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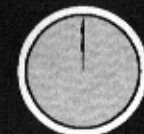
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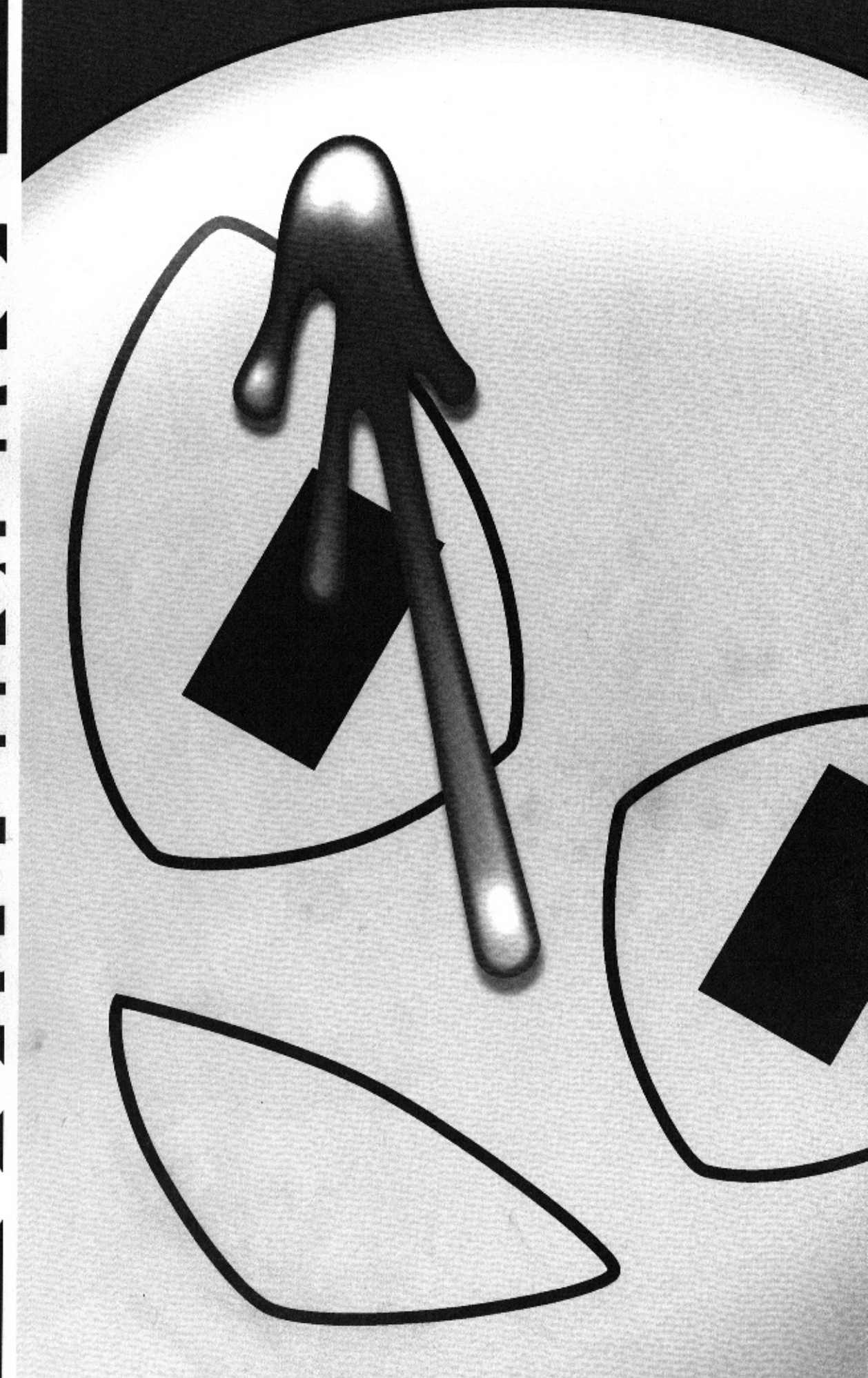
CONVERGENCE
2005 SOUVENIR BOOK



CONVERGENCE



JULY 1-3 2005



WELCOME

JUST IMAGINE...
 A place to reunite with old friends and meet new ones. A place to celebrate what we have in common, and the diversity our community has to offer. A place to play, and a place to work. A place to learn, and a place to teach. A place to reminisce about the past and to create memories you'll never forget.
 But you don't have to just imagine. It's here.
 Welcome to CONvergence 2005.

ANNUAL THEME

EACH YEAR, CONVERGENCE ADOPTS A THEME THAT IS FEATURED IN OUR PROGRAMMING AND PUBLICATIONS, AND GIVES THAT YEAR'S CONVENTION A UNIQUE FLAVOR. IN 2005, THAT THEME IS SUPERHEROES.

Who doesn't love those larger-than-life do-gooders who are the scourge of evil, the defenders of the weak, and crusaders for justice?

Now, we wouldn't want you to think that only Superman, Spider-man, and their spandex-clad pals from comics are part of this theme. Not only are there superheroes from comics that don't fit that mold (think Hellboy), there are legions of tights-and-cape heroes from outside of comics, from *The Incredibles* to *The Greatest American Hero*. But there are many other characters that fit our definition of superhero.

The movies have given us snappy dressers like Buckaroo Banzai, Neo, and (good grief) The Toxic Avenger. There's Xena and Hercules from television, and old pulp heroes from *The Shadow* to Doc Savage. And don't forget superheroes from the world of animation: From Space Ghost to He-Man and She-Ra, to Freakazoid and The Tick (yes, we know he was a comic book character, first). There are tons of beloved characters out there, and this year is about them.

As with our past themes, don't expect to find this one in every single programming event, but there will be a noticeable undercurrent throughout the convention weekend.

One final note: You'll see the words "Snikt! Bamf! Thwip!" used with our CONvergence 2005 logo. These words are the three best-known sound effects associated with specific actions and characters. "Snikt" is the sound made when Wolverine extends his claws, "Bamf!" is the sound made when Nightcrawler teleports, and "Thwip" is the sound made by Spider-man's web-shooters.

So, if you didn't know before, now you do.

Knowledge is power.
 And with great power, comes great responsibility...
 Excelsior!



L. Frank 1/2005

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A presentation of The Minnesota Society for Interest in Science Fiction and Fantasy (MISFITS)

MISFITS Board of Directors

- Christopher Jones
- Perrin Klumpp
- Windy Merrill
- Jeremy Stomberg
- Ishmael Williams
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- Pat Wick

CONvergence 2005 Souvenir Program Book

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OPERATIONS AND CONVENTION POLICIES

Operations is the visible "face" of the convention and the ConCom. Our function is three fold:

- **Communications**
- **Information accumulation and dispersal**
- **Problem Resolution**

Operations facilitates the communications not only between the various parts of the convention, but also between the convention and "the world", including the host hotel.

As the only convention archive that is open 24 hours (see schedule for Information Services), we can supply you with that one crucial piece of information...

And most importantly, if you experience a problem of any kind, we are the place to come (The Bridge) to get an answer or assistance.

What makes Operations the most visible department to our fellow attendees are the Wandering Hosts who move throughout the convention. Like any good host, they are there to answer questions, give directions or help resolve a problem.

If a Wandering Host does not know the answer to your question, they know someone who does, and most importantly, how to reach that person or department.

The Bridge is the convention's stationary host and the convention Archive. Come visit The Bridge and see Communications made visible.

Operations Bridge is located in Verandas 1 & 2. Hotel Extension x7215

POLICIES

1. Animal Policy

Sentient beings only. The exception is working animals like guide dogs/seeing eye dogs. Please do not bring your animals to the convention. If you do, you will be asked to leave without refund.

2. Adhesive Posts (Stickers) Policy

Neither the convention hotel nor CONvergence will tolerate the application of "stickers" or high-tack tape to hotel surfaces. Their removal is damaging to the hotel and therefore considered unacceptable. Incidents of this kind will be treated as vandalism. You may post non-adhesive signs with low-tack tape, like masking tape or gaffer's tape, on surfaces that won't be damaged by removal, such as tile and metal. If you don't have acceptable tape, come to the Bridge. We're happy to share ours.

3. Badge Policy

Your convention badge is necessary for your participation in the convention. It allows you access to the convention and indicates you are a member in good standing. However, CONvergence reserves the right to revoke the membership of any member who breaks our house rules, or behaves in such a manner as is deemed unsafe or unacceptable. Sharing your badge with a buddy is not allowed. Anyone caught sharing their badge is subject to having their membership suspended and/or ejection.

4. City, County, State and Federal Laws

Please remember - whatever applies outside still applies inside the hotel and the convention.

5. Litter

Please pick up after yourself. There are trash containers around the hotel. It makes a big difference if we try to keep things clean.

6. Smoking

As of March of 2005, the entire hotel is now non-smoking with one exception. The only place that smoking is allowed is inside the sleeping rooms. This includes the consuite and cabanas. Smoking on the patios and balconies is not allowed. You can smoke only INSIDE the room.

7. Weapons Policy

We want everyone to have a safe and enjoyable time while at CONvergence, so please leave your weapons in your quarters. Otherwise, please adhere to the following policy, or risk being "uninvited" to the convention without refund from the convention or the hotel.

- Firearms are not allowed, nor are working projectile weapons.** If a guest is found with a weapon, we request that they take it off the premises and escort them to the door. Just taking it to the guest's room or putting it in the hotel safe is not acceptable.
- Bladed weapons must be sheathed and peace-bonded** and cannot be drawn under any circumstances.
- Realistic-looking firearms must be holstered & peace-bonded** and cannot be drawn under any circumstances. If they cannot be peace-bonded, they are not allowed.
- Non-realistic-looking firearms must be holstered and peace-bonded, if possible.**
- Non-realistic-looking firearms that cannot be holstered cannot be pointed at any other member** of the convention under any circumstances. These weapons must be marked.
- Any costume that contains **realistic-looking firearms and gives the appearance of a member of law enforcement or the military will not be permitted**, as the potential is too great to create confusion for other members of the convention.
- Costumes such as those listed in (f), or accompanied by weaponry that would not be permitted under the other rules may be worn when the wearer is participating in a convention function, or programming item such as the Masquerade or other programming item. They may be worn only for the duration of the function.
- The CONvergence Board of Directors reserves the right to amend these policies without prior notice. Any ruling made by the Board of Directors is final.

Clarifications:

- Projectile weapons** - If it projects a solid, liquid, gas or energy, it is considered a working projectile weapon. Laser-light pistols emit a beam that can be damaging to the corneas. Under this policy, it is a working projectile weapon. Water pistols are allowed only if they are empty and must be holstered and peace-bonded or marked according to rules C, D and E. Tasers and other stun guns are considered projectile weapons.
- Peace-bonding** - A peace-bonded weapon is one tied to its sheath, holster or container with a functional, decorative binding. It prevents someone else from taking your weapon without permission. It is a traditional and visible sign to everyone that you are a responsible person. We will have peace-bonding material on the Bridge for those who need it.
- Marking** - Non-realistic-looking firearms that cannot be holstered under rule E will have peace-bonding material tied to the weapon as a visible sign that it's been checked out and approved by the Exec or one of the Heads of Operations. We will have marking material available on the Bridge for those who need it.

**PLEASE DO NOT CALL TECHNICAL
SUPPORT THIS WEEKEND**

... because we're all at CONvergence.

(Just kidding, we're always open weekends!)



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STOLEN MAGIC

Simon Malmain, Earl of Falconer, is well known among the Guardians—the enchanted ones who wield their otherworldly power to serve and protect Great Britain. But even in their hallowed ranks, there lurk rogues . . . who seek to use their gifts for diabolical ends.

Lord Drayton is such a man, whose dangerous designs must be curbed. But when his treachery—and foul talents—prove greater than expected, Simon Malmain is left helplessly spellbound. Only by joining forces with a young woman, possessed of her own hidden powers, can the crippled mage hope to stave off catastrophe . . .

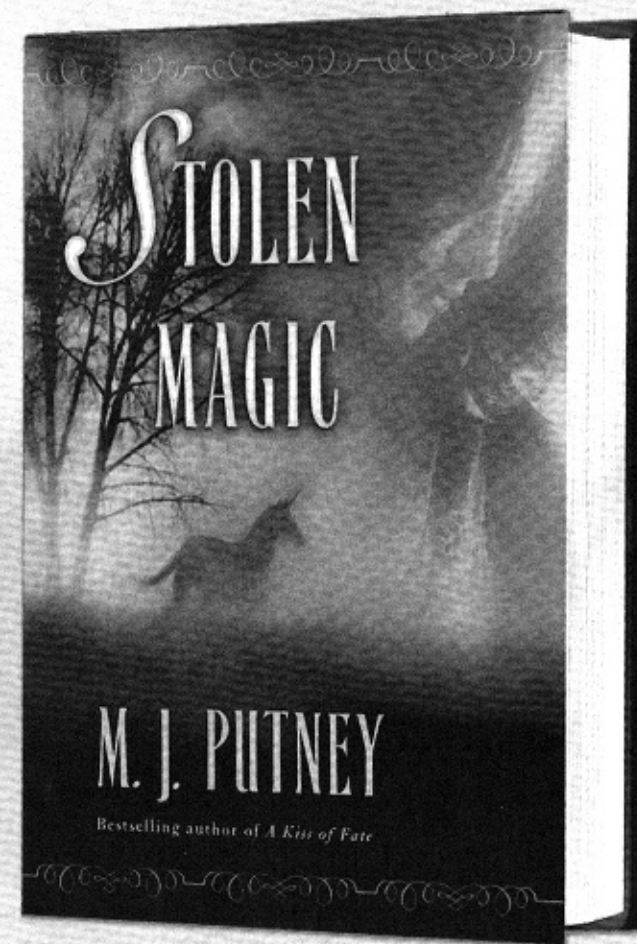
“Enchants from beginning to end.”

—ELIZABETH HAYDON, author of the
Symphony of Ages series

**“Magic meets science, love wars
with duty, and power claims its
due in [*Stolen Magic*].”**

—LAURA RESNICK, author of *The White Dragon*

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GUESTS OF HONOR

CONVERGENCE GUESTS OF HONOR ARE CHOSEN VERY CAREFULLY. SURE, WE WANT our guests to attend panels and share knowledge in their areas of expertise with us. In addition to that, we also want them to have fun! We are always looking for guests who will embrace the entire convention experience, and really mingle and party with our convention members. We've had great luck in past years, and we hope this year will continue that tradition. Join us in welcoming this year's guests and let them know how happy we are to have them with us.

LARRY DIXON

Introduction by Jody L. Wurl

Larry Dixon may be a true Renaissance Man. A great writer, he has published numerous books written with his wife Mercedes Lackey, including the first two books of the Serrated Edge series that revolve around homeless children endangered by evil both modern and magical. He's also co-written two series set in Lackey's mystical Valdemar: the Mage Wars series featuring the magical Gryphons, and the Owl Mage series, featuring a young wizard named Darian and a healer named Keisha.

An acclaimed artist and interior illustrator, he has done work ranging from Harvard Press to Marvel. He was the Great Eagles' reference advisor for the *Lord of the Rings* films, which reflects his interests in falconry and special effects. He also loves technology, music history, custom cars, comedy, games, fashion and model making. I suspect he's very fond of adrenaline, because he has been a race car driver, volunteer firefighter, stormspotter, and has traveled extensively and adventurously throughout the world.

In his essay "The Reward, the Details, the Devils, the Due" in *Finding Serenity: Anti-heroes, Lost Shepherds and Space Hookers in Joss Whedon's Firefly*, Larry Dixon reveals a lot about himself, as well as unveiling some fascinating observations about a great TV show. Here's how he describes himself:

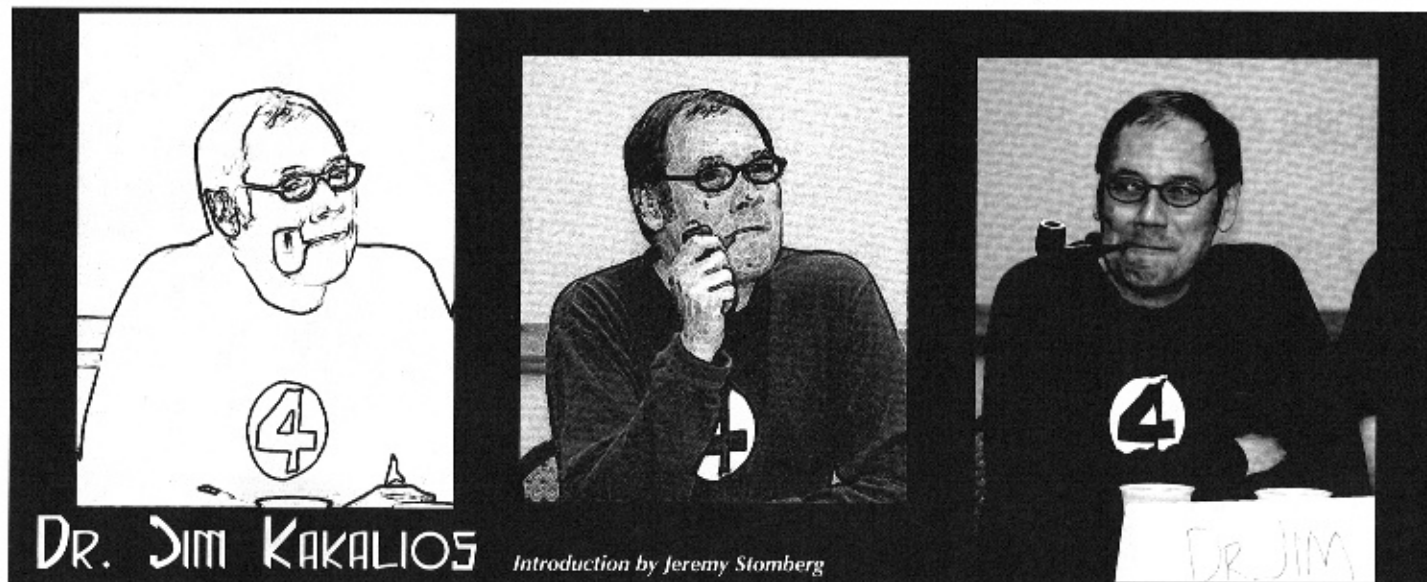
I've had a fairly interesting life. Might be called adventurous. I'm the son of a commando (sergeant major, Delta Force), who was the son of a pilot (Air Force major), and on back through generations of soldiers, racers, inventors, explorers and risk tak-



ers. I grew up immersed in the lore and travel of the military, but my own talents were in different areas, to the delight of the family. I became an artist and writer in substantial part because I was what they were fighting for; they were the warriors who used the skills and aptitudes they had to help create a safe cradle for 'the gentler arts' of exploration of the human condition. Like them, I couldn't stay passive about my tasks. Now, you have to understand, I'm no bronze-skinned, square-jawed archetype of manly-manness. In fact, I'm kind of frail, depressive, hydrophobic, nearsighted, color-blind, a little deaf and prone to making incredibly brave (stupid) moves for honor, friendship, love or whatever else won't make me feel like a lump on the planet. Rest assured, Mr. Dixon, you're no lump.

Larry's been a guest at over 200 conventions throughout the years, but this is his first appearance at CONvergence. Hopefully it won't be his last!

Jody Wurl is a librarian and has volunteered as a Guest-of-Honor liaison for CONvergence for many years. She is currently helping the convention better network with regional SF professionals.



DR. JIM KAKALIOS

Introduction by Jeremy Stomberg



In May of 2002, Jim Kakalios wrote a nice little article about one of the age-old comics mysteries: what killed Gwen Stacy?

Sure, every comics fan remembers when the Green Goblin threw Gwen from the top of the Brooklyn Bridge, forcing Spider-Man to make the decision to let him escape and attempt to save the love of his life. Spider-Man shoots a webline and stops her fall, but in the same panel, there's a tiny little "SNAP!" sound effect at her neck. For decades, spider-fans had argued over the meaning of that tiny yellow word. Was she, as the Goblin claimed, dead before the webbing hit her, or did Spidey actually cause Gwen's death?

They would continue to argue for decades to come, had it not been for Jim. His article was printed in the Minneapolis Star Tribune newspaper the weekend of the premiere of Sam Raimi's Spider-Man movie. Thousands of grown-up comics fans got a little physics lesson with their cornflakes that day.

Then the Associated Press picked up the story, and it was reprinted around the world. For the next month or so, every time we saw Jim, he would tell us about the newest interview he had done with the CBC, the BBC, or Australian television.

And then he got a book deal. His new book, *The Physics of Superheroes*, uses familiar comics stories to illustrate the fundamentals of physics in a way that even the least scientific mind can grasp.

One of the best things about working in the late, great Dinkytown DreamHaven all those years was the weekly visits we got from Professor Jim. There were a good number of University of Minnesota professors who would swing by to get their weekly comicbook fix, but Jim was my favorite. Always ready with a joke, a story about a class he had just taught, or a quick discussion of an article about some scientific or current event that we had read, Jim is the best science teacher I never had.

Now, if our team can actually win the MISFITS Team Trivia Challenge one of these years...

is a co-founder of CONvergence and member of the MISFITS Board of Directors. He often has blue hair.

HARRY AND JAY KNOWLES

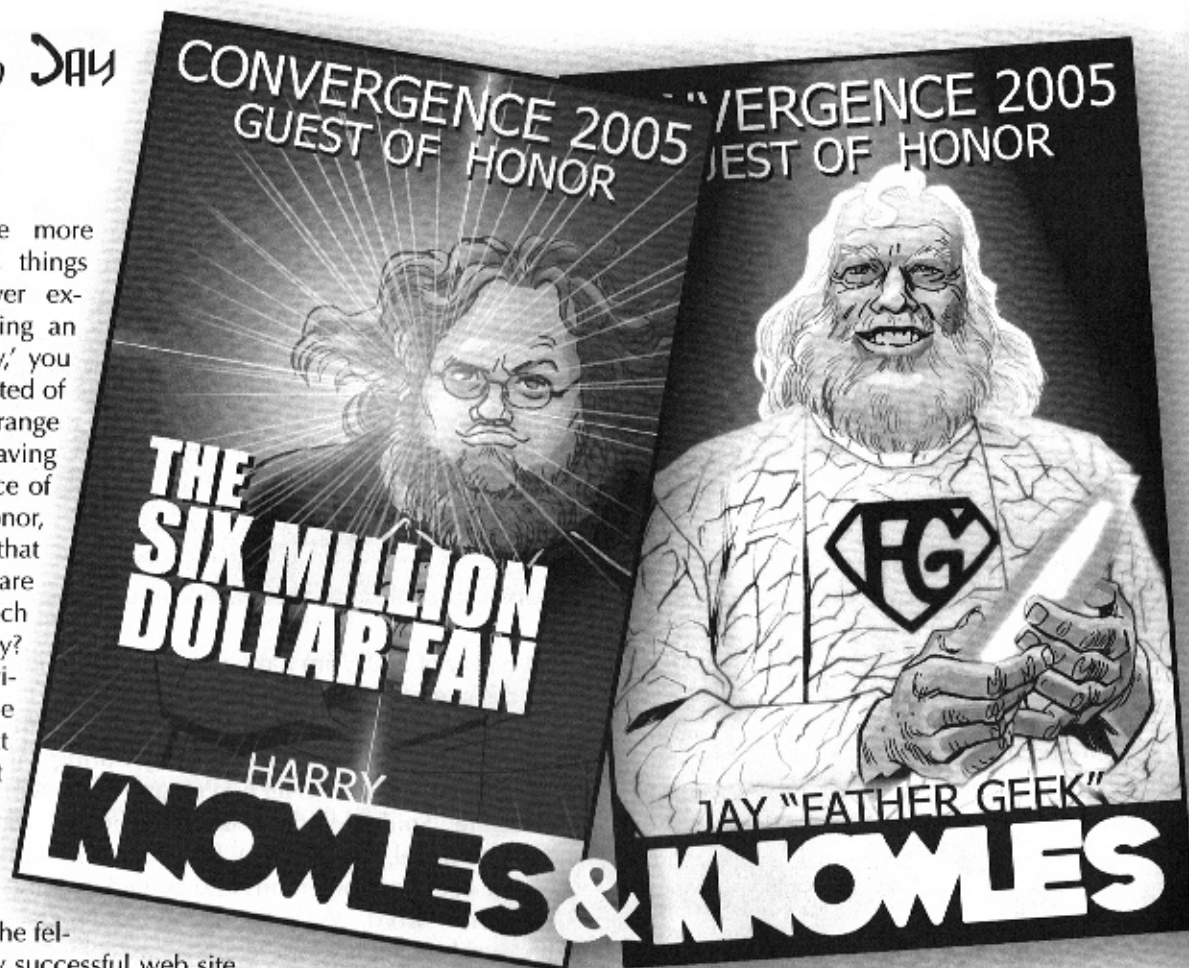
One of the more terrifying things I have ever experienced was seeing an Earthlink ad. 'Why,' you say? Well, it consisted of several gigantic orange billboards all having the giant leering face of 2005 Guest of Honor, Harry Knowles. If that isn't enough to scare you, then pretty much nothing will. Why? Well, he's got a vicious streak a mile wide, just look at the teeth... OK, that was a long way to go just to make a Monty Python joke at Harry's expense.

Harry, of course, is the fellow behind the truly successful web site

Ain't It Cool News (www.aintitcool.com), a treasure trove of movie, television and anime reviews, news, rumors and behind-the-scenes peeks. 'That's cool,' you say, 'but what's new?' I'm glad you asked!

Currently, Harry is producing *Ghost Town* for Revoltion Studios from an original story he dreamed up and is writing it with Paul Dini (*Batman the Animated Series*, and muuuch more). If we are lucky, he should have some production art to show us. His deal with Revolution Studios also calls for "1st look" on projects he comes up with and there are several other things that he is currently working on. I don't know if he will comment on what, but it's sure to be interesting. He's also one of the producers on the movie *John Carter of Mars* (currently in pre-production, directed by Kerry Conran of *Sky Captain and the World of Tomorrow* fame).

'Yeah, but I only like to read books, what's so fun about Harry now?' you whine. Well, he co-wrote *Ain't It Cool? Hollywood's Redheaded Stepchild Speaks Out*, a look into the world of film, the early internet and of course, Harry's creation of AICN. Oh, you only like video games? He's in the early stages of producing a science fiction video game with writer Tim McCanlies (*Iron Giant*, *Secondhand Lions*) for a company they are forming in Austin. Harry has had brief appearances in numerous movies, often as someone dead. 'What about television?' Sheesh! You people are never satisfied. Harry and Tim are also working on an animated television series. 'What about stunt work?' Argh! That's it, if you want to find out more about the various projects that Harry's working on, you should go ask him!

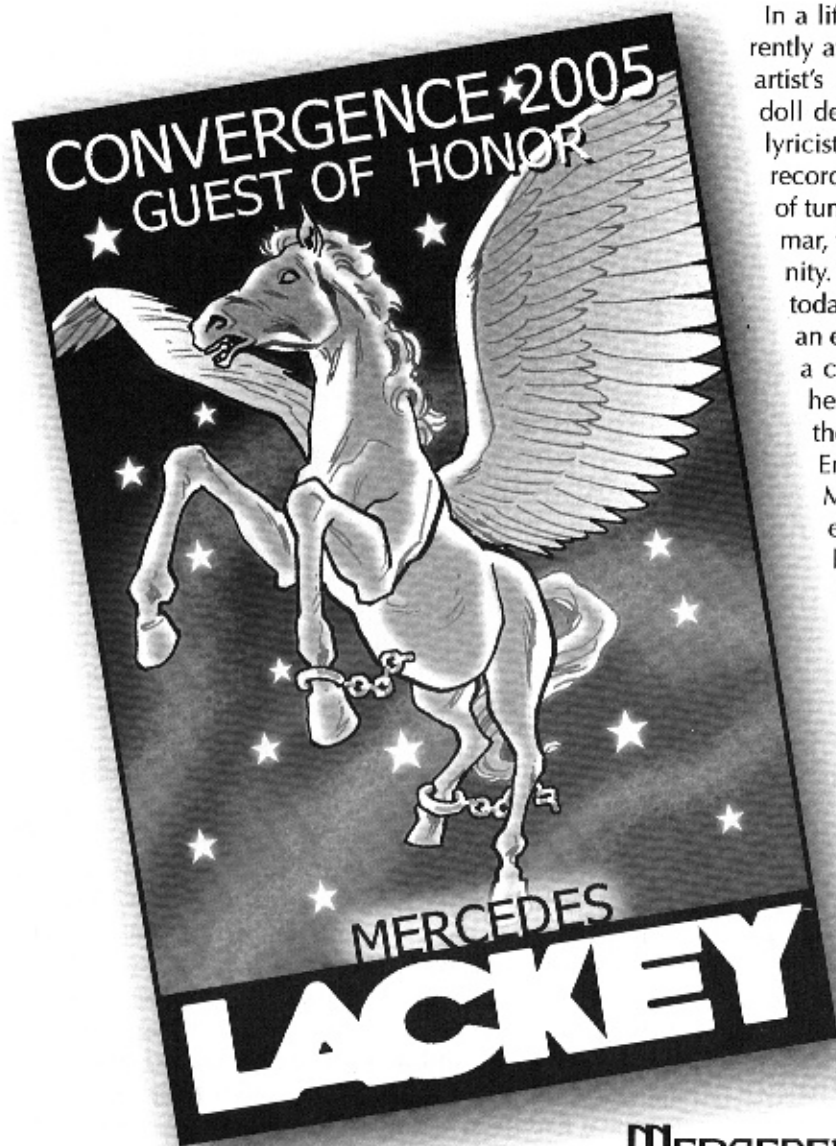


Introduction by Perrin Klumpp

Seriously, talk to him. He is a genuinely fun person to talk to and can give you some interesting points of view on the past, present and future of film. I warn you though, once started, Harry can be hard to stop, so don't plan on 'just chatting for two minutes and then I'm off'. You will find yourself arguing the finer points of the use of CGI in action movies an hour later without even noticing. Which reminds me, Harry, I have to disagree with your review of *Revenge of the Sith*. I thought that... well, I guess I'll save it for the con.

Of course, you can't talk about Harry without talking about his dad, Jay Knowles. Father Geek, as he is often known, was part of a secret government project to create the ultimate soldier. Unfortunately, due to some typical government typos, he actually created the ultimate geek. Jay has been dealing in pop culture collectables since the early '70s and expanded into movie and cartoon related material a few years after that. At one point, he was doing 25 to 30 shows across the country. Since Harry has been working on AICN, Jay has been assisting on the site and is soon to be the curator of the online Ain't It Cool Museum. If you want to know about the evolution of collectibles and shows in the US, Jay is the man to talk to. Between the two of them, they are quite the dynamic duo (sorry, I just couldn't resist).

Perrin Klumpp is a member of the MISFITS Board of Directors and is the Guest Coordinator for CONvergence.



MERCEDES LACKEY

Introduction by Rachel MacAulay

At some point in 1988, I picked up a little paperback called *Arrows of the Queen* and that was my introduction to our author Guest of Honor, Mercedes Lackey. I considered myself terribly lucky when I found out that *Arrows* was part of a series of books set in a place called Valdemar, and it suddenly seemed like Mercedes Lackey's name was everywhere on the shelf. She's created stories about worlds that include the modern psychic investigator Diana Tregarde, the elves at Fairgrove and Eric's bardic magic, as well as the world that gives us the music of Rose and the Free Bards. She's revisited fairy tales and given them a new twist in the *Elemental Masters* series. She's an introductory author for a new science fiction/fantasy/romance line called Luna with her book *The Fairy Godmother*. She's even shared her own vision of what working with dragons would be like in the *Joust* series. The great stories keep coming!

In a life that began in Chicago and is currently at rest in Oklahoma, she has been an artist's model, a computer programmer, a doll designer for her own characters, and a lyricist. If you wander through the catalog of recordings from Firebird Arts, you'll find a lot of tunes from Valdemar or inspired by Valdemar, familiar to many fans in the filk community. She is one of the best storytellers writing today, but she doesn't stop there — she is also an essayist, a short story writer, an editor, and a collaborator. She has co-written titles with her husband, Larry Dixon, as well as with authors Marion Zimmer Bradley, Andre Norton, Eric Flint, Rosemary Edgehill, David Freer, Mark Shepherd, and James Mallory. She's even brought storytelling and music together by writing a narrative to accompany a David Arkenstone recording.

Outside of her fantasy writing, she supports many of the causes that her characters embrace. She especially focuses on bird rehabilitation and caring for children — the lost, the abused, the runaways. She gives time, energy, and funds to these causes and she encourages others to do the same, if they can. She tries to encourage the truth that is revealed in many ways in her books: "there is no one true way." Acceptance of the different and the unusual and the concept of "it's okay if you aren't like me" are common themes in her stories.

In the over 50 titles that she has written, she has created worlds that we love to visit over and over again. We look forward to many more tales to read and wish her the best on completing her own goal of "over a hundred" titles. Thank you so much, Mercedes, for the ones you have given us. Welcome to CONvergence!

Rachel MacAulay has been a life-long reader of science fiction and fantasy and blames it all on Andre Norton's *Star Ka'at* series. This is her 20th year of attending sci-fi/fantasy conventions and her 6th year as a CONvergence attendee.



LEN WEIN

Introduction by Christopher Jones

The theme of CONvergence 2005 is one of superheroes. The title we've given this theme, which you've seen all over our publications this year, is "SNIKT! BAMF! THWIP!" Those are the three best known sound effects in all of comics associated with specific characters. They are, respectively, the sound of Wolverine's claws extending, the sound of Nightcrawler teleporting, and the sound of Spider-man's web shooters. Two out of three of those characters were created by Len Wein.

I've long been fascinated with the origins of characters that grow to take a permanent place in popular culture. I love to read the first appearance of a character and imagine the time when they were created, when no one could foresee what they would become, and I try to find the magic in the ink that made this character immortal. As a writer and artist of comic books, I can only hope to know what it feels like to have a character of mine grow to that stature. Len Wein knows what that feels like.

In a career dating back more than 30 years, Len has written nearly every major character at DC and Marvel Comics, and has written and developed series for animation, including *War Planets: Shadow Raiders*, *The X-Men*, *Transformers*, and the cult favorite *ReBoot*. Len has received Emmy honors for his work on *Batman: The Animated Series*, and has also written extensively in the *Star Trek* and *Star Wars* universes.

But more than all that, Len Wein creates legends. Len Wein fell in love with comics when his father brought him a stack to entertain him during a hospital stay when Len was eight. Len majored in advertising art and design, and originally tried to enter the comics field as an artist, but instead found work as a writer, starting with stories for DC Comics' *House of Mystery* title for editor Joe Orlando. In collaboration with artist Bernie Wrightson, Wein created Swamp Thing (*House of Secrets* #92, 1971) and then further defined that character in issues of his own title.

By 1974, Len was scripting adventures for Marvel's stable of superheroes, and in *The Incredible Hulk* #181 (OK, technically in the last panel of *Hulk* #180), Len introduced an agent of the Canadian government with foot-long metal claws that was tough enough to go mano-a-mano with the Green Goliath. This, of course, was Wolverine, who was destined to be more than a sparring partner for the Hulk, and in 1975, Len included him in the line-up of the "All-New, All-Different" revamp of a super-team that had been cancelled due to lagging sales months earlier: The X-Men.

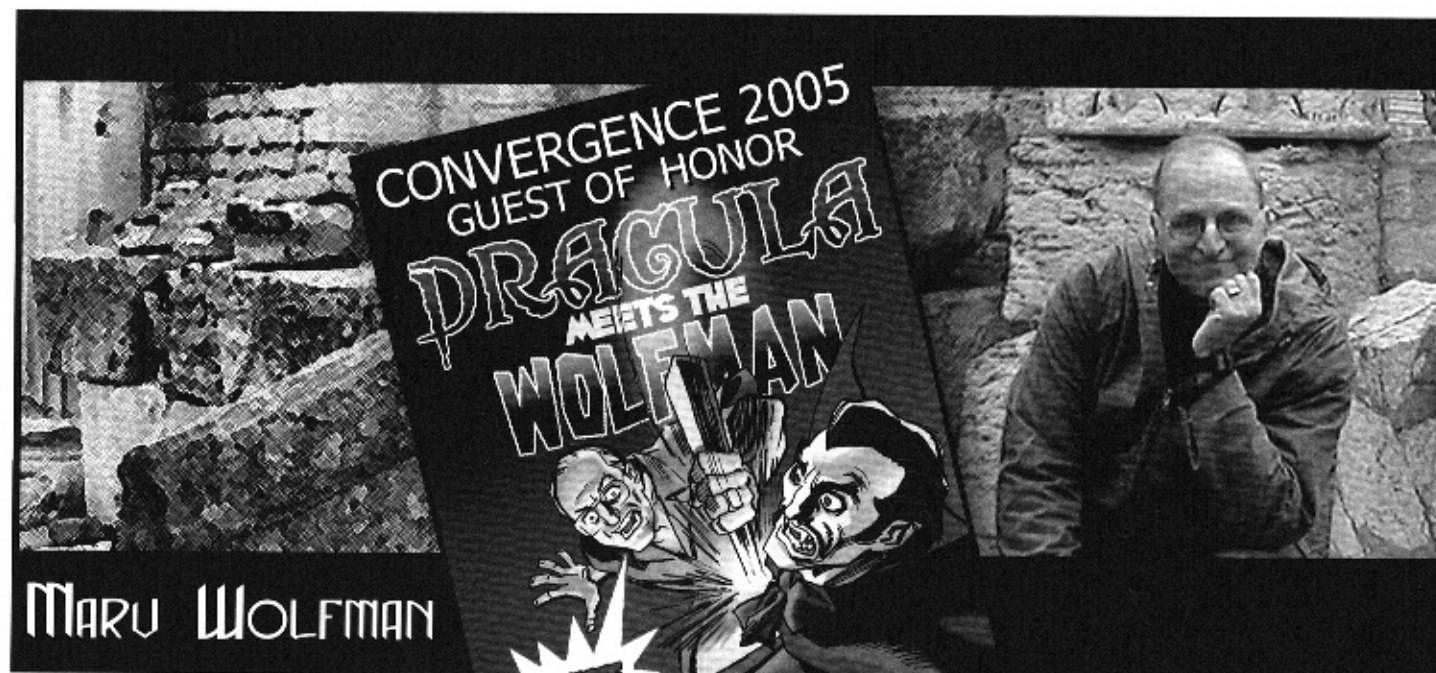
In *Giant-Sized X-Men* #1, Len recreated the X-Men as a team with more of an international, multi-ethnic flavor. Cyclops led a team of mutant heroes that included the Japanese hero Sunfire and the Irish Banshee, along with Wein creations Wolverine (Canadian), Nightcrawler (German), Storm (African), Colossus (German), and the doomed-to-die Thunderbird (Apache). The series would grow to become the central franchise of the Marvel line of comics. Although Wein handed the series off to writer Chris Claremont early on — for decades, adventures that have seen hundreds of characters, writers and artists come and go — the heroes that Wein created continue to be the dominant X-Men team in comics, television and film.

Legends.

The best writers and artists hope to have lightning strike once. Len has had lightning strike again and again.

I'd still love to know what that feels like...

Christopher Jones is the artist of The Batman Strikes! for DC Comics and the co-creator of Dr. Blink, Superhero Shrink with former CONvergence Guest-of-Honor John Kovalic. He is also the creator of the CONvergence and MISFITS mascots, Connie and Professor Maxwell Misfit.



MARV WOLFMAN

Introduction by Tim Uren

No matter how old I may get, or how much hipster irony I try to infuse into my personality, Marv Wolfman continues to bring out the wide-eyed, unvarnished fanboy inside of me. I remember watching *Beast Wars* not so long ago. (It's an excellent program, one of very few I ever actively tried to catch as the episodes were being aired.) I squealed with goony delight to see that an episode had been penned by *the* Marv Wolfman! That's very unlike me. Normally, I'm quite a cool customer. Of course I did the same thing when I saw he'd co-written the two-part *Batman: the Animated Series* episodes introducing Clayface, some of the best of the many excellent scripts that show enjoyed. Mr. Wolfman has written for a great many TV shows, including *Fraggle Rock*, if his online resume is to be believed. Personally, I don't, because otherwise it would be just too awesome.

Of course, if I believed his online resume, I'd also go around thinking that for a while he did game and ride design for Disney Imagineering. And if I believed that, I'd spend all day just giggling and clapping and wiggling. And I'm really not prone to that sort of behavior.

I got this way because I love comic books. Mr. Wolfman spent many years as a prolific creator of influential, entertaining comic books, probably just to make me behave like this. While working with Gene Colan on Marvel Comics' *Tomb of Dracula*, he created the character Blade, whose enduring popularity is evidenced by a trilogy of very successful films. Another one of Mr. Wolfman's creations was also recently seen on the big screen, namely Daredevil's nemesis Bullseye. And few comic book

the same tremendous impact on the world of superheroes as Mr. Wolfman did with his *Crisis on Infinite Earths*. In twelve issues, he literally reshaped the DC Universe in a story of both epic star-spanning ambition and genuinely moving human tenderness. If that weren't enough of a long shadow to cast across the industry, he's also held the positions of Senior Editor at DC and Editor-in-Chief at Marvel.

But, the place where you'll find my madly grinning heart is *The New Teen Titans*. A lot of the "really big deal" comic books of those days just don't hold up to the test of time, but the Titans stories give and give. It's pure joy to watch this group of characters be molded by tragedy and failure into heroes we love. The devastation of stories like "The Judas Contract" is what forged Robin into Nightwing, and Kid Flash into a worthy successor to the mantle of the Flash. The characters of Cyborg, Raven, Starfire, and Wonder Girl are all gems. Deathstroke the Terminator? A creation of pure genius. But it was the Changeling that remains my favorite. When I was a kid, I was delighted by a guy who was lovable and funny. He wore his heart on his sleeve and the poor kid just seemed to have the worst luck. Reading the stories with an older and wiser eye, I can see the brilliant portrait of a deeply hurt individual whose compulsive humor isn't always funny. But it's what he has to do in order to deal. It fascinates me to this day, and I think it is that brutally honest portrayal of "the funny one" that ultimately rips away whatever façade of cool that I try to keep.

My *New Teen Titans* passion led me to reading other such treats as *Vigilante*, *The Omega Men*, and *Night Force* (a reunion between Mr. Wolfman and Mr. Colan that previewed in a *New Teen Titans* issue. Super scary, dark, and good.) And these days it's led me to watching the *Teen Titans* cartoon on Cartoon Network. And do you know who is doing some writing for that show? I can't take it! It's just all too much for a kid like me.

Tim Uren is a lifelong comics fan and has been writing and performing and teaching comedy and improv for ten years. He teaches improv for the Brave New Workshop and is a member of Solyent Theater.

RETURNING GUESTS AND ATTENDING PROFESSIONALS

At press time, we expect the the following former CONvergence Guests of Honor to attend our 2005 convention. We look forward to seeing them at the convention and having them participate in our programming.

Christian Colquhoun (2004) - Physical effects artist

Denise Garner (2004) - Romantic fantasy artist

John Kovalic (2003) - *Dork Tower* and *Dork Storm Press*, way cool stuff

The following creative professionals are scheduled to participate in CONvergence events this year. Keep an eye out for their names in our schedules of panels and events.

EV Baldwin

Elizabeth Bear

Dylan Birtolo

Stella Evans

Eric Heideman

Pam Keesey

Sandra Lindow

Catherine Lundoff

Kelly McCullough

Hilary Moon Murphy

Adam Stemple

Joan Marie Verba

Anna Waltz

Jason Wittman

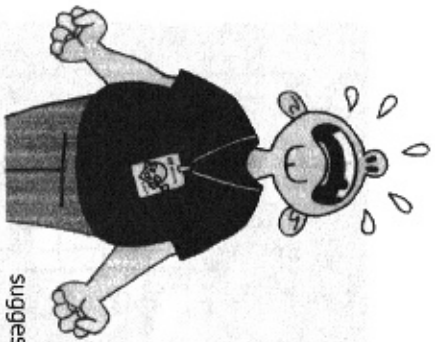
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This publication was compiled by Christopher Jones and Deirdre Schultz Larson. If you have suggestions for future versions of this publication, please contact publications@convergence-con.org.

"I'M HUNGRY!"

The CONvergence 2005 Restaurant Guide

Consulte and parties offer lots of drinks and snacks, but before the weekend is through, you'll probably want an actual meal. Here are some options that won't require you to go far from the hotel... if you even leave it at all!

Below is a listing of restaurants in the immediate area of the hotel that will be open for your business over the July 4 holiday weekend. The hours and information listed were provided to CONvergence prior to the convention weekend. We recommend that you call a restaurant to verify that they are open before venturing out. All area codes are 952.

Restaurant Name	Street Address	Phone	Food Type	Friday July 1	Saturday July 2	Sunday July 3
Big Bowl	3669 Galleria, Edina	928-7888	Chinese	11:00am-10:00pm	11:00am-10:00pm	11:30am-9:00pm
Billabong Aussie Grill & Pub	5001 American Blvd. W, Bloomington	844-0655	Australian Grill	10:00am-2:00am	10:00am-2:00am	10:00am-2:00pm
Burger King	5105 Edina Industrial Blvd, Edina	896-9871	Fast Food	6:00am-11:00pm	7:00am-11:00pm	7:00am-10:00pm
Caribou Coffee Company	7171 France Ave S, Edina	831-0288	Coffee House	6:00am-9:00pm	7:00am-9:00pm	7:00am-8:30pm
Chez Colette-Hotel Sofitel	5601 W 78th St, Minneapolis	835-0126	French	Closed	Closed	Closed
Chili's Grill & Bar	7801, Normandale Blvd, Minneapolis	831-1201	American/Mexican	11:00am-11:00pm	11:00am-11:00pm	11:00am-10:00pm
Ciao Bella	3501 Minnesota Dr, Bloomington	841-1000	Italian	11:00am-1:00am	11:30am-11:00pm	4:00pm-9:00pm
Davanni's	Hwy 100 & Vernon Ave	920-9090	Pizza/Hot Hoagies	10:30am-Midnight	10:30am-Midnight	11:00am-10:00pm
Denny's	4209 American Blvd. W, Bloomington	835-7476	American	24 Hours	24 Hours	24 Hours
Dominio's Pizza	7082 Arundson Ave, Edina	944-2463	Pizza	11:00am-2:00am	11:00am-2:00am	11:00am-11:00pm
DQ Grill and Chill	7700 Normandale Blvd, Bloomington	830-0330	Grill/Ice Cream	6:00am-11:00pm	7:00am-11:00pm	8:00am-11:00pm
Fuddruggers	3801 Minnesota Dr, Bloomington	835-3833	Hamburgers	11:00am-11:00pm	11:00am-11:00pm	11:00am-9:00pm
Imperial House Restaurant	7080 Arundson Ave, Edina	829-7238	Chinese	11:00am-9:30pm	11:00am-9:00pm	4:30pm-9:00pm
Joe Senser's Grill-Sports Bar	4217 American Blvd. W, Bloomington	835-1191	Sports Bar	11:00am-1:00am	11:00am-1:00am	11:00am-Midnight
Kincaid's Steak, Chop & Fish	8400 Normandale Lake Blvd, Bloom.	921-2255	Steakhouse	11am-2:30pm & 5-11pm	4:30pm-11:00pm	10am-2pm & 5-9pm
La Fougasse - Hotel Sofitel	5601 W 78th St, Minneapolis	835-0126	French (Buffet)	11:00am-10:30pm	11:00am-10:30pm	10:30am-2:30pm
Mc Donald's	7565 France Ave S, Edina	831-6477	Fast Food	6:30am-10:00pm	6:30am-10:00pm	7:30am-9:00pm
Newdelhi Indian Bistro	7078 Arundson Ave, Edina	946-0009	Indian	11am-2:30pm & 5-10pm	12-3:00pm & 5-10pm	12-3:00pm & 5-9pm
Olive Garden	4701 American Blvd. W, Bloomington	831-4044	Italian	11:00am-11:00pm	11:00am-11:00pm	11:00am-10:00pm
Perkins	4201 W 78th St., Bloomington	831-8855	American	6:00am-Midnight	6:00am-Midnight	6:00am-Midnight
Pizza Hut	3519 Hazelton Rd, Edina	893-9000	Pizza	11:00am-1:00am	11:00am-1:00am	11:00am-11:00pm
Q Cumbers	7465 France Ave S, Edina	831-2688	Buffet	11:00am-8:30pm	11:00am-8:30pm	10:00am-8:00pm
Romanos Macaroni Grill	7651 France Ave S, Edina	844-0084	Italian	11:00am-11:00pm	11:00am-11:00pm	11:00am-10:00pm
Subway	5125 Edina Industrial Blvd, Edina	844-0266	Sandwiches	8:00am-10:00pm	8:00am-10:00pm	8:00am-10:00pm
Szechuan Star Restaurant	3655 Hazelton Rd, Edina	835-7610	Chinese	11:00am-10:00pm	11:00am-10:00pm	11:00am-9:00pm
TGI Friday's	7730 Normandale Blvd, Minneapolis	831-8889	American	11:00am-2:00am	11:00am-2:00am	10:00am-1:00am
TJ's Of Edina Restaurant	7100 Arundson Ave, Edina	941-2005	American	8:00am-9:00pm	8:00am-9:00pm	8:00am-8:00pm

here comes the
relaxation

here come the
snack cakes

here come the
BUNNY SLIPPERS

here comes

OMEGA CON 2005

November 11th, 12th and 13th

omegacon.net

In the Sheraton Bloomington Hotel
9 Mile Cafe..... (952) 893-8473
Shipside Restaurant . (952) 893-8466

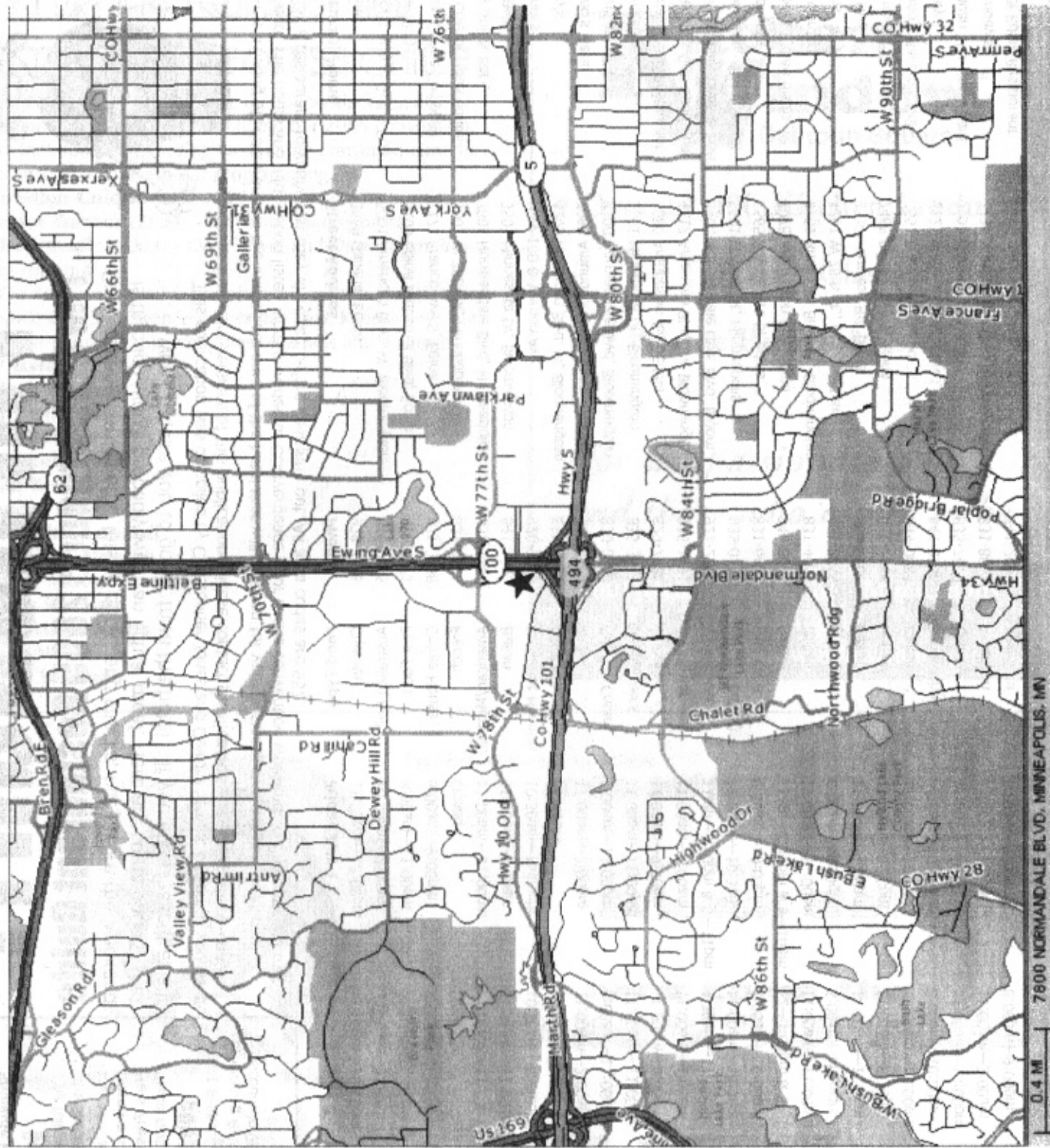
Delivery Options:

The following restaurants offer delivery to the Sheraton Bloomington Hotel location.
Davanni's..... (952) 888-6232
Dominio's..... (952) 944-2463
New Fresh Wok..... (612) 922-0725
Pizza Hut..... (952) 893-9000

CONvergence Specials:

TGI Friday's is offering a 10% discount and Billabong Aussie Grill & Pub is offering a 15% discount to CONvergence members who show their badge when ordering.

Map of Sheraton Bloomington Vicinity



Below is a map of the immediate vicinity of the Sheraton Bloomington Hotel. It is provided to help you locate the restaurants listed in our Restaurant Guide. The map is taken from the internet, so please apply all appropriate skepticism to its accuracy.

MARSCON 2006

Things That Go Bump In The Night...

www.marscon.org

LUKAS '05

March 3-5, 2006 - All Weekend Long!
HOLIDAY INN SELECT, BLOOMINGTON, MN
 Guests: Dean Haglund from *X-Files* & *The Love Gunmen*
 Author Holly Lisle, Director Paul Lawrence, & More to be Announced!

MarsCon is a volunteer-run Sci-fi/Fantasy Convention for all ages with food, parties, gaming, concerts, costumes, prizes, famous guests, and other fun stuff, sponsored by the Fans Educational Network for Science Fiction

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Superstar Guests already include Marshall Rodgers, Terry Austin, Steve Engelhart, Joe Staton, Dick Giordano and the spectacular list will explode to include over 150 comic book creators! Dealers from all over the galaxy will be buying, trading and selling a bazillion comic books and galactic tons of other cool comic book related stuff (including Manga & Anime), our biggest art show ever, over 1000 door prizes, **FREE** creator autographs, special prizes and **FREE** grab bags will be rained down on the fans and there will be extensive **FREE** programming and so much more comic book mayhem, you'll think you've died and gone to comic book heaven! Get there early and stay late! As always, FallCon features easy access & **FREE** parking and an avalanche of good old fashioned comic book convention fun! So quit goofin off and grab everyone you know and come on down!

**For More Info, Directions, To Get On The MCBA Mailing List:
MNCBA@aol.com www.MNCBA.com 612-237-1801**

MAINSTAGE EVENTS / PERFORMERS

FRIDAY

6:00pm Mark Time Radio Show

Featuring an original comic program entitled, "The Making of the Saving of the World", in line with the Superheroes theme of CONvergence. It's a radio documentary about the making of a film documentary. Both of them fictional, of course, and entirely silly. Featuring Tim Wick and Windy Bowlsby, too.

7:00pm Opening Ceremonies

Come meet the CONvergence 2005 Guests of Honor. There will be the annual opening sketch, and announcements about the weekend's events.

10:00pm Heliosphere and TELEPHONE!

Two of the best Electro-punk and Future Pop bands in Minneapolis. CDs will be available to purchase at the show from both bands.

•The Minneapolis-based duo **Heliosphere** mixes future pop styling, plenty of attitude, and superb song-writing acumen to carve out their own niche in the dark side of electronic music. for more info www.heliosphere.net

•Best known for her effervescent vocal style and over-the-top live performances, **TELEPHONE!** front girl/solo artist LOLLY POP kicked off her career at the age of 8. From 1995 - 1998, she worked as a dancer for R&B/Funk outfits Fast Traffic and Clique as well as B. Thompsen. Over the course of 1999 -

2001, she served as a singer for Techno act CXR, McKnight Award winning composer Lorren Stafford and producer/guitarist Chuck Zwicky. During this time, she also fronted acts STATION9 and Burning Shakespeare, interned at Twin/Tone Records (of Replacements renown) and explored a career in music journalism. In 2002, POP created TELEPHONE! - a real life extension of her childhood obsession with all things aural... For more info go to www.telephonetheband.com
•With DJs **Neko** and **Stryfe** spinning the latest in UK House, break-beat, darkwave, and synthpop.

SATURDAY

7:00pm Masquerade

Featuring a wide variety of local costumers and performers. All are invited to sign up to present their costumes. Sign up begins at 9:00am in CONvergence Central.

Masquerade Halftime Show - SoyLent Theater

Once again, entertainment during the judging of the Masquerade entries will be provided by **SoyLent Theater: A Comedy Troupe Made of People**. Specifically, those people are: Kelvin Hatle, Tim Uren, Jen Scott, Joshua Scrimshaw and Joseph Scrimshaw.

11:00pm DJ Dance & Masquerade Ball

Again, the first hour is dedicated to The Strobe-Free Sci-Fi Music Hour brought to you by DJ **Oxygen**. And if that isn't enough to get your boogie on, then you are sure to find something during the rest of the wee hours to satisfy your need to dance when DJ **DR BOOM** takes over with his Retro Funk, Pop and Disco set followed by DJs **Nitrogen**, **Noise** and several other surprise guests spinning everything from House to Funk to Noise to Techno to Trance and so much more.

Sunday

4:00pm 10,000 Comic Books

presented by **Tim Uren**

10,000 Comic Books was the name of Tim's solo performance in 2004 as part of the Minnesota Fringe Festival. It's true, he really does own more than 10,000. You could get one of your very own by seeing his solo improv project, **300 Comic Books**, at Improv a Go-Go. Tim has performed comedy and improv in the Twin Cities for over ten years, performing with folks like Stevie Ray's, the Brave New Workshop, and the Scrimshaw Brothers. Tim Uren is also a member of **SoyLent Theater**. For more information visit www.10000comicbooks.com.

5:00pm Closing Ceremonies

Come say farewell to the CONvergence 2005 Guests of Honor. There will be the annual closing sketch, and announcements about the weekend's events.

HARMONIC CONVERGENCE PERFORMERS

FRIDAY

8:00-8:30pm

8:30-9:30pm

10:00-11:00pm

11:30pm-12:30am

1:00-5:00am

Mark Time Radio Half-Hour

Riverfolk (Acoustic Folk)

Q (Improv/Comedy)

Future Lisa (Alt/Dark/Rock)

A Little Late Night Music

(open music circle)

SATURDAY

noon-1:00pm

1:00-2:00pm

2:00-3:00pm

3:15-3:45pm

4:00-4:45pm

5:00-5:45pm

6:00-7:00pm

7:00-9:00pm

9:30-10:30pm

11:00-Mid.

12:30-1:30am

2:00-6:00am

Mark Time Radio Hour

The Great Luke Ski

(Fandom Comedy/Music Parody)

Reve du Faun (Celtic Trad/Folk)

Ten Seconds of Harmony

(Comedy A Cappella)

Folk Underground

(Gothic/Celtic Folk)

3 Pints Gone (Celtic Trad/Folk)

Adam Stemple & Elizabeth Hall (Irish)

Closed due to Masquerade

David Perry (Singer/Songwriter)

Jantri (Bangladeshi/Hindustani/Rock)

The Nick Atoms (Atomic Rock)

A Little Late Night Music

(open music circle)

SUNDAY

noon-1:00pm

1:00-1:30pm

2:00-2:45pm

3:00-3:45pm

4:00-5:00pm

Mark Time Radio Hour

Damian Sheridan (Spoken Word)

Eric Coleman (Singer/Songwriter)

The Ineffective Superheroes

(Folk/Rock/Comedy)

Misplaced (Celtic/Bluegrass)

CONNIE'S SPACE LOUNGE PERFORMERS

FRIDAY

8:00pm

9:00pm

10:00pm

11:00pm

12:00am

1:00am

T Belich

PSIBORG

Mach Fox

Low Orbit

Datura 1.0

DJ Noisebrothel

interludes by Dolores Dewberry

SATURDAY

10:00pm

The Great Luke Ski

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DEALERS ROOM

Once again, the CONvergence Dealers' room is brimming with goodies tempting you to part with your hard-earned dollars. The following can be found in the CONvergence 2005 Dealers Room

Alsadu, Inc

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Need something highly entertaining for that long drive home from Convergence? Try silly science fiction audio from the Great Northern Audio Theatre.

Mark Time Radio Shows

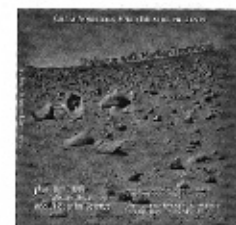
Starring
Michael Sheard
David Ossman

Featuring
Windy Bowlsby
Tim Wick



Recorded at
CONvergence 2003

Dialogue with
Martian Trombone



Recorded at
CONvergence 2004

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www.zbs.org

MARK TIME AND OGLE AWARDS

The *Mark Time* and *Ogle Awards* are given each year for the best science fiction and horror audio productions. The awards are presented during CONvergence's Opening Ceremonies.

2005 MARKTIME AWARDS FOR SCIENCE FICTION AUDIO GOLD AWARD – No Award.

MARK TIME SILVER – Tie

Paradox, Strange Interludes, Stephen Couch, Producer.

www.strangeinterludes.com

Snowbank, Icebox Radio Theatre, Jeffrey Adams, Producer.

www.icebox.storiesonmp3.com

HONORABLE MENTION

Rod Renegade, Texas Radio Theater, Rich & Shannan Frohlich, producers.

www.texasradiotheatre.com

www.texasradiotheatre.com

SPECIAL AWARD – Best Adaptation

The Menace from Earth, Atlanta Radio Theater Company, William Alan Ritch, producer.

www.artc.org

OGLE FANTASY/HORROR AUDIO AWARDS

OGLE GOLD AWARD

Next Year's Girl, Willamette Radio Workshop, Sam A. Mowry, producer. www.radiowork.com

www.radiowork.com

OGLE SILVER AWARD – No Award.

HONORABLE MENTION

Three Skeleton Key, One Act Audio Theatre, Glenn Carlson, producer. www.oneact.org

www.oneact.org

SPECIAL AWARD – Best Adaptation

Frankenstein, Willamette Radio Workshop, Sam A. Mowry, producer.

www.radiowork.com

See the past winners and the Mark Time Science Fiction Audio Hall of Fame at:

www.greatnorthernradio.com/MarkTime/MarkTime.html

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Twin Cities Pagan Pride

Sunday, October 2, 2005

Coffman Memorial Union (U of M)

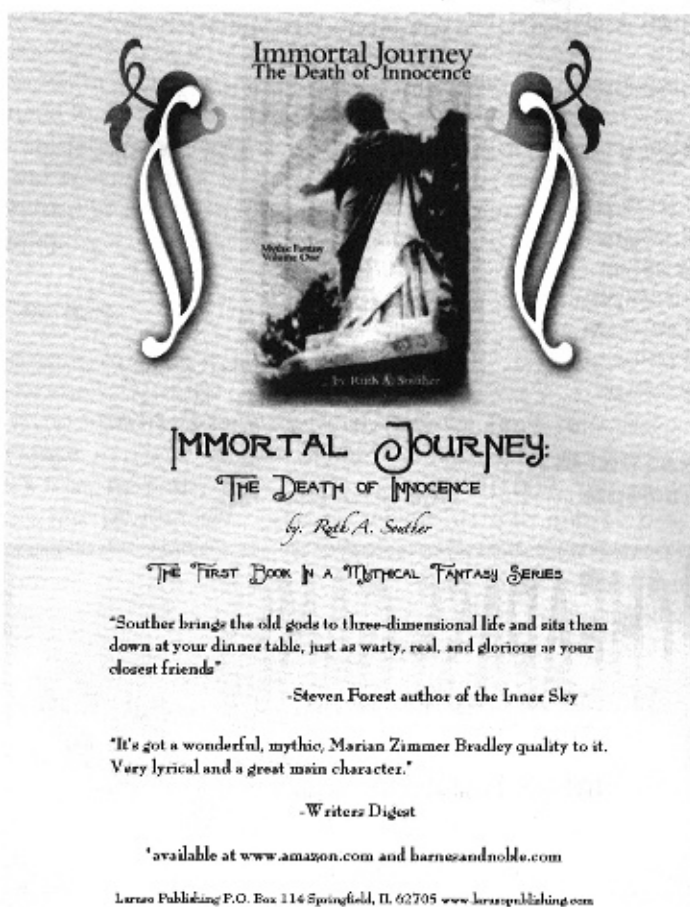
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-Writers Digest

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MISFITS

MINNESOTA SOCIETY FOR INTEREST IN SCIENCE FICTION AND FANTASY

IN ADDITION TO BEING A BIG PARTY, A COMMUNITY-BUILDING EVENT AND AN ANNUAL CELEBRATION OF SCIENCE FICTION & FANTASY, CONVERGENCE IS also a fundraiser for the The Minnesota Society for Interest in Science Fiction and Fantasy (MISFITS), a non-profit organization. MISFITS organizes events and programs to bring fans together, promote literacy, and provide community service. In addition to the CONvergence extravaganza, MISFITS sponsors many other clubs and events throughout the year.

The MISFITS Board of Directors oversees the vision and direction of MISFITS, and directly oversees the running of CONvergence. The Board selects a body of MISFITS Officers in June of each year to oversee the many clubs, programs, and other events that MISFITS runs throughout the year.

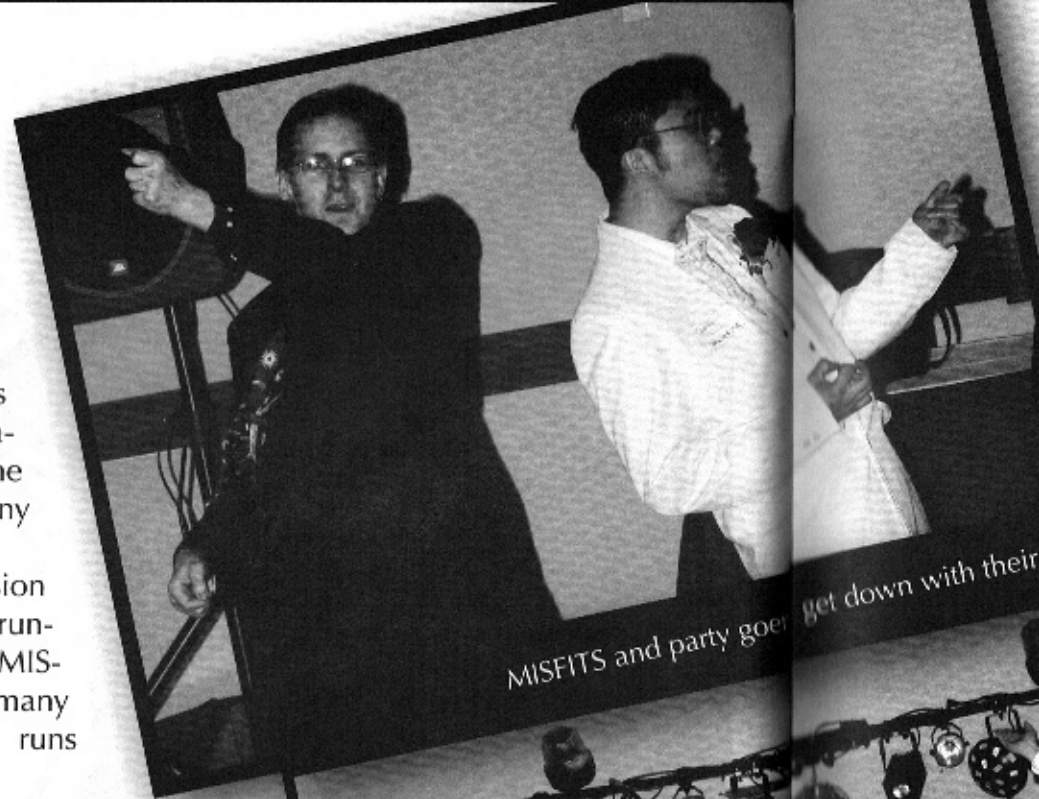
The 2004-2005 MISFITS officers were Rhonda Danielson (President), Adam Lee (Vice President), David Kingsley (Secretary), Kate Carey (Treasurer), & Tonya Nall (Officer at Large).

RECENT EVENTS:

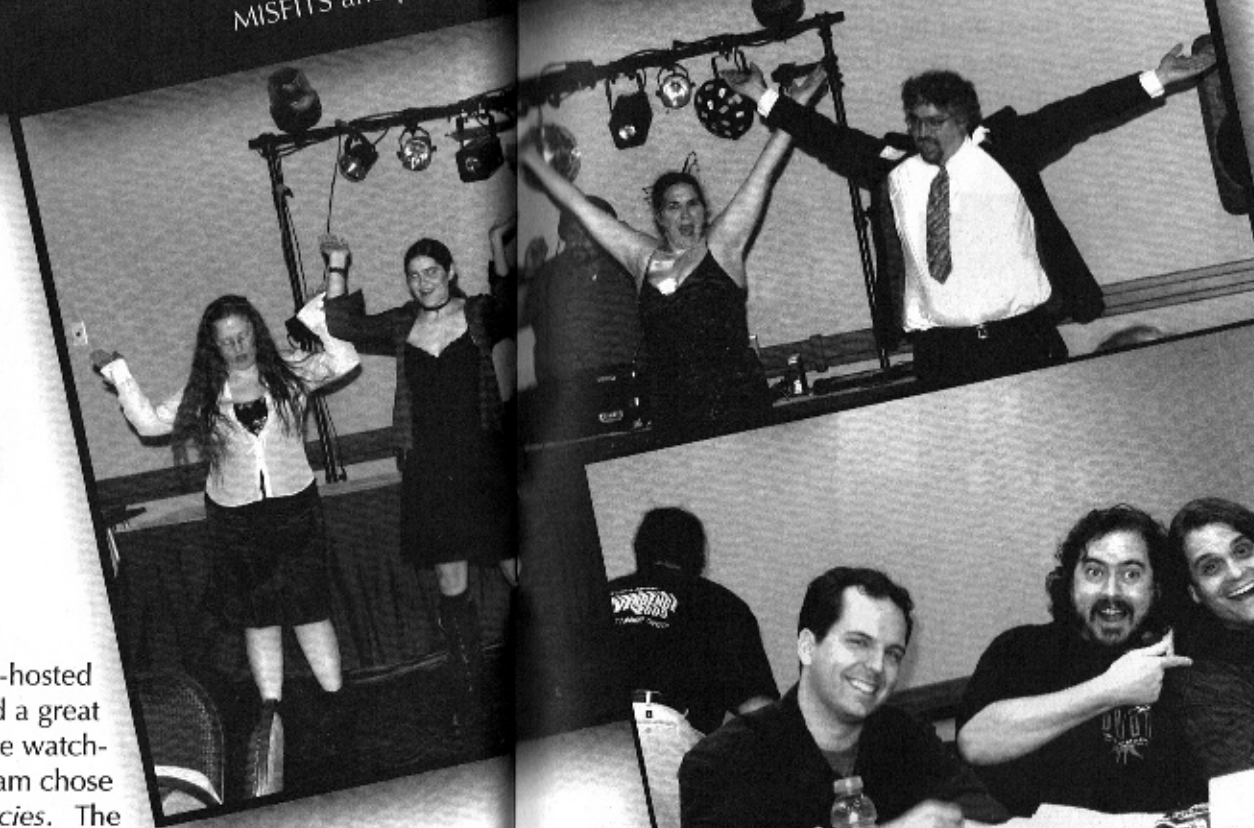
MISFITS MYSTERY MOVIE NIGHT

In November, MISFITS and Cinema Rex, part of the CONvergence team, co-hosted a mystery movie night. The event included three themed movies, snacks, and a great chance to socialize. Movie-goers were not sure of what they were going to be watching until they actually arrived, making speculation part of the fun. The Rex team chose a bug theme, featuring *Them*, *The Butterfly Effect*, & *The Mothman Prophecies*. The night was a huge success, and there is talk of a repeat event sometime in the coming year.

Photos by Peter Verrant



MISFITS and party goers get down with their bad selves at the Geek Prom.



MISFITS TEAM TRIVIA CHALLENGE

Our Seventh Annual Team Trivia Challenge was held April 16, 2005. For those who have never attended, the Trivia Challenge is a game show-style trivia competition for teams, and a fun-filled event for both competitors and spectators alike. Teams of four members each tested their science fiction and fantasy knowledge on a variety of topics, ranging from movies to comics to television to science and more.

The 2005 Team Trivia Contest champions were Cinema Rex, consisting of Eric Knight, John Grams, Tony Karna, and Pat Harrigan.

Our thanks go out to everyone who came out to compete, and everyone who helped make this event happen. If you would like to compete in next year's Trivia Challenge, we'd love to hear from you.

MISFITS GEEK PROM:

Xavier's School for Gifted Geeks (Midwest Campus)

On Saturday, April 23, MISFITS held a smashing party at the Bloomington Sheraton. Much fun was had by all, as guests dressed to the nines tried to guess their "super identity" during the social hour ice breaker. Refreshments, decorations, and music enhanced the evening until one couldn't tell Superman from Lois Lane. Prom King and Queen were elected as well as other positions such as "Last Minute Man" and "Gamer Girl", just to name a few.



Team Cinema Rex revels in the glory of victory at MISFITS' Team Trivia Challenge

MISFITS ANNUAL SF/FANTASY WRITING CONTEST

MISFITS sponsors an annual Writing Contest. If you'd like to participate in next year's Writing Contest, contact us for more information. This year's Writing Contest accepted entries between March 1 and May 1 in the following divisions:

Divisions

* Youth Division 1:

Open to writers 10 years or younger (as of May 14, 2005)

* Youth Division 2:

Open to writers 11-13 years (as of May 14, 2005)

* Youth Division 3:

Open to writers 14-16 years (as of May 14, 2005)

* Open Division:

Open to writers of any age

* Poetry Division:

Open to writers of any age

Subject matter of the poem must be science, science fiction, fantasy or science/fantasy related. All other submission criteria remains the same as for the short story (name, number of copies, etc...).

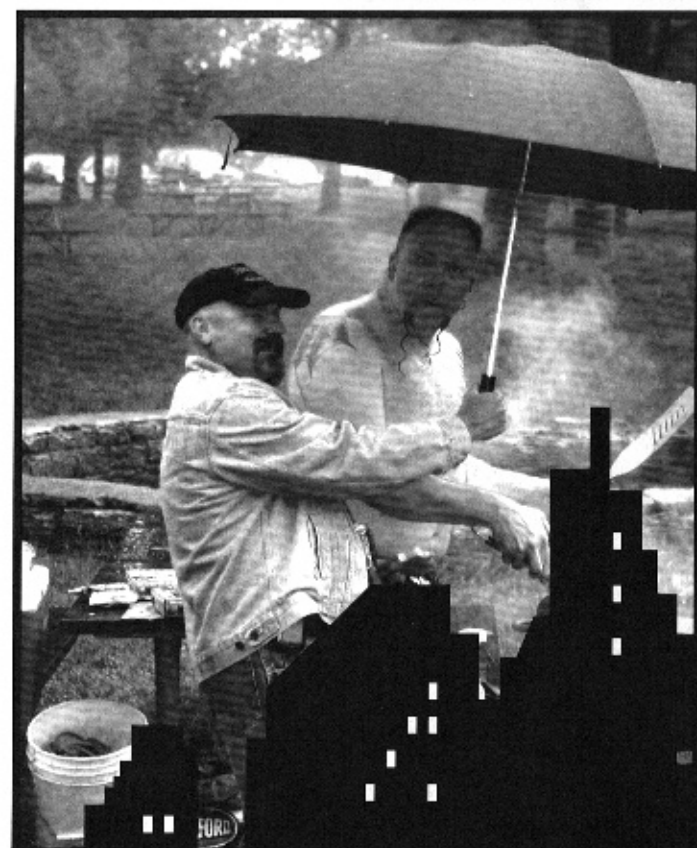
Prizes:

1. The winner of each Youth Division receives a \$50.00 gift certificate with a second certificate being awarded to the winners' school.
2. The winner of the Poetry Division receives a \$50.00 cash prize (in the form of a check from MISFITS).
3. The winner of the Open Division receives a \$100.00 cash prize (in the form of a check from MISFITS).
4. The winners in each division are honored, and authors receive their award during the CONvergence 2004 Opening Ceremonies on July 1, 2005.
5. The winning entry in each division is published and distributed at the CONvergence 2005 convention. The winning entries are also published on the MISFITS website.

MISFITS reserves the right to republish contest winning stories in a "volume of contest-winning stories" at a future time at CONvergence. If you would like to enter our 2006 writing contest, watch our web site for more info, or contact us.

MISFITS ANNUAL PICNIC

Our annual picnic was held June 4 at Cherokee Park in St. Paul. A meeting was held which included announcements about upcoming events and plans for the MISFITS party at CONvergence. The picnic was a pot-luck affair, with meat and hamburger fixings provided by MISFITS. There was a large bonfire which was used for a good deal of marshmallow roasting and s'more-making.



Not even rain can deter the food and fun of the MISFITS Annual Picnic!

AUTHORS IN THE SCHOOLS

Moms, Dads, Aunties and Uncles! Want to get a pat on the back for being the person who sends a free, educational program to a child's school?

MISFITS sponsors both elementary and high school visits in the Metropolitan area by professional authors, robotics club experts, Space Frontier/NASA club experts & herpetology (reptiles/etc) club experts. Beginning in late 2004, we have added the Raptor Center to our traveling instructors. MISFITS is proud to work with them to bring their knowledge to our community. Known as MISFITS "In the Schools" program, this program has been successfully running in local schools for the past 5 years. Interested persons can arrange to have it at a child's school at no cost to the school. MISFITS will arrange and pay for the visit.

Stop at the MISFITS party room during the CONvergence Convention to find out more about "In the Schools" and how you can have it at a school designated by you. We have a limited number of school visits to arrange and spots fill up quickly! After the convention, contact info@misfit.org or 651-MISFITS.



For more information about everything MISFITS does, check out our web site, email us at info@misfit.org, or visit the MISFITS room party at CONvergence. Come join the fun year-round!

SPECIAL THANKS

CONVERGENCE & THE MINNESOTA SOCIETY FOR INTEREST IN SCIENCE FICTION & FANTASY (MISFITS) WOULD LIKE TO THANK EVERYONE WHO HELPED MAKE CONVERGENCE 2005 happen. That includes our **Convention Committee**, the **MISFITS Officers** and **Staff**, our **volunteers**, anyone who **sat a panel**, **entered the Masquerade**, **performed on stage**, or **otherwise participated** in the weekend's events. Thanks to everyone who **held a room party**, with special thanks going to those who helped **pioneer the Satellite Party Zone!**

We would like to thank our wonderful guests: **Larry Dixon**, **Dr. Jim Kakalios**, **Mercedes Lackey**, **Len Wein**, **Marv Wolfman**, **Harry Knowles**, and **Jay "Father Geek" Knowles**.

Thank you to the staff of the **Sheraton Bloomington South** for all their help and assistance, and for continuing to make this hotel feel like home.

The Operations Department would like to thank **Definity Health** for their donation of equipment. Thanks also go to the **Raptor Center** for their help with the convention.

Cinema Rex would like to thank **Green Mill-St. Paul** and **Jennifer Shiman** of www.angryalien.com.

The Gaming Department would like to give a huge, incomparable shout-out and "Thank You" to "**Gordy**" **Toler**, **Josh Engen**, and **Doug Peterson** (owner) of **LAN Games** in New Hope for supplying their top-of-the-line gaming and network equipment to CONvergence! All Gamers: check these guys out!

The Gaming Department would also like to thank **Louis Frank** for proving, once again, you're a god of illustration!

The Publications Department expresses gratitude to **Central Park Media**, and to **Sharla Danelle Smith** with her help with advertising formats

Thank you to all the **attendees** who **became members** of CONvergence 2005. And finally, our sincere thanks (and apologies) to anyone we forgot. If you know someone who should be on this list, please let us know. There's still time to give credit where credit is due, both on our web site and in the Post Mortem Report published in a couple of months.

2005 CONVENTION COMMITTEE

Windy Bowlsby ----- Communications Director

Guy Bock ----- Photographer
 Danielle Preston ----- Photographer
 Peter Verrant ----- Photographer
 Susan Aiken ----- Registration Greeter
 Kate Carey ----- Registration Head
 David Benhart ----- Registration Sub-Head
 Aerine Caerwyn ----- Registration Sub-Head
 Briton Hefty ----- Registration Sub-Head
 Andy Murphy ----- Registration Sub-Head
 Michelle (Mousie) Reeves ----- Registration Sub-Head
 Mike Stroh ----- Registration Sub-Head
 Cheris Haire ----- Video Team
 Chris Bowlsby ----- Video Team
 Tony Karna ----- Video Co-Head
 Pete Lane ----- Video Co-Head
 Jay "Rusty" Curry ----- Volunteers Co-Head
 Eve Kramer ----- Volunteers Co-Head
 DuAnn Thompson ----- Volunteers Sub-Head
 Tom Hogan ----- Webhelp
 Frost Simula ----- Webhelp
 Laurie Richardson ----- Webmaster

Tim Wick ----- Events Director

Jody Wurl ----- Author Liaison
 John Grams ----- Cinema Rex
 Eric Knight ----- Cinema Rex
 Michael MacDonald ----- Cinema Rex
 Lauren Lenzen ----- CoF2E2 Co-head
 Jesse Richardson ----- CoF2E2 Co-head
 Amanda "Maggie" Greenhart ----- CoF2E2 Sub-head
 Andy Masters ----- CoF2E2 Sub-head
 Emily Stull ----- CoF2E2 Sub-head
 Cali Mastny ----- Connie's Space Lounge
 Caly McMorrow ----- Connie's Space Lounge
 Aaron Prust ----- Connie's Space Lounge
 Jon Olsen ----- Connie's Space Lounge Subhead
 Scott Raleigh ----- Connie's Space Lounge Subhead
 E.V. Moebius ----- Consuite Co-head
 Thaadd Powell ----- Consuite Co-head
 Nicholas Glover ----- Consuite Sub-head
 Eric Kassell ----- Consuite Sub-head
 Tae (Teresa) Kidd ----- Consuite Sub-head
 Deborah Meysembourg ----- Consuite Sub-head
 Felix "Omaha" Strates ----- Consuite Sub-head
 Ellie Yoder ----- Consuite Sub-head
 Pavel ----- Consuite Sub-head
 DaveRust ----- Gaming Room Head
 Don Hackett ----- Gaming Room Subhead (board)
 Ro Polzin ----- Gaming Room Subhead (cards)
 Ben Kochie ----- Gaming Room Subhead (LAN)

Lisa Pepin ----- Gaming Room Subhead (rpg)
 Scott Keever ----- Harmonic CONvergence Co-head
 Sean Larson ----- Harmonic CONvergence Co-head
 Eric Heideman ----- Krushenko's
 Dave Rust ----- Literary Lounge Head
 LeXi Erwin-MacDonald ----- Main Stage
 Skaht Hansen ----- Main Stage
 Anthony Karna ----- Main Stage
 Shaun Kluza ----- Main Stage Sub-head
 Jerry Stearns ----- Mark Time Awards & Radio Show
 Erin Kasper ----- Masquerade Head
 Michael Lee ----- Programming Co-Head
 Matt Waterhouse ----- Programming Co-Head
 Romeo Azar ----- Programming Sub-head
 Ed Eastman ----- Programming Sub-head
 Margaret Eastman ----- Programming Sub-head
 Amada Marquez ----- Programming Sub-head
 Ann Roubik ----- Programming Sub-head
 Matt Savelkoul ----- Programming Sub-head
 Bill Young ----- Programming Sub-head
 Erica Zaffke ----- Programming Sub-head - Projects
 David Buth ----- Science Room Head
 Elliott James ----- Special Events Coordinator
 Tom Harty ----- Theatre Nippon Head
 Lindsey Carlson ----- Theatre Nippon Sub-head
 Mara Kapp ----- Theatre Nippon Sub-head
 Andy Mills ----- Theatre Nippon Sub-head
 Jose Rivera ----- Theatre Nippon Sub-head
 Peter Smith ----- Theatre Nippon Sub-head
Ishmael Williams ----- Hotel Director
 Diane Stewart ----- Meeting Support
 Samantha Thompson ----- Meeting Support
 Eowyn Ward ----- Meeting Support
 Emily Stewart ----- Meeting Support Coordinator
 Erik McInroy ----- Dock
 Bob Aiken ----- Façade
 Frost Simula ----- Façade
 Kerry Scott ----- Facilities Admin
 Larry Andrie ----- Gravedigger Two
 Loki Eckstrom ----- Gravediggers Union Head
 Katy Duffy ----- Hotel 2
 Amy McInroy ----- Hotel 2
 Patricia Ward ----- Hotel 2
 Christina Facchin ----- Hotel 2
 Michael Alexander ----- Hotel Co-Head
 Linda Paul ----- Hotel Co-Head/Resume
 Jules Raberding ----- Hotel Support
 Rhonda Danielson ----- Operations Co-head
 Thomas Keeley ----- Operations Co-head
 Doug Kirks ----- Operations Co-Head

John Gunther ----- Operations Sub-head
 Nadim Khalidi ----- Operations Sub-head
 Mitch Moschkau ----- Operations Sub-head
 Ann Roubik ----- Operations Sub-head
 Jill Vujovich ----- Operations Sub-head
 Bridget Kromhout ----- Parties Head
 Samantha Thomas ----- Parties Sub-Head
 Amy Conard ----- Resume
 Jen Manna ----- Resume
 Linda Paul ----- Resume
Pat Wick ----- Finance Director
 Jenni Klumpp ----- Finance Support
 Bruce Yoder ----- Finance Support
Perrin Klumpp ----- Guests Director
 Josh Shinabarger ----- Guest Coordinator Assistant
 Anton Petersen ----- Guest Liaison - Marv
 Melissa Wuori ----- Guest Coordinator
 Lex Larson ----- Guest Liaison - Len Wein
 Rachel MacAulay ----- Guest Liaison - Larry Dixon
 Barb Pemberton ----- Guest Liaison - Harry
 Heather Wuori ----- Guest Liaison - backup Dr. Jim
 Jody Wurl ----- Guest Liaison - Misty
 Amanda Tempel ----- Guest Liaison - backup Larry & Misty
 Mark Tempel ----- Guest Liaison - back up Harry & Jay
 David Cuneo Justin ----- Guest Liaison - backup Len & Marv
 Valerie Field ----- Guest Liaison - Dr. Jim
 Lisa Pepin ----- Guest Liaison - Jay
 Judy Byers ----- Silent Auction
 Marty Byers ----- Silent Auction Sub-head
 TJ Starbuck ----- Silent Auction Sub-head
 Char Thompson ----- Silent Auction Sub-head
 Lisa Horton ----- Silent Auction Sub-head
Jeremy Stomberg ----- Marketing Director
 Amy Tucker ----- Advertising
 Charlie Horne ----- Art Show Head
 Kari Askeland ----- Art Show Sub-head
 Teresa Knipp ----- Art Show Sub-head
 James Thomas ----- Art Show Sub-head
 Charles Piehl ----- Art Show Sub-head: auction
 Mary McKinley ----- Dealers Room Head
 Herb Lindorff ----- Dealers Room Sub-head
 Michael Fanslow ----- Merchandise Head
 Sue Bloyer ----- Merchandise Sub-head
 John Thompson ----- Merchandise Sub-head
Chris Jones ----- Publications Director
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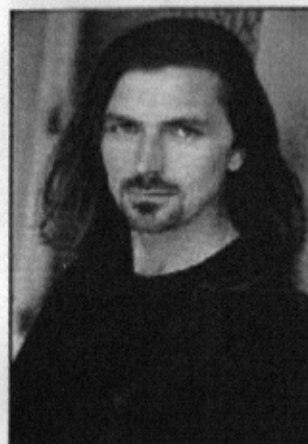
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SCIENCE FICTION FANTASY FESTIVAL

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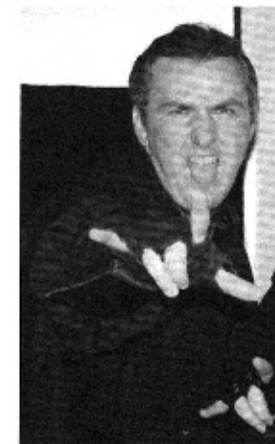
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& THE PRINCE OF PERSIA HIMSELF
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Check the box that will apply on the dates of the convention:

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NOT Required - An e-mail address is **NOT** required but will speed up the process of confirming your registration and providing you with information about the convention. Badge names are also not required.

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Registration Rates

Adult Membership until Dec. 31, 2005	\$30
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Thank you for your interest in and support of **CONvergence**, brought to you by the Minnesota Society for Interest in Science Fiction and Fantasy (MISFITS). If you provide us with an e-mail address, your registration confirmation will be sent to you via e-mail as soon as it is entered into our database. If we do not have your e-mail address, confirmation will be sent upon our next scheduled US Mailing cycle. Any confirmation given is pending the clearing of payment. Please note that we keep our information private and will not share your personal information with anyone. If you have questions or need to contact us for any reason, please use the contact information at right.

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Join us July 7, 8, 9

with our scheduled guests

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Author of the Honor Harrington series

Miles Teves

 conceptual artist

Kenneth Hite

 Gaming Designer

and Returning Guest of Honor

Gary Russell

Producer of the Big Finish Dr. Who Audios

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