatly appreciated.

You may sign up by coming to the main lobby between 11:30am and 4:30pm on Saturday, July 2nd. U.S.S. Nokomis members will be on site to schedule your donation time. Last year, the Klingons stepped up to the plate and saved the day when we were short of our goal. This year, it could be you!!

If you have questions about the donation process or your eligibility to donate, call 1-800-GIVELIFE to speak to Red Cross staff. If you would like to pre-schedule a donation appointment, email Mary Pucel at



WarHammer Invitational Tournament

GARDEN COURT (SOUTH TOWER, FIRST FLOOR)

SATURDAY: 9:00AM-NOON

This year the **IKV WarHammer** will be hosting the WarHammer Invitational Tournament in the Garden Court on Saturday, beginning at 9:00am. A fighting demonstration will be offered in the Garden Court on Friday at 9:00pm. Those interested in competing can earn authorization to participate in the tournament at that time.

The cost of the tournament is \$15 at the tournament with ALL proceeds going to benefit the **American Diabetes Association**.

The Xenaversity Presents: Dead Like Me Sci-Fi Jeopardy

GARDEN COURT (SOUTH TOWER, FIRST FLOOR)

FRIDAY: 10:00PM

Test your Sci-Fi knowledge!! "Alex, I'll take XENA for \$200!"
Our Jeopardy board will range from Star Trek to Star Wars,
from Anakin to Xena! Join us in the courtyard at 10:00pm
Friday to test your memory!

The Xenaversity Presents: Deadman's Hand (Card shark game)

GARDEN COURT (SOUTH TOWER, FIRST FLOOR)

SATURDAY: 10:00PM

Try your luck with a hand from hell! Participate in our "Oversized Deck of Xena Cards" and see if you will get "Royally Flushed!" In the courtyard at 10:00pm Saturday.

The Adventures of the Fandom Avenger

Q: Who is the secret identity of Batgirl? A: Cassandra Cain.

Q: Who is the secret identity of the Flash? A: Wally West.

Q: Who is the secret identity of the Human Torch? A: Johnny Storm.

What's that? You were expecting Barbara Gordon, Barry Allen and Jim Hammond? (OK, maybe you weren't expecting Jim Hammond.) But the point is, there is a tradition of superhero mantles being passed from individual to individual.

There have been a half-dozen guys who've pinch hit for Tony Stark and Steve Rogers as Iron Man and Captain America, and Bruce Wayne drives past playgrounds like he's window shopping.

This year, the Fandom Avenger descends on CONvergence, fighting a never-ending battle for truth, justice, and the fandom way! Who is this mysterious Fandom Avenger? It could be you!

In the tradition of the Sam Beckett Designator (2003) and the Maltese Falcon (2004), the cape of the Fandom Avenger will be making its way around the halls of CONvergence 2005. While custodian of the cape, you must uphold the highest superheroic standards of conduct and be an inspiration to all. Then, when you're sick of doing that, pass the thing along to somebody else before you spill something on it.

Here's how it works:

- . If you get the cape, check the instructions.
- Bring it to one of the listed locations, get your button (this will be the only way to get this particular button).
- Within an hour, give the cape to someone else (at least 5 feet outside of the location of the button).
- If you have it at the end of the weekend, bring it to Closing Ceremonies.

Dance Dance Revolution Tournament

Are you ready? Let's Dance!

Are you caught up in the Dance Dance Revolution? Now is the time to show your stuff. There will be a Dance Dance Revolution tournament taking place poolside on Saturday. Prizes will be awarded in freestyle and technical categories. Brought to you by the folks who have brought you the SimLife party. Need more information? Stop by the SimLife party in Cabana 201 on Friday night. You can probably even get in a practice round!

ART SHOW AND AUCTION

PLAZAS 5 & 6 (NORTH TOWER, FIRST FLOOR)

FRIDAY 10:00AM-1:00PM (CHECK-IN ONLY)

2:00PM-10:00PM

SATURDAY 9:00AM-6:00PM

ART AUCTION STARTS AT 9:00PM IN ATRIUM 4

SUNDAY 10:00AM-3:00PM

(ARTIST CHECK-OUT/BUYER PICKUP)

In between participating in the fabulous programming, buying new and nifty things in the Dealers Room, and hanging out talking to all of your fellow CONvergence members, be sure that you make enough time to stop in at the Art Show.

The Art Auction will start at 9:00pm on Saturday night, and will be located in Atrium 4, upstairs and across from the Art Show. Please note that the Auction will start at 9:00pm, whether the Masquerade is finished or not.

If you have purchased art, you can come pick it up on Sunday between 10:00am and 3:00pm. If you are an artist, you can come pick up your art during that same time.



CINEMA REX MOVIE ROOM

PLAZA 4 (NORTH TOWER, FIRST FLOOR)

We're thrilled to be back for Year Seven, tucked away in our cozy corner and looking forward to having a great convention. This year Rex has been extra enthusiastic about the convention theme. Every film in some way ties into the superhero or comic book genre. Some will be obvious choices while others will relate in ways that may surprise you. As much as Rex loves the *X-Men* and *Spider-man* movies, he has put these films, which you have no doubt watched recently, aside in favor of movies that will stretch the traditional boundaries of the superhero film.

Cinema Rex is all about comfort, atmosphere, and great movies. To accomplish this, Rex turns our film room into one big cozy living room filled with all the free concessions you can shove in your face and puts the movies on a big screen with a great sound system. In the end, a film room can only be as good as the films it shows. We can and will show a variety of movies: classics that everyone should have seen (but we know some of you haven't), films that are painful to watch on a small screen, let alone pan-and-scanned, films that are fun to see with a crowd, and films from past years' suggestion boxes. Thanks again to all who filled out comment cards in past years. As always, we value your input and hope to receive more this year. Rex reads every card personally, and your opinions and film suggestions are very helpful.

FRIDAY

3:00pm The Incredibles: (widescreen) PG--2004--121 min.

dir. Brad Bird w/Craig T. Nelson, Holly Hunter, Samuel L. Jackson

Quite possibly the top geek film of the last year, Pixar did their take on the superhero genre and knocked it right out of the park. Yeah, Rex knows you all saw it. He also knows you want to see it again and again. And remember: no capes!

5:00pm The Mark of Zorro: NR--1940--94 min.

dir. Rouben Mamoulian w/Tyrone Power, Linda Darnell, Basil Rathbone

A wealthy aristocrat, a black cape, a black mask, and a secret cave lair, does this sound familiar? Batman, move over! Gotham City has got nothing on 19th century Mexico. Although this caped-crusader may not have a Bat-A-Rang, he does have a Bad-Ass whip.

7:00pm Escape from New York: (widescreen) R--1981--99 min.

dir. John Carpenter w/Kurt Russell

The year is 1997 but it looks like the early 80s as Snake Plissken heads deep into the prison city of New York to kick some ass. The film is loaded with lots of character actors and cheeeeeeeze. Stop by and maybe Rex will add some of his own.

9:00pm Trailer Park with Vincent Truitner

2004 Guest of Honor Vincent Truitner returns to Cinema Rex to talk about his work on Spider-man 2 (which he couldn't discuss at the time of last year's convention do to contractual obligations) as well as other films, with behind-the-scenes footage.

10:00pm Medusa Touch: PG--1978--105 min.

dir. Jack Gold w/Richard Burton, Lee Remick

A tormented man driven mad by his abilities takes the audience down a road that could be the origin of a supervillian. As mentioned in our introduction, we tried to tie in all of this year's films to the theme of the convention, and in doing so go beyond the "conventional" idea of the superhero film. Rex thinks this seldom seen, classy British film embodies this concept.

FRIDAY NIGHT

Midnight Volcano High: (widescreen) PG-13--2001--120 min.

dir. Tae-gyun Kim w/Hyuk Jang, Min-a Shin, Su-ro Kim

Korean high school students battle each other and their super powerful teachers with martial arts, magic spells, and farts in this wacked-out film that pays homage to the Matrix and seems to laugh at Revolutions before it was even made!

2:00am Flash Gordon: (widescreen) PG--1980--111 min.

dir. Mike Hodges w/Sam Jones, Max von Sydow, Topol, Timothy Dalton, Brian Blessed

How did serious actors even consent to do this film? Fun and embarrassingly bad, this will be your only chance to see full grown men wearing big stupid fake wings in Cinema Rex this year. That is unless someone is wearing them in the audience.

SATURDAY

10:00am Batman: (widescreen) PG--1966--105 min.

dir. Leslie H. Martinson w/Adam West, Burt Ward, Lee Meriwether, Cesar Romero, Burgess Meredith, Frank Gorshin

Come and see the film that started the long tradition of Batman on the screen. Intentionally cheesy, this camp classic is a must see, because "some days you just can't get rid of a bomb!"

Noon **Superman**: (director's cut--widescreen) PG—1978--143 mln.

dir. Richard Donner w/Christopher Reeve, Marlon Brando, Gene Hackman, Margot Kidder

Rex would like to dedicate this showing to Christopher Reeve, the man who so well portrayed the Man of Steel. This film and Superman II were for the longest time the only traditional superhero films produced of substantial quality. Now beautifully restored and with additional scenes, what better way to enjoy this classic than in Cinema Rex?

2:30pm Tarzan the Ape Man: NR—1932—99 min.

dir. W.S. Van Dyke w/Johnny Weissmuller, Maureen O'Sullivan, Cheetah

Who knows what evil lurks in the heart of the jungle? Only Rex knows. He also knows that this film had to be on his schedule this year. And he knows you'll never find a better example of what a high level ape-man can do.

4:30pm **Unbreakable**: (widescreen) PG-13—2000—106 min.

dir. M. Night Shyamalan w/Bruce Willis, Samuel L. Jackson, Robin Wright Penn

Pushed aside by the mainstream, this quiet, restrained and thoughtful film is Shyamalan's ode to the superhero and the supervillian. Be there!

'Nuff said.

7:00pm **HCfO**: (widescreen) PG-13—2002—99 min.

dir. Yimou Zhang w/Jet Li, Tony Leung Chiu Wai, Maggie Cheung, Ziyi Zhang

By far the best cinematography in Cinema Rex this year, you won't want to miss the beautiful and vibrant scenery, costumes, and sets. But the action will leave you speechless as the tastefully done martial ballet tells a classic story of heroism and self-sacrifice. If you go to the Masquerade, make sure to catch this feature's encore showing on Sunday.

9:00pm Trailer Park

See what the future holds as Rex dishes out trailers for hot upcoming releases, as well as some independent shorts and random neat stuff. There's never a dull moment at the Trailer Park!

10:00pm The Dead Zone: (widescreen)

R—1983-103 min. dir. David Cronenberg w/Christopher Walken, Brooke Adams, Tom Skerritt, Herbert Lom, Martin Sheen

Rex has been itching to show this film for years. Quite probably the best film adaptation of a Stephen King novel! We thought it would be a perfect candidate for yet another take on what a superhero really is. Do you think Martin Sheen put this film on his resume when he auditioned for The West Wing?



SATURDAY NIGHT

Midnight The Butterfly Effect: (director's cut-widescreen) PG-13-2004-120 min.

dir. Eric Bress, J. Mackye Gruber w/Ashton Kutcher, Melora Walters, Amy Smart, Eric Stoltz

Here is the below the geek radar feature for Cinema Rex this year. Did this film slip past you in the theaters? Did you know it was a genre film? Did you know it was a superhero film? Maybe some people would disagree with Rex on that one . . . but they'd be wrong. This amazing film has been made even better by the director's cut, which has additional footage and a different, more provocative ending than the theatrical release.

2:00am The Crow: (widescreen) R-1994-97 min.

dir. Alex Proyas w/Brandon Lee, Ernie Hudson

How often have you said to yourself, "Gosh, self, I wish there was a 2:00am showing of The Crow somewhere; wouldn't that be awesome?" Well, now there is. FIRE IT UP! FIRE IT UP!

SUNDAY

10:00am The incredibles: (widescreen) PG-2004-121 min.

dir. Brad Bird w/Craig T. Nelson, Holly Hunter, Samuel L. Jackson

(See Friday 3:00pm listing for description)

Noon The Rocketeer: (widescreen) PG-1991-108 min.

dir. Joe Johnston w/Bill Campbell, Jennifer Connelly, Alan Arkin, Timothy Dalton

Mmmmmmmm . . . Jennifer Connelly.

2:00pm The Mark of Zorro: NR-1940-94 min.

dir. Rouben Mamoulian w/Tyrone Power, Linda Darnell, Basil Rathbone

(See Friday 5:00pm listing for description)

4:00pm **HCFO**: (widescreen) PG-13—2002—99 min.

dir. Yimou Zhang w/Jet Li, Tony Leung Chiu Wai, Maggie Cheung, Ziyi Zhang

(See Saturday 7:00pm listing for description)



CoF2E2 FREE COFFEE

CABANA 115 (SOUTH TOWER, 1ST FLOOR)

Opens 3:00pm Friday Closes 5:00pm Sunday

Your favorite free java joint is back again for CONvergence 2005. As we know your convention weekend will fly by, CoF2E2 is available to help you keep your eyes open 24 hours a day.

CoF2E2 yet again provides all the free coffee-related beverages your heart desires, with the purchase of convention admittance, of course. And not only can you attain your caffeine buzz in the form of coffee or espresso, we also serve a variety of teas and steamers if you desire something more soothing. So stop by and see what's new, or just take advantage of the coffee shop atmosphere to hang out with friends or get off your feet for a while. Remember, even Underdog needed his energy pills, so stop in at CoF2E2 and fuel up to get the most out of your convention weekend!



CONNIE'S SPACE LOUNGE

VERANDAS 5, 6 & 8 (SOUTH TOWER, 2ND FLOOR)

Friday 8:00pm—2:00am

Saturday 2:00pm—7:00pm AND 10:00pm—2:00am

Connie's Space Lounge is a unique space created to give convention attendees a spacey place to chill out. We're all about atmosphere and participation- we want you to forget you're in a hotel and remind you that Your Future Lies in Space! We've got comfy places to lounge around, experimental music, video projections, games, interactive art, and a smoothie bar. If it glows in the dark or beeps, you'll find it here!

Special Musical Events:

Friday Night:

8:00pm T Belich, 9:00pm PSIBORG, 10:00pm Mach Fox, 11:00pm Low Orbit, 12:00am Datura 1.0, 1:00am DJ Noisebrothel with interludes by Dolores Dewberry

Saturday Night: 10:00pm The Great Luke Ski



DORIAN GRAY MEMORIAL LITERARY LOUNGE

ROOM 2201 (SOUTH TOWER, 22ND FLOOR)

Open for reading and conversation from 5:00pm Friday until 5:00pm Sunday

LITERARY LOUNGE PROGRAMMING:

Saturday

9:30am-Midnight

Sunday

9:30am-5:00pm

The Picture of Dorian Gray, by Oscar Wilde

From the Preface:

All art is at once surface and symbol.

Those who go beneath the surface do so at their peril. Those who read the symbol do so at their peril. It is the spectator, and not life, that art really mirrors. Diversity of opinion about a work of art shows that the work is new, complex, and vital. When critics disagree, the artist is in accord with himself. We can forgive a man for making a useful thing as long as he does not admire it. The only excuse for making a useless thing is that one admires it intensely.

All art is quite useless.

The couches, subdued lighting, hardwood furnishings, and exclusive locale make 2201 a comfortable and distinguished literary refuge. Join us here for the premiere of the Dorian Gray Memorial Lounge with a weekend of readings by local and visiting professionals, including our Guests of Honor. Come visit the CONvergence Book Bin: a place where you can pick up something to read or drop off a dog-eared donation or both. Hang out for quiet conversations about books and writing. Help us make the Lounge the destination spot it deserves to be and admire the fabulous and, according to Wilde, useless art of the written word!

Why place the Lounge on the 22nd floor? We have access to a lovely room that is quiet, out of the main traffic areas of the convention and provides the perfect setting for smaller, more intimate gatherings for author readings. It's also a great place for you to read in quiet that's not shutting yourself away in a private room!

Our goal is to connect fans and writers and provide even more literary programming for CONvergence members. With your help we will. Feel free to offer suggestions for improving the Lounge.

Look for our open book hours and open reading times. If you're a writer, share something you've written. If you're a reader, discover a new author, meet a familiar and admired writer, or delve into a favorite book on your own. The Lounge will be a great place to meet one of our Guests of Honor or other visiting pros. Join us in our new programming space: the Dorian Gray Memorial Literary Lounge.



FAN TABLE

CONVERGENCE CENTRAL (NORTH TOWER, 2ND FLOOR)

Any fan group can sign up for a one-hour block of time at the CONvergence Fan Table to meet their public, recruit new members and generate interest in club activities. If you didn't contact us before the convention, don't worry! You can sign up at the Volunteer Table conveniently located right next to the Fan Table



We will have organized gaming until midnight both nights, with our rooms all hours for your use throughout the conven-

tion! So, show up with dice in hand, cards in your pocket, and even your wireless computer (we'll have access for your





CONSUITE (CABANA 216) AND GAMING SUITES (22ND FLOOR)

Opens Friday 5:00pm / Closes Sunday 5:00pm

Scheduled gaming runs the following hours:

Friday 5:00pm-2:00am 9:30am-2:00am Saturday 9:30am-5:00pm Sunday

MEANWHILE, AT THE HALL OF DOOM...

High atop the Sheraton South Hotel, the diabolical minds behind CONvergence Gaming have plotted their latest evil plan to destroy the SuperFriends! In the black-clad Hall of Doom, those attending the annual convocation of evil will find many nefarious plans, tricks, and traps awaiting those unwary "heroes" and their ilk. Whatever adventure awaits the assembled Supers this weekend, you can be sure to find them here!

And what domains of evil have been prepared for you?

Artwork by Lou Frank

A BRIEF WORD FROM ROB POLZIN ...

Once again the card area will be hosting a Magic the Gathering tournament. 16 people will be invited to play with no entry fee. I will be getting the most current edition and it should be just as fun as always. It will be best 2 out of 3 as always with the winner receiving 8 decks to do with what they please. Second place will get 4 decks. We are also wanting 2 referees to resolve any disputes with any rules and gameplay and they will receive a deck each for refereeing.

The Source will once again be setting up their area and it should be great! They are bringing lots of their own games and will most likely be teaching their new games to you along with some great gameplay. Look for it on the 22nd floor and give it up for The Source.

Steve Jackson Games will also be setting up and playing some of their great superhero classics along with setting up the Chez Geek and Chez Dork games. I hope you will enjoy all they bring because they have some of the best games around. Also CheapAss games has delivered a bunch of their newest card material and should lead to some fun open gaming. Dig into the gaming locker, grab a game and play all weekend. Have a great Con!

- Rob Polzin, Card Gaming SubHead

MORE FUN THAN A BARREL OF GRODDS

The Gaming Suites are, indeed, welcoming The Source, Comics & Games back to the 22nd floor! They're going to be presenting a wide variety of games for all attendees and can't wait to have you drop on by to see what they've got in store. Look for them up on 22 with LAN/Computer Gaming, a LARP or two, and more Role-Playing Games than you can shake an Uru Cane at!

We're also sponsoring our split-level gaming again, with ConSuite Gaming returning to the 2nd floor. Our Game Library is there as well as our Board/Strategy Game Sub-head, Don. Take a swing through either the Hall of Doom on the 22nd Floor or ConSuite to see our complete schedule of events, or volunteer to referee one yourself! Also on the 2nd floor, check out **The Source** room party in Cabana 210 and the **Con of the North** room party in Cabana 209.

Pick-up games are our forte, so join us and let your inner gamer out!



SOME GAMES TO BE ON THE LOOKOUT FOR:

LAN gaming needs) and have a little fun with your fellow gamers!

Munchkin "A potted plant killed me!?!" Yes, once again it's Munchkin, the perennial classic. All the fun of a classic RPG with none of that pesky role-playing. Kill the monsters, loot the treasure, backstab your buddy. Brought to you by the happy little elves of your local conspiracy. All ages welcome, materials provided, 2-6 players. FREE LOOT.

Frag "Actually, you're only mostly invulnerable." Frag is back with a twist this year. The ever popular board and card game adaption of a first person shooter video game gets a thematic tweak courtesy of the sick sick mind of the GM. Play as one of 6-8 supers wired into a virtual training simulator. It's guns, molten lava and superpowers. And best of all...CHAINSAWS. All ages welcome, 2-8 players. Materials provided. FREE LOOT.

Space Munchkin "I'll save you sir!" "But I'm not in any..." "Aaaaiiieeeee splash fold mutilate whimper." "Stupid red shirt sidekick." Come on and play Space Munchkin. What's Space Munchkin? It's Munchkin in space! Monsters, loot, laserblasts and so forth. 2-6 players, all ages welcome, all materials provided. Did we mention the FREE LOOT?

Chez Geek "Your cat's been doing that all day." Chez Geek baby! Remember that crummy little apartment you had back in college or maybe still have now in your thirties? That's what it's all about, Slack, nookie, stolen mac'n'cheese and the occasional weird cat. MATURE THEMES, SEX AND DRUG AND WEIRD PET HUMOR, THE CONVENTION IS NOT RESPON-SIBLE IF LITTLE BILLY LEARNS STUFF YOU DIDN'T WANT HIM TO. 2-6 players, all materials provided, FREE LOOT.



HARMONIC CONVERGENCE SHIPSIDE (NORTH TOWER, FIRST FLOOR)

Harmonic CONvergence is CONvergence's more intimate venue for live music and entertainment. The space will feature a blend of music and spoken word performances. Each year we look for musicians, filkers, comedians and other performers interested in using this space. If you or someone you know are interested in performing at CONvergence, contact us at

harmonicconvergence@convergence-con.org.

FRIDAY

8:00pm-8:30pm Mark Time Radio Half-Hour 8:30pm-9:30pm Riverfolk (Acoustic Folk) 10:00pm-11:00pm Q (Improv/Comedy) 11:30pm-12:30am Future Lisa (Alt/Dark/Rock) 1:00am-5:00am A Little Late Night Music (open music circle)

SATURDAY

Noon-1:00pm Mark Time Radio Hour 1:00pm-2:00pm The Great Luke Ski (Fandom Comedy/Music Parody) 2:00pm-3:00pm Reve du Faun (Celtic Trad/Folk) Ten Seconds of Harmony (Comedy A Cappella) 3:15pm-3:45pm 4:00pm-4:45pm Folk Underground (Gothic/Celtic Folk) 5:00pm-5:45pm 3 Pints Gone (Celtic Trad/Folk) 6:00pm-7:00pm Adam Stemple & Elizabeth Hall (Irish) 7:00pm-9:00pm Closed during Masquerade 9:30pm-10:30pm David Perry (Singer/Songwriter) 11:00pm-Midnight Jantri (Bangladeshi/Hindustani/Rock) 12:30pm-1:30am The Nick Atoms (Atomic Rock)

SUNDAY

2:00am-6:00am

4:00pm-5:00pm

Noon-1:00pm Mark Time Radio Hour 1:00pm-1:30pm Damian Sheridan (Spoken Word) 2:00pm-2:45pm Eric Coleman (Singer/Songwriter) 3:00pm-3:45pm The Ineffective Superheroes (Folk/Rock/Comedy)



A Little Late Night Music (open music circle)

Krushenko's—inspired by a Manhattan bistro in Larry Niven's Ringworld—is a programming and social space for persons who like to spend a good part of their time at SF Conventions talking about science fiction and fantasy. Originating at the 1983 Minicon, Krushenko's has expanded to CONvergence, MarsCon, OdysseyCon, Diversicon, Arcana and ConSume. At CONvergence we'll have a mix of scheduled discussions, informal conversations and SF-related parties. Come on down for light snacks and heavy conversation!

CONVERGENCE 2005 PROGRAMMING GUIDE

- Eric M. Heideman, Krushenko's Founder/Manager; Edward E. Ness, Krushenko's "Number One"

FRIDAY

3:30pm

Krushenko's Opens

3:30-4:45pm

Thunderbirds are Go!

Thunderbirds, that action-packed Supermarionation series of the mid-1960s, will soon be shown on a US HDTV cable channel. Join your fellow IR Agents for the latest information on all things related to the adventures of International Rescue! FAB! Joan Marie Verba, mod.

CABANA 114 (NORTH TOWER, FIRST FLOOR)

5:00-6:15pm

Down the Rabbit Hole

Participants share stories about how they got "hooked" on SF (including science fiction, fantasy, and horror). What books, magazines, TV and radio broadcasts, games, toys, etc., made you love "The Stuff" and keep coming back for more? A "Diversicon-style" discussion. Eric M. Heideman, mod.

9:00pm—2:00am A Party for Readers, hosted by

Second Foundation, a Twin Cities SFbook discussion group

SATURDAY

11:00am

Krushenko's Opens

11:00am-12:15pm DC Gold and Silver:

The Legacy of Julius Schwartz. Gardner F. Fox. and John Broome

Looks at the long, brilliant comic book careers of editor Schwartz (1915-2004), and his two leading writers, Fox (1911-1986) and Broome (1913-1999), whose achievements include many classic issues of The Flash, Green Lantern, Justice League of America, The Atom, Hawkman, Strange Adventures and Mystery in Space, Eric M. Heideman, mod.

12:30-1:45pm

Panel: Marvel Gold and Silver:

The Legacy of Stan Lee, Jack Kirby. and Steve Ditko

Among many fine achievements that transformed the comics industry, editor/writer Lee (1922-) co-created The Fantastic Four with artist Kirby (1917-1994) and co-created Spiderman with artist Ditko (1927-). Eric M. Heideman, mod.

2:00-3:15pm

Out of the Funny Pages

A survey of the portrayal of super-beings in media other than comics, including novels and short stories, radio and TV broadcasts, movie serials and feature films.

David Christenson, mod., Eric M. Heideman

3:30-4:45pm

What's Ahead for NASA?

How will the new NASA Director, Michael Griffin, do? What will be the new direction for manned and unmanned space science? Paul F. Richards, mod.

5:00-6:15pm

SF Writing Groups: The 2005 Scene

Representatives of on-going writing groups specializing in science fiction and fantasy report on how they got started and how they function. Then individuals who are looking for an SF writing group network with groups that are currently recruiting in this, the 20th annual meeting of the Minnesota Imaginative Fiction Writers' Alliance. Eric M. Heldeman

9:00pm-2:00pm

Tales of the Unanticipated Party

Hosted by and showcasing this 19-year-old Twin Cities speculative fiction magazine.

SUNDAY

11:00am

Krushenko's Opens

Duck Gold: The Legacy of Carl Barks

Barks (1901-2000), arguably the finest writerartist of American comic books, anonymously wrote and drew much of Disney's line of "funny animal" comics from 1941-1966, including Barks' fantasy-adventure masterpiece, Uncle Scrooge. Eric M. Heideman, mod.

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Heroes Ten. Nihilists Zero: The Rise and Fall and Rise of Hal lordan

We'll take a look at the long, complicated career of the coolest Green Lantern. We'll also talk about what his rehabilitation signifies: first turned from hero into villain, then killed, Hal has recently returned, with his power ring intact and his reputation restored, because the fan community simply wouldn't take no for an answer. Are you tired of having your favorite characters killed (Barry Allen, Sue Dibny) and/or turned into psychos (Henry Pym, Wanda Maximoff, Jean Loring)? Let's brainstorm consumer revolt. Eric M. Heideman, mod.

Ants in Fact, Folklore, Fiction, and Film

We continue our series of Bio-Horror panels about scary critters (previously we've surveyed bats, bees and wasps) with a look at both the science of ant colonies and the fiction they've inspired, including H.G. Wells' classic story "Leiningen Versus the Ants" and the 1954 giant-ant film, Them! David Christenson, mod.; Eric M. Heideman,

Melissa Kaercher, Pam Keesey, Emily Pullins

8:00pm—1:00am Diversicon Party

Hosted by this Twin Cities multicultural SF convention, the 13th edition of which will be held August 19-21 with Guests Sheree R. Thomas and Minister Faust.





MAINSTAGE EVENT SCHEDULE

GRAND BALLROOM EAST (NORTH TOWER, 2ND FLOOR)

MainStage is the home for many of the big events at the convention. Some events are popular enough to pack the house, so be sure to arrive early for good seating.

FRIDAY

6:00pm Mark Time Radio Show

Featuring an original comic program entitled, "The Making of the Saving of the World," in line with the Superheroes theme of CONvergence. It's a radio documentary about the making of a film documentary. Both of them fictional, of course. And entirely silly. Featuring Tim Wick and Windy Bowlsby, too.

7:00pm Opening Ceremonies

Come meet the CONvergence 2005 Guests of Honor. There will be the annual opening sketch and announcements about the weekend's events.

10:00pm Heliosphere and TELEPHONE!

Two of the best Electro-punk and Future Pop bands in Minneapolis will rock the house at CONvergence on Friday night. CDs will be available to purchase at the show from both bands.

The Minneapolis-based duo Heliosphere mixes future pop styling, plenty of attitude and superb song-writing acumen to carve out their own niche in the dark side of electronic music. For more information visit http://www.heliosphere.net.

Best known for her effervescent vocal style and over-the-top live performances, TELEPHONE! front girl/solo artist LOLLY POP kicked off her career at the age of 8. From 1995 - 1998, she worked as a dancer for R&B/Funk outfits Fast Traffic, Clique as well as B. Thompsen. Over the course of 1999 - 2001, she served as a singer for Techno act CXR, McKnight Award winning composer Lorren Stafford and producer/guitarist Chuck Zwicky.

During this time, she also fronted acts STATION9 and Burning Shakespeare, interned at Twin/Tone Records (of Replacements renown) and explored a career in music journalism. In 2002, POP created TELEPHONE!, a real life extension of her childhood obsession with all things aural. For more information visit http://www.telephonetheband.com/.

ALSO — DJs Neko and Stryfe will be spinning the latest in UK House, break-beat, darkwave, and synthpop.

SATURDAY

7:00pm Masquerade

Featuring a wide variety of local costumers and performers. All are invited to sign-up to present their costumes. Sign-up begins at Noon Friday in CONvergence Central.

Masquerade Halftime Show - SOYLENT THEATER!

Once again, entertainment during the judging of the Masquerade entries will be provided by Soylent Theater: a comedy troupe made of people. Specifically, those people are: Kelvin Hatle, Dan Hetzel, Jen Scott, Joseph Scrimshaw, Joshua Scrimshaw, Tim Uren.

11:00pm DJ Dance & Masquerade Ball

Again the first hour is dedicated to The Strobe-Free Sci-Fi Music Hour brought to you by DJ Oxygen.

And if that isn't enough to get your boogie on then you are sure to find something during the rest of the wee hours to satisfy your need to dance when dj DR BOOM takes over with his Retro Funk, Pop and Disco set followed by dj's Nitrogen, Noise and several other surprise guests spinning everything from House to Funk to Noise to Techno to Trance and so much more.

SUNDAY

4:00pm 10,000 Comic Books

10,000 Comic Books was Tim Uren's solo performance as part of the 2004 Minnesota Fringe Festival. It's true, he really does own more than 10,000. You could make one of them your very own by seeing his solo improv project, 300 Comic Books, at Improv a Go-Go. Tim's performed comedy and improv in the Twin Cities for over ten years, performing with folks like Stevie Ray's, the Brave New Workshop, and the Scrimshaw Brothers. Tim Uren is also a member of Soylent Theater.

For more information visit http://www.10000comicbooks.com.

5:00pm Closing Ceremonies

Come say farewell to the CONvergence 2005 Guests of Honor. There will be the annual closing sketch and announcements about the weekend's events.



SCIENCE ROOM

PLAZA 3 (NORTH TOWER, FIRST FLOOR)

Friday 3:00pm—7:00pm Saturday 11:00am—7:00pm Sunday 11:00am—4:00pm

Visit the Science Room for a schedule of special events.



THEATER NIPPON ANIME ROOM

PLAZA 2 (NORTH TOWER, FIRST FLOOR)

Theater Nippon will be screening both new cutting-edge Anime and some classics you may have missed. All material is unconverted/scaled and displayed on a High Def video projector in Surround Sound on a THX certified receiver. Most Anime is DVD-based, played on a progressive scan player.

FRIDAY

5:00pm **GOKUGO** (English—13+)

Gokudo. Master Swordsmen, or Fool? We liked it so much two years ago, we brought it back again.

6:30pm Puppet Princess (Subtitled—13+)

A ninja with a bloody past. A princess with a bloody future. It is the age of Civil War, a time of warlords and violence. Yasaburo is a ninja without a purpose, and the only survivor from his clan.

7:30pm Fullmetal Alchemist (Subtitled—13+)

A must see series. As children, brothers Edward and Alphonse used the clandestine science of Alchemy to try the unthinkable. Now they roam the world as Alchemists.

9:30pm Samurai Champioo (English—16+)

These two fiercely independent warriors couldn't be more different from one another, yet their paths cross when ditzy waitress Fuu saves them from being executed when they are arrested after a violent swordfight.

11:30pm Anime Parody (15+)

Come see why it's our most popular show! Two great parodies.

SATURDAY

1:30am **Gantz** (English—17+)

See the version too disturbing for Japanese TV! The last thing Kei remembers is the train running over his body, crushing him.

3:00am Effen Lied (English—15+)

Imprisoned under tight military security, Lucy, a genetically-altered human known as a Diclonius, escapes her confines in a wave of bloody violence and brutality. Now lost, alone, and stricken with amnesia, she wanders into a kindly family that takes her under their care.

4:30am Variable Geo (Subtitled—15+)

Battle Waitresses! The TV cameras are close behind. With every match, beautiful winners inch closer to the grand prize - gorgeous losers strip naked before an audience of billions.

6:00am Trigun (English—13+)

The legendary Vash the Stampede is a gunfighter so ruthless that he has a \$60 Billion bounty on his head and entire towns evacuate at the rumor of his arrival. Fortunately, the real Vash the Stampede is more heroic - even if he does act like a complete idiot.

8:00am **Soul Hunter** (Subtitled—12+)

Is someone kidnapping your local virgins? Are mysterious entities sucking the souls out of the peasants? Do you have a sorceress infestation that just won't go away?

10:00am Full Metal Panic (English—14+)

Kaname Chidori appears to be a normal, popular high school student. The problem is, she doesn't realize just how popular she is. Unbeknownst to her, a group of terrorists are out to kidnap her.

Noon Closed One Hour

1:00pm Please Twins (English—16+)

How will Maiku be able to keep his mind on school and work while trying to figure out which one of these girls is his sister and which one is the love of his life?

3:00pm Comic Party (Subtitled—13+)

Destiny or delusion? Poor clueless Kazuki must sink or swim when he's dumped straight into the middle of a massive comic convention. Lost amidst hordes of buyers, sellers, and cosplayers, Kazuki is about to be baptized by fire.

4:30pm Kiddy Grade (Subtitled-13+)

In Star century Zero-One-Sixty-Five, the Global Union was born. To provide an impartial mediator to the various planetary governments of the G.U., the Galactic Organization of Trade and Tariffs, or G.O.T.T. was simultaneously formed to settle economic disputes amongst the member planets.

6:00pm Nausicaa (English—13+)

Nausicaa of the Valley of the Wind, the first feature film written and directed by Hayao Miyazaki, features exotic settings, impactful music, the voice talents of Alison Lohman, Uma Thurman, Patrick Stewart, and Edward James Olmos.

8:00pm Porco Rosso (English—13+)

Take flight with "Porco" Rosso, a valiant World War I flying ace! This action-adventure from world-renowned animator Hayao Miyazaki features tropical Adriatic settings and dazzling aerial maneuvers.

9:30pm Ghost in The Shell: Stand Alone Complex (Subtitled—13+)

One of the most anticipated series of the year! Major Motoko Kusanagi and her fellow police officers of Section 9 hunt down a host of criminals in both the real and online worlds. All we can say is "Kick Ass!"

11:30pm Anime Parody (16+)

Come see why it's our most popular show! "It's the Con of all Cons."

SUNDAY

12:30am Paranoia Agent (Subtitled—16+)

We don't have space to describe Paranoia Agent. All we can say is, if you like Lain, you'll like this!

2:00am My My Mai (English—16+)

Mai's a super counselor with blazing sex appeal who specializes in solving her clients' bedroom problems – and male clients are preferred!

3:30am Cutey Honey (Subtitled—17+)

In a futuristic world where evil comes in all shapes and sizes, she is the ultimate warrior. Cutey Honey is a one woman S.W.A.T. team whose android chassis is capable of changing into a dazzling array of hard-hitting hard-bodies.

4:30am Tank Police (English—13+)

In the year 2010, the earth has been encircled by a toxic cloud so noxious that the population has to wear gas masks. A crime is committed every 36 seconds!

6:30am **Zenki** (English—13+)

One thousand years ago, all manner of evil creatures beset Earth. Only the high priest, Ozuno, could control the guardian demon named Zenki and protect the world.

8:00am **Shinesmen** (English—G)

Like most corporate employees, Hiroya still has meetings to attend and deadlines to meet, but when the Shinesmen wage war against the alien race from Planet Voice, Hiroya and his co-workers don their office-colored combat unit suits.

9:00am The Cat Returns (English—G)

In an imaginative and lighthearted tale, a young schoolgirl saves the life of a noble cat and is rewarded with a shocking proposal of marriage — to the Cat King's son — and a fateful journey to the extraordinary Kingdom of Cats!

10:30am Sakura Wars Movie (Subtitled-12+)

It is the 1920s, and Japan is under attack by demonic invaders. The government has designed sturdy, albeit steam-powered, robot armor suits for the impending battle.

12:30pm **DNAngel** (Subtitled—13+)

Niwa Daisuke is your average teenager, until his fourteenth birthday. He tries to declare his love to the girl of his dreams but fails. Suddenly, whenever he thinks about this girl, he turns into the legendary phantom thief known as Dark Mousy!

2:00pm Dirty Pair (English—13+)

Look out universe! When the galaxy-wide World Welfare & Works Agency unleashes the infamous Dirty Pair, it's every sentient being for itself! It's the apocalyptic saga of two young women destined to go down in history as the most destructive force known to man.

3:30pm **Gad Guard** (Subtitled—13+)

This is the story of Hajiki Sanada, a boy struggling to help support his fatherless family in an electricity-impoverished city known as Night Town. One day he encounters a Gad and special bond is formed.



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CONvergence parties are hotter than ever! In addition to the poolside area, a variety of parties can be found in our new **Satellite Party Zone** on the 4th floor, around the corner and upstairs from poolside. Be sure to check them out. Listed below are registered parties in the Satellite Zone, in the poolside cabanas, and elsewhere in the hotel. Convention functions around the poolside area are also listed. The information presented here reflects what was provided to CONvergence at press time and is subject to change.

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FIRST FLOOR CABANA ARANGEMENT

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Cabana Party Name and Information

102 MISFITS

Friday: After Opening Ceremonies to 1:00am Saturday: 7:00pm—1:00am

Group: Team Tango & MISFITS

Team Tango and Misfittle Labs present the MIS-FITS room party! Friday night, we'll be hosting the writing contest reception. Come meet the entrants and winners! Both Friday and Saturday night we will run a Wild Card-themed lottery.

103 Groovy Green Room

Both Nights: 8:00pm—Midnight Group: USS Nokomis

Come on in and join the USS Nokomis' Groovy Green Room! Our cherry bombs will make you smile, along with disco music, lights and one VERY green room! Learn about us and sign up to join our fun group. We are so much more than a Star Trek club!

104 Minnesota Force (FRIDAY NIGHT ONLY)

Friday: 8:00pm—1:00am Group: Minnesota Force

Do you enjoy using the Force to slice fruit and crush windpipes? Is being a Jedi interfering with your ability to make time with the ladies? If you answered "yes", then maybe it's time you gave in to those urges at The Minnesota Force's "Turn to the Dark Side" party.

104 Omegacon (Saturday Night Only)

Saturday: After Masquerade to late Host: Mrs. Roadkill aka Susan

Beach Party Theme. Come and hang ten with the Prime Omega clad in her teenie weenie yellow polka dot bikini. Refreshments of the wet and bready by Kyle Homebrew Inc. Can you hula? How about doing the swim? Join the beach picnic and relax!!

The Compass Rose

Friday: Afternoon & Evening
Saturday: Evening except Masquerade
Group: Your Friendly Pub Staff

Drink, food, music, and just a chance to relax can be found at the Compass Rose.

Wisconsin Asylum for Insane Cows

Both Nights: 8:00pm—2:00am Group: Odyssey Con VI

Come join the herd. Get checked in, get tagged, and get your shots. Party 'til the cows come home!

SUPERCON (FRIDAY NIGHT ONLY)

Friday: 8:00pm—1:00am Group: SuperCon

Come party with the most gastronomically decadent small convention in existence. Taste the home brew that once had Michael Sheard sitting in our party for two hours. Meet the folks who have learned how much chocolate is too much.

Costume-Con 24 / DemiCon 16

(SATURDAY NIGHT ONLY)

Saturday: After Masquerade to Late Group: Iowa Coalition of Fandom

Come enjoy an evening of Iowa fandom as we introduce you to two Des Moines conventions. **Costume-Con**: An annual convention for costuming enthusiasts, held on Memorial Day Weekend, 2006, in Des Moines, Iowa. **DemiCon**: Des Moines' annual SF, Fantasy, and Gaming convention, held July 29-31, 2005.

Things That Go Bump in the Night

Both Nights: 8:00pm—1:00am Group: MarsCon 2006

MarsCon 2006: Things That Go Bump in the Night. Celebrate the "spooky & non-spooky"

vibe twice in 2006, at MarsCon & Halloween. Mediate and party with the friendly ghouls and spirits that are running MarsCon 2006.

109-110 Vice City

Both Nights: 4:00pm—4:00am Hosts: Laurie Richardson,

Ian Whitney, Frost Simula

The pixelated underbelly of CONvergence, Vice City was built on games and booze. All of your favorites - DDR, Mario, Frost's Bar - return this year with some new friends, Donkey Konga and Taiko Drum Master.

All ages: 4:00pm—11:00pm · Adults only: 11:00pm—4:00am

114 Krushenko's

Friday: 3:30pm—2:00am Saturday: 11am—7pm / 9pm—2am

Sunday: 11am—5pm / 8pm—1am

Krushenko's is a programming-and-social space for persons who like to spend a good part of their time at SF Conventions talking about science fiction and fantasy. (See the Krushenko's schedule on pg 12)

115 CoF2E2 Free Coffee

Opens Friday 3:00pm—Closes Sunday 5:00pm Your favorite free java joint is back again for CONvergence 2005. As we know your convention weekend will fly by, CoF2E2 is available to help you keep your eyes open 24 hours a day.

119 Harry Knowles' Lair

Our Returning Guest of Honor holds court in this poolside space. Harry will be sharing insider information and talking all things Geek with our convention population into the wee hours.

123 Grave Diggers

Friday: 6:00pm—Late

Saturday: After Masquerade to Late Hosts: Matt Brogmus, Loki Eckstrom,

Larry Andrle

What are those Grave Diggers up to this year? Partake and get a sneak peek at their doings. Experimental liquids and gadgets will help solve the riddle. Criminals, mutants, and persons of "questionable" character invited! No detectives or persons of justice need apply; we have ways to deal with you!

124 **D-Notice**

Friday: 8:00pm—2:00am Saturday: 9:00pm—3:00am Group: Twin Ports RPG & Sci-Fi

Theme based on an urban horror world called Mort, from the role-playing game called S-L-A Industries. We will be serving our famous Skaktarin Steak Balls and Bio-genetic Drinks, with our goth/industrial music.

125 Trans-Galactic Inter-Dimensional Gourmand Society

Friday: 9:00pm—Late Saturday: 10:00pm—Late

Hosts: George Richard, Sarah Richard

Once again the Trans-Galactic Inter-Dimensional Gourmand society will assault your taste buds. Meet and greet fellow epicureans at a Super duper taste session. We may even have our galactically famous worst drink contest.

126 Costumed Legion of Disposable Sidekicks (C.L.O.D.S.)

Friday: 9:00pm-1:00am

Saturday: After Masquerade to 2:00am

Group: IKV RakeHell

No long-term commitment required. No criminal background checks. Travel the galaxy; meet exciting alien creatures; die in spectacular ways. Looking to staff your impregnable fortress? We have quantity discounts available. Brought to you by the Ready Employment Department Supplying Heroes, Independent Resources and Trainees (R.E.D.S.H.I.R.T.), AKA IKV RakeHell.

Booze-N-Blades: FekLhr's Den

Friday: 8:00pm—2:00am Saturday: 6:00pm—2:00am

Group: Phoenix

Want some booze? We've got that! Want to look at some blades? We've got those too! Want to party? Well, we've got booze and blades; what else do we need? YOU! Come party with the Klingons!

World Defense Force

Both Nights: 7:00pm—6:00am Group: World Defense Force

The Award Winning W.D.F. - The World Defense Force, defenders of the planet Earth from big bugs, mutant lizards, large apes and alien invasions, invites you to join our Mobile Universal Space Hospital. There will be death: Green Death, that is. Do you want to know more?

129 Cthulhu Coffee

Friday: After O.C. to Midnight Saturday: After Masquerade to Midnight

Host: Melissa Kaercher

The eldritch minions of Cthulhu have returned to share their nefarious java with CONvergence. Join us for the darkest dark roast, cyclopean snacks, obsessive crafts, and other grand insanities.

House of Toast

Friday: 8:00pm—12:00am Saturday: 9:00pm—1:00am Host: Joe Lyon

Years of painstaking observation of human customs and randomly sampled cattle mutilations have yielded numerous theories on the most coveted and pleasure-inducing of Terran comestibles. Although this is still in dispute, it is unilaterally agreed upon that nearly everything goes well on toast.

ROG

Friday: 5:00pm—2:00am Saturday: Noon—2:00am

Group: Ro

ROG still...in limbo. The crew has a little off-time place between the hulls where they gather to play darts, drink at the still, and relax. On Saturday, people entering will be given a character for a live role-playing event.

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SECOND FLOOR CABANA ARANGEMENT

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Cabana Party Name and Information

201 SimLife

Thursday: 8:00pm—Late Friday: 11:00am—Late Saturday: 11:00am—Late

(with a break for Masquerade)

Sunday: 11:00am—8:00pm Host: Geoffrey Benson

Celebrate our 3rd year with the penultimate expression of SimLife - robots! Watch robot movies, play robot games and dance like a robot on our unparalleled DDR setup (and register for the first annual DDR Tournament). We're also pairing with Time Games to run baker simulations, complete with simulated doughnuts!

Vampire Hunters Union Local 542

Both Nights: 6:00pm-2:00am

Hosts: Heather Johnson, Tim Beumer

While the innocent slumber, warriors protect their souls. These hunters have banded together to form a union. They stand together with quality weaponry, world class training and complete health coverage. If your allegiance lies with the vampyr, beware. We are coming for you, and we have backup.

203 Minicon Party

Friday: 7:00pm—2:00am Saturday: 5:00pm—2:00am

Group: MN-STF

Chill out at an old-fashioned room party with warm conversation, occasional music and blog (the traditional drink of Minicon). Flashing lights will be confined to the light-show on the balcony. Here's your chance to pre-register for Minicon 41 at low, low, low convention rates and hear about our infamous GOH.

204 Captain Kirk's House of III Repute

Friday: 7:30pm—Late Saturday: 8:00pm—Late Group: ValleyCon

He's baaaack! The REAL Captain who knows how to party has returned! All are welcome (especially green chicks...hell, ALL chicks!) to check out the upcoming massive fall event: The Fargo Fantasy Festival-ValleyCon 31! Captain Kirk wants YOU...to party!!

205-206 The Evolution

Friday: 7:00pm—Midnight Saturday: 8:00am—Midnight Group: Federation Strike Fleet Everything evolves, even FEDERATION STRIKE FLEET! After 6 years, come witness the EVOLUTION! Food, Games, LAN, Movies, Trivia, Raffle with prizes, and FREE BACKRUBS from our MASSEURS!

Earth House Project

Friday: 7:00pm—1:00am Saturday: 7:00pm—1:00am Group: Earth House Project

From kingly advisors and high priests to the scary woman who lives in the woods, divination, or fortune telling, has been a part of myths and legends for ages. Come join the Earth House Project of Minnesota and have, for entertainment purposes only, a look into your future.

Twin Cities Polyamory Discussion Group

Friday: 7:00pm—2:00am Saturday: 7:00pm—2:00am

Group: Twin Cities Polyamory Discussion Group 3rd Annual Intergalactic Underwear Contest. Prizes are awarded. Members will dress as their favorite characters from Heinlein novels. Beverages (coffee, tea, hot cocoa, water, soda), snacks (chips, popcorn, bbq meatballs, cookies, chocolate), and games (Fluxx, Stoner Fluxx, Chez Geek, Apples to Apples, Guillotine, Killer Bunnies) provided.

Con of the North

Friday: 7:00pm—Midnight Saturday: 10:00am—Midnight Group: Con of the North

Stop by our party room and learn about Minnesota's best and longest running gaming convention! We'll have open gaming and prize giveaways throughout the con, the concoctions of Jim's Blender Bar in the evenings and our special Car Wars Amateur Night duel at 1:00pm Saturday!

210 The Source

Friday: 3:00pm—Midnight Saturday: Noon—Midnight

Group: The Source Comics & Games

CONvergence Gaming schedules available!
Create your own D20 character. Play *Gloom* and other card games. Relax with a good graphic novel. Free pizza from 6:00pm till it's gone.
Music jamming when the mood hits us...and we get hit often! Super Secret Special Coupon for extra Source Savings.

214-219 ConSuite

Opens Friday 3:00pm-Closes Sunday 5:00pm

The convention ConSuite is there for your snacking pleasure. Stop by for snacks, soda, and the occasional surprise treat!

223 Xenaversity of Minnesota

Friday: 5:00pm—2:00am Saturday: 5:00pm—2:00am Group: Xenaversity of Minnesota

Xenaversity of MN Fan club IS BACK to celebrate Xena's 10th anniversary with a party that will put us down in the record books. Our TVs will be playing everything Xena: Top 10s, the Xena Silent Western, Music Videos, Episodes and MORE! Come help us PARTY!

The Galactic Geishas' Massage Parlor of Dubious Repute

Friday: 8:00pm—Midnight Saturday: 7:00pm—1:00am Host: Christen Cassidy

Ever wondered what happened to the hot girls from Evil Emperor Ming's harem? Those enterprising ladies embraced free enterprise and founded the Galactic Geishas' Massage Parlor of Dubious Repute. Get your freak on with the hottest babes in the universe. Go Go Galactic Geishas Super Hot Happy Fun Time!

225 The Company Christmas Party

(FRIDAY NIGHT ONLY)

Friday: 8:00pm—Midnight Group: Northern Free Company

Spatial distances and planetary rotations being what they are, the calendar is not a constant. When it's summer here, it's winter on the planet Bastion, and the men and women of the Northern Free Company carry their holidays with them. So join us for a Christmas party, Bastion style!

225 Trooper Cierks (SATURDAY NIGHT ONLY)

Saturday: 7:00pm—Late

Group: Knights of the Northern Realm

The Knights of the Northern Realm would like you to stop by the Death Stop and meet Darth Jay and Darth Bob, the Sith duo in training. Get snacks, hang out, and try to help these two slackers catch the pesky Jedi who keep messing up our aisles...

226 Cinema Apocalypse

Both Nights: 9:00pm—5:00am Hosts: Todd Wardrope, Scott Williamson, Dan Dockery

Cinema Apocalypse Horrorshow 2005 is a tourde-force through all that is bad, great, forgotten or ignored in global science fiction, fantasy and horror cinema. Join us as we take the plunge into a tempest of terrifying and terrible films. Seating is limited.

Reality Not Included/ Zed's Intergalactic Kegger

Friday: 8:00pm—12:00am Saturday: 8:00pm—Late

Friday: Join Reality Not Included for an assortment of movies and tv episodes.

Saturday: Zed said, "This isn't an intergalactic kegger, people." Well, it is now! Join the MIB as we let our hair down and party with the universe.

Kristin Klages, Craig Klages

Midnight at the Oasis

Friday: Evening

Saturday: Afternoon, evening

(except during Masquerade)

Host: Michelle Clark

It's Midnight At The Oasis. Come for a refreshing drink of WATER! Get a date or possibly a bite of Turkish Delight. Relive the adventures of Valentino or Paul Atreides. Perhaps catch a performance of the Dance of the Veils. Come to our Oasis! (No need to wait for midnight.)

Empire Recruiting Centre

Friday: 7:00pm—Late Saturday: 7:00pm—Late Group: Chatterbox Pub

The Empire wants you! See the galaxy! Root out evil rebel forces! Meet Darth Baber & her storm-trooperettes! Prospective recruits are tested on gaming simulators (Atari 2600, Nintendo (8 bit), X-Box, Playstation & PS2) and classified according to ability. Vitamin-fortified Chatterbox lager available. The Empire: Ruling with supreme authority.

Dystopia

Both Nights: 7:00pm—3:00am Group: Dystopia

Corporate Dystopia leverages synergies to bring consumers a more oppressive tomorrow. Attend mandatory Dystopia Video Bingo meetings (on the hour, 9:00pm—2:00am). Win fabulous prizes. Apply barcode tattoos. Consume soylent snacks.

Chatsubo: A William Gibson party

Friday: 7:00pm—3:00am Saturday: 7:00pm—2:00am

Hosts: Courtney McAdams, Darren Wieland

A tribute to the works of William Gibson and the movies and television inspired by them.

Dance Dance Revolution: Ring Mix

Thursday: 8:00pm—Midnight Friday: 6:00pm—Midnight Saturday: 6:00pm—Midnight Host: Emi Briet

Sadako's well is open to the public as she uses DDR to call people to her. Three days of partying, but over seven days worth of fun for all. Everyone will dance. Two stages of Stepmania with a "Ring" theme. Refreshments served. **EVATORS** 岀

405 401 403 407 409

SATELLITE PARTY FLOOR 4th FLOOR

408 402 404 406 410

Cabana Party Name and Information

The Hellmouth 401

Friday: 5:00pm-3:00am 3:00pm-Late Saturday: Group: The Scoobies

Welcome to the Hellmouth, where demons run wild, boys run scared, and happy girls are just Happy Meals. Our only hope? The Slayer! This could be the end of life as we know it, so check your soul at the door!

Super-hero Breakroom 402

Friday: 7:00pm-Late Saturday: 8:00pm-Late Delvian Seek Group:

Super-hero employee breakroom: a place for heroes (and well-behaved villains) to stop by, sign up for softball and check on the latest want ads. Register with your local union (O.R.D.E.R or C.H.A.O.S), grab some stale donuts, and bone up on your hero (or villain) skills!

Serenity Valley 403

Friday: 7:00pm-1:00am 1:00pm-1:00am Saturday: 8:00am-Noon Sunday: Host: Dean Martin

A Firefly viewing party in celebration of the upcoming release of the "Serenity" movie.

Anime Detour 404

Friday: 6:00pm-Late Saturday: 6:00pm—Late Anime Detour

Welcome to Anime Detour! Minnesota's own anime & manga convention is back at CONvergence for a third year, spinning anime music videos and offering Japanese snackage for your viewing and eating pleasure!

The Incredibles

Friday: 9:00pm-2:00am Saturday: 9:00pm-2:00am Host: Rae Lundquist

The "Incredible Room" is a shrine to the characters, especially Edna Mode, designer extraordinaire. There will be a memorial to fallen superheroes. Possible sightings of superheroes may include Syndrome and Underminer, and maybe even Mr. Incredible. Edna will be on hand to discuss her latest creations over tea and cheesecake.

CON-spiracy 406

Friday: 9:00pm-Late

Saturday: After Masquerade to Late

CON-spiracy

This party is for the new CON-spiracy convention. At CONvergence we will be announcing our

Intergalactic Dungeon of Jeopardy 407

Friday: 6:00pm-Late Saturday: Noon-Late Sunday: 3:00pm-Close Host: Robert O'Rourke

Jeopardy with Scifi / Fantasy / Con Questions! Imagine the joy of going head to head against your fellow convicts in the game show that we all know and love. Imagine if the questions were ones that you knew the answers to! And imagine the bragging rights! Fun and Prizes!

Space Cowboys vs. Space Pirates 408

Friday: 4:00pm-6:00pm; 9:00pm-Late Saturday: 2:00pm-5:00pm; 9:00pm-Late Hosts: Laura Gerald, Rachel Bentsen

The long lasting rivalry is coming to a head! Make your loyalties known! Help your team win the scavenger hunt. With super spy missions, eye patches and branding you MUST be there! Check your team status on L3—but it's friends only, so come be our friend. Or mortal enemy!

SILENT AUCTION

ATRIUM 1

(NORTH TOWER, SECOND FLOOR)

Friday 12:00pm-5:00pm / 8:00pm-10:00pm Saturday 9:00am-6:00pm / 9:00pm-11:00pm

The Silent Auction is back with more generously donated treasures for you to bid on. Stop in to bid, or just to look. All proceeds from the Silent Auction go to benefit CONvergence's non-profit parent organization: The Minnesota Society for Interest in Science Fiction and Fantasy (aka MISFITS).

Winners may pick up their items from Atrium 1 on Sunday between 10:00am and 5:00pm.

attending professionals

The following is a list of local professionals and returning guests who are expected to be in attendance at CONvergence 2005. Many of them are on panels or will be doing readings or signings during the weekend. Keep an eye out in the listing in this publication and posted around the convention for these talented people. Former CONvergence Guests of Honor are designated listed as "GoH" and the year in which they were a guest.

Eleanor Arnason (2001 GoH - Award-winning author; A Woman of the Iron People)

EV Baldwin (Author; Exhile's Journey)

Crist Ballas (2004 GoH - Make-up/Physical effects artist)

Elizabeth Bear (Author; Hammered, Scardown)

Terry Beatty (Artist; Ms. Tree, Scary Monsters, The Batman Strikes!)

Dylan Birtolo (Author; The Shadow Chaser)

Zander Cannon (Comic Book Writer/Artist; Top 10, Replacement God) Christian Colguhoun (2004 GoH – Propbuilder/Physical effects artist)

Stella Evans (SF&F Author)

Denise Garner (2004 GoH - Romantic fantasy artist) Terrance Griep, Jr. (Comic Book Writer; Scooby-Doo) Eric Heideman (Author/Editor; Tales of the Unanticipated)

Christopher Jones (Comic Book Artist; The Batman Strikes!, Dr. Blink)

Pam Keesey (1999 GoH - Author; Vamps!)

John Kovalic (2003 GoH - Writer/Artist; Chez Geek, Dork Tower, Dr. Blink) Sandra Lindow (Poet; Walking the Labyrinth: Poetry of Conflict and Resolution) Catherine Lundoff (Author/Columnist; Nuts and Bolts; Building a Better Story)

Kelly McCullough (Author; WebMage, Winter of Discontent)

Hilary Moon Murphy (Author; Nine-Fingered Maria, The Grand Cheat)

Nick Pollotta (Author; Illegal Aliens, Bureau 13 novels) Adam Stemple (Author/Musician; Boiled in Lead)

Vincent Truitner (2004 GoH - CGI/animation artist; Spider-man 2)

Joan Marie Verba (Author; Autumn World, Boldly Writing) Anna Waltz (Author; Swedish Lutheran Vampires of Brainerd)

Jason Wittman (Author; On Bookstores, Burners, and Origami)

PANELS AND PROGRAMMING















CONvergence programming operates on a schedule of 60-minute programming slots with 30-minute breaks in between. The break is intended to allow time for our members to finish a panel, chat a bit, visit ConSuite or the restroom, and still make it to the next programming item they want to see.

Programming items are divided into tracks, with an individual room dedicated to each track. Sometimes, in order to fit everything in, a panel will take place in a location other than the "home room" of its track. Please make note of the room listed as the panel's location.

TRACK HOME ROOM
Programming Ops Atrium 5
A/V Room Plaza 1
Art & Comics Atrium 3
Gaming Atrium 2
Literature Atrium 6
Movies Bloomington Room
Projects Cabana 101
Science & Technology Atrium 7
Sci-Fi Hot Dish 1 Atrium 4
Sci-Fi Hot Dish 2 Atrium 8
Television Edina Room

Daily schedules will be posted outside of each programming room and at Programming Schedule kiosks around the convention.



Super-Romance Atrium 6/Literature

Romance and Fantasy are genres that are frequently mixed together. What are some examples and how well do they mix together? Melanie Alderson, Terri Pray, Ruth Souther, Jody Wurl

The Future of Star Trek

Edina Room/Television

Enterprise is done. What is next for Star Trek? If you were at Paramount and wanted to make Star Trek a success again, what would you do? Romeo Azar, David Margosian, Kevin Trainor

3:30PM - 4:30PM

Make Capes and Masks

Cabana 101/Project Room

Where's my supersuit? Kids, it's time to make your disguise. Erica Zaffke

Thunderbirds are Go!

Cabana 114/Krushenko's

Thunderbirds, that action-packed Supermarionation series of the mid-1960s, will soon be shown on a US HDTV cable channel. Join your fellow IR Agents for the latest information on all things related to the adventures of International Rescue! FAB! Joan Marie Verba, mod.

Valdemar Atrium 4/Hot Dish

Spend an hour discussing the Valdemar series with its creators. Larry Dixon, Mercedes Lackey

The Arcane Art of Rejectomancy

Atrium 6/Literature

Writers get rejected. A lot. Several newly published writers talk about their first sales, the art of persistence and what your rejection letters can tell you.

Elizabeth Bear, Scott Lynch, Kelly McCullough, Hilary Moon Murphy

The Greatest Superhero Movie Ever Debate

Bloomington Room/Movies

Spider-Man, The Incredibles, Unbreakable, X-Men 2, Superman. Which is the best? Kristina Halseth, David Margosian, Terry O'Brien

5:00PM - 6:00PM

Scott Imes Writing Contest Reception

Room 2201/Literary Lounge

Meet the winners of the writing contest.

Horror and Comics Atrium 3/Comics

A discussion of the roots of horror comics -- from the 1950s, 1970s, through to today. Melissa Kaercher, George Richard, Len Wein, Marv Wolfman

Blogging as Literature

Atrium 7/Science

When do blogs enrich our lives and when are they just narcissistic looks at our own belly buttons? What place do they have as a written work? Elizabeth Bear, Kelly McCullough, Patrick Smith, Kevin Trainor

Supers and Normals Atrium 8/Hot Dish

How would super beings really be handled in society? From comics like Rising Stars, films like The Incredibles, and essays like Larry Niven's Man of Steel, Women of Kleenex, they would likely have a difficult time. Kristina Halseth, Daren Johnson, Abby Lehrke, David Margosian

TV Women Superheroes: Buffy, Xena, and Sydney Bristow

Edina Room/Television Are superhero women now more common on television than in comics? Discuss TV superheroes.

Catherine Lundoff, Amada Marguez, Nick Pollotta

Down the Rabbit Hole

Cabana 114/Krushenko's

Participants share stories about how they got "hooked" on SF (including science fiction, fantasy, and horror). What books, magazines, TV and radio broadcasts, games, toys, etc., made you love "The Stuff" and keep coming back for more? A "Diversicon-style" discussion. Eric Heideman

The New Doctor Who Series

Plaza 1/Television

Discuss the new Doctor Who series -- when will it be available in the US, and how can we best build support for the series in this country? Greg Bakun, Robert Franks, Steven Manfred, Nick Seidler

6:30PM - 7:30PM

Pros and Cons of Secret Identities

Atrium 4/Hot Dish

What would be the real pros and cons of secret identities for Superheroes? Could they work? Or would they always fall apart? Zander Cannon, Terrance Griep, Jr, Michael Moore, Nick Pollotta, Lee Schneider, Bob

8:00PM - 9:00PM

Settlers of Catan: What's up with that?

Atrium 2/Gaming

What is the appeal of Settlers of Catan? Can you discuss the game for a whole hour? What are other games and expansions that make it even more fun? Dylan Birtolo, Thaadd Powell, Kevin Trainor

9:30PM - 10:30PM

The Twin Cities SF Writer Meetup Reading

Room 2201/Literary Lounge

Members of the Twin Cities SF Writer meetup.com group read from their works. Michael Merriam, Hilary Moon Murphy

Zombie Dystopia: How Would You Run It?

Atrium 4/Hot Dish

Ever thought about what will happen when the zombie scourge descends upon our city? This panel will prepare you with strategy, suggested reading and interesting food for thought. Teri Blauer, Lisa Gilbert, Eliot Kohan, Abby Lehrke

Superhero Smackdown

Atrium 6/Hot Dish

It's the oldest game of comic book fans -- who would win; Superman vs Spider-Man; Batman vs the Hulk. We'll see who comes out on top. Kelvin Hatle, Christopher Jones, Dr. Jim Kakalios, Tony Karna, Jeremy Stomberg, Tim Uren, Tim Wick, Marv Wolfman

11:00PM - MIDNIGHT

Giant Lizard Theater Redux

Room 2201/Literary Lounge

An homage to the giant reptiles in our lives, be they Godzilla, dragons, dinosaurs, kaiju, naga, zaj, or other scaly friends and fiends. May Lee, Ka Vang, Bryan Thao Worra, Peter Yang

Second Date: More Geek Dating Stories

Last year we had more stories than could fit in one hour; this year we're going back for more stories. Laurie Richardson, Beth Scudder, Jeremy Stomberg

9:30AM - 10:30AM

An Introduction to LARPing

Atrium 2/Gaming

Who are these people and why do they think crossing their arms makes them invisible? Discuss Live Action Role Playing here, Robert Kinsman, Michael Merriam, Michael Moore

Trends in Comic Books

Atrium 3/Comics

Discuss a variety of issues relating to the recent past and future of comic books like graphic novels becoming more prominent, "star" writers like JMS, and more. Moira Cross, Tom Hogan, Mary Wolfman

The New British Invasion

Atrium 4/Hot Dish

Once again, it appears that there is a lot of activity in British genre media. From the new Hitchhiker's Guide, Shaun of the Dead, and Doctor Who, we've got a lot of recent activity across the pond. Paul Fischer, Michael Lee, Nick Pollotta, Terri Pray

Science vs. Theology?

Atrium 7/Science

The conflict between religion and science continues today -- from evolution in schools, discussion about global climate change, and so on. What about times when they are not in conflict? David Buth, Craig A. Finseth, Katie Nelson, G. David Nordley, Dave Romm, Patrick Smith

Aerobics

Come try out a Hi-Lo aerobics class with Cleo. Cleo is an instructor at Bally's Fitness and a geek like us! If you are wondering what "Hi-Lo" means it is short for High impact-Low Impact aerobics. This is a great group fitness class for any age and ability because you take it at your own level. Wear comfortable clothing and sport shoes with good support. Leave the anime wig, your sword or your cape at the door and come as yourself. Remember you will get sweaty so you will want to wash up afterwards. Really you will want to wash up afterwards-no Eau de Geek please :) Amada Marquez

11:00AM - 12:00PM

Drawing With Christopher Jones

Cabana 101/Project Room

Draw and visit with *The Batman Strikes!*, Dr. Blink and CONvergence artist Christopher Jones. Christopher Jones

Broad Universe Rapid Fire Reading

Room 2201/Literary Lounge

The Broad Universe is a collective of women writers; listen to some of them do readings. Catherine Lundoff, Kathy Sullivan, Anna Waltz

Our Favorite Small Press Games

Atrium 2/Gaming

What are some good games that aren't made by Hasbro? Perrin Klumpp, Jason Wittman

The Adventures of Len Wein

Atrium 4/Literature

Come discuss the works of Len Wein. Len Wein

Networking for SF Writers

Atrium 6/Creators

How to approach authors, editors and publishers without looking like a pencil-necked geek. Melanie Alderson, Scott Lynch, Kelly McCullough, Hilary Moon Murphy, Ruth Souther

Science Fiction Films Before Star Wars

Bloomington Room/Movies

From Ed Wood to Stanley Kubrick, the original War of the Worlds and Forbidden Planet—what are some of the highlights (and lowlights) of science fiction films before 1977?

Craig A. Finseth, G. David Nordley, Nick Pollotta, George Richard

TV Shows on DVD: Season 4

Edina Room/Television

Our annual wrap up of the best—and worst of television series on DVD. David Margosian, Matt Savelkoul

DC Gold and Silver:

Legacy of Julius Schwartz, Gardner F. Fox and John Broome

Cabana 114/Krushenko's

Looks at the long, brilliant comic book careers of editor Schwartz (1915-2004), and his two leading writers, Fox (1911-1986) and Broome (1913-1999), whose achievements include many classic issues of *The Flash, Green Lantern, Justice League of America, The Atom, Hawkman, Strange Adventures,* and *Mystery in Space. Eric Heideman*

Eagles and Owls and Falcons, Oh MY!

Plaza 1/AV

Birds in books: what's possible/what's not—this is based on things we've read in books or seen in movies. MISFITS is proud to be sponsoring University of Minnesota's Raptor Center both at CONvergence and in MISFITS' "In The Schools Program". Amber Burnette, Erin Lorenz, Sharon Stiteler

12:30PM - 1:30PM

Sugar Cube Superhero Hideouts

Cabana 101/Project Room

Come build your own fortress of solitude with pieces of sugar. Sweet!

Tigers in the House

Room 2201/Literary Lounge

Modern adaptations of traditional Hmong folktales. May Lee, Ka Vang, Bryan Thao Worra, Peter Yang

Etiquette at the Gaming Table

Atrium 2/Gaming

Showering is a good idea. Double dipping your chips, bad idea. What else? Margaret Eastman, Ethan Mills, Sean Novack, Becca Patterson

Foreign Comics

Atrium 3/Comics

A discussion about comics that are imported into the US. Abby Lehrke, Kevin Trainor

An Introduction to CONvergence

Atrium 4/Hot Dish

Whether you are new to CONvergence or an old hand, here is how to make the most of an all too short weekend. Rhonda Danielson, Thaadd Powell, Frank TC

This Book Needs A Talking Cat

Atrium 6/Literature

A discussion of clichés -- both when they are done well, and also done poorly. Evelyn Baldwin, Kelly McCullough, Michael Merriam, Hilary Moon Murphy

12:30PM - 1:30PM (CONTINUED)

We Had No Business Going There

Atrium 7/Science

How did we manage to go to the moon in the 1960s? Could we go back? David Buth, Craig A. Finseth, Michael Moore, Lee Schneider

Dr. Blink, Superhero Shrink

Atrium 8/Comics

Discuss the comic book shrink with his creative team. Christopher Jones, Melissa Kaercher, John Kovalic

Star Wars: So Glad It's Over

Bloomington Room/Movies

Star Wars: Episode III finishes up the prequel trilogy, and shows scenes promised for nearly thirty years. Was it worth it? Romeo Azar, Kristina Halseth, David Margosian, Katie Nelson, Jeremy Stomberg

Shiny: Reflections on *Firefly*

Edina Room/Television

A discussion of Firefly and the upcoming movie Serenity. Chris Bowlsby, Windy Bowlsby, Rachel MacAulay, Jody Wurl

Marvel Gold and Silver:

The Legacy of Stan Lee, Jack Kirby and Steve Ditko

Cabana 114/Krushenko's

Among many fine achievements that transformed the comics industry, editor/writer Lee (1922-) co-created The Fantastic Four with artist Kirby (1917-1994), and co-created Spider-Man with artist Ditko (1927-). Eric Heideman

Eagles and Owls and Falcons, Oh MY! (continued)

Plaza 1/AV

Raptors will continue. (See description on page 27)

2:00PM - 3:00PM

Nick Pollotta Reading

Room 2201/Literary Lounge

A Reading. Nick Pollotta

Why Your Child Should Play D&D

Atrium 2/Gaming

What valuable skills does role playing give a youngster? Dylan Birtolo, Michael Merriam, Michael Moore, Sean Novack

Why do Superheroes Dominate Comics?

Atrium 3/Comics

What is it about Superheroes that make them the most popular comic book genre? Why are they more popular in visual fiction than others? *Daren Johnson, Kevin Trainor*

The Adventures of Mary Wolfman

Atrium 4/Hot Dish

An hour with Marv Wolfman. Marv Wolfman

Worldbuilding

Atrium 6/Literature

How do you go about creating a consistent and believable world for your characters to live in? Melanie Alderson, Scott Lynch, Ken Martinez, Becca Patterson, Ruth Souther

The Future of the Space Program

Atrium 7/Science

Discuss the future for the space program -- both in the public space with the Bush plans, and with privatization of space travel. David Buth, G. David Nordley, Lee Schneider

Decorating Your Pod

Atrium 8/Hot Dish

How do you decorate your home and your office? The home remodeling shows don't often tell you how to handle a large book and action figure collection -- so share your experiences.

Melissa Kaercher, Tony Karna, Anna Waltz

What should a Star Wars TV Series be like?

Edina Room/Television

There has been a lot of discussion about a possible *Star Wars* TV series now that the film series has ended. When should it take place? After the original trilogy, or between the prequels and original, or something else? Who should feature? Anthology, or regular characters? *Romeo Azar, Peter Lee, Katie Nelson, Jeremy Stomberg*

Out of the Funny Pages

Cabana 114/Krushenko's

A survey of the portrayal of super-beings in media other than comics, including novels and short stories, radio and TV broadcasts, movie serials, and feature films. David Christenson, Eric Heideman

3:30PM - 4:30PM

A DRD From A Bike Helmet

Cabana 101/Project Room

Join the Twin Cities Scapers as they show you all of the easy steps of building a DRD. From a BIKE HELMET! Michelle Germann

Mary Wolfman Reading

Room 2201/Literary Lounge Mary Wolfman reads from his new Crisis on Infinite Earths novel.

Mary Wolfman

The Complete Idiot's Guide To Filking

Atrium 3/Arts

Discuss music with science fiction, fantasy, and other geeky themes. Even if you're not at all familiar with the concept, you'll discover what is Filk. Rich Brown, Ed Eastman, Dave Romm, Laramie Sasseville, Luke Ski

Stereotypes in Sci-Fi and Fantasy

From Lucas's Gungans to Tolkien's Haradrim, some sci-fi and fantasy writers are accused of using offensive ethnic or racial stereotypes in creating their worlds. Do authors like Octavia Butler or Orson Scott Card manage to include multiple cultures without employing stereotypes? Can you still enjoy works with questionable stereotypes and be committed to ending racism and bigotry in the real world? Kristina Halseth, Ethan Mills, G. David Nordley, Frank TC

The Adventures of Larry and Mercedes

Atrium 6/Literature

Some time with our guests of honor. Larry Dixon, Mercedes Lackey

Get Your Geek Moving and Eating Right

Atrium 7/Science

Fans are notorious about not having the healthlest of lifestyle habits -- what are the best ways for people that enjoy sedentary hobbies to get out, and what are some healthy, but geeky, food choices? Amada Marquez, Michael Moore, Matt Savelkoul, Joan Marie Verba

With the Wyrdsmiths

Atrium 8/Literature

An hour with one of our local writing groups; discussing their group and their experiences. Eleanor Arnason, Bill Henry, Kelly McCullough, Lyda Morehouse

The John McTiernan Intervention

Bloomington Room/Movies

From the early promise of Die Hard and The Hunt for Red October, his more recent work is the disastrous new Rollerball. Windy Bowlsby, Melissa Kaercher, Perrin Klumpp, Tim Wick

What's Ahead for NASA?

Cabana 114/Krushenko's

How will the new NASA Director, Michael Griffin, do? What will be the new direction for manned and unmanned space science? Paul F. Richards

Science of Superheroes

Plaza 1/AV

What would going faster than a speeding bullet really mean? A multimedia lecture from our guest of honor. Dr. Jim Kakalios

5:00PM - 6:00PM

Adam Stemple Reading

Room 2201/Literary Lounge

Another Reading. Adam Stemple

Wolverine: the Ultimate Anti-hero

Atrium 3/Comics

Military experiment, short psychopath, forever warrior-who is the man called Wolverine? Join us while we discuss his various incarnations (canon X-Men, Ultimate X-Men, his named comic, the movies) and try to answer the all important question: Why is he so hot? Jane Kaufenberg, Marilyn Pulley, Len Wein

Ode to the Sidekick Atrium 4/Hot Dish

Sidekicks are ubiquitous in comic books, SF literature and movies. Why are they needed? What do they offer that the main character does not? Why is it that sidekicks are frequently funnier and more interesting than the heroes? Let's talk about what makes a GREAT sidekick, and how they are so essential. Zander Cannon, Terrance Griep, Jr, Hilary Moon Murphy, Lee Schneider, Stephanie Zvan

Since When Did Trilogy Mean Twelve?

Atrium 6/Literature

Can't genre writers count? Melanie Alderson, Scott Lynch, Thaadd Powell, Ruth Souther

Space Station Update

Atrium 7/Science

What's happening aboard the ISS? Ben Huset

Battlestar Galactica Revisited

Edina Room/Television

Discuss the new Battlestar Galactica series. Romeo Azar, Jodie Gustafson, Daren Johnson, Matt Savelkoul, Matt Waterhouse, Bob Weissinger

SF Writing Groups: The 2005 Scene

Cabana 114/Krushenko's

Representatives of on-going writing groups specializing in science fiction and fantasy report on how they got started and how they function. Individuals who are looking for an SF writing group can network with groups that are currently recruiting in this, the 20th annual meeting of the Minnesota Imaginative Fiction Writers' Alliance. Eric Heideman

9:30PM - 10:30PM

Speculative Poetry Open Mic

Room 2201/Literary Lounge

An open reading for poets. Sandra Lindow

Incredible Anatomy

Atrium 3/Arts

Give that heroine some hooters! Daren Johnson, Jen Manna

Art Auction (9:00pm Start Time)

Atrium 4/Arts

Spend some money on some art! Auctioneers: Charles Piehl, Mark Jungmann, Tadao Tomomatsu

Drum Jam

Bloomington Room/Arts

Drums and Dancing. Avni Pandya

Classic UK SF TV

Plaza 1/Television

An overview of the classic elements of British genre television—both the obvious and the obscure. Greg Bakun, Robert Franks, Michael Lee

11:00PM - MIDNIGHT

Bedtime Stories with Misty and Larry

Atrium 6/Literature

Misty and Larry do some readings and chat. Make sure to wear your pajamas, as they will give prizes for the best ones. Larry Dixon, Mercedes Lackey

The Pun-el

Atrium 7/Hot Dish

The annual challenge continues-bring the best (and worst) puns. Ed Eastman, Margaret Eastman, Scott Lynch



9:30AM - 10:30AM

Comic Book Wallets

Cabana 101/Project Room

Make a comic book wallet! Erica Zaffke

Why Can't Books for Grownups Be This Good?

Atrium 6/Literature

In a world with Harry Potter, Lemony Snicket and His Dark Materials, is there any reason to leave the juvie section? Michael Merriam, Hilary Moon Murphy, Kathy Sullivan

Fandom Subcultures

Atrium 8/Hot Dish

What makes a Fandom? Is it a sub-culture? What does "fandom" mean anyways? What are some of the new and different types of fandom? Lee Schneider, Kevin Trainor, Anna Waltz

The End of the Final Cut

Bloomington Room/Movies

With DVD special editions, directors recut their movies again and again. And again. How does this lack of a definitive version impact a film's historical significance? Romeo Azar, David Margosian, Dave Romm

11:00AM - NOON

Get the Lead Out

Atrium 2/Gaming

Our annual discussion of miniature painting -- bring your own to show and tell! Peter Lee

Belly Dancing 101

Atrium 3/Arts

An introduction to Belly Dancing. Melanie Alderson, Ruth Souther

What Makes Feminist Science Fiction Feminist?

Atrium 6/Literature

Atrium 8/Hot Dish

Why are some sci-fi authors like Octavia Butler and Ursula LeGuin considered feminist writers? Are all women sci-fi authors feminists? Are there male feminist writers? How is feminist science fiction different than other feminist genres? Is there feminist fantasy? Catherine Lundoff, Ethan Mills, Terri Pray, Patrick Smith

From Flying Monkeys To Dancing Naked In The Moonlight

How has the Pagan Revival affected Fantasy and Sci-Fi? And vice versa? Margaret Eastman, Craig A. Finseth, Scott Keever, Shauna Precourt

Lost with an *Alias:* JJ Abrams Love Fest

Edina Room/Television

3) Abrams's series are some of the most successful series out there, and never more than this year. Romeo Azar, Matt Savelkoul

Get ready to do Artistic Battle! Chris Bowlsby, Zander Cannon, Lou Frank, Kelvin Hatle, Eryn Hildebrand, Christopher Jones, Melissa Kaercher, Perrin Klumpp, John Kovalic, Matt Waterhouse

12:30PM - 1:30PM

Iron Artist

Larry Dixon Reading

Room 2201/Literary Lounge

A reading from our GOH. Larry Dixon

Roleplaying 101

Atrium 2/Gaming

An introduction to Roleplaying. Dylan Birtolo, Michael Moore, Lee Schneider

Crafty Geek

Atrium 3/Arts

Plaza 1/AV

Come discuss and show your extra-curricular textiles and stuff in a Martha-free zone. Jodie Gustafson, Amada Marquez, Shauna Precourt, Laramie Sasseville

Hmong American Speculative Fiction

Atrium 4/Hot Dish

Discuss Horror, Fantasy and Sci-Fi Motifs In Hmong Writing. May Lee, Ka Vang, Bryan Thao Worra, Peter Yang

Writing Intelligent Non-Human Characters

Atrium 6/Literature

Companions, Bond Birds, and Griffins, Oh My.

Melanie Alderson, Mercedes Lackey, Nick Pollotta, Terri Pray, Kathy Sullivan

A Cassini Update

Atrium 7/Science

So, as some have theorized, are the rings of Saturn made up of lost luggage? The latest on Cassini and Huygens. Ben Huset, G. David Nordley, Craig Rostal

Hitchhiker's Guide Movie Discussion

Bloomington Room/Movies

Did they remember where their towel was? Was the movie faithful to the works of Douglas Adams, or should it have been given to the Ravenous Bug Blatter Beast of Traal? Steven Manfred, Sean Novack, Bob Weissinger

Writing for Television Animation

Edina Room/Television

A discussion about the unique challenges for writing for animation.

Len Wein, Marv Wolfman

Duck Gold: The Legacy of Carl Barks

Cabana 114/Krushenko's

Barks (1901-2000), arguably the finest writer-artist of American comic books, anonymously wrote and drew much of Disney's line of "funny animal" comics from 1941-1966, including Barks' fantasy-adventure masterpiece, Uncle Scrooge. Eric Heideman

2:00PM - 3:00PM

Mercedes Lackev Reading

Room 2201/Literary Lounge

A reading from our GOH. Mercedes Lackey

Gaming Then And Now

Atrium 2/Gaming

Do you remember when Dungeons and Dragons wasn't advanced and came in a little white box? Come discuss gaming over the years. Larry Dixon, Ed Eastman, Paul Fischer, John Kovalic

Costuming and Accessorizing

Atrium 3/Arts

Are you an amateur looking for costuming ideas? Join the Behr'AK crew for a discussion of ideas ranging from general themes to cartoon characters. Emblems, masks, patches, pins, and more to make your costume more outstanding, Erin Akins, Jan Cummins, Steve Erickson, Teri Miiller, Lois Olson, Sarah Tesch

The All-but-Post-Mortem

Atrium 4/Hot Dish

Discuss the good, the bad and the ugly of CONvergence 2005 with this year's convention with the organizers, Windy Bowlsby, Christopher Jones, Perrin Klumpp, Jeremy Stomberg, Pat Wick, Tim Wick, Ishmael Williams

Outside the SF Aisle

Atrium 6/Literature

Recommendations of good non-genre books to read.

Rhonda Danielson, Scott Lynch, Hilary Moon Murphy, Adam Stemple, Jody Wurl

The Adventures of Dr. Jim

Atrium 7/Science

Come hear Dr. Jim reveal his secret identity -- from his other scientific research, how he got interested in science, and whatever else. Dr. Jim Kakalios

Doctor Who's Big Finish

Atrium 8/Audio

It's been six years since Gary Russell was at CONvergence to unveil a new series of original Doctor Who Audio Adventures. With more than 115 titles released, what is the best place to start listening? Come hear recommendations as well as discuss the impact and future direction of the line, given the new Doctor Who series. Michael Lee, Steven Manfred, Matt Savelkoul

2:00PM - 3:00PM (CONTINUED)

The *Farscape* Caption Contest

Edina Room/Television

Join the Twin Cities Scapers for some interesting discussion on the often absurd Farscape. Along the way, you will discover the future of the series and get in a number of good laughs! Prizes will be awarded—no Farscape knowledge needed. Michelle Germann

Heroes Ten, Nihilists Zero:

The Rise and Fall and Rise of Hal Jordan

Cabana 114/Krushenko's

We'll take a look at the long, complicated career of the coolest Green Lantern. We'll also talk about what his rehabilitation signifies: first turned from hero into villain, then killed, Hal has recently returned, with his power ring intact and his reputation restored, because the fan community simply wouldn't take no for an answer. Are you tired of having your favorite characters killed (Barry Allen, Sue Dibny) and/or turned into psychos (Henry Pym, Wanda Maximoff, Jean Loring)? Let's brainstorm consumer revolt. Eric Heideman

War of the Worlds

This book by H.G. Wells is a classic work and is still popular today. This presentation discusses the original book, G. David Nordley

3:30PM - 4:30PM

Convention Scrapbooking

Cabana 101/Project Room

Come learn how to organize and display all your con photos and memories from years past. Amada Marquez, Erica Zaffke

CHOP! (aka Aaaiiieee!)

Room 2201/Literary Lounge

Poetry reading by local Hmong/Asian American writers. May Lee, Ka Vang, Bryan Thao Worra, Peter Yang

THACO: The Play!

Atrium 2/Gaming

Coming to the Fringe Festival in August, Council of Doom theatre presents this comedy about roleplaying games and the geeks that love them. Excerpts from the play by William Stiteler, William Stiteler

Art and Compromise

Atrium 3/Hot Dish

Discuss the differences between approaching art as a hobby versus art as a professional career. Kristina Halseth, Scott Keever, Hilary Moon Murphy, Shauna Precourt, Adam Stemple

How to Keep Your Characters Balanced

Atrium 6/Literature

Having a character that is too powerful or too perfect can make for either a too short or too boring work; how do you make realistic characters in a fantastic setting?

Elizabeth Bear, Scott Lynch, Michael Merriam, Becca Patterson, Nick Pollotta, Kathy Sullivan

Super Destructo Robots

Atrium 7/Science

Hero or villain, could we really build one and why would we want to. A discussion led by the Twin Cities Robotics Club. Richard Caylor, William Crolley, Robert Odegard, Michael Walsh

Now that You Have Read the *Lord of the Rings* Trilogy

Atrium 8/Literature

What fantasy novels do you follow up with?

Rebecca Marjesdatter, James McConnell, Sean Novack, Thaadd Powell, Jody Wurl

Ants in Fact, Folklore, Fiction, and Film

Cabana 114/Krushenko's

We continue our series of Eco-Horror panels about scary critters (previously we've surveyed bats and bees & wasps) with a look at both the science of ant colonies and the fiction they've inspired, including H.G. Wells' classic story "Leiningen Versus the Ants" and the 1954 giant-ant film, Them! David Christenson, Eric Heideman, Melissa Kaercher, Pam Keesey, Emily Pulins

We hope you have a great time at CONvergence Programming this year.

If you were looking for a panel on a specific topic and didn't see it, remember, most panel ideas are cut by the Programming department because of a lack of volunteers to sit the panel. If you want to see a panel on a specific topic, get involved!

You can attend the Programming Brainstorming meeting, you can contact the department via email, and—most importantly-you can volunteer to sit panels yourself! There are no special qualifications to be a panelist, you just have to have some opinions and be willing to discuss those opinions with others.

To learn more about how you can get involved with CONvergence Programming, contact us at programming@convergence-con.org.



GUEST OF HONOR APPEARANCES

We want to make sure that you have every possible chance to meet and enjoy our Guests of Honor while they are here at CONvergence. Below is a listing of Guest of Honor panels and appearances. For a more detailed description of these panels, refer to the listing starting on page 23.

Many of our Guests of Honor and other local authors and artists will be autographing their work throughout the convention at the tables outside the Bloomington Room. Please check the white board located there to find each day's



LARRY DIXON

AND DARIENS TALE SERIES

Valdemar

Friday 3:30pm-4:30pm

Atrium 4 / SF Hot Dish

The Adventures of Larry and Mercedes

Saturday 3:30pm-4:30pm

Atrium 6 / Literature

Bedtime Stories with Misty and Larry

Saturday 11:00pm— Midnight Atrium 6 / Literature

Larry Dixon Reading

Sunday

12:30pm-1:30pm

Room 2201 / Lit. Lounge

Gaming Then And Now

2:00pm-3:00pm

Atrium 2 / Gaming



DR. JIM KAKALIOS

AUTHOR OF THE PHYSICS OF SUPERHEROES

Superhero Smackdown

9:30pm-10:30pm

Atrium 6 / SF Hot Dish

Science of Superheroes

Saturday 3:30pm-4:30pm

Plaza 1 / AV Room

The Adventures of Dr. Jim

2:00pm-3:00pm

Atrium 7 / Science



SERIES OF NOVELS

Valdemar

Friday 3:30pm-4:30pm

Saturday 3:30pm-4:30pm

Atrium 4 / SF Hot Dish

Atrium 6 / Literature

The Adventures of Larry and Mercedes

Bedtime Stories with Misty and Larry Saturday 11:00pm— Midnight Atrium 6 / Literature

Writing Intelligent Non-Human Characters 12:30pm-1:30pm Atrium 6 / Literature

Mercedes Lackey Reading

2:00pm - 3:00pm Sunday

Room 2201 / Lit. Lounge



LEN WEIN

CREATOR OF SWAMP THING AND WOLVERINE

Horror and Comics

5:00pm-6:00pm

Atrium 3 / Comics

The Adventures of Len Wein

Saturday 11:00am—12:00pm

Atrium 4 / Literature

Wolverine: the Ultimate Antihero

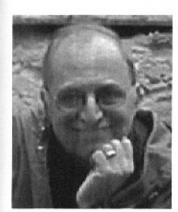
Saturday 5:00pm-6:00pm

Atrium 3 / Comics

Writing for Television Animation

12:30pm-1:30pm

Edina Room / TV



MARV WOLFMAN

BLADE, BULLSEYE AND THE NEW TEEN TITANS

Horror and Comics

5:00pm-6:00pm

Atrium 3 / Comics

Superhero Smackdown

9:30pm-10:30pm Atrium 6 / SF Hot Dish

Trends in Comic Books

Saturday 9:30am—10:30am

Atrium 3 / Comics

The Adventures of Mary Wolfman

Saturday 2:00pm-3:00pm

Atrium 4 / SF Hot Dish

Mary Wolfman Reading

Saturday 3:30pm-4:30pm

Room 2201 / Lit. Lounge

Edina Room / TV

Writing for Television Animation

12:30pm-1:30pm



HARRY KNOWLES AND LAY "FATHER GEEK" KNOWLES

HARRY IS THE CREATOR OF AIN'T IT COOL NEWS AND PRODUCER OF THE UPCOMING PRINCESS OF MARS FILM. JAY KNOWLES IS A FRE-QUENT CONTRIBUTOR TO AICN.

Our Returning Guests of Honor Harry Knowles and his dad Jay hold court in Cabana 119 all weekend long. Harry will be sharing insider information and talking all things Geek with our convention population into the wee hours.

Please note that all our guests will also be in attendance at Opening and Closing Ceremonies.

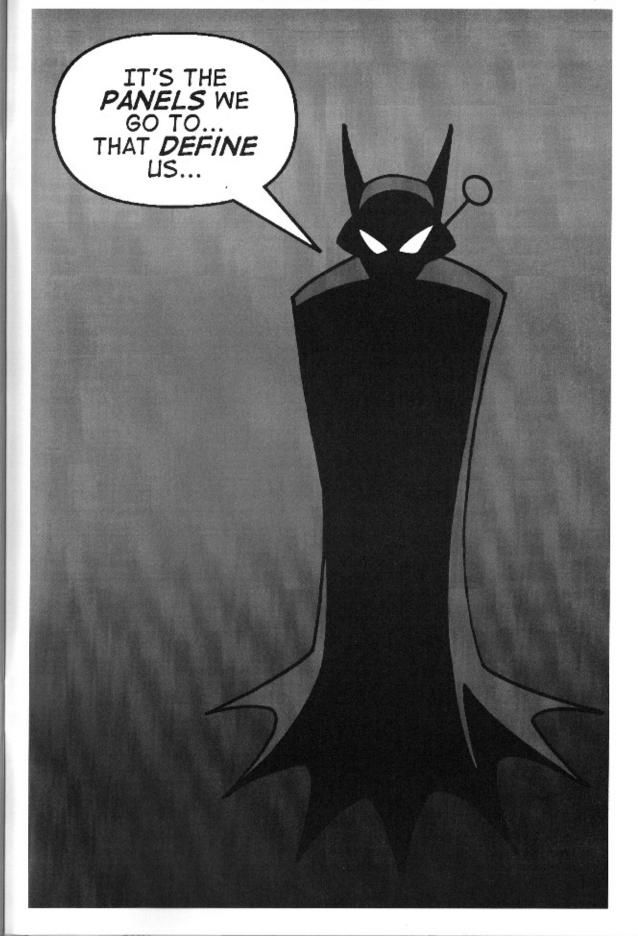
FRIDAY	12:30PM - 1:30PM	2:00PM - 3:00PM	3:30PM - 4:30PM	5:00PM - 6:00PM			
Art & Comics Prog. Atrium 3				Horror and Comics			
Audio/Visual Room PLAZA 1				The New Doctor Who Series			
Gaming Programming ATRIUM 2							
Literature Prog. ATRIUM 6		Super-Romance	The Arcane Art of Rejectomancy				
Movies Programming BLOOMINGTON ROOM			The Greatest Superhero Movie Ever Debate				
Science a Tech. Prog. ATRIUM 7				Blogging as Literature			
SF Hot Dish Prog. 1 ATRIUM 4			Valdemar				
SF Hot Dish Prog. 2 ATRILIM 8				Supers and Normals			
TV Programming EDINA ROOM		TV Women Superheroes					
Projects Room CABANA 101			Make Capes and Masks				
Krushenko's Cabana 114		From State Compared to the control of the control o	Thunderbirds Are Go!	Down the Rabbit Hole			
Literary Lounge ROOM 2201	34 34 1 20 1						
Cinema Rex Movies Plaza 4	The Incredibles Mark of Zorro (3:00pm) (5:00pm)						
heater Nippon Anime PLAZA 2	Gokudo (5:00pm)						
armonic CONvergence Shipside							
Mainstage RAND BALLROOM EAST	The Mark Time Radio Show begins at 6:00pm						
ART SHOW	✔-In	Art St	now open 2:00pm - 10	:00pm			
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REGISTRATION			9:00am - 11:00pm				
22ND FLOORGAMING				Open 5:00pm			
SCIENCE ROOM		W. 18 P. 10 C	Science Room open 3:				
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SATURDAY	9:30	AM - 10:30AM	11:00AM -	NOON	12:30	ОРМ - 1:30РМ	2:00	PM -	3:00PM
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Audio/Visual Room Plaza 1	Aerob	ics	Eagles and 0)wls and	Falcon	s, Oh MY!			
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Literature Preg. Atrium 6			Networking f SF Writers	or		Book Needs a ng Cat	World	lbuildii	ng
Movies Programming BLOOMINGTON ROOM			Science Fiction Films Before Star Wars			Wars: ad It's Over			
Science & Tech. Prog.	Scienc					lad No less Going		uture Progr	
SF Het Dish Prog. 1 ATRIUM 4	The N Invasi	lew British ion	The Advent of Len Wei			troduction to vergence	of Ma Wolf	arv	tures
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TV Programming EDINA ROOM			TV Shows or Season 4	Shows on DVD: Shiny: Reflections on Firefly			Star 1	Shoul Wars T Be Li	٧
Projects Room Cabana 101			Drawing with Christopher		Sugar Super Hideo				
Krushenko's Cabana 114			DC Gold and Silver: Legac				Out o	f the F	unny
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3:30PM - 4	:30PM	5:00PM - (6:00PM	6:30	DPM - 7:30PM	8:00PM - 9:	ООРМ	9:30	PM - 10	:30PM
The Complete Idiot's Guide Filking	Complete Wolverine: The Ultimate						Incre	dible Ar	natomy	
Science of Superheroes								Class	ic UK SI	TV
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SATURDAY	11:00PM-MIDNIGHT		12:30AM - 1:30	MAC	2:00AM - 3	MAOO:	3:30AM - 4:30A		
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Literature Prog. ATRIUM 6	Bedtime With Mi Larry	e Stories isty and							
Mevies Pregramming BLOOMINGTON ROOM									
Science & Tech. Prog. ATRIUM 7	The Pun	-el							
SF Hot Dish Prog. 1 ATRIUM 4									
SF Hot Bish Prog. 2 ATRIUM 8									
TV Programming Edina Room									
Projects Room CABANA 101									
Krushenko's Cabana 114		the Unanticip – 2:00am)	pated Party						
Literary Lounge ROOM 2201		1			19 - 129.95 Paul		BELLEVILLE CONTRACTOR		
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armonic CONvergence Shipside	Jantri (11:00pn	n)	Nick Atoms (12:30pm)		A Little Late Night Music (2:00am – 6:00am)				
Mainstage RAND BALLROOM EAST	DJ Dance (11:00pn	e & Masquera n - ?)	ade Ball		Fat Take				
ART SHOW ONNIE'S SPACE LOUNGE DEALERS ROOM REGISTRATION	Space L	ounge open	10:00pm - 2:00a	m [
22ND FLOOR GAMING SCIENCE ROOM SILENT AUCTION	Gan	ning open 9:	30am – 2:00am						
OTHER EVENTS	Xena Car	ds					751 115		



SUNDAY	9:30A	M - 10	D:30AM	11:00AM - 1	NOON	12:3	ЮРМ - 1:30	РМ	2:00рм -	3:00РМ
Art & Comics Prog. Atrium 3				Belly Dancing	g 101 Crafty Geek			Costuming and Accessorizing		
Audio/Visual Room PLAZA 1				Iron Artist					War of the	Worlds
Gaming Programming ATRIUM 2				Get the Lead	Out	Role	playing 101		Gaming T and Now	hen
Literature Prog. ATRILIM 6	Why Can't Books for Grownups Be This Good?			What Makes Feminist Scie Fiction Femin		Inte	ting elligent Nor nan Chars.	1-	Outside the Aisle	e SF
Movies Programming BLOOMINGTON ROOM	The En		he				hhiker's Guid ie Discussion			
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SF Hot Dish Prog. 1 ATRIUM 4							ng-American ulative Fictio		The All-but Mortem	-Post-
SF Hot Dish Prog. 2 Atrium 8	Fandom Subcultures			From Flying Monkeys to Dancing Nake	ed				Doctor Who's Big Finish	
TV Programming EDINA ROOM					ost with an Alias: Writing for Television Animation				The Farscape Caption Contest	
Projects Room CABANA 101	Comic I Wallets									
Krushenko's Cabana 114							Gold: The cy of Carl		Heroes Ten Nihilists Zer Hal Jordan	
Literary Lounge ROOM 2201						Larr	y Dixon ding		Mercedes Reading	Lackey
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larmonic CONvergence Shipside					Mark (Noon		Dam Sher (1pm)		Eric Coleman (2:00pm)	Inef Sup (3:00)
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			Diversicon Party (8:00pm – 1:00am)	
		111		
			A HA	
Closing Cerem (5:00pm)	nony			
	'05 Pre-re	eg 6pm – 8pm		
	1			
	Closing Cerem	ks Closing Ceremony (5:00pm)	ks Closing Ceremony (5:00pm) '05 Pre-reg 6pm – 8pm	ks Closing Ceremony (5:00pm) '05 Pre-reg 6pm – 8pm

SPACE ALLOCATION MAPS

These maps are provided to help you find your way around CONvergence at the Sheraton Bloomington. There are similar maps posted around the hotel and at the Programming Kiosks.

FIRST FLOOR PLAZA ROOMS

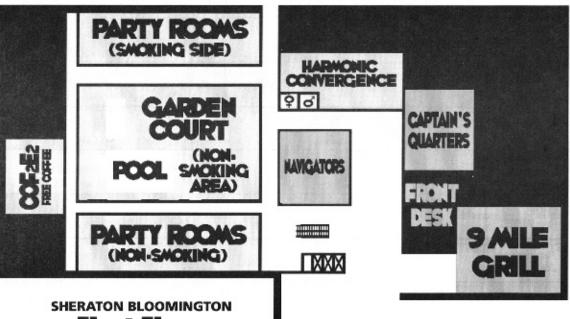
Plaza 1 .	A/V Room
Plaza 2 .	Theater Nippon Anime Room
Plaza 3 .	Science Room
Plaza 4	Cinema Rex
Plazas 5&	5 Art Show

FIRST FLOOR CABANAS

	Projects Programming Room
Cabana 102	MISFITS Party Room
Cabana 114	Kruschenko's
Cabana 115	CoF2E2 Free Coffee Shop
Cabana 119	Harry Knowles' Lai

ATRIUM ROOMS

Atrium 1	Silent Auction
Atrium 2	Gaming Programming
Atrium 3	Art & Comics Programming
Atrium 4	SF Hot Dish Programming 1/
	Art Auction
Atrium 5	Programming Ops
Atrium 6	Literature Programming
Atrium 7	Science & Technology
	Programming
Atrium 8	SF Hot Dish Programming 2



SECOND FLOOR BETWEEN NORTH & SOUTH TOWERS

Edina												,		T	٧	Programming
Bloom	in	g	tc	n	1					1	4	o	٧	ie	ş	Programming

VERANDAS

Verandas 1&2	Operations Bridge
Verandas 3&4	Registration
Verandas 5,6&	8 Connie's Space Lounge

CONVERGENCE CENTRAL

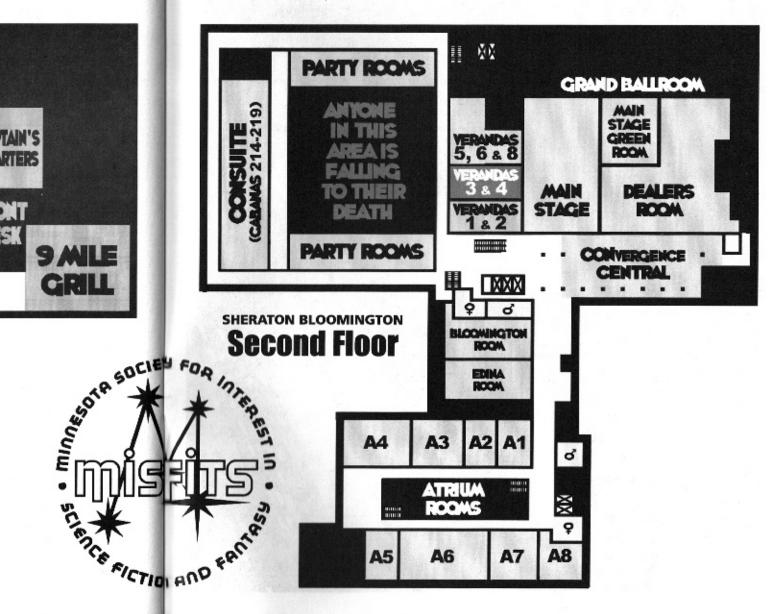
Merchandise Table, Volunteers Desk, Information Services, Fan Table

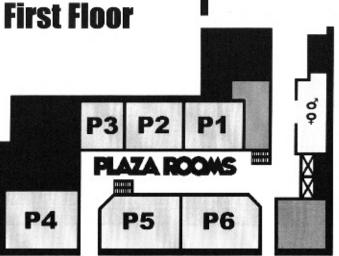
GRAND BALLROOMS

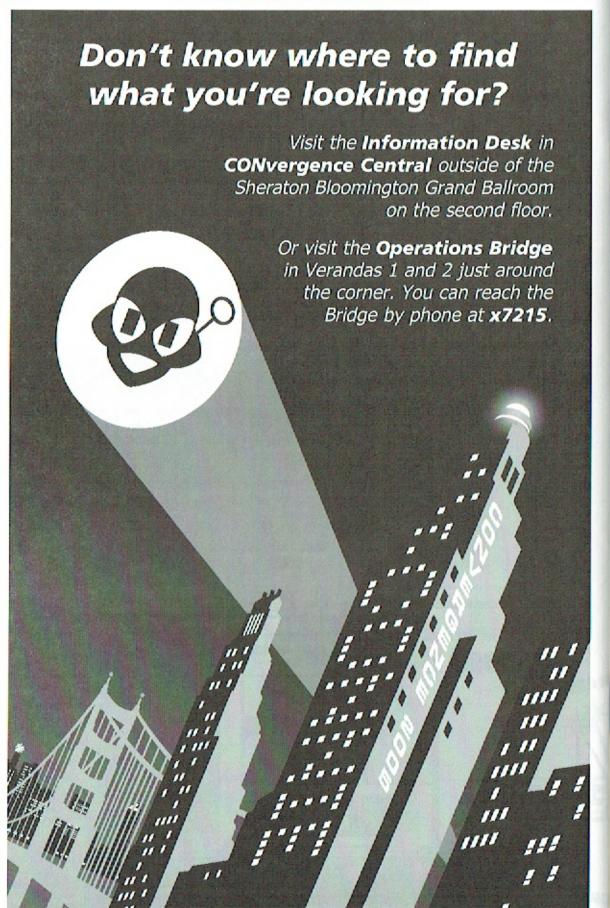
Ballroom West	t	&								
Center Front									Dealers	Room
Rear Center									Green	Room
Ballroom East						٠.			. Main	Stage

SOUTH TOWER UPPER FLOORS (NOT PICTURED)

4th Floor	Satellite Party Floor
22nd Floor - 2201	Literary Lounge
22nd Floor - 2202-2208 .	Gaming Suites







Connie and Professor Misfittle in:

ONvergence CONundrum









