

CONvergence

1437 Marshall Avenue, Suite 203
St. Paul, MN 55104

If the ® symbol appears on your mailing label, you are listed in our database as pre-registered for CONvergence 2003.

<http://www.convergence-con.org>





Table of Contents

Welcome, Annual Theme, Guests.....	1
Registration.....	2
Hotel Information.....	3
Departments:	
Art Show, Cinema Rex.....	4
COFzEz, Connies Space Lounge, ConSuite.....	5
Dealers Room, Fan Community Outreach.....	6
Gaming, Harmonic CONvergence Stage, Krushenko's.....	7
Mainstage, Mark Time, Masquerade, Operations.....	8
Parties, Programming.....	10
Silent Auction, Special Events, Theater Nippon.....	12
Volunteers, Web Site, Advertising.....	13
Anniversary T-Shirt Re-Issue, MISFITS.....	14
Hotel Room / Registration Forms.....	16

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CONvergence 2003 Progress Report Two

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WELCOME

Once again, *CONvergence is Imminent*. It's only a few more months until Midwest fandom converges on the Radisson Hotel South to have a really big party. It's time to be planning parties and masquerade costumes, and to start saving money for those items in the dealers room and art auction that are just too good to pass up.

Most of you reading this have attended CONvergence before. If so, welcome back! If not, please contact us if you have any questions about what there is to do or how you can get involved. We look forward to seeing you at the convention. And bring a friend.

ANNUAL THEME

"There's a moment coming. It's not here yet.
 It's still on the way. It's in the future. It hasn't arrived.
 Here it comes. Here it is..! It's gone."
 — George Carlin

Each year our convention has a theme. We try to have this theme carry over into our programming, our publications, and special events at the convention. This year's theme is "*Time Flies*," which is not only a salute to the genre of Time Travel stories, but acknowledges our convention's fifth anniversary as well. Any programming that ties into the Time Travel theme will be highlighted in our at-con publications. We look forward to seeing you at CONvergence 2003... and 2001 and 1999. Why not CONvergence 1932? This could get interesting...

GUESTS



Eric Flint



Katherine Kurtz



John Kovalic



Andrew Probert

We regret to announce that two of our previously announced guests have been forced to cancel their appearances at CONvergence this year due to schedule conflicts. Both actor **Simon Jones** and comic book writer/artist **Phil Hester** will be unable to attend this year. This type of cancellation is always a risk when booking talented, working professionals as guests. We hope both gentlemen will be able to join us in a future year.

We are always on the lookout for the silver lining in these situations, and the opening in our guest roster has allowed us the opportunity to realize one of the hopes we had for this year: To invite a favorite guest from past conventions to join us to help celebrate our fifth anniversary. We are pleased to announce that actor **Michael Sheard** will be returning to join us for CONvergence 2003. Michael has enjoyed a long and varied career, appearing several times on *Doctor Who* and in small but key roles in *The Empire Strikes Back* and *Indiana Jones and the Last Crusade*.

Michael joins our other scheduled guests:

Eric Flint - Author of the *Assiti Shards* and *Belisarius* series
Katherine Kurtz - Author of the *Deryni* series and other novels
John Kovalic - Cartoonist and creator of the popular series *Dork Tower*
Andrew Probert - Production designer for TV & film including *Star Trek*



Michael Sheard



REGISTRATION

"Time is money."

— Benjamin Franklin, Advice to a Young Tradesman

PRE-REGISTRATION

You can pre-register for CONvergence for only \$40 until May 15, 2003. After that, you'll have to register at the door for \$55, so pre-register now and save! See the registration form on the inside back cover of this Progress Report for more details.

WHEN YOU ARRIVE

The first thing you'll want to do when you arrive at CONvergence is check in at the Registration Desk, located in Verandas 3 & 4 on the second floor, around the corner from the escalators and overlooking the Garden Court. The hours during which Registration will be open are below:

Thursday July 3 – Volunteer Registration 3:00pm–7:00pm.

Are you a convention volunteer? Do you want to be? This is a time set aside for our volunteers to pick up the registration badges and get signed up for shifts that they want to work at the same time. It's one of the ways we thank our volunteers for all they do.

Friday July 4 – Registration 9:00am–10:00pm

When you check into the convention, stop by Verandas 3 & 4 to pick up your badge. You can't do the fun stuff without it. You will also be able to pick up your programming schedule, souvenir book and any last minute updates.

Saturday July 5 – Registration 9:00am–2:00pm and 4:00pm–6:00pm

If you don't make it to the convention on Friday, we are open Saturday as well.

After Hours Registration

If you can't get to Registration during the posted hours, there will be help available in the Bridge, Verandas 1 & 2 (right next door). They will be able to get you set, but please be aware that they will have multiple demands on their time, so there may be a bit of a wait.

CONvergence 2004 Pre-Registration

We do offer you the opportunity to register for next year's convention during this year's con and at a special rate too! This is available during the posted hours for registration in Registration, and it will be staffed for two hours at the end of closing ceremonies in Verandas 3 & 4 also. If you are leaving before then and didn't get a chance to stop by and register, there will be a self serve box available in the Bridge. The Bridge staff will not be able to provide receipts, so if you need one, we urge you to stop by registration during the posted hours.

You can contact registration at registration@convergence-con.org if you need any other information or have any suggestions.

HOTEL INFORMATION

"You ponce in here expecting to be waited on hand and foot, while I'm trying to run a hotel here! Have you any idea of how much there is to do? Do you ever think of that? Of course not, you're all too busy sticking your noses into every corner, poking around for things to complain about, aren't you? Well let me tell you something — this is exactly how Nazi Germany started! A lot of layabouts with nothing better to do than to cause trouble."

— Basil Fawlty, *Fawlty Towers*

Once again, we are pleased to be located at the fabulous Radisson Hotel South, located at 7800 Normandale Blvd., in Bloomington, MN. If you need directions to the hotel, contact the Radisson Hotel South directly at (952) 835-7800.

ROOM RESERVATIONS

Rooms are still available at the convention rate, but the ability to meet specific requests diminishes the closer we get to the convention. Please submit room requests as soon as possible. Think you've already submitted one, or you're just not sure? Please drop us a note at hotel@convergence-con.org and we'll check.

Basic sleeping rooms are \$99.00 per night plus tax; and poolside cabanas are \$123.00 per night plus tax. A Hotel Room Reservation Form is included near the back of this booklet. Send NO money at this time. Payment for your hotel room is between you and the Radisson South. CONvergence merely oversees the allocation of rooms. When you receive your reservation confirmation, please review carefully and advise CONvergence of any necessary changes.

CABANAS AND PARTIES

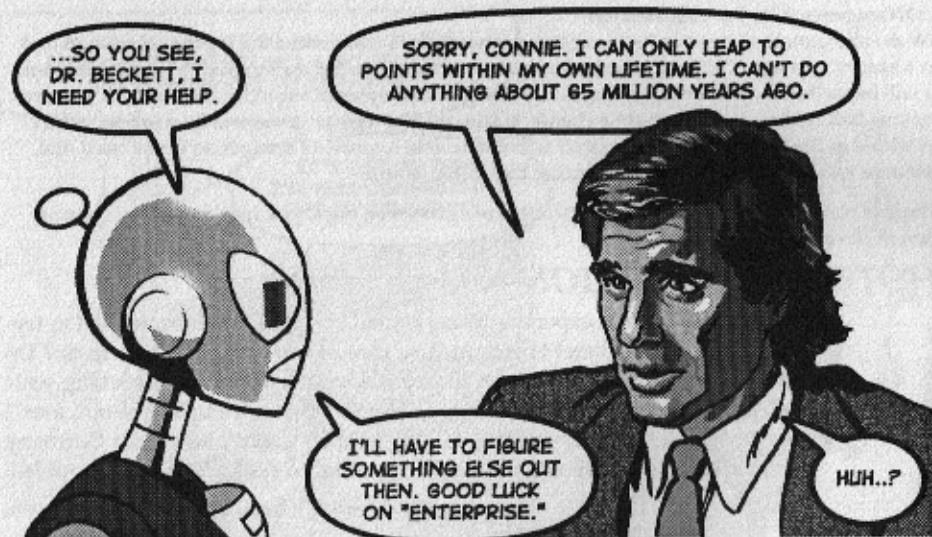
Remember that with few exceptions, poolside cabanas are reserved for room parties. If you would like to throw a party in one of these cabanas, complete the Parties section on your hotel room request form. You should also complete this section of your form even if you are holding a party in a room elsewhere in the hotel but want to be included in the listing of parties at the convention.

GROUPS

Fan organizations or other groups often like to have their rooms grouped together within the hotel. We like to accommodate such requests whenever possible. To make this easier for us to coordinate and increase your chances of getting the room arrangement you want, please help us by submitting these requests for grouped room blocks all at one time and together.

SUNDAY CHECKOUT

Also, our host hotel, the Radisson South and Plaza Tower, has a major convention checking in right on our heels as we check out. As a consequence, the hotel cannot guarantee late check out for many people. Please be aware that the hotel will likely insist on the 12-Noon check out time. Checking out of your room, however, doesn't end the convention early. The Closing Ceremony will still be scheduled for 4:00pm on Sunday, the ConSuite will still be open, and "dead dog" partying will happen as it does every year. Join us for these events after check out time! If you have any questions, please e-mail us at hotel@convergence-con.org.



ART SHOW

Gallery Visitor #1 (Eleanor Bron): I think, one of the most curious things about this piece is its wonderful... afunzionalità.

Gallery Visitor #2 (John Cleese): Yes, I see what you mean. Divorced from its function, I think, purely as a piece of art, its structure of lines and color is curiously counterpointed by the redundant vestiges of its function.

Gallery Visitor #1: It has no call to be here. The art lies in the fact that it is here.
— "City of Death", *Doctor Who*

The CONvergence 2003 Art Show is in the same great space as previous years, but Saturday night's Art Auction has been moved to an even better room, Atrium 4. If you are an artist who wishes to showcase your art at CONvergence 2003, please e-mail the Head of our Art Show, DeNae Leverentz and Betsy Lunsdsten at artshow@convergence-con.org.

We are looking for volunteers to help us run the show itself. If you have already submitted your name on the CONvergence website, we will be in contact with you soon. If you have not, please feel free to get in touch with us at the above address.

Friday, July 4	10:00am to 1:00pm – Artist Check-In
	2:00pm to 10:00pm – Viewing, Bidding
Saturday, July 5	9:00am to 6:30pm – Viewing, Bidding, Quick Sales
	9:00pm – Art Auction
Sunday, July 6	10:00am to 3:00pm – Artist Check-Out and Purchaser Pick-Up

CINEMA REX

"I know you gentlemen have been through a lot, but when you find the time, I'd rather not spend the rest of this winter TIED TO THIS F—ING COUCH!"
— Garry, *The Thing*

Cinema Rex is coming off it's biggest year ever in 2002, and in year five we plan to show more great movies in the trademark style that has made Rex famous.

As in previous years, our films will be shown on a 10 foot screen with booming Dolby Digital sound and in widescreen format on DVD or Laserdisc whenever possible. We'll also have the usual (free) snacks and fresh popcorn at the concession stand for your munching pleasure while you view great movies from the comfy chairs and couches.

Rex is hard at work selecting a list of films worthy of his glorious movie-viewing venue. The time travel theme of the con will play a major part in much of this year's lineup, with more sci-fi and fantasy favorites rounding out the schedule. You can certainly count on H.G. Wells being represented.

Last year the Four Horsemen of the Apocalypse (Mark Altman, Robert Meyer Burnett, Adam "Mojo" Liebowitz, and Daren Dochterman) set up shop and showed us trailers and special features as well as their own films: *Free Enterprise* and *The Specials*. It's a little too soon to announce for this year, but Rex can assure you that we're working on more special events to make Cinema Rex the ultra-cool place to spend time at CONvergence 2003.

COF2E2 FREE COFFEE SHOP

"Lou! Give me a milk... CHOCOLATE!"
— George McFly, *Back to the Future*

COF2E2 is back and already preparing for your energy-jolt needs for the 2003 CONvergence. As always COF2E2 offers free drinks for any registered CONvergence attendees and will be open 24 hours a day. Make sure to stop by and see what's new and pick up your favorite fix, whether it's espresso drinks, coffee, decaf, milk, tea, or steamers. Feel free to e-mail us at events@convergence.org to volunteer for the upcoming convention. See you at the CON!

CONNIE'S SPACE LOUNGE

The band of space loonies running Connie's Space Lounge are working hard to bring you even more excitement and surprises than last year.

They are working deep below in the Tang mines to fill the order for this year's space drinks.

They are searching out new musicians to entertain you.

They are travelling throughout the galaxy to find things that glow and beep, and games to play.

They do all this to bring you the best space lounge you'll find this side of the galaxy.

Stop by, relax and enjoy yourself, or volunteer and become a part of the coolest room in the hotel.

Your future lies in space.

CONSUIITE

"An apple a day keeps the... oh, never mind."
— The Doctor, "Kinda," *Doctor Who*

ConSuite is your 'round the clock convention party place! In an effort to spice up the life of ConSuite, we are pleased to announce a partnership with CONvergence Gaming! For this year's convention, we have reserved room 214 in ConSuite for a variety of table-top games. Additionally, ConSuite is again hosting the MISFITS party in Room 213 (2nd floor, non-smoking).

ConSuite's mission is to provide drinks and snacks, not meals. Thus, as always, we will be serving a variety of soups, sodas and munchies to whet your palette and (temporarily) satiate your appetites, 24-hours a day. Due to popular demand, we are working to expand our selection of vegetarian soups!

Lastly, we need your help! ConSuite is the most volunteer-needy department in CONvergence. If you have a helping hand or four to lend, please send us an e-mail at consuite@convergence-con.org. You can also stop by either the Volunteers Table or ConSuite's Battle Bridge (Room 222) while at the convention if you'd like to help us out!

DEALERS ROOM

"I'm sure in 1985, plutonium is available at every corner drugstore, but in 1955 it's a little hard to come by!"

– Doc Emmett Brown, *Back to the Future*

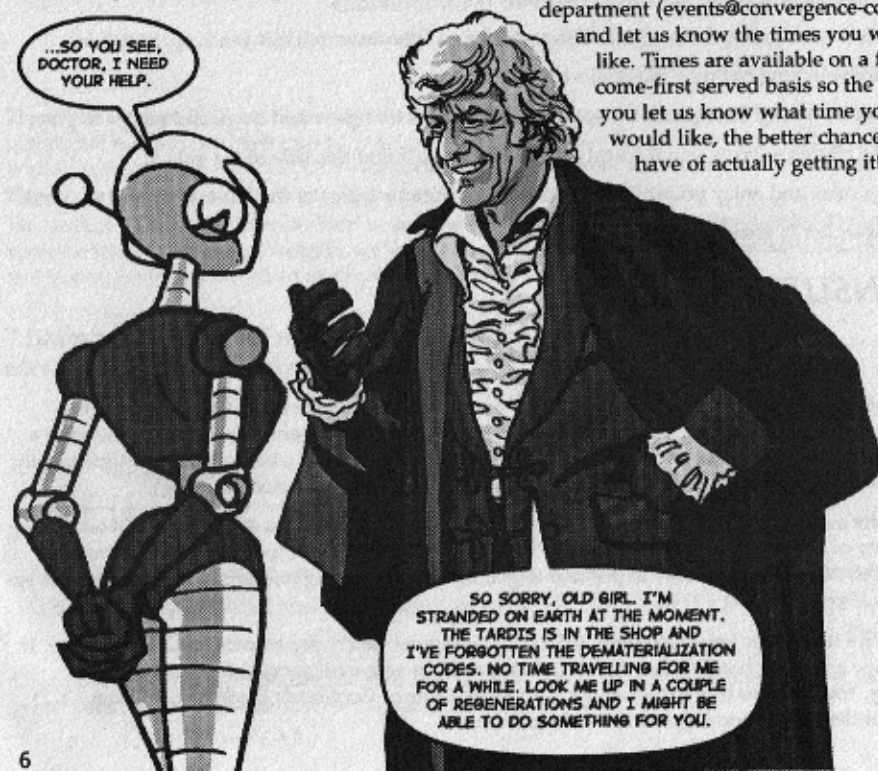
They say a fool and his money are soon parted, but to part a geek from his money requires a little extra effort. Take a look at some of the temptations offered by the CONvergence Dealer's Room in 2003. We're certain you'll find something to your fancy!

- Cartoon Passion (Anime DVDs, CDs, Posters, etc.)
- Costumes for Your Eyes (Contacts)
- Draken Masks
- DreamHaven Books
- Emerald's Emporium (Jewelry)
- EverStar BookStore
- Fantasy Blades/Captive Elements
- For Collectors Only (Autographed prints)
- Honeck Sculpture
- Horizon Music
- Impish Creations (Figurines)
- John Jamison Bookseller
- Kyril's Cavern (Stuffed Creatures)
- Leopards Leap (Masks)
- Loch Design
- Lodestone Audio Theater
- Maiden Mongolia (Jewelry/Misc.)
- Offworld Design (T-Shirts)
- Poggie's Toybox/The Shetland Piper
- The Source Comics and Games
- StarFire Swords LTD
- Tarot by Annie
- Windwolf Studio (T-Shirts, Art)
- Xcentricities (Corsets/Clothing)

FAN COMMUNITY OUTREACH

Once again, CONvergence will be offering a fan table in CONvergence central for local fan groups and conventions to interact with our membership. We have two tables available all day Saturday and Sunday for an fan group who would like space. All you need to do is contact the events

department (events@convergence-con.org) and let us know the times you would like. Times are available on a first come-first served basis so the sooner you let us know what time you would like, the better chance you have of actually getting it!



GAMING

Lionel Luthor: We don't need to play games, son.

Lex Luthor: Dad, games are all we have.

– *Smallville*

Returning to the Radisson South hotel, along with all your other favorite departments, CONvergence Gaming will occupy the 22nd Floor from which it can look out across the vast landscape that is the southern Minneapolis suburbs! Also, in an effort to keep the board and card games in a place where people can find them, drop in and have some fun, we'll also have two rooms down in Consuite for CCGs and Strategy Board Games!

Returning for its second year will be the ever-popular games library containing everything from RPG supplements, board games and CCGs to enough dice to choke a robotic mule! We'd still like your help to fill it. So far, several people in the local fan community have donated old games they never play anymore or even new games that they wanted to share with the rest of us. So, if you have anything you'd like to donate to the CONvergence game library, contact David Rust at phantos@visi.com or 612-789-8378 to make the offer!

Of course we'll also be hosting a variety of game tournaments and events, but they'll only be as good as you make them ... so, volunteer! Hours spent refereeing games count towards your overall total of hours spent volunteering.

The Computer Gaming suite will also be returning with the help of the local fans who make up the game company, The Loading Zone! These guys have got it all: Computers, servers, games... And they're donating their time and equipment to CONvergence for the weekend! In addition, if we can swing it, we'll have several television monitors hooked up to a PS2, GameCube, X-Box or whatever other console game we can get our hands on!

Yep, there's no time like the future to enjoy gaming at CONvergence! So, sign up to run a game, volunteer early and often, come forth with your ideas and let's not let this opportunity slip by into the past. Time's almost up, so contact us soon and we'll see you sooner or later...

HARMONIC CONVERGENCE STAGE (Formerly F₂E₂ Stage)

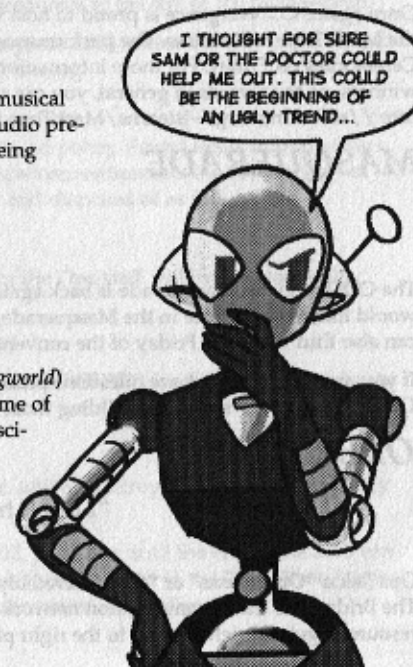
This year's acoustic music venue will feature a mix of musical performances, spoken word, comedy and even some audio presentations. We are still looking for folks interested in being booked on the Harmonic CONvergence stage.

If you are interested, please contact us at events@convergence-con.org. Performance slots are available on a first come/first served basis.

KRUSHENKO'S

Krushenko's (inspired by a bistro in Larry Niven's *Ringworld*) is a conversational space for people who like spend some of their time at science fiction conventions talking about science fiction and fantasy.

At CONvergence we'll have a mix of scheduled discussions and informal conversation in the afternoons, and SF-related parties in the evenings. Come on down for light snacks and heavy conversation!





MAIN STAGE

"Ok, thank you. Hold it fellas. I'm afraid you're just too darn loud."
 – High-School Band Audition Judge, *Back to the Future*

Our Main Stage will once again feature all the great programming you have come to expect. Opening and Closing Ceremonies, Masquerade, the DJ dance and live bands are all part of the fun. We are still working on booking bands for the main stage but we think we have some really exciting groups lined up for this year. Keep your eyes on our web site to learn more about the Main Stage schedule.

MARK TIME AWARDS & RADIO SHOW

Once again, CONvergence is proud to host the Mark Time Awards for science fiction audio and the Mark Time radio show. The performance will take place immediately prior to Opening Ceremonies on Friday. For more information on entering the Mark Time Awards competition, past winners, or the awards in general, you can visit the Mark Time Awards web site at <http://www.mtn.org/~jstearns/MarkTime.html>.

MASQUERADE

"Your clothes. Give them to me, now."
 – T-800, *The Terminator*

The CONvergence Masquerade is back again, and we're expecting another grand show. If you would like to participate in the Masquerade, we'd love to hear from you ahead of time but you can also find us on the Friday of the convention and sign up.

If you are interested or have questions please contact us or visit the Masquerade page of the CONvergence web site. Start building those costumes! We're looking forward to a great show.

OPERATIONS

"I don't try to describe the future. I try to prevent it."
 – Ray Bradbury

Ops (a.k.a "Operations" or "those incredibly smart, good-looking and capable volunteers on the The Bridge") is the communication network that helps CONvergence run smoothly. We help route resources, get the right people to the right places and answer questions from the membership.



We need volunteers to answer questions, communicate convention policy and relay messages. Bridge positions also update the log. You will need to have a thorough knowledge of CONvergence Policies (either past Ops experience or attend a pre-convention orientation meeting). Ops shifts are three hours long starting at noon on Thursday and running through noon on Monday. Available Ops positions are:

Dispatchers – the focal point for radio communication on The Bridge. Questions and requests come to via the radio network. You also log equipment in and out.

Communications – questions and requests come to you via walk-in traffic and the phones. You also handle Lost-n-Founds.

Wandering Hosts – questions and requests come to you as you wander through the convention (hence the name) with a radio connected to our communication network. You alert The Bridge of potential problems and explain convention policy and resources to the rest of the membership.

If you would like to work with the Ops team at CONvergence 2003, please contact Ops Co-Head Stephanie Lindorff at 612-827-4440 or ops@convergence-con.org.

New Lost-n-Found Policy

Starting this year, there will be a change to the Lost-n-Found policy. Found items from previous years which have not been returned by the end of the new convention become the property of CONvergence and will be divided into three categories and disposed of as follows:

1) Donate to CONvergence Silent Auction

Items which are deemed "nifty" by the discerning eye of the Ops staff will be donated to the Silent Auction.

2) Donate to charity

Items which are usable but not "nifty" will be turned over to MISFITS for their annual fund-raising garage sale or given to some other charity.

3) Dispose

Items of a private nature (checkbooks, exposed film, etc. will be destroyed to protect the privacy of the former owner).

So, to clarify, if you lost something at CONvergence 2002, you have until the end of the 2003 convention to claim it. If you don't claim it during that time, it may appear in the 2004 Silent Auction. Ops will also try to contact you if there is any useful information on the item.



If you lost something at CONvergence 2002 and want to be proactive, please contact Ops Co-Head Stephanie Lindorff at 612-827-4440 or ops@convergence-con.org and we'll make sure it doesn't end up in the Silent Auction.

For more information about this or other Ops policies, please visit our websites (<http://www.convergence-con.org/ops.php>).

PARTIES

"C'mon guys, tonight we're gonna party like it's 1999...again."
— Fry, *Futurama*

We are moving forward with CONvergence 2003, and have some great parties scheduled to happen. Returning are favorites like Talon's Portal, Deamstitcher, ROG, Cthulhu Coffee, and our own Gravedigger's, and joining them are The Hobbit Hole, Valleycon and Strike Fleet, a Star Fleet group.

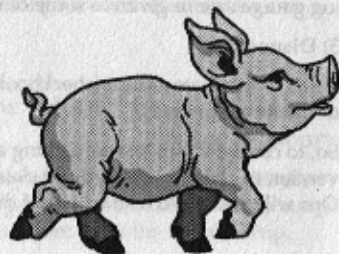
Currently, there are still cabana rooms available for parties, but these are likely to go quickly. Contact soon to reserve your party space!

PROGRAMMING

"When people want to sound smart, they just talk really loud."
— Squidward, *SpongeBob SquarePants*

CONvergence 2003 promises to have the same wide variety of programming that we have had in previous years. Besides featuring our guests of honor, we will feature our time travel theme in a variety of panels, from specific discussions of H.P. Lovecraft's *The Shadow Out of Time* to celebrating the 40th anniversary of Doctor Who.

However, CONvergence programming needs your help! Our tentative list of programming panels will be on line on the CONvergence website, and if you would like to participate, we'd like to hear from you. Send us mail at programming@convergence-con.org. Even if you've never done anything like this before, this is your chance to have your say.



We will continue our tradition of scheduling panels into tracks based on their subject matter.

Art: From line art to music, sculptures and more, this track discusses the techniques and the muse behind different art forms influenced by science fiction and fantasy.

Comics: Whether it is printed or online, superhero or humor, graphic storytelling is one of the oldest creative forms. This track will cover the past, present, and future of comics with comic creators and fans.

Science & Technology: This track discusses both the real science behind science fiction, and the science and technology that impacts our daily lives. So we'll be discussing things from the future of space exploration to building the ultimate home theater system.

Movies: Not just the top ten sci-fi blockbusters, science fiction and fantasy films can also come from independent and amateur filmmakers. We will discuss production and behind the scenes techniques as well as reviews and debates about current and classic films.

Activities: Formally called the youth track, this track will feature projects and hands-on activities for kids of all ages.

Television: Talk about current shows, former shows, and the future of the medium.

Literature: Discuss novels and short stories covering the original works of modern science fiction and fantasy to the latest Harry Potter novel.

Gaming: More than just role-playing, this is your chance to discuss your favorite games — computer, table-top, role-playing, and more. We're also going to have a panel to show off and discuss your favorite painted miniatures, so bring them to the con.

A/V Room: Returning this year is our room for programming items that require some multimedia enhancement. E-mail us if you would like more information.

SF Hotdish: This track is for anything that doesn't fit anywhere else, or could fit in multiple places.

Please note that any programming reflecting this year's convention theme of Time Travel will be highlighted in special pull-out schedules at the convention.



SILENT AUCTION

CONvergence will again be holding a Silent Auction to benefit our parent organization MISFITS. Thanks to the generosity of the CONvergence Membership in both donations and bidding, the 2002 Silent Auction generated \$1,700 to help fund the many programs and events that MISFITS sponsors throughout the year. Thank you to all that participated.

We would strive to do even better this year. To that end, we will be posting pictures of items donated to the upcoming Silent Auction on the CONvergence web site. There you will be able to preview items that will be available for your bidding at the 2003 convention.

We are always on the lookout for more cool stuff like signed collectibles, fan and science fiction memorabilia to add to the auction. We are also looking for supplies for the action itself such as gallon milk jugs, easels and plastic poster frame covers. If you have something you would like to donate or would like more information about the auction, e-mail Silent Auction organizer **Judy Byers** at auction@convergence-con.org.

Bids on items in the auction will be accepted Friday and Saturday at the convention. Winners will be posted and items can be picked up in Atrium 1 on Sunday.

SPECIAL EVENTS

BATLETH TOURNAMENT

The **Imperial Klingon Forces** will be holding their 2nd Batleth tournament "Defeating the Disease" with proceeds going to the **American Diabetes Association**. To pre-reg for the 10:00am Saturday morning event contact Captain Krom zantai-Ketal (envy1874@aol.com).

FANTASY FLIGHT GAMES

On our on going effort to eliminate the concept of "time to kill" we at CONvergence are proud to present **Fantasy Flight** and their pavilion of excessive games. The flight crew will be running game demos all weekend in the Garden Court. Game of Thrones, Lord of the Rings trivia and many more. (Caution: CONvergence cannot guarantee temporal stability inside the pavilion.)



MOGGNAUF AND FOLK UNDERGROUND

Saturday Night of the convention in the Edina Room will be a special musical performance by **Moggnauf, the Folk Underground, and Black and Green**. Anyone familiar with these popular groups know that there is quite a bit of overlap between their members. This gathering promises to be an entertaining round robin of music and comedy with **Lojo Russo, Lorraine Garland, Trevor Hartman, Paul Score, and Dylan Hatch**. For more information on these groups,

visit www.folkunderground.com or www.lojorusso.com.

THEATER NIPPON

Theater Nippon is back! We have a super bright high definition widescreen video pro-

jector and a THX Surround Sound system this year. We're working on bringing both cutting edge and classic Anime to CONvergence 2002. The Theater Nippon team is still working on the screening list for this year. Have a suggestion? Something you think we should screen? Let us know! We can't show it if we don't know you want it!

Are you looking for ways of getting that swanky CONvergence volunteer button or T-Shirt? Like to sit on your rump watching TV? Theater Nippon always has needs before, during and after the con. Just write in *Theater Nippon* on your CONvergence registration, or contact us online.

VOLUNTEERS

"Dead? No excuse for laying off work!"
— The Supreme Being, *Time Bandits*

You probably already know it. You may be sick of hearing it. But it's still true. Volunteers are the lifeblood of a convention like ours. They get the chips out in Consuite, fetch your badge in Registration, help you find your lost child, sit that terrific *Buffy* panel...you get the idea.

If you haven't volunteered before, you're missing out on half the fun of throwing this huge party: Getting to take some of the credit for it. Volunteering can take as much or as little time as you want, fit into YOUR schedule (you don't have to miss that killer Guest of Honor panel!), and even earns you a collectible button and an invite to our Volunteer Appreciation Party. The hot spots for volunteering? We always need Badgers, Wandering Hosts for Ops, ConSuite staffers, and help setting up and tearing down.

As the convention draws closer, department heads will start contacting volunteers for convention schedule: Set up, at-con and tear-down. Want to make sure you're notified of volunteer opportunities? You can reach us through our web site, e-mail, voicemail or our PO Box. Aren't sure where to help? The Volunteers Department itself is always in need of help, for staffing the Volunteers Table, badging, and running errands. Check in at the convention to sign up for your shift!

WEB SITE

You may have noticed that the CONvergence web site has a new look! For the past year, the webteam has been working on a site redesign that places emphasis on usability and easy navigation without sacrificing style, and the fruits of our labor are beginning to show. Last December, we launched a barebones version of the new site with the most crucial information available, and since then we've been busy adding the rest of the pages as well as creating new ones.

We're trying to make the transition phase go as painlessly as possible, but there's bound to be a bump or two along the way. If you happen to notice anything less than perfect or if you have a nifty new idea for the site that you'd like us to consider, please let us know! Feel free to email any suggestions or corrections to webmaster@convergence-con.org.

ADVERTISING

"Advertising is legalized lying."
— H.G. Wells

Advertising in our Souvenir Program Book is affordable for anyone from businesses to fan groups. In addition to PRO rates we also have FAN rates that are available to fan groups and individuals who are not advertising for profit-making purposes.

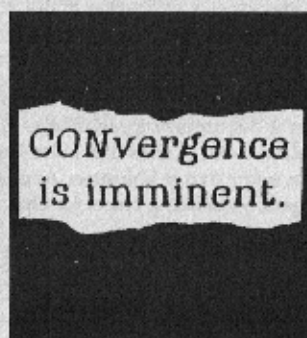
Ad Size	Width	Height	Pro Rate	Fan Rate
Full Page	7.5"	10"	\$200	\$100
Half Page	7.5"	4.75"	\$120	\$60
Quarter Page	3.5"	4.75"	\$70	\$35
"Business Card"	3.5"	2"	\$40	\$20
Inside Back Cover	7.5"	10"	\$250	\$250 (first come, first served)
Back Cover	7.5"	10"	\$300	\$300 (first come, first served)

For further information on format requirements, visit our web site or contact us at publications@convergence-con.org. Your artwork and payment must be received by May 15, 2002 to for your ad to be included in the 2002 Souvenir Book.

ANNIVERSARY T-SHIRT RE-ISSUE

To celebrate our fifth anniversary, we've decided to do a reissue of one of our most popular T-shirt designs from years past. We currently have an on-line poll on our web site, where you can choose between the three designs seen below. We'll only be doing the re-issue if there is sufficient interest, so make sure you get to www.convergence-con.org and vote if you'd like another opportunity to get one of these great T-shirts.

The poll will be open until **May 15**, when a decision will be made and T-shirts ordered.



MISFITS

CONvergence is a production of the Minnesota Society for Interest in Science Fiction and Fantasy (MISFITS), a non-profit organization that supports a number of clubs and events throughout the year.

To learn more about MISFITS and get involved, you can visit our web site at www.misfit.org, or stop by our room party at CONvergence (next door to ConSuite). Come for the party, and while your there you can ask questions or pick up a flyer or three.

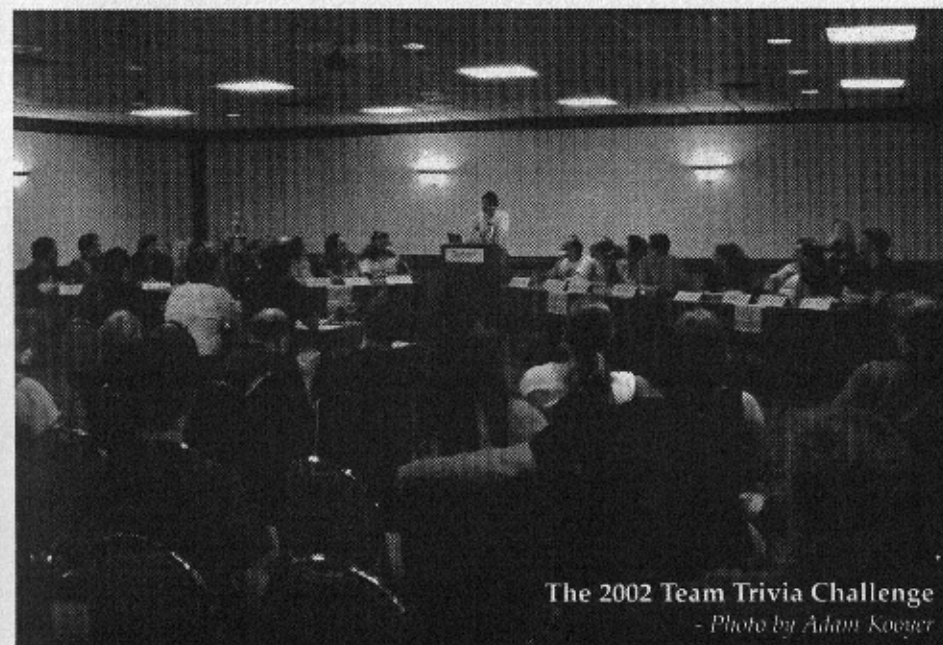
We have a couple of big events coming up before the convention that you won't want to miss.

TEAM TRIVIA CHALLENGE

April 12, 2003 - 6:00pm
Radisson Hotel South

On Saturday, April 12, The Minnesota Society for Science Fiction and Fantasy will host the Fifth Annual MISFITS TEAM TRIVIA CHALLENGE, a game show-style trivia contest. It's a fun-filled event for both competitors and spectators alike.

Teams of up to four members each will test their science fiction and fantasy knowledge in a variety of categories from movies - to literature - to television - to comics and more. Eight teams will compete for prizes and bragging rights as 2003 Team Trivia Champions. It's free to attend, and there will even be trivia questions and prizes just for audience members.



The 2002 Team Trivia Challenge
- Photo by Adam Koeger

Want to enter a team in the TRIVIA CHALLENGE?

There is an entry fee of \$20 per team. MISFITS has received more entries than open team slots, so an elimination contest for all registered teams will be held at 3:00pm on the same day (April 12) as the MISFITS Trivia Contest.

For more information on how to enter, email us at info@misfit.org, or call 651-MISFITS.

ENCHANTMENT UNDER THE SEA - Geek Prom

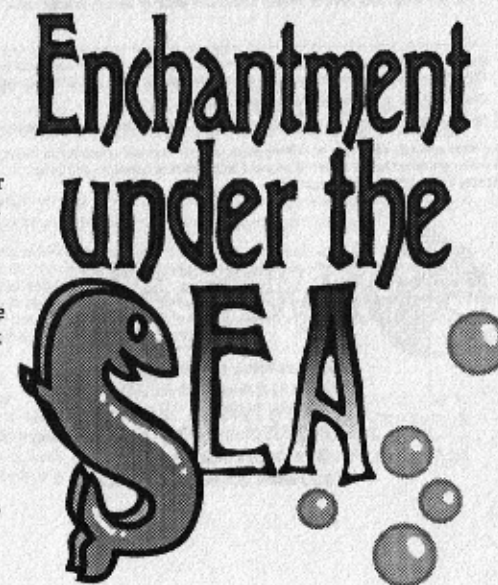
April 25, 2003
Radisson South, Bloomington

Cocktail hour from 7:00pm to 8:00pm
Dance from 8:00pm to Midnight
Ticket cost is \$10 each

Whether you loved your high school prom or hated it, this is your second chance! On April 25 MISFITS is hosting a prom-themed dance at the Radisson South. In keeping with the Time Travel theme of this year's convention, this dance event takes its inspiration from the Enchantment Under the Sea dance from Back to the Future.

Come to dance or just to see and be seen. Fancy dress is encouraged but certainly not required. Prom Tickets are available for pre-order at all MISFITS events, or you can purchase your ticket at the door. Food donations for the Aliveness Project are encouraged.

For more information, call (651)MISFITS or email info@misfit.org



please print clearly • one reservation request per form • please feel free to make photocopy duplicates of this form
A convention for fans of Science Fiction and Fantasy in all media. At the Radisson Hotel South in Bloomington, MN



Hotel Room/Room Party REQUEST FORM

This form is for reservation purposes only. **SEND NO MONEY** with this form. Payment for your room is arranged between you and the hotel.

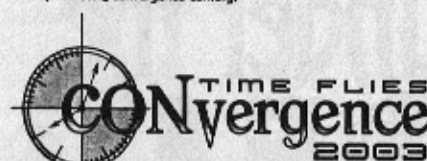
Please fill out the following contact info:

↑ Full Name _____
↑ Street Address _____
↑ City, State, ZIP Code, Country (if not USA) _____
↑ Home Phone Number _____ ↑ Work Phone Number _____
↑ E-mail address _____

Important Hotel Information (Please Read):

- CONvergence assigns all rooms, cabanas, and other hospitality areas.
- If you want to host a room party (regardless of location), you must also fill out the Room Party Request information in the lower right-hand corner of this form.
- Please note that we will only accept TWO CONvergence 2003 room request forms from any one person. A separate form must be submitted for each room requested.
- CONvergence will return unprocessed any form considered illegible or incomplete.
- Please inquire about exact check-in/check-out times when confirming your reservation.
- If you would like your room to be near a particular group or person, indicate name here: _____
- We will accommodate as many people as possible, but not all requests can be fulfilled. CONvergence and the convention hotel reserve the right to make last minute changes.
- Check-out time is 12 noon unless otherwise specified.
- All information provided will remain proprietary of CONvergence and will not be shared.

For more general information on CONvergence, visit our web site or contact us through the channels listed below. Direct all inquiries to the address below or send E-mail directly to hotel@convergence-con.org.



Office Location / Mailing Address
1437 Marshall Avenue, Suite 203
St. Paul, MN 55104
651-MISFITS (651-647-3487) – 24-hour voicemail
info@convergence-con.org
<http://www.convergence-con.org>

Room Requirements:

Check One:
☐ 1 King Bed
☐ 2 Double Beds
☐ Don't Care

Check One:
☐ Smoking
☐ Non-Smoking
☐ Don't Care

Check any room requirements that apply:
☐ Rollaway ☐ Crib
☐ Low Floor ☐ Wheelchair Access

Number of People in Room: _____
Other Responsible Party: _____

Check-in Date: _____
Check-out Date: _____

CONVERGENCE WEEKEND 2003

WED JULY 02	THUR JULY 03	FRI JULY 04	SAT JULY 05	SUN JULY 06
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Once received, your form will be processed and you will be assigned a room in the Radisson Hotel South as they are available.

Room Rates:

- ☐ Standard Room (\$99 per night)
- ☐ Cabana Room (\$123 per night)*

*Cabana Rooms are only available to individuals hosting room parties. See the Parties section below.

Room Party Request:

Do you plan to hold a room party?
☐ Yes ☐ No

If yes, please complete the section below.

Please check one: ☐ 1st Floor Cabana
☐ 2nd Floor Cabana
☐ Standard Room

Do you want a: ☐ Smoking Room?
☐ Non-Smoking Room?

Will you be serving alcohol? ☐ Yes ☐ No

Hours of Operation (please indicate AM/PM):

Friday: _____ to _____
Saturday: _____ to _____
Sunday: _____ to _____

Please attach a brief description of your party and its theme that makes clear its connection to Science Fiction and Fantasy.

please print clearly • one pre-registration per form • please feel free to make photocopy duplicates of this form

PRE-REGISTRATION FORM: CONVERGENCE 2003, JULY 4, 5, 6

A convention for fans of Science Fiction and Fantasy in all media.
At the Radisson Hotel South in Bloomington, MN



Complete this form and send it (with check or money order, US funds only) to:
CONvergence, 1437 Marshall Ave, Suite 203, St. Paul, MN 55104

Required – These fields MUST be filled out for us to process your registration.

↑ Full Name _____
↑ Street Address _____
↑ City, State, ZIP Code, Country (if not USA) _____
↑ Phone (Home and/or Work) – at least one is required _____
NOT Required – An e-mail address is NOT required but will speed up the process of confirming your registration and providing you with information about the convention. Badge names are also not required.
↑ E-mail address _____
↑ Badge Name (if different from Full Name) _____

REGISTRATION RATES FOR CONVERGENCE 2003

Adult Membership until December 31, 2002	\$30
Adult Membership until May 15, 2003	\$40
Adult Membership At the Door	\$55
Supporting Membership until May 15, 2003 (\$20 plus \$24 of the door)	\$20/ \$20
Kids Age 6–12 until May 15, 2002	\$15
Kids Age 6–12 At the Door	\$20
Kids 5 & under	Free

Make checks or money orders
payable to **CONvergence**.

Check the box that will apply on the
dates of the convention:

- ☐ Adult Badge (18 & over)
- ☐ 13 – 17 Years Old
- ☐ 6 – 12 Years Old
- ☐ 5 and Under



You **must** specify one of the age levels at left.

People wishing adult badges will be asked to show a picture ID showing that they are at least 18 years old at the time they pick up their badge. That means that if you're not 18 now but will be by the time the convention is held, you can still request an adult badge.

Thank you for your interest in and support of **CONvergence**, brought to you by the Minnesota Society for Interest in Science Fiction and Fantasy (MISFITS).

If you provide us with an e-mail address, your registration confirmation will be sent to you via e-mail as soon as it is entered into our database. If we do not have your e-mail address, confirmation will be sent upon our next scheduled US Mailing cycle. Any confirmation given is pending the clearing of payment. Please note that we keep our information private and will not share your personal information with anyone. If you have questions or need to contact us for any reason, please use the contact information below.

US Mail: 1437 Marshall Ave, Suite 203
St. Paul, MN 55104
Phone: 651-647-3487 / 651-MISFITS
(24-hour voicemail)
E-Mail: info@convergence-con.org
Web: www.convergence-con.org

