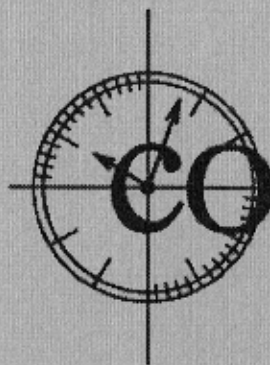


"The only reason for time is so that every-  
thing doesn't happen at once."

—Dr. Buckaroo Banzai



# TIME FLIES CONvergence 2003

**Don't know where  
to find what  
you're looking for?**

Visit the **Information Desk** in  
**CONvergence Central** outside of the  
Radisson South Grand Ballroom  
on the second floor.

Or visit the **Operations Bridge** in  
Verandas 1 and 2 just around the corner.  
You can reach the Bridge by phone at **x7215**.



# CONVERGENCE '03



# TIME FLIES

2003 PROGRAMMING  
AND EVENTS GUIDE

The purpose of this Programming Guide is to tell you the where-and-when of things happening throughout the convention weekend. For more detailed information about departments and events at CONvergence, you can read about them in the CONvergence Souvenir Book.

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## Contact Info

**CONvergence** (Care of):  
**The Minnesota Society for Interest in Science Fiction and Fantasy (MISFITS)**  
 1437 Marshall Avenue, Suite 203  
 St. Paul, MN 55104

**24-hour voicemail:**  
 651-MISFITS (651-647-3487)

**CONvergence e-mail / web site:**  
 info@convergence-con.org  
<http://www.convergence-con.org>

**MISFITS e-mail / web site:**  
 info@misfit.org  
<http://www.misfit.org>

## CONvergence 2003 Programming Guide

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### schedule changes

CONvergence Programming and Publications have worked together to make this Programming Guide as accurate as possible, but since last-minute changes occur, refer to the Programming Update boards located outside Atrium 5 and in CONvergence Central.

## Hours of Operation and Locations

### Art Show

— Plaza 5/6 (First Floor)  
 Friday 10:00am—2:00pm (Check-in Only)  
           2:00pm—10:00pm  
 Saturday 9:00am—6:00pm  
           9:00pm (Art Auction – Atrium 4)  
 Sunday 10:00am—3:00pm

### Cinema Rex

— Plaza 4 (First Floor)  
 Friday 3:00pm—6:00am  
 Saturday 10:00am—5:00am  
 Sunday 10:00am—5:00pm  
 (See schedule on page 3)

### COF2E2 Free Coffee

— Cabana 115 (First Floor)  
 Opens Friday 3:00pm / Closes Sunday 5:00pm

### Concessions

— CONvergence Central (Second Floor)  
 Friday 2:00pm—5:00pm  
 Saturday 10:00am—5:00pm  
 Sunday 10:00am—6:30pm

### Connie's Space Lounge

— Verandas 5, 6 & 8 (Second Floor)  
 Friday 8:00pm—2:00am  
 Saturday 2:00pm—7:00pm, 10:00pm—2:00am

### ConSuite

— Cabanas 214-219 (Second Floor)  
 Opens Friday 3:00pm / Closes Sunday 5:00pm

### Dealers' Room

— Grand Ballroom West & Center(Second Floor)  
 Friday 2:00pm—6:00pm  
 Saturday 10:00am—6:00pm  
 Sunday 11:00am—4:00pm

### Gaming Suites

— Twenty-Second Floor  
 Opens Friday 5:00pm / Closes Sunday 5:00pm  
 Scheduled gaming runs the following hours:  
 Friday 5:00pm—11:00pm  
 Saturday 9:30am—11:00pm  
 Sunday 9:30am—5:00pm

### Harmonic CONvergence

— Cabana 118 (First Floor)  
 Friday 3:00pm—5:00am Saturday morning  
 Saturday 3:00pm—5:00am Sunday morning  
 Sunday 2:00pm—5:00pm  
 (See schedule on page 10)

### Krushenko's

— Cabana 114 (First Floor)  
 Friday 9:00pm—2:00am  
 Saturday Noon—7:00pm  
 Sunday Noon—5:00pm  
 (See schedule on page 11)

### MainStage

— Grand Ballroom East (Second Floor)  
 (See schedule on page 12)

### Masquerade

— Grand Ballroom East (Second Floor)  
 Friday 11:00am—7:00pm (Sign up)  
 Saturday 9:00am—11:00am (Sign up)  
 Saturday Noon (Orientation)

### Masquerade Performance

Saturday 7:00pm—9:00pm

### MISFITS Room Party

— Cabana 213 (Second Floor)  
 Friday 8:00pm—2:00am  
 Saturday 8:00pm—2:00am

### Parties

Individual parties have their own schedules and hours of operation as determined by the party hosts. (See schedule on page 16)

### Operations Bridge

— Verandas 1 & 2 (Second Floor)  
 Thursday Noon—9:00pm  
 Open 24 Hours a Day starting 8:00am Friday.  
 You can call the Bridge at **x7215**.

### Programming Green Room

— Atrium 5 (Second Floor)  
 Friday Noon—6:00pm  
 Saturday 10:00am—6:00pm  
 Sunday 10:00am—4:00pm

After hours, please have the Operations Bridge page the programming head on duty.

### Registration

— Verandas 3 & 4 (Second Floor)  
 Thursday 3:00pm—7:00pm (Volunteers ONLY)  
 Friday 9:00am—11:00pm  
 Saturday 9:00am—2:00pm AND  
           4:00pm—6:00pm  
 Sunday 11:00am—1:00pm (\*04 Registration)  
           6:00pm—8:00pm (\*04 Registration)

### After Hours Registration:

If you can't get to Registration during the posted hours, there will be help available in the Bridge, Verandas 1 & 2 (right next door).

### Science Room

— Plaza 1 (First Floor)  
 Friday 3:00pm—7:00pm  
 Saturday 11:00am—7:00pm  
 Sunday 11:00am—4:00pm

### Silent Auction

— Atrium 1 (Second Floor)  
 Friday 12:00pm—5:00pm AND  
           8:00pm—10:00pm  
 Saturday 9:00am—5:00pm AND  
           8:00pm—11:00pm

Winners may pick up their items from Atrium 1 on Sunday between 10:00am and 5:00pm.

### Theatre Nippon

— Plaza 3 (First Floor)  
 Opens Friday 5:00pm / Closes Sunday 6:00pm  
 (See schedule on page 13)

### Volunteers Desk/ Information Services

— CONvergence Central (Second Floor)  
 Wanting to help out and don't know where you're needed? Stop by the Volunteers Desk in CONvergence Central outside the Grand Ballroom. At the same location, Info Services is the best place to answer your what/when/where questions about the convention.

Friday Noon—11:00pm  
 Saturday 10:00am—11:00pm  
 Sunday 11:00am—4:00pm

## Special Events

### Blood Drive

**/Sign-up at Registration (Verandas 3 & 4, South Tower, Second Floor)**

Saturday: 11:00am—4:00pm

CONvergence is hosting a blood drive with the assistance of the **Heinlein Society** and the **American Red Cross**. Each donor will receive an enameled pin designed by Robert Heinlein, and there will also be books for some randomly chosen donors.

### Moggnauf / Black & Green / Folk Underground Concert

**/Edina Room (Second Floor)**

Saturday: 10:30pm

CONvergence is pleased to present a special musical performance by **Moggnauf**, the **Folk Underground**, and **Black and Green**. Anyone familiar with these popular groups know that there is quite a bit of overlap between their members. This gathering promises to be an entertaining round robin of music and comedy with **Lojo Russo**, **Lorraine Garland**, **Trevor Hartman**, **Paul Score**, and **Dylan Hatch**. For more information on these groups, visit [www.folkunderground.com](http://www.folkunderground.com) or [www.lojorusso.com](http://www.lojorusso.com).

### Battleth Tournament

**/Garden Court (South Tower, First Floor)**

Saturday: 9:00am—Noon

CONvergence will again be hosting the Battleth Tournament of the Imperial Klingon Forces. This year's theme is *Defeating the Disease*, with all proceeds going to benefit the American Diabetes Association. The IKF is opening the tournament to other Klingon fan clubs but all participants must be certified to fight under IKF rules, due to safety and liability issues for IKF. The IKF Fighters Guild will have marshals on hand to provide necessary training and certification. All tournament weapons will be provided by IKF to ensure that they are made to IKF specifications. IKF reserves the right to disallow participation to anyone who IKF feels may not participate in a safe manner.

The schedule for the tournament is as follows:

9:00am—10:00am	Last-minute certifications and orientation for fighters
10:00am	Opening Ceremonies Speech by IKF Chancellor
10:15am	Begin drawing names and starting matches
11:45am (Approximately)	Award Ceremony and presentation of prizes

The cost to enter the tournament is \$15, and all proceeds benefit the American Diabetes Association. For more information, contact Capt. Krom Zantai-Ketal (aka Jerry Harrison) at [envy@1874@aol.com](mailto:envy@1874@aol.com).

### Fantasy Flight Games Demonstration

Friday: 2:00pm—10:00pm

Saturday: 10:00am—10:00pm

Sunday: 10:00am—4:00pm

(See description in Gaming Events section on page 7)

### Lord of the Rings Trivia Contest

**/Edina Room (Second Floor between North & South Towers)**

Sunday: 2:00pm

(See description in Gaming Events section on page 9)

## Art Show and Auction

**/ Plazas 5 & 6 (North Tower, First Floor)**

Friday: 10:00am—2:00pm (Check-in only)

2:00pm—10:00pm

Saturday: 9:00am—6:30pm

Art Auction starts at 9:00pm (Atrium 4)

Sunday: 10:00am—3:00pm (Artist and Purchase Pick-up)

In between participating in the fabulous programming, buying new and nifty things in the Dealers Room, and hanging out talking to all of your fellow CONvergence members, be sure that you make enough time to stop in at the Art Show. Be awed and amazed at the art present for your perusal and possible purchase! (Sorry. We'll stop now.)

The Art Auction will start at 9:00pm on Saturday night, and will be located in Atrium 4, upstairs and across from the Art Show. Please note that the Auction will start at 9:00pm, whether the Masquerade is finished or not.

If you have purchased art, you can come pick it up on Sunday between 10:00am and 3:00pm. If you are an artist, you can come pick up your art during that same time.



## Cinema Rex Movie Room

**/ Plaza 4 (North Tower, First Floor)**

We're thrilled to be back for Year Five, tucked away in our cozy corner and looking forward to having a great convention. For this year's theme, Rex had a plethora of time travel films to choose from. He's picked several of his favorites, as well as some other genre movies. This year's big events

include another installment of Trailer Park and two rather special mystery films that you won't want to miss for anything!

Cinema Rex is all about comfort, atmosphere, and great movies. To accomplish this, Rex turns our film room into one big cozy living room filled with all the free concessions you can shove in your face and puts the movies on a big screen with a great sound system. In the end, a film room can only be as good as the films it shows. We can and will show a variety of movies: classics that everyone should have seen (but we know some of you haven't), films that are painful to watch on a small screen, let alone pan-and-scanned, films that are fun to see with a crowd, and films from past years' suggestion boxes.

Thanks again to all who filled out comment cards in past years. As always, we value your input and hope to receive more this year. Rex reads every card personally, and your opinions and film suggestions are very helpful.

### friday

3:00pm **The Time Machine** (widescreen) NR--1960--103 min.

dir. George Pal w/Rod Taylor, Alan Young, Yvette Mimieux, Sebastian Cabot

The granddaddy of time travel movies, this film has held up over the years and is vastly superior to the recent remake. If Rex had just built a time machine, he'd probably go into the future and find a wonderful, idyllic society. Unfortunately, Rod Taylor is not so lucky, even with Yvette Mimieux waiting for him. Utopia, my ass....

5:00pm **The Final Countdown** (widescreen) PG--1980--103 min.

dir. Don Taylor w/Kirk Douglas, Martin Sheen, Katharine Ross, James Farentino

What if a nuclear powered aircraft carrier traveled back in time and could change the course of history? This seldom seen, quality film is headed up by an excellent cast. On TV reruns the dogfight scenes will leave you cringing. The US DVD release is appalling, the British DVD disappointing, the German and Australian so-so, but wait until you see the amazing Dutch version with the full 2.35 aspect ratio, 5.1 sound, anamorphically enhanced. **WOW!!!** This is one you can't miss.

- 7:00pm **Big Trouble in Little China** (widescreen) PG13--1986--99 min.  
*dir. John Carpenter w/Kurt Russell, Kim Cattrall, James Hong*  
 Kurt Russell is back and this time he's servin' up Chinese. Well... er... um... at least he's servin' up some trouble.
- 9:30pm **Special Surprise Feature**  
 Due to contractual obligations, Cinema Rex can not disclose the title of this film. Believe Rex... you won't be disappointed.
- Midnight **The Terminator** (widescreen) R--1984--108 min.  
*dir. James Cameron w/Arnold Schwarzenegger, Michael Biehn, Linda Hamilton, Paul Winfield, Lance Henriksen* With the release of T3 and our time travel theme, how could we not show this sci-fi classic? Experience the glorious special effects on a big screen with booming Dolby sound with a big batch o' geeks. Can you think of a better mid-night movie?
- 2:00am **The Lord of the Rings: The Two Towers** (Widescreen) PG13--2002--193 min.  
*dir. Peter Jackson* Rex is pleased and proud to present the next installment of *The Lord of the Rings* trilogy, following up last year's showing of *The Fellowship of the Ring*. A great geek scoop that can only be outdone by our Special Surprise Feature.

### saturday

- 10:00am **Time Bandits** (widescreen) PG--1981--116 min.  
*dir. Terry Gilliam w/Craig Warnock, David Warner, David Rappaport, Kenny Baker, Ralph Richardson, Ian Holm.*  
 Rex thinks this movie sucks but has decided to throw a bone to you pathetic losers who think this film is worth watching. Don't let the doors hit you in the ass on the way out.
- Noon **12:01 PM** NR--1990--25 min. *dir. Jonathan Heap w/Kurtwood Smith*  
 Sometimes a film can change your entire worldview. In 12:01 PM, Kurtwood Smith is stuck in a rut. Working in the same dead-end job day after day, he finds he only has one hour to change the course of his life and save the Universe. Does he succeed? At 12:01, you can find out. You'll never look at your lunch hour the same way again.
- 12:30pm **La Jetée** NR--1962--28 min. *dir. Chris Marker*  
 Pull on a beret, dangle an unfiltered cigarette from the corner of your mouth, and come see the French short film that inspired *12 Monkeys*. We know few of you have seen this film, so you can now rectify this situation and redeem yourself in Rex's eyes. Attendez, mes amis, zee smoking, she eez not allowed een Cinéma Rex. Haux, haux, haux.
- 1:00pm **12 Monkeys** (widescreen) R--1995--129 min.  
*dir. Terry Gilliam*  
*w/Bruce Willis, Madeleine Stowe, Brad Pitt, Christopher Plummer, Simon Jones*  
 By far Rex's favorite Terry Gilliam film, it's everything he looks for in a time travel picture: dark, moody, with a grim portrayal of the future we have to look forward to. Special note: before the Sat. afternoon showing, come see *La Jetée*, the 1962 short film on which *12 Monkeys* is based.
- 3:30pm **Time After Time** (widescreen) R--1979--112 min.  
*dir. Nicholas Meyer w/Malcolm McDowell, David Warner, Mary Steenburgen*  
 A suspenseful thriller created by the director of *Star Trek II*, this often overlooked film is our 2nd installment in the time traveling adventures of H. G. Wells. If you were Wells and your friend David Warner turned out to be Jack the Ripper, would you be brave enough to use your time machine to chase him to 1979? Even if you knew Mary Steenburgen was waiting for you in the free love 70's? Utopia, my ass...
- 5:30pm **Village of the Damned** (widescreen) NR--1960--77 min.  
*dir. Wolf Rilla w/George Sanders*  
 Just as we always thought: blonde-haired, blue-eyed Aryan children are always evil aliens. Quintessential classic sci-fi/horror at its best. See the film that inspired the John Carpenter remake.

- 7:00pm **Special Surprise Feature: Encore Presentation**  
 Due to contractual obligations, Cinema Rex can not disclose the title of this film. Believe Rex... you won't be disappointed.
- 9:30pm **Trailer Park**  
 See what the future holds as Rex dishes out trailers for hot upcoming releases, as well as some other fun, short stuff. Lots of entertainment in just under an hour! This is one trailer park that probably won't get hit by a tornado.
- 10:30pm **Run Lola Run** (widescreen) R--1998--81 min.  
*dir. Tom Tykwer w/Franka Potente*  
 Rex has been waiting for a good excuse to show this amazing German film for years and the time travel theme has finally given him the chance. Fast-paced, intelligent, cleverly written and with great music, this film is a real treat. Afterwards you can debate with Rex whether this movie has anything to do with time travel.
- Midnight **Donnie Darko** (widescreen) R--2001--113 min.  
*dir. Richard Kelly w/Jake Gyllenhaal, Patrick Swayze, Drew Barrymore*  
 Have you ever seen a huge mutated rabbit-man from the future and wanted to kill him? A cult favorite with lots of 80s nostalgia, this unique film displays an internally consistent philosophy of time travel. If you like the bizarre, the dark and the twisted, then this film is for you.
- 2:00am **12 Monkeys** (widescreen) R--1995--129 min.  
*dir. Terry Gilliam*  
*w/Bruce Willis, Madeleine Stowe, Brad Pitt, Christopher Plummer, Simon Jones*  
 (See Saturday 1:00pm listing for description)

### sunday

- 10:00am **The Lord of the Rings: The Two Towers Encore Presentation**  
 (Widescreen) PG13--2002--193 min. *dir. Peter Jackson*  
 (See Friday 2:00am listing for description)
- 1:30pm **The Time Machine** (widescreen) NR--1960--103 min.  
*dir. George Pal w/Rod Taylor, Alan Young, Yvette Mimieux, Sebastian Cabot*  
 (See Friday 3:00pm listing for description)
- 3:30pm **The Final Countdown** (widescreen) PG--1980--103 min.  
*dir. Don Taylor w/Kirk Douglas, Martin Sheen, Katharine Ross, James Farentino*  
 (See Friday 5:00pm listing for description)



## COF2E2 Free Coffee

/Cabana 115 (South Tower, 2nd Floor)

Opens 3:00pm Friday

Closes 5:00pm Sunday

Your favorite free java joint is back again for CONvergence 2003. As we know your convention weekend will fly by, COF2E2 is available to help you keep your eyes open 24 hours a day.

COF2E2 yet again provides all the free coffee-related beverages your heart desires, with the purchase of convention admittance, of course. And not only can you attain your caffeine buzz in the form of coffee or espresso, we also serve a variety of teas and steamers if you desire something more soothing. So stop by and see what's new, or just take advantage of the coffee shop atmosphere to hang out with friends or get off your feet for a while.

We look forward to helping you ignore your blood-shot, sleep deprived, bleary eyes as time flies during CONvergence 2003.



## Connie's Space Lounge

/ Verandas 5, 6 & 8 (South Tower, Second Floor)

Friday 8:00pm—2:00am

Saturday 2:00pm—7:00pm AND 10:00pm—2:00am

Connie's Space Lounge returns for its third year with old favorites and new surprises! Stop in Friday night for a Space Smoothie and listen to live electronic music by Dolores Dewberry, Low Orbit, Danger Danger Hotrod, and more. Join in with the improvisational soundscapes of the Sensor re:Engine on Saturday night.

The newly expanded Space Lounge is excited to debut The Sensorium, a surround-sound audiovisual experience within a 20-foot geodesic dome. We've got plenty of space to lounge in, games, body paint, and no shortage of things that glow and beep. The Space Lounge will definitely be the place to see and be seen at the convention! (You'll see.) Be seeing you!



## Fan Faire

/ CONvergence Central (North Tower, 2nd Floor)

CONvergence has decided to try something new for fan groups. Rather than a Fan Faire that will run for two hours on Saturday, we are providing a new space in CONvergence Central for fan groups. Any fan group can sign up for a one-hour time block at the table. If you didn't contact us before the convention, don't worry! You can sign up at the Volunteer Table conveniently located right next to the new fan table. We hope this new feature of our convention will put fan groups right in the middle of the action and help them recruit new members and generate interest in club activities.



## Gaming

/ ConSuite (Cabana 216)  
and Gaming Suites (22nd Floor)

Gaming Suites Open Friday 5:00pm / Closes Sunday 5:00pm

Scheduled gaming runs the following hours:

Friday: 5:00pm—11:00pm

Saturday: 9:30am—11:00pm

Sunday: 9:30am—5:00pm

### Welcome to CONvergence Gaming, 25 ... July, 2023!

While the opening of the Time Capsule will be the biggest draw for everyone's attention this year (and the convention's steady growth to a 7-day con is keeping the staff too busy to breathe), we have a few diversions to keep all attendees entertained and engaged in the games they all loved way back in the early days of this convention.

Located on two floors of the Radisson South Hotel's tall tower, the 22nd and 2nd, Gaming is proud to be located not only in its traditional spot at the top of the elevators but also in ConSuite on the 2nd floor! Yep, we've put our Game Library down in ConSuite in one of two rooms set aside for people to play games during the weekend. There will even be a few scheduled events down there, just to show off some of our favorite pastimes!

Also, LAN Gaming is back again with the assistance of local fan group Eregion and computer gaming store *The Loading Zone!* This time, not only have they brought their computers with them, but they've also set up a room featuring Console Gaming! Remember Console Games? Those quaint, archaic devices that people used to play before neural implants? Well, turn off your cybernetics and flex your muscles... these manually-controlled games can really give you a workout!

If all this weren't enough, CONvergence Gaming is pleased to offer plenty of Card and Strategy games such as the eternal *Cheer Geek*, *Chez Grunt*, *Chez Dork*, *Munchkin*, *Space Munchkin* and many others! How could we resist having classic games illustrated by Guest of Honor John Kovalic? If you've never played one of these outstanding games or even if you're just a bit fuzzy

on a few, stop by anyway! Learning sessions will take place Saturday morning and tournaments will take place all weekend. So sign up early and often.

This is CONvergence's Silver Anniversary, so let's celebrate it right by looking back at the great games of the past and set a new standard for the Ghost of Gaming-Future!

### all weekend long:

#### NERO Alliance: Module of Mayhem

**Time:** Open to close of Gaming Suites **Number of Players:** 3-6 (Beginner—Advanced)

**Location:** 22nd Floor, Suite 2206 **Referees:** J Berg and Roy C. Booth

We will be running a Module entitled "Tavern Trouble", an introduction to the NERO rules system filled with intrigue and adventure in a tavern setting. Games will begin Friday at 7:00pm, Saturday at 9:00am, 12:30pm, 4:00pm and 7:30pm and Sunday at 9:30am and 1:00pm with registration beginning 30 minutes before the listed times. We will also be present for Q&A and demos through the duration of the convention.

#### Fantasy Flight Games Demonstrations

Friday: 2:00pm—10:00pm

Saturday: 10:00am—10:00pm

Sunday: 10:00am—4:00pm

**Location:** Garden Court (South Tower, First Floor)

Fantasy Flight Games will be demonstrating games all weekend long in the garden court. Come down to pool side and enjoy learning and playing some great games. We will be featuring *Lord of the Rings* games, including the brand new Trivia Game, *A Game of Thrones* collectible card game based on George R. R. Martin's best selling novels, and many others.

### friday

8:00pm—11:00pm

#### HeroClix MurderWorld: All-Mutant Edition

**Referee:** David J Rust **Number of Players:** 4 (exp. w/ HeroClix)

**Location:** 2nd Floor Gaming: Non-smoking ConSuite

Ladies and Gentlemen... Children of all ages! ARCADE proudly welcomes you to MurderWorld, where nobody EVER survives! Yes, bring your mutant HeroClix for a 200-point brawl spectacular set against the backdrop of Arcade's MurderWorld! Any mutants are welcome, from any Marvel set, as well as Spider-man (afterall, didn't Arcade say he wanted a rematch with the wall-crawler?). This first run will be mutants (and Spider-man) only ... up to four players with a time limit of 3 hours.

#### D&D (3rd Edition) d20: Twist of Time

**Referee:** Bob Widerski **Number of Players:** 6—8

**Location:** 22nd Floor—Suite 2202

A group of adventurers find themselves in a quiet, peaceful town when strange things start to happen. Time itself seems to be shattered here - and some mysterious dark forces are operating in the background. Will the characters rise up to be heroes, or will the townsfolk suffer an eternity of torture and tyranny? Game for 6—8 characters of 8th—10th level. DM will have pre-generated characters, or you can bring your own.

#### Magic: The Gathering Tournament

**Referee:** Rob Polzin **Number of Players:** 16

**Location:** 22nd Floor—Suite 2203

Magic the Gathering tournament using Scourge and the Odyssey block. This is a non-sanctioned event. No results will be reported to DCI or Wizards of the Coast. This will be a sealed deck, best 2 of 3 event. Rules will be discussed at tournament beginning. This is a "first come first served" tournament. Once 16 players have signed up the tournament is closed. Winner to receive 8 decks, 2nd place to receive 2 decks. 2 referees will receive 1 deck each.

**friday (continued) 8:00pm—11:00pm****Team 1942!—LAN Tournament****Referee:** Kevin McColl and the CONvergence LAN staff**Number of Players:** Approximately 10 (pending computer availability)**Location:** 22nd Floor—2205

The team to win the most rounds in time, wins!

**Chez Geek: "I'm putting a diaper on that animal."****Referee:** Bob Wagner **Number of Players:** 2—7 (Rookies welcome!)**Location:** 22nd Floor—2204

It's Chez Geek, the card game of slack, nookie and booze with illustrations and deeply twisted humor by CONvergence Guest of Honor John Kovalic. Find a couch, get some RPG nookie and block your buddies from reaching their slack goal before you reach yours. Includes the first 3 expansions, watch for a separate Chez Grunt event all on its own. Big fun for 2—7 players. **Mature themes: Drug and Sex Humor.**

**saturday****9:30am—11:00am****Battle Cattle: "Mooo Boom!"****Referee:** Bob Wagner **Number of Players:** 2—6 (Rookies welcome!)**Location:** 2nd Floor Gaming—Non-smoking ConSuite

Grab a cow and nuke your pals in this fun, fast paced game of cows with guns. And missiles. And flamethrowers. 2—6 players, rookies welcome, all ages appropriate.

**11:00am—2:00pm****Munchkin: "Mutilate the bodies!"****Referee:** Bob Wagner **Number of Players:** 2—7 (Rookies welcome!)**Location:** 2nd Floor Gaming—Non-smoking ConSuite

Say Huzzah for Munchkin, Steve Jackson's card game with all the fun of an RPG dungeon crawl without any of that pesky role playing. Kill the monsters, steal the treasure stab your friends in the back. Illustrations by **John Kovalic**. Immature themes.

**C&C FireStorm—LAN Tournament****Referee:** Kevin McColl and the CONvergence LAN staff**Number of Players:** Approximately 10 (pending computer availability)**Location:** 22nd Floor—2205

Come and experience the action, the fun, the firestorm...

**HeroClix MurderWorld: Free-For-All****Referee:** David J Rust **Number of Players:** 4 (experienced with HeroClix)**Location:** 22nd Floor—2204

Ladies and Gentlemen... Children of all ages! ARCADE proudly welcomes you to MurderWorld, where nobody EVER survives! Ever wonder how well Batman would do against the backdrop of Arcade's MurderWorld? Well, bring him along and see! Any heroes or villains are welcome, from any HeroClix set up to a maximum of 200 points. This second run is for anybody... up to four players with a time limit of 3 hours.

**2:00pm—5:00pm****d20 Modern: A Force From All Ages** (or Bill & Ted vs. the Terminator)**Referee:** Bob Widerski **Number of Players:** 6—10**Location:** 22nd Floor—2202

A team of robotic killing machines from the far future has arrived here at CONvergence intent on killing off the great staff that organizes and runs this convention, and doing as much collateral damage as possible in the process. Two (rather inept) time travelers have gathered a force from various times to combat them. This "Force From All Ages" must succeed, or CONvergence is forever doomed. Game for 6—10 characters—some past, present, and future—utilizing the D20 system (D&D, modern, and a few add-ons) GM will have pre-generated characters.

**DOOM 2—LAN Tournament****Referee:** Kevin McColl and the CONvergence LAN staff**Number of Players:** Approximately 10 (pending computer availability)**Location:** 22nd Floor—2205 The classic first-person shooter, with custom maps!**5:00pm—8:00pm****CounterStrike!—LAN Tournament****Referee:** Kevin McColl and the CONvergence LAN staff**Location:** 22nd Floor—2205**Number of Players:** Approximately 10 (pending computer availability)

Custom-made map lets you battle in the White House for supremacy! This is a Loading-Zone original... come early before all the spaces are full!

**Frag: "Dude, your eyeball is over there."****Referee:** Bob Wagner **Number of Players:** 2—6 (Rookies welcome!)**Location:** 22nd Floor—2204

Open up and say *aarrmmghghghgh* for Steve Jackson's Frag, the game that brings the fun and carnage of a first person shooter video game to board gaming. Chainsaws! Flamethrowers! Man Portable Nukes! 2-6 players, rookies welcome, all ages appropriate. Lots of six sided dice and some Kevlar undies strongly recommended.

**5:00pm—9:30pm****HeroClix (Marvel): Attack of the Time Travellers****Referee:** Paul Wolda **Number of Players:** Special (see below)**Location:** 22nd Floor—2202

The Multiverse is starting to unravel due to time paradoxes and you are out of chances to correct events. You have to take your squad of supers into the past to correct the mixed-up events. Three 45-minute rounds will be played with the 2 top players facing off for the championship. Each team is required to have figures (totalling 100+ points) who have time-travelled as members. No team may have more than 1 figure of any named super even if they are LEs. If your time-travellers are not on the pre-approved list, please bring documentation to support their time-travelling claims.

*Approved time travellers: Clint Barton/Hawkeye, Ben Grimm/Thing, Scarlet Witch, Iron Man, Sue Storm/Invisible Girl/Invisible Woman, Moondragon, Spider-Man, Thor, Mr. Fantastic, Kang, Gambit, Jean Grey, Captain America, Shadowcat/Kitty Pryde, Black Panther, Dr. Strange, Dr. Doom (Not the LE), Johnny Storm/Human Torch, Cyclops, Logan/Wolverine/Weapon X, Vision, Spiral and Yellowjacket/Rita M.*

**8:00pm—11:00pm****Team 1942!—LAN Tournament****Referee:** Kevin McColl and the CONvergence LAN staff**Number of Players:** Approximately 10 (pending computer availability)**Location:** 22nd Floor—2205

The team to win the most rounds in time, wins!

**sunday****11:00am—2:00pm****Space Munchkin: "He's dead, Jim. Dibs on his wallet."****Referee:** Bob Wagner **Number of Players:** 2—6 (Rookies welcome!)**Location:** 2nd Floor Gaming—Non-smoking ConSuiteMunchkin. In space. And yes, **John Kovalic** did the art. Huzzah!

2—6 players, rookies welcome, all ages appropriate.

**2:00pm****Lord of the Rings Trivia Contest**

Edina Room (Second Floor between North &amp; South Towers)

How well do you know J.R.R. Tolkien's Lord of the Rings? Test your knowledge of the Lord of the Rings novels by participating in Fantasy Flight Games' Lord of the Rings Trivia Game Contest. Compete individually, or as teams, and pit your knowledge

against your fellow con-goers (or just come and watch the fun). Plenty of prizes for contestants and giveaways for audience members, including copies of the brand new Lord of the Rings Trivia Game! Sign up to compete at the Fantasy Flight booth in the garden court anytime during the weekend before 1:00 pm Sunday.

**sunday (continued) 2:00pm—5:00pm**

**Chez Grunt: "Once the pin is pulled, Mr. Grenade is no longer our friend."**

Referee: Bob Wagner Number of Players: 2—7 (Rookies welcome!)

Location: 2nd Floor Gaming / non-smoking ConSuite

Chez Grunt, Steve Jackson and **John Kovalic's** salute to our brave men and women in uniform. Its Chez Geek with high explosives, salute! 2—7 players, rookies welcome.

**Mature Themes: Sex and Drug Humor.**

**2:00pm—5:00pm**

**Broodwar! Arakis 3: Launch the WEENIES!**

Referee: Kevin McCoil and the CONvergence LAN staff

Location: 22nd Floor—2205

Number of Players: Approximately 10 (pending computer availability)

Rule 1: Defeat Kevin. Rule 2: We ain't joking. Rule 3: Be last one standing! (Remember those buddies? Now they're enemies!)

## Harmonic CONvergence Stage



/ Cabana 118 (South Tower, First Floor)

Harmonic CONvergence (formerly COF2E2 Music) is CONvergence's more intimate venue for live music and entertainment. The space will feature an all-acoustic blend of music and spoken word performances. Each year we look for musicians, filkers, comedians and other performers interested in using this space. If you or someone you know are interested in performing at CONvergence, contact us at [info@convergence-con.org](mailto:info@convergence-con.org). Below is a tentative

schedule for the weekend's Harmonic CONvergence performances. There were a few slots empty at presstime that may have been filled. Stop by for an updated listing.

**friday**

3:00pm—5:00pm	Not From Space (Silver Mark Time Award Winner)
6:30pm—8:30pm	Room closed due to Opening Ceremonies
8:30pm—9:30pm	Q
9:45pm—10:45pm	The Dregs: CD Release Party
11:00pm—5:00am	TBA

**saturday**

3:00pm—4:00pm	Mean Age
4:00pm—5:00pm	Young-Plante
5:00pm—6:00pm	Scott Keever
6:00pm—8:30pm	TBA
8:30pm—10:00pm	The Great Luke Ski
10:00pm—11:00pm	Reve du Faun
11:00pm—5:00am	TBA

**sunday**

2:00pm—3:15pm	Dragon Song (Gold Ogle Award Winner)
3:15pm—4:00pm	Nebulous Rex (Mark Time Honorable Mention)
4:00pm—4:15pm	Background (Ogle Honorable Mention)
4:15pm—4:30pm	Up On The Rooftops (Gold Ogle Award Winner)
7:00pm—2:00am	TBA (Potential dead dog jam session)



## Krushenko's – Serving Alien Guests for 20 years!

/ Cabana 114 (North Tower, First Floor)

Krushenko's—inspired by a New York bistro in Larry Niven's *Ringworld*—is a space for people who like spending some of their time at SF conventions talking about science fiction and fantasy. Founded 20 years ago at the 1983 Minicon, Krushenko's now also brings its serious but unstuffy flavor to CONvergence, MarsCon, Diversicon, and Arcana. At CONvergence we'll have a mix of scheduled discussions, informal conversation, and SF-related parties. Come on down for light snacks and heavy conversation!

— Eric M. Heideman, Krushenko's Founder & Manager;  
Edward E. Ness, Krushenko's "Number One"

**friday**

5:00pm—6:00pm **Twenty Years of Krushenko's**  
A look at the history and evolving flavor of this unusual space.  
*Eric M. Heideman, mod.; Edward E. Ness.*

9:00pm—2:00am **A Party for Readers**  
Hosted by Second Foundation, an SF book-discussion group.

**saturday**

11:00am—Noon **What's up with Tales of the Unanticipated?**  
Looks at the history of this venerable fiction semi-prozine, founded by the Minnesota Science Fiction Society in 1986, with a peek at issue #24 produced by its new publisher, TOTU Ink, and guidelines information for submissions to #25. *Eric M. Heideman, mod.*

12:30pm—1:30pm **The Search for Extraterrestrial Life**  
Looks at the attempt to discover other life forms in our solar system and throughout the galaxy. *Paul F. Richards, mod.*

2:00pm—3:00pm **Larry Fessenden's Trilogy of Horror**  
We'll talk about this innovative director, what makes his horror film trilogy (*No Telling*—1991, *Habit*—1997, & *Wendigo*—2001) unique, and look at where he might be going in the future. *Emily Pullins, mod.; Eric M. Heideman.*

3:30pm—4:30pm **Natural Horror and Ecovegence Films**  
Another entry in our "BioHorror" series. What happens when nature goes bad and seeks revenge? Lecture and demonstration with brief clips, contrasting horror films with nature documentaries that focus on "evil and bad animals," followed by general discussion. *Emily Pullins, mod.*

5:00pm—6:00pm **SF Writing Groups: The 2003 Scene**  
In this annual meeting, representatives of writing groups that specialize in science fiction and fantasy discuss how the groups got started and how they function, and writers who are looking for an SF writing group have an opportunity to connect with groups that are currently recruiting. *Eric M. Heideman, convenor; sponsored by the Minnesota Imaginative Fiction Writers' Alliance.*

9:00pm—2:00am **Tales of the Unanticipated #24 Publication Party**

**sunday**

12:30pm—1:30pm **Movie Westerns**  
Continuing our series about non-SF film genres and how they relate to SF. Westerns are about as old as narrative cinema, dating back at least to *The Great Train Robbery* in 1903. We'll trace the evolution of the form both as art and popular entertainment, and look at such abiding themes as the role of the individual in the West. *David Christenson, mod.; Eric M. Heideman.*

2:00pm-3:00pm

**The Criterion Collection of Sci-Fi and Horror DVDs**

What is unique about the Criterion Company's approach to DVD production, as evidenced in their horror titles? We might focus on four: *Red Shoes*, *The Blob*, *Fiend Without a Face*, and *Haxan*. We'll focus on Criterion's comprehensive content, their philosophy, and how their efforts change the way that we watch and think about films. We'll also expand on what makes for exceptionally good or bad DVD-added content, and where this new "media feature" might go. *Emily Pullins, mod.; David Christenson Dave Margosian.*

3:30pm-4:30pm

**Bats and More Bats.**

Looks at the bat's portrayal in film, including clips of early silents about bats and vampires, and searches out the bat motif in literary horror. *Emily Pullins*

8:00pm-1:00am

**Diversicon Party**

Find out about this Twin Cities multicultural SF convention to be held August 13-15 with Guests Melissa Scott and Martha A. Hood.

**Mainstage Event Schedule**

/ Grand Ballroom East (North Tower, First Floor)

Mainstage is the home for many of the big events at the convention. Some events are popular enough to pack the house, so be sure to arrive early for good seating. Doors open at 6:00pm Friday.

**friday**

6:15pm-6:45pm

**Mark Time Radio Show / Opening Ceremonies Pre-Show**

Two short original audio stories by Brian Price and Jerry Stearns, featuring David Ossman and Michael Sheard:

*"Peter Galaxy, Intergalactic Envoy"* Two older gentlemen who started out together in a corny sci-fi radio series in the forties, but now long retired from varied show business careers, are confronted by fans from a galaxy long ago and far away.

*"Tell Them NAPA Sent You"* Max tries to find a part to repair his not-so-ordinary car, and finds that there are two ways to go about just about everything.

7:00pm

**Opening Ceremonies**

There's the sketch by the MISFITS Board of Directors, the introduction of our 2003 Guests, and important announcements to help you get the most out of the convention weekend. You'll laugh, you'll cry, it'll become a part of you...

10:00pm

**Mainstage Bands**

**Little Tin Box** is local electronic "darkwave romantic" duo Charles Sandler & Kelly Galvin, this year playing with special guests and surprise visual delights.

Mainstage is excited and proud to host the local neo-futurist industrial percussionist troupe **Savage Aural Hotbed**. Described as something of a blend of automatic machinery, traditional Japanese taiko drumming, and pure art, Savage Aural Hotbed pounds out catchy rhythms on such unconventional instruments as bungee springs and power saws. Not to be missed.

**dj Stryfe** will be spinning tunes between sets for your listening enjoyment.

**saturday**

7:00pm

**Masquerade**

Please join us once again as CONvergence presents the annual Masquerade presentation and contest. With the **Soylent Theater** halftime comedy show!

10:30pm

**Mainstage Dance**

Shortly following the Masquerade, hang out with us at the Mainstage for a showcase of danceable treats provided by dj's Rahna, Starfive, Dyslexic, Noise, and the Aether Twins. The first hour of the dance will be dedicated to specifically science fiction-oriented dance tunes and be strobe-free.

**sunday**

4:15pm

**Closing Ceremonies Pre-Show**

"It all Converges Somewhen" - A joyous romp thru time with the IKV RakeHell players.

5:00pm

**Closing Ceremonies**

Complete with likely grammatical correction from Mr. Michael Sheard. Come experience the grand finale of CONvergence 2003 and hear announcements about CONvergence 2004.

**Science Room**

/ Plaza 1 (North Tower, First Floor)

Friday 3:00pm-7:00pm  
Saturday 11:00am-7:00pm  
Sunday 11:00am-4:00pm

Visit the Science Room for a schedule of special events.

**Theater Nippon Anime Room**

/ Plaza 3 (North Tower, First Floor)

Theater Nippon will be screening both new cutting edge Anime and some classics you may have missed. All material is unconverted/scaled and displayed on a High Def video projector in Surround Sound on a THX certified receiver. Most Anime is DVD-based played on a progressive scan player.

**friday**5:00pm **Gokudo** (13+/English Dubbed)

Gokudo is a tomboy looking for excitement and the prince of his rival kingdom, he sets off on a quest to uncover all the great treasures of the world. He'll succeed, or he'll make a total fool of himself trying!

6:00pm **Those Who Hunt Elves** (13+/Japanese-English Subtitled)

A strongman, a Hollywood actress, a teenager, and their T-74 Tank find themselves marooned in a strange world populated by a wide variety of elves. Their mission: Track down and examine every female elf they can lay their hands on until they find the missing pieces of their ticket back home.

7:00pm **Chobits** (16+/Japanese-English Subtitled)

A country boy arrives in the big city to go to college, where he is shocked and amazed by the variety and prevalence of Persocoms: personal computers designed to look and act like animals or even people! Too poor to afford one of his own, Hideki is overjoyed to discover a discarded Persocom in a trash heap...

8:00pm **Spirited Away** (PG/Widescreen/5.1/Japanese - English Subtitled)

2003 Oscar winning animated film. From Hayao Miyazaki (*Princess Mononoke*, *Kiki's Delivery Service*, *Castle in the Sky*) comes the Winner of the 2002 Japanese Academy Award for Best Picture! While on holiday with her parents, a young girl named Chihiro accidentally stumbles into an enchanted village where ancient Japanese demons go for rest and relaxation.

10:00pm **Noir** (15+/Widescreen/Japanese - English Subtitled)

The beautiful and renowned assassin Mireille Bouquet receives a mysterious e-mail beckoning her to "make a pilgrimage to the past, with me."

11:30pm **Anime Parody-Evangelion Re-Brith** (15+/English)

The original Studio Sodeki parody is back again. What does Gendo and The Artist formerly known as Prince have to do with each other? You'll have to watch to find out.

Midnight **Samurai X (Rurouni Kenshin)** (17+/Japanese - English Subtitled)

Nineteenth century Japan: a land torn by warfare and rebellion where small bands of soldiers seek to overthrow the tyrannical Tokugawa Shogunate. Enter Kenshin, a young orphan whose fighting skills were honed by the great swordsman Hiko....



## saturday

- 2:00am **Hellsing** (16+/Japanese – English Subtitled)  
The mysterious Hellsing Organization deploys within the shadows to protect ordinary mortals from the undead legions that would prey upon us. Now, as the ghouls and vampires increase in number, they threaten the human police forces forcing the deployment of the Hellsing Organization's ultimate weapon: The rogue vampire, Alucard!
- 4:00am **Excel Saga** (15+/English Dubbed)  
No anime is safe from the barrage of parodies and "subtle" jokes contained in this episode series. Excel, a female agent for ACROSS (a secret organization whose total membership is 2), deals with all manners of the insane: From Poke-demonic style aliens, superheroes sporting afros to one demented creator, Koshi Rikdo, tormenting the main character of his own anime.
- 6:00am **Patlabor Movie III: WXIII** (13+/English Dubbed)  
Veteran police detective Kusumi and his young partner Hata search for the cause of several deadly labor accidents in and around Tokyo Bay. Each detective applies their own style of investigation and they soon uncover a labyrinth of deceit with connections to the Japanese and American militaries!
- 7:30am **Appleseed** (13+/70Min/Japanese – English Subtitled)  
Based on the captivating manga comic book series created by the acclaimed Masamune Shirow (*Ghost in the Shell*), Appleseed is a high-octane, action packed race against time as the future of civilization hangs in the balance.
- 8:30am **Laputa: Castle in the Sky** (PG/Widescreen/5.1/English Dubbed)  
It's a world out of time. A world where a young boy's dreams soar as high as the mythical floating island known as Laputa. Pazu's dreams are about to be realized, when Sheeta, a young princess and government escapee, literally floats down from the skies.
- 10:30am **Kiki's Delivery Service** (PG/105Min/Widescreen/5.1/English Dubbed)  
It is tradition for all young witches to leave their families on the night of a full moon to learn their craft. That night comes for Kiki, who follows her dream and embarks on the experience of a lifetime. Features the voice talents of Kirsten Dunst, the late Phil Hartman, Matthew Lawrence, Janeane Garofalo and Debbie Reynolds.
- 12:00pm **Spirited Away** (PG/Widescreen/5.1/English Dubbed)  
(See Friday 8:00pm listing for details)
- 2:30pm **Argentosoma** (13+/Japanese – English Subtitled)  
Dr. Noguchi and his assistants, Maki and Takuto, are examining the remains of a scavenged alien when rogue soldiers invade the Morgue facility, inadvertently killing both Dr. Noguchi and Maki. Takuto survives and seeks vengeance on the monster which he blames for costing him everyone and everything that he loved....
- 4:30pm **FLCL** (13+/English Dubbed)  
Produced by GAINAX (*Neon Genesis Evangelion*) and animated by Production I.G. (*Ghost in the Shell*), FLCL takes animation to yet another level with this shocking, funny, and right out freaky show about adolescence, expectations and alien intrigue.
- 6:00pm **GTO** (16+/English Dubbed)  
GTO (aka Great Teacher Onizuka) is the racy story of Onizuka, a former motorcycle gang member who becomes a teacher to make a difference and... to meet girls?
- 8:00pm **Escaflowne The Movie** (13+/Widescreen/DTS 5.1/Japanese – English Subtitled)  
A dark re-telling of the fan-favorite Escaflowne TV series available in the US for the first time ever! Hitomi helps aid the young Prince Van as they embark upon their journey of discovery. The battle over a legendary suit of dragon armor, Escaflowne, has begun.
- 10:00pm **Anime Parody – Fanboy Bebop** (15+/English)  
The 2002 Studio Sokode parody is back. Answering the question what would happen if the cast of Cowboy Bebop went to the biggest Anime convention in the Universe.

- 11:00pm **Anime Parody – Nescaflowne** (15+/English)  
The new 2003 Studio Sokode parody.
- Midnight **End of Evangelion** (16+/Widescreen/6.1 DTS/English Dubbed)  
The Evangelion Movie (aka "End of Evangelion") contains episodes 25 and 26 (the alternate ending) of the original unedited Neon Genesis Evangelion Series in their entirety.

## sunday

- 1:30am **Roujin Z** (13+/Widescreen/remastered/English Dubbed)  
An elderly invalid is volunteered for a bizarre science experiment. He is given the ultimate nurse: The Z-001, a robotic bed linked directly to his brainwaves!
- 3:00am **Those Who Hunt Elves** (13+/Japanese – English Subtitled)  
(See the Friday 6:00pm listing for a description...)
- 4:00am **Mahoromatic** (16+/Widescreen/Japanese – English Subtitled)  
Troubles you can only dream of... Suguru's horrible cleaning skills have his friends calling his home the "haunted house", and being an orphan, he needs help! Enter Mahoro, a beautiful 19-year old that catches bullets in her fingers, claims to be an android, and who wants to be his maid! Now, his school friends are suspicious and his well-endowed teacher is going over the edge with jealousy. How will he react when he discovers that Mahoro only has 398 days to live and has chosen him for a reason?
- 6:00am **Robotech/Mospeada** (15/ep/English Dubbed)  
The Earth has been invaded by the mysterious Inbit and it's up to a handful of survivors from Mars Colony to liberate the planet. The fate of the planet winds up in the hands of a single survivor, Stick Bernard. Joined by a bare handful of resistance fighters born on Earth, Stick must journey to the Inbit's headquarters at Reflex point in an attempt to discover the secrets of the Inbit and find a way to defeat them.
- 8:00am **Star Blazers** (All Ages/English Dubbed)  
Star Blazers (Uchu Senken Yamato) is one of the most significant series in the history of anime. It's 2199 and radiation from the Gamilon Bombing threatens to destroy life on Earth. Racing against time, the Space Cruiser Argo must reach the planet Iscandar and bring back Cosmo-DNA, the only thing which can reverse the contamination.
- 9:30am **Oh! My Goddess!** (13+/Japanese – English Subtitled)  
Morisato Keiichi gets more than he bargained for when he goes dialing for dinner and gets an unexpected delivery: Belldandy, a real live, honest to goodness Goddess!
- 11:00am **Ranma 1/2** (13+/English Dubbed)  
When old friend Genma Saotome comes to visit the Tendo dojo with young Ranma in tow, it seems the wedding which will secure the future of the Tendo dojo will finally take place. Who could have known that falling into one of the area's many springs would transform poor unlucky Ranma from a "he" turned into a "she"!
- 1:00pm **RahXephon** (15+/English Dubbed)  
2015 AD. Tokyo is the last city remaining on the otherwise devastated Earth. Student Ayato Kamina is caught up in a devastating attack on the city. Emerging from the rubble, he meets a mysterious girl, Reika Mishima, who guides him to a hidden sanctuary where the great weapon RahXephon waits...
- 3:00pm **Special Feature TBA**  
To Be Announced
- 5:00pm **Berserk** (16+/Japanese – English Subtitled)  
In the castle town of Midland, a new king has come to power through treachery and violence. His demonic agents victimize the citizens unchecked, until the night when a battle weary soldier approaches the city. Covered in a slew of weapons and countless jagged scars, he calls himself the Black Swordsman. The sword he carries is the size of his grudge against the king, and he hunts the servants of evil with unrelenting fury.



## Parties & Cabanas

The following listing is of the parties and convention functions that occupy the two floors of cabanas surrounding the poolside area. There may be additional parties in other locations around the hotel. The information presented here reflects what was provided to CONvergence at press time and is subject to change.

101	102	103	104	105	106	107	108	109	110
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### First Floor Cabana Arrangement

132	131	130	129	128	127	126	125	124	123
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201	202	203	204	205	206	207	208	209	210
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### Second Floor Cabana Arrangement

232	231	230	229	228	227	226	225	224	223
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#### Cabana Party Name and Information

- 101 **Project Room**  
"Project Room" programming will take place in this Cabana Room (see panel schedule).
- 102 **The Prancing Pony**  
Open Friday: 3:00pm–5:00pm, 8:00pm–11:00pm  
Open Saturday: 11:00am–5:00pm, 9:00pm–11:00pm  
Join us for a bounty of snacks, games and socializing, suitable for human, hobbits, and everyone in between. Afternoon events include tea on Friday, and elevensies on Saturday. Return in the evenings for socializing, games and snacks.  
*Hosts: Gail Hildebrand Andria Hoier*
- 103 **Captain Kirk's House of Ill-Repute!**  
Open Friday: 8:00pm–Late  
Open Saturday: Post-Masquerade–Late  
The true party animal and the *BEST* Captain of the Barship—er, *STARSHIP* Enterprise regales all in debauchery and games of chance and love. Green skinned alien chicks welcome! Hell, ALL chicks especially welcome! Rub him the right way and he might even whip out a stunning rendition of "Lucy in the Sky with Diamonds"  
*Group Name: Valleycon Host: Anthony Tilton*
- 104 **Supercon (Friday Night Only)**  
Open Friday: Hours TBA  
*Host: Don Swentick*

- 104 **Omegacon (Saturday Night Only)**  
Open Saturday: Post-Masquerade–2:00am

Come and participate in some of the fun things we do at our relax-a-con. There will be Peep Art, as well as Pretty Pretty Play Time from 11:00pm to midnight: A chance to get your nails painted, your hair made up, or your face painted. Visit with us and eat some tasty desserts. *Host: Susan Aiken*

- 105/106 **Vice City (Formerly Known as Ethel Party)**  
Open Fri & Sat: 2:00pm–4:00am

While we can't boast all of the vices of our party's namesake, we've done our best to put together a tempting collection of vices fit for a geek. Come join us this weekend in our fourth year to binge on more video games than you can count, music, homemade cookies from Ethel's kitchen, lemonade, and other temptations to contribute towards your downfall. We're bringing back old favorites like Samba de Amigo, Dance Dance Revolution, and Thrill Kill, plus some new surprises.

*Hosts: Laurie Richardson, Ian Whitney*

- 107 **The Doom Room (A Room with a Moose)**  
Open Friday: Post-Opening Ceremony–Midnight  
Open Saturday: Post-Masquerade–1:00am

We will be showing non-stop episodes of the Nickelodeon SF cartoon, *Invader Zim*, which was recently cancelled despite a large cult following. Invader snacks and beverages will be served. Doom will be provided at no additional charge. Alien invasions, our specialty. *Group Name: Cthulhu Coffee Chicago Branch, Hosts: Jim Doolittle, Jen Hayden, Jason Olsen*

- 108 **The Cthulhu Coffee Café of the Living Dead**  
Open Friday: Post-Opening Ceremony–Midnight  
Open Saturday: Post-Masquerade–1:00am

Come join us for a taste of the darkest dark roast at the convention. Take in some zombie carnage and tasty snacks while resting your con-weary feet. Plus, try your mad Play-Doh skillz in the weekend-long Play-Doh Artist Smackdown.

*Group: Cthulhu Coffee, Hosts: Melissa Kaercher, et al.*

- 109 **House of Toast**  
Open Fri & Sat: TBA

Years of painstaking observation of human customs have yielded numerous theories on the most coveted and pleasure inducing of terran comestibles. While that point exactly is in dispute, it is unilaterally agreed that nearly everything goes well on toast.  
*Hosts: Joe, Erica, Katherine, Dan, Nicky, Ben, Elaine, Dave*

- 110 **Save Farscape (Friday Only)**  
Open 7:00pm–Midnight

Welcome to the Delvian Seek, a state of higher consciousness achieved through viewing episodes of the television show, *Farscape*. Come and watch your favorite episodes and write postcards to help reverse the untimely cancellation.

*Group Name: Delvian Seek, Host: David Hall*

- 110 **Xenaversity (Saturday Only)**  
Open 7:00pm–Late

As if! Like tubular dude! Come and like totally enjoy the company of other radically awesome Xena fans as they gather to pay homage to the bodacious Aphrodite, that Valley Girl Goddess of Love! Here you will like for sure have a kickin' time, schmooze with fellow friends, get horizontal and have a major time partying. No nimrods or spazzes. Come trip with the best. Who needs drugs? We're like high on love!  
*Group Name: Xenaversity of MN, Host: James Gottfried*

- 114 Krushenko's**  
 Open Friday: 5:00pm-6:00pm, 9:00pm-2:00am  
 Open Saturday: 11:00am-6:00pm, 9:00pm-2:00am  
 Open Sunday: Noon-5:00pm, 8:00pm-1:00am  
 (See Page 11 for programming schedule)  
 Group Name: SF Minnesota, Host: Eric M. Heideman, *Tales of the Unanticipated*
- 115 COF2E2 Free Coffee**  
 Open 24 Hours from Friday 3:00pm to Sunday 5:00pm  
 Stop by for free coffee, tea, espresso, chocolate steamers, and more!
- 118 Harmonic CONvergence Stage**  
 CONvergence's acoustic performance venue.  
 (See Page 10 for schedule)
- 123 The Grave Digger's House**  
 Open Friday: 8:00pm until the sands run out of the hour glass, these are the...oops! Just kidding!  
 Open Saturday: 8:00pm until we decide to kick all the drunken Cthulhu butts out.  
 Come join the Grave Digger's Union as we revisit our old party days at Miskatonic University for a kegger of intergalactic proportions. Where men were real men, women were real women, Ewoks, Tribbles, and little fuzzy creatures from Alpha Centauri were in fact, real Ewoks, Tribbles, and little fuzzy creatures from Alpha Centauri. Drink enough and see Cthulhu!  
 Group Name: *The Grave Digger's Union*, Hosts: Larry Anderle, Heidi Vandervelden.
- 124 D-Notice**  
 Open Fri & Sat: 8:00pm-2:00am  
 A party based on SLA Industries, an RPG of futuristic urban horror. We will be serving our famous shaktar steakballs chipwizz and other biogenetics foods from mort.  
 Group Name: *Twin Ports RPG & Sci-Fi*, Host: Jay and Jocelyn Sharpe.
- 125 Trans-Galactic Inter-dimensional Gourmand Society  
 Point of Solar Orbit Return Party**  
 Open Saturday: Post-Masquerade-1:00am  
 Come celebrate once more round the system! The Trans -Galactic Inter/Dimensional Gourmand Society invites you to join us for epicurian delights. Friday Green room, Saturday meet and greet the Emperor. Also, join us for unscheduled showings of the 60s classic, "Time Tunnel". Join the anachronism hunt! Host: *Ming the Merciless, Emperor of the Universe and his beloved Court (aka George and Sarah Richard)*
- 126 Khan-quistadors**  
 Open Friday: 9:00pm-1:00am  
 Open Saturday: Post-Masquerade-1:00am  
 The Crew of the IKV RakeHell celebrates conquering a New World. Don't miss the execution of war criminal Jar Jar Binks. Death by piñata!  
 Group Name: *IKV RakeHell*, Host: Laura Thurston
- 127 Fek'Lhr's Den Klingon / Hawaiian Beach Bash**  
 Open Friday: 8:00pm-2:00am  
 Open Saturday: 2:00pm-2:00am  
 We bring shore leave to CONvergence this year by way of Klingon Luau. Alcohol to be served ONLY to those 21 and over. Be prepared to show a valid ID! Boodwine, Romulan Ale, and NON-ALCOHOLIC punch will be served. KPLA also joins the celebration playing your favorite Klingon and terran hits throughout the galaxy.  
 Group Name: *IKV NasToj and IKV Warhammer*, Host: Sam Seigel, Doug Corbett, and the rest of IKF

- 128 Whoniversity 40th Anniversary Who Blast**  
 Open Fri & Sat: 6:00pm-Midnight  
 Today we celebrate four decades of the series that refuses to die! Doctor Who ran for twenty-six seasons on the BBC and became a cult phenomenon around the world. Even after it went off the air, the good Doctor has gone on to star in a radio series and in more novels than any other fictional character. Join us to relive old memories of the early days of American Who fandom, or stop in to relive some adventures you may not have seen in years. Group Name: *MN Dr. Who Viewing Society*, Host: Greg Bakun, Robert Franks
- 129 ROG**  
 Open Friday: 6:00pm-1:00am (probably later)  
 Open Saturday: 1:00pm-1:00am (probably later)  
 This Year Admiral Quixaltol invites you to experience the History of R.O.G. while enjoying refreshments including tea, pizza and camaraderie. While in the cabana enjoy the Documentary of R.O.G. Stop by and ask us how you can join us and have a good time all year round. Stop by and say hi and introduce yourself. We look forward to seeing you. Group Name: *ROG*, Host: *Admiral Quixaltol Admiral of the first R.O.G.*
- 130 Talon's Portal**  
 Open 24 hours Friday evening to Sunday evening  
 The Great Dragon Talon once more opens a portal to CONvergence. Join us for a weekend of Midnight Stew, Imported Whine, Mhayden's Cherry, and conversation. Join us for a minute, or several hours. It's not unusual for stories to be told and songs to be sung by our guests. Or if you're looking for a quiet place for breakfast, there is always water for a cuppa. We look forward to seeing you there!  
 Group Name: *Talon's Portal*, Host: *The Great Dragon Talon*
- 131 The Moo-trix**  
 Open Fri & Sat: 8:00pm-Late  
 "Which do you choose? In my right hand I have a can of Whip Cream, in my left I have Cheez Wiz..." Party until the cows come home with Madison's OddCon Crew. Microbrews, espresso, and lot of cows. Group Name: *OdysseyCon*, Host: *Jerome Van Epps*
- 201 Sim Life**  
 Open Fri & Sat: 10:00am-3:00am  
 Open Sunday: 10:00am-8:00pm  
 Why live your own boring, repetitive life when you could be living a fun and exciting simulation of your life? Come join us for SimDancing, SimFood, SimDating, SimCon, and more! Watch as your head reels when you simulate life simulators inside the SimParty via The Game of Life and The Sims. Friday evening, we'll even have SimFireworks! Just stop by to see a schedule of events. Trapped in the Matrix, or just your friend's eMachine? You be the judge. Group Name: *8088 Online!* Host: *Geoff Benson (Xaroth)*
- 202 Somewhere Between Tatooine & Gallifrey**  
 Open: Hours TBA  
 We serve droids and humanoids of course! The bar is set up to serve 3 varieties of alcoholic beverages in the evening until early morn. We also serve water and the infamous Time-Tot drink, pink lemonade. If you have just docked & need a Babel Fish, we have a supply out on the counter, along with peanuts, jelly babies, and twiggles to munch on. Saturday around noon we open the tea bar of 4-5 varieties and mini muffins. Join us for jazz, darts, science & sci-fi trivia, stargazing, and much more.  
 Host: *Allison Lagesse*
- 203 Con of the North**  
 Open Fri & Sat: 7:00pm-Midnight  
 Con of the North is the Twin Cities biggest gaming convention. Every year we meet at

the St. Paul Red Lion Inn (February 2004) and play role-playing, strategy and computer games. We will provide information about the Con and enable people to register, sign up to run games, and/or become volunteers. Of course there will be board and card games at the party. *Group Name: Con of the North, Host: Albert Choy*

204

**The Dreaming**

Open Fri & Sat: 9:00pm–Midnight

Join us and talk about your dreams! We will be creating a video of various con-goers talking about their dreams and will be hosting a "Draw Your Dream" contest. Plus, we will be giving away magnets (first come, first serve), vegan chocolate chip cookies, and prizes for the best dreams. Please bring an ID and your own glass to try Kyle's home-brew hard apple cider.

*Host: Deborah Oakes, Matthew Dahlquist, Kyle Eckmeier, Miranda Cole*

205

**USS Behr'AK**

Open Fri & Sat: 9:00pm–1:00am

We will be celebrating the USS Behr'AK's 15th anniversary. The USS Behr'AK is a local Star Trek fan group. *Group Name: USS Behr'AK, Host: Janet Cummins*

206

**Snarky's Alien Autopsy Hut and Karaoke Bar – MarsCon 2004: "Let's Play Doctor!"**

Open Fri & Sat: 8:00pm–Late

Join us to sample unusual food and witness an actual ALIEN AUTOPSY on Saturday night! Stay for the open karaoke all night long both nights and a Karaoke Contest at 10:00pm Saturday night. Sign-up starts Friday night at 8:00pm. Only the first 15 people to sign up can compete! One of the judges will be THE GREAT LUKE SKI, Music GOH for MarsCon 2004! So come to the party that rocks the mike and rocks all night! *Group Name: Marscon, Hosts: Mary Loving, Rick Gellman, Dov Magy, Ben Lessinger, and others.*

207

**George Lucas & the Temple of Flannel**

Open Saturday: 7:00pm–2:00am

As an homage to our flanneled one, George Lucas, we present a flannel theme with Lucasfilm-saturated goodness. *Group Name: Minnesota Force (affiliated with TheForce.net), Host Name: Mike Helde*

208

**The Victorian Museum of Time Travel Oddities**

Open Friday: 10:00pm–Midnight

Open Saturday: Noon–8:00pm

**Friday:** The Dreamstitcher went to Chicago's Costume Con 21 and came home with a CD-Rom loaded with pictures of incredible costumes. There may even be a video of the SF and historical Masquerade presentations. Join her at 10:00pm Friday for a public viewing with free popcorn.

**Saturday:** Stop by our museum to test your knowledge on our timely displays. The winner of our trivia contest will receive free labor, provided by the DreamStitcher, on a costume of his or her choice. All donations will go to the Leukemia and Lymphoma Society, MN Chapter. Tea and crumpets will be provided for our guests. *Host: The DreamStitcher*

209/210

**Federation Strike Fleet–Starfleet Command**

Open: All hours during the convention

Starfleet Command will have a multi-station LAN computer game set-up in one room and the other will be dedicated to watching the best of the movies and series episodes. Trek fans of all Generations are welcome to attend and take part in the activities and the fun. There will be a raffle with several prizes available, 1st prize being a \$300.00 telescope (yes, we will once again be giving away the ever-popular tribble!).

*Group Name: Federation Strike Fleet Alpha, Host: Admiral Alistair Rapier*

213

**MISFITS Room Party**

Open Fri & Sat: 8:00pm–2:00am

Step through the portal to the year 2048: The Minnesota Society for Interest in Science Fiction and Fantasy is celebrating our 50th Anniversary... about 45 years early. Come to party with the people who make CONvergence and *so much more* happen! *Group Name/Host: MISFITS*

214–219

**ConSuite**

Open 24 Hours – Friday 3:00pm to Sunday 5:00pm

223

**Mardi Gras in the 22nd Century (Friday Night Only)**

Open Friday: 8:00pm–Midnight

Mardi Gras and all that Jazz. NOTE, due to possible periods of extreme epidermal exposure all guests must be 18 or over. IDs checked at the door.

*Group Name: The Northern Free Company (NFC), Host: Norman Dibble*

223

**Filmcon 2004 Party (Saturday Night Only)**

Open Saturday: 8:00pm–Midnight

Stop by and see what everyone is talking about. Is it a media con, or a film seminar... it's both! Enjoy refreshments and nibbly things while having conversations about film and fandom. *Hosts: Eric Larson and members of the Chicago Scapers Group*

224

**Farscape Party**

Open Friday: TBA

Open Saturday: 9/10:00pm–Late

Join the MidwestScapers to party and celebrate... well, Farscape.

*Group Name: MidwestScapers, Host: Kevin Borchers*

225

**World Defense Force**

Open Friday: 7/8:00pm–Late

Open Saturday: Post-Masquerade–Late

Come pay tribute to those nameless troops who needlessly sacrificed themselves trying to defend the earth against alien invaders, monsters, and other critters in the movies of the 40s, 50s, and 60s. *Host: Jeff Clausen*

226

**Minicon (MinnStf)**

Open Fri & Sat: 6:00pm–2:00am

Traditional laid-back room party with bursts of themed activity, typically revolving around food, music or games. Richard Tatge will present a room-sized version of his famous light show on Friday night. Register for Minicon at a special convention-only discount rates. *Group Name: MinnStf, Host: Sharon Kahn*

227

**Cinema Apocalypse Horrorshow**

Open 24 Hours – Friday 9:00pm to Sunday 9:00am

Cinema Apocalypse Horrorshow is an all-day/all-night film festival, an extension of the cult cinema television program. We will highlight the best and worst in international SF, dark fantasy and horror films. This year we will bring to CONvergence attendees a fine blend of Japanese, French, Korean, Chinese, and even Turkish movies. Stop by to enjoy a dark room with dark movies! *Group Name: Cinema Apocalypse, Host: Todd Wardrope, Scott Williamson, Dan Dockery*

228

**Salacious Crumb's Comedy Club**

Open Fri & Sat: 6:00pm–2:00am

Best little Comedy Club in the Outer Rim. Star Wars parodies are our specialty. All aspiring stand-up comedians are welcome to join us for open-mic night on Saturday from 10pm to midnight. We will also be showing the most infamous Star Wars creation **ever**: at midnight both nights we will be showing the Holiday Special. Come and see how bad the prequels *could* have been. Jar-Jar doesn't look so bad now, does he? Now under Hutt Management. *Group Name: K, Host: Heather Johnson.*

229

**IDL (Interactive Drama Logistics) Room Party**

Open Friday: 3:00pm-3:00am

Open Saturday: Noon-3:00am

Our room party will focus on do-it-yourself fandom such as Live Action Role Playing, Zines, Independent films and the like. Fandom has always been nurtured and built upon by the work of dedicated fans forming groups, making films, writing books, and generally keeping SF/F alive with their efforts. This party is for them. *Host: Darren Wieland*

230

**Dystopia**

Open Fri &amp; Sat: 7:00pm-3:00am

In a genre usually more concerned with the futuristic and otherworldly, Dystopian science fiction has always been rooted in the here and now. Come toast the great allegorical tales that make statements about the world in which we live. Soylent snacks! Barcode tattoos! Dystopia Bingo! And more! *Host: Joe Laha*

231

**DDR 5th Anniversary**

SPECIAL "CANINE EMBRYO" NIGHT THURSDAY 8:00pm-11:00pm

Open Fri &amp; Sat: 7:00pm-2:00am

Celebrating 5 years of *Dance Dance Revolution!* In-room stage with Japanese PS2 and DDR's 1-7, Club Appends 1 & 2, and Extra Mix. Balcony stage with projection video, American PS2, DDR, Konamix, and DDRMAX. Both stages with Ignition-style pads. Refreshments provided. *Host: Emi-Chan*

232

**The Source**

Open Friday: 7:00pm-Midnight

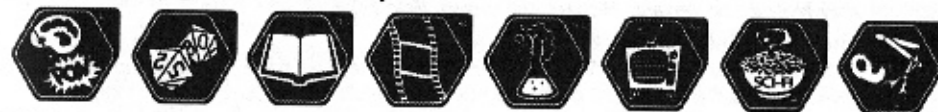
Open Saturday: 6:00pm-Midnight

Come and join the gang from The Source for music, conversation, games, and drinks. Drinks start when we open the door and the Jam Session starts when we're good and ready! Feel free to bring instruments, songs, or just your bad self and have a good time. *Group name: The Source. Hosts: Bob Brynildson, John Kentner, & Pete Hentges.*

We hope you enjoy all the great parties at CONvergence 2003. Be sure to let the party hosts know how much you appreciate their great contribution to the convention!

**Silent Auction****Atrium 1 (North Tower, Second Floor)**Friday 12:00pm-5:00pm AND  
8:00pm-10:00pmSaturday 9:00am-5:00pm AND  
8:00pm-11:00pm

The Silent Auction is back with more generously donated treasures for you to bid on. Stop in to bid, or just to look. All proceeds from the Silent Auction go to benefit CONvergence's non-profit parent organization: The Minnesota Society for Interest in Science Fiction and Fantasy (aka MISFITS). Winners may pick up their items from Atrium 1 on Sunday between 10:00am and 5:00pm.

**Programming/Panel Descriptions****Friday Schedule****friday 12:30pm-1:30pm****More to Fantasy Than Swords and Spells****Atrium 4/SF Hot Dish**

What are some of the under-utilized aspects of the fantasy genre that you'd like to see more of? *Magenta Griffith, Harry LeBlanc, Kathy Sullivan, Charles Urbach*

**Time Travel Books****Edina Room/Literature**

Discuss your favorite (and least favorite) Time Travel novels. *Thaadd Powell, George Richard, Bill Young*

**40 Years Of Bond****Plaza 2/Movies**

Why has James Bond successfully lasted for 40 years, when the political and social environment has changed so completely?

*Adam Kooyer, Amada Marquez, Sean Novack, Erik Pakieser*

**friday 2:00pm-3:00pm****Introduction to new Project Room****Cabana 101/Project Room**

How is this room different this year?

**Don't Forget Your Towel-Surviving Conventions****Atrium 4/SF HotDish**

Some tips and advice on getting through to Sunday. Also a crash course on amenities and opportunities the convention offers, from consuite to volunteering.

*Larry Andrie, Dan Gould, Thaadd Powell*

**The Art of the Game****Bloomington Room/Arts**

How do art and games interact?

*Dustin Backlund, John Kovalic, Charles Urbach, Nick Pollotta*

**The Books of Katherine Kurtz****Edina Room/Literature**

Discuss the works with the author herself. Katherine Kurtz will read a selection from *In The King's Service*, her upcoming novel due out in October. **Katherine Kurtz**

**friday 3:30pm-4:30pm****Stringing Pony Beads****Cabana 101/Project Room**

String them along...

**Beginners Guide to the Art Show****Atrium 3/Arts**

The basics of bidding, quick sales, and entering art in the Art Show. How to get what you want, hopefully without spending a fortune.

*Kate Carey, Charles Piehl, Joyce Scrivner*

**Growing Up vs Finding It in High School****Atrium 4/SF HotDish**

Is there a difference between growing up being aware of SF conventions and finding it later in life like High School? *Tom Hogan, Erin Lorenz, Emily Stewart, Jim Danielson*

**You Too Can Make A Movie****Atrium 6/Movies**

Making amateur productions on a low budget.

*Kristi Bruno, Tony Bruno, Rob Withoff, Rick Whitnoble*

**Prop Weapons****Atrium 8/SF HotDish**

A discussion about popular prop weapons in Fantasy and Sci-Fi and how to build them.

*Erik Pakieser, Scott Saunders, Matt Waterhouse*

**The Next 40 Years of Doctor Who****Bloomington Room/TV**

What are the latest developments with *Doctor Who*? What is the future?

*Greg Bakun, Steve Brown, Robert Franks, Michael Lee, Jason Tucker*

**The Reasons and Challenges of Collaboration** **Edina Room/Literature**  
Who writes what part of the book? Who gets the credit and the blame? And why?  
*Jody Nye, Peter Verrant, Michael Williamson, Eric Flint*

**One Ring Continues To Rule Them All** **Plaza 2/Movies**  
With the *Lord of the Rings* film series two thirds done, how have they lived up to the books? Is this the film event of the decade? *Kelly McCullough, Jodi Parrish, John Pieper*

### friday 5:00pm—6:00pm

**Space scenes from construction paper** **Cabana 101/Project Room**  
Build space scenes and other things with construction paper.

**Storyboarding for Movies** **Atrium 3/Arts**  
What is the process involved in taking a written script and transforming it into a visual blueprint for a movie? *Andrew Probert*

**Guide to Local Fan Groups** **Atrium 4/SF HotDish**  
Join representatives of various local Twin Cities Science Fiction and Fantasy groups as they discuss what they have to offer.  
*Kevin Austin, Brian LaBounty, Joyce Scrivner, Emily Stewart*

**Television Around The World** **Atrium 7/Science**  
What is region encoding on DVDs? What is the difference between PAL and NTSC?  
*Greg Bakun, Robert Franks*

**Local Artists** **Atrium 8/Arts**  
Meet some artists from the upper midwest that you may not have heard of before.  
*Beth Hansen, Laramie Sasseville, Charles Urbach*

**Time Travel in Star Trek** **Bloomington Room/TV**  
The Slingshot Effect, the Guardian of Forever—what are the time travel stories from classic to more recent *Star Trek*? *Tom Hogan, Sean Novack, Dan Treadwell*

**Star Wars, The Expanded Universe** **Edina Room/Literature**  
What is good and what's not so good in the books that go beyond the films? Where is the *New Jedi Order* going and has it been successful so far?  
*Rebekah Adams, Erica Haas, Eric Larson, Rosemary Reeve, Jeremy Stomberg*

**Why is Tremors a Good Movie and Eight Legged Freaks a Bad One?** **Plaza 2/Movies**  
Making a B movie isn't as easy as it first sounds — what qualities make one good and enjoyable? *Amanda Gordon, Tonya Nall, Erik Pakieser, Nick Pollotta*

**Autographing—Katherine Kurtz** **Autograph Table (near CVG Central)**  
Assigned GOH signing. Note that guests can be at the autograph table at other times.  
*Katherine Kurtz*

### friday 6:15pm—6:45pm

**Mark Time Radio Show** **Mainstage/Grand Ballroom East**  
Once again, CONvergence is proud to host the annual Mark Time Awards for excellence in science fiction audio programming. Come early and hear a live audio production (with special guest *Michael Sheard*) as it happens!

### friday 7:00pm—8:30pm

**CONvergence 2003 Opening Ceremonies** **Grand Ballroom East/Mainstage**  
It's time to put on makeup! It's time to dress up right! It's time to raise the curtain on CONvergence tonight. Featuring the MISFITS Board of Directors and their guests.

### friday 8:00pm—9:00pm

**Judging the Masquerade** **Atrium 3/Arts**  
How is judging done at our Masquerade? *Kat Pepmiller*

**ISS Under Construction** **Atrium 7/Science**  
What is the current status of the space station? *Ben Huset, G. David Nordley*

### friday 9:30pm—10:30pm

**When Would You Go?** **Atrium 4/SF HotDish**  
If you had a time machine, what time would you go to? *Marguerite Krause, Windy Merrill, G. David Nordley, Michael Williamson, Nick Pollotta*

**Anime Music Videos Redux** **Atrium 6/Movies**  
Join anime 'vee-jay' Amiee Fielder as she returns to the A/V room with anime music videos, featuring both new material and some old favorites. *Amiee Fielder*

**Elvish for Dummies** **Atrium 7/Science**  
Walk in the footsteps of the famed professor of linguistics, J.R.R. Tolkien, and learn how to create a fictional language in several easy steps! We will start with a bare-bones fantasy world and slowly fill it with off-the-cuff bits of mythology, culture, and history that "explain" how the form of your invented language came to be. This is an audience-participation panel and no prior knowledge is necessary. All you need is a pen and a handy writing surface. *Guy Bock*

**Farscape Trivia Contest** **Bloomington Room/TV**  
Scarrans versus Peacekeepers. The winner will be decided by those who have seen the wonders. *Kevin Borchers*

### Saturday Schedule

#### saturday 9:30am—10:30am

**Drawing with Christopher Jones** **Cabana 101/Project Room**  
Drawing time with DC Comics artist and creator of CONvergence mascot Connie, *Christopher Jones*.

**Science Fiction Music Panel** **Atrium 3/Arts**  
Discuss your favorite science fiction music — serious, silly, or obscure.  
*Dave Romm, Luke Ski, Ben Stallings*

**Military Hits & Misses in Science Fiction and Fantasy** **Atrium 4/SF HotDish**  
A heartless after-action report of what they get right, and what they seem to always screw up. *Sean Novack, Erik Pakieser, Kevin Trainor, Dan Treadwell, Michael Williamson*

**Defending A.I.** **Atrium 6/Movies**  
Steven Spielberg's attempt to channel the spirit of Stanley Kubrick has been met with a great deal of derision. From a tiny corner comes a cry that this film is not quite as bad as everyone seems to think. In addition to being a strong film in its own right, the work Spielberg did on this film laid the groundwork for the brilliant *Minority Report*. Be prepared for an in depth discussion of *A.I.* and a look at how it influenced *Minority Report*.  
*Melissa Kaercher, Lauren Lenzen, Tim Wick*

**The Real Physics of Time Travel** **Atrium 7/Science**  
Strings, Wormholes, Warping Space-Time, What will it really take to do other than just one tick per tick? *Jay Curry, Jim Danielson, G. David Nordley, Tom Walsh*

**Welcome Back Potter** **Edina/Literature**  
FINALLY! Discuss the latest Harry Potter in print. Warning! This panel will contain spoilers for *Harry Potter and the Order of the Phoenix*. *Neil Belsky, Michael Merriam, Kathy Sullivan*

#### saturday 11:00am—12:00pm

**Sugar Cube Castles** **Cabana 101/Project Room**  
Build a sugar cube castle! Fun for all ages.

**98 Figures of Lead On the Wall** **Atrium 2/Gaming**  
How can you paint miniatures to make them appealing? Show and tell with your favorites. *Peter Lee*

**Movie Soundtracks** **Atrium 3/Arts**  
A discussion of good and bad themes and overall scores and album releases could be discussed, perhaps along with the new trends in marketing multiple cover releases, expanded releases, and so on.... *Scott Keever, Adam Kooyer, David Margosian*

**The Knights Templar in Fact and Fiction** **Atrium 4/SF HotDish**

The Knights Templar are popular in several works of fantasy fiction. *Eric Flint, Katherine Kurtz, John Pleper, Dave Romm*

**Grinding Gunpowder in the Stone Age** **Atrium 7/Science**

Alternate history works frequently bring more advanced technology into the past. How could advanced technology be supported in the past given the tools and material available at the time? *Erik Pakieser, George Richard, Michael Williamson, Bill Young*

**Geek Appeal** **Bloomington Room/TV**

What are some shows that aren't science fiction or fantasy that appeal to science fiction and fantasy fans? Whether it's political drama or cooking shows, what are your favorites? *Marguerite Krause, Miriam Krause, Amada Marquez*

**British Children's Fantasy Literature** **Edina Room/Literature**

What exists out there in the land beyond Harry Potter? Come discuss the *Chronicles of Narnia, The Dark is Rising, His Dark Materials*, and others. *Magenta Griffith, Naomi Kritzer, Matt Savelkoul, Kathy Sullivan, Jody Wurl*

**saturday 2:00pm—3:00pm****Braille Reading** **Cabana 101/Project Room**

Get an idea on how to read braille.

**Can Nintendo make a game without Mario in it?** **Atrium 2/Gaming**

How do franchise characters like Mario impact the development of computer games? *Dustin Backlund, Martin Grider, Abby Lehrke, David Margosian*

**Costuming Panel—How Do You Make That?** **Atrium 3/Arts**

From velvet and lame to duct tape and staples, pick the brains of the costume masters. Discuss balancing authenticity and budget, and tips and tricks to help make the process easier! *Shandy Evians, Amanda Gordon, Lauren Lenzen, Amada Marquez, Windy Merrill*

**Copy Protection and the Magic Marker** **Atrium 4/Science**

For every advance in protecting intellectual property, somebody figures out how to defeat it. Is there any way to balance the desire of IP creators to protect their property with the rights of consumers?

*Jay Curry, Brian Hurt, Harry LeBlanc, Scott Lynch, Eric Flint*

**Sci-Fi and Hi-Fi—Your Home Theatre Experience** **Atrium 7/Science**

Multi-region DVD players, giant widescreen televisions, and surround sound home theater systems. It might be easy if you have deep pockets, but how do the rest of us build a killer home entertainment system. *Tom Hart, Adam Kooyer, Matthew Sparby*

**Radio Fandom** **Atrium 8/SF HotDish**

What is available on the radio — or audio on the internet — for the Science Fiction and Fantasy fan? *Dave Romm, Jason Tucker, Nick Pollotta*

**Michael Sheard Strikes Back** **Bloomington Room/Movies**

Spend an hour with our returning Guest of Honor. *Michael Sheard*

**Books We All Should Have Read** **Edina Room/Literature**

What are some essential books? *Kelly McCullough, Jody Nye, Joyce Scrivner, Bill Young*

**Practical Effects vs. CGI** **Plaza 2/Movies**

Has the rise of computer-generated effects meant that effects are less effective than they once were? What are the best and worst examples of special effects in film?

*Erik Pakieser, Jeremy Stomberg, Matt Waterhouse, Tim Wick*

**Autographing—John Kovalic** **Autograph Table (near CONvergence Central)**

Assigned GOH signing. Note that guests can be at the autograph table at other times.

*John Kovalic*

**saturday 3:30pm—4:30pm****Computer Guts** **Cabana 101/Project Room**

Take apart a computer and see what is inside. *Jay Curry*

**The State of Sci-fi Narrative in Video Games** **Atrium 2/Gaming**

New video games have enticing sci-fi plots and story lines. (Some of them written by famous genre authors!) What games (if any) compare to good novels in terms of plot and narrative? *Dustin Backlund, Martin Grider, Charles Urbach*

**SF Audio** **Atrium 3/Arts**

Digital technology makes it possible for anyone to make their own these days. Things to think about when planning your own audio theater. Why would you want to make your own? What's good out there to listen to.

*Richard Fish, David Ossman, Brian Price, Jerry Stearns*

**Iron Artist** **Atrium 4/Arts**

Watch as several artists illustrate a scene from Katherine Kurtz's upcoming book, *In the King's Service*, which is due out in October. The winning entry will be auctioned at the Art Show, with proceeds to benefit MISFITS. *Christopher Jones, Melissa Kaercher, Perrin Klumpp, Louis Frank, Katherine Kurtz, Andrew Probert*

**Independent Film and Sci Fi** **Atrium 6/Movies**

These phrases are rarely uttered in the same sentence and here's why. Michael Heagle and the cast and crew of *Planetfall* (the only effects-packed no-budget feature film to originate in the midwest and arguably anywhere on this planet) discuss the pitfalls of generating cinematic science fiction as a weekends and spare-change proposition. Many of the people involved with the film are CONvergence regulars like you. With the stars of the film in attendance (TBA) and exclusive pre-release clip reel made for the con.

*Michael Heagle, Jeremy Stomberg, Todd Wardhope*

**Future Robotics** **Atrium 7/Science**

Why wait for the future when autonomous robots are being designed right now. Hear what they are currently using while waiting for positronic brains to be developed.

*Bill Arden, William Crolley, G. David Nordley, Robert Odegard, Michael Walsh*

**Oh What A Tangled Web... Complications, Plot Twists, and Literary Mayhem** **Atrium 8/Creators**

Some authors use well-drawn characters to create the synergy that drives strong stories from the first paragraph to the last page. Others use great premises to summon interesting fictional people who move us even as they move the story. Whatever your technique, stop in and learn how to summon that synergy between plot and character, working with theme, setting, and consequences to make stories that turn editors' heads because they make readers turn pages.

*Melinda Kimberly, Harry LeBlanc, Kelly McCullough, Anthony Ravenscroft, Lars Walker*

**The Essential Doctor Who** **Bloomington Room/TV**

After 40 years, there are more *Doctor Who* stories in multiple media than anyone can absorb. What are the essential stories from the TV series to books, comics and audios for people new to the series?

*Greg Bakun, Robert Franks, Pat Harrigan, Steven Manfred, Matt Savelkoul*

**Alternate Histories** **Edina Room/Literature**

From the south winning the Civil War to an American town appearing in the middle of seventeenth century Europe, discuss the features of alternate histories.

*Eric Flint, Jody Nye, George Richard, Nick Pollotta*

**Back to the Future—The Future is Yesterday** **Plaza 2/Movies**

How do you look at films that when they were made, were set in the future, but would now be set in the past? *Ed Eastman, Adam Kooyer*

**saturday 5:00pm—6:00pm****Make-Up** **Cabana 101/Project Room**

Get ready for the evening's activities by putting on makeup.

**HeroClix** **Atrium 2/Gaming**

Is this the death or rebirth of miniature gaming? *David Kingsley*

**Give Those Nymphs some Hooters!** **Atrium 3/Arts**

Why is it that women in fantasy and science fiction art aren't realistic looking?

*Jen Manna, Joyce Scrivner, Charles Urbach*

**Puppetry: A fantasy film's best friend**

**Atrium 8/Movies**

A survey and discussion of puppetry in fantasy and sci-fi film presented by The Puppet Forge. *Jennifer Menken, Gordon Smuder*

**Through the Stargate**

**Bloomington Room/TV**

Discuss the differences between the Film, the television series on showtime, the television series on Sci-Fi, and rumors of the series future.

*Jennifer McDermott, Windy Merrill, Matt Waterhouse*

**Mysteries and Science Fiction and Fantasy**

**Edina Room/Literature**

Was it the android in the airlock with a laser torch? What are some mysteries that are also science fiction and fantasy novels? *Neil Belsky, Lyda Morehouse, Kathy Sullivan, Peter Verrant*

**What Makes a Good DVD?**

**Plaza 2/Movies**

With extended versions to commentary tracks to documentaries, does a quality DVD expand the experience of the film you saw in the theater? What are your favorite DVD features, that make a DVD a must-own. *Adam Kooyer, David Margosian, Tim Wick*

**saturday 7:00pm—9:00pm**

**CONvergence Masquerade**

**Grand Ballroom East/Mainstage**

Costumes & Soylent Theater. *Kat Peppmiller and company. Soylent Theater is made out of people: Tim Uren, Joshua Scrimshaw, Kelvin Hatle, Jen Scott, Adrienne English*

**saturday 9:00pm—11:00pm**

**Art Auction**

**Atrium 4/Arts**

The Art Auction will start at 9:00pm, whether or not the Masquerade Awards Presentation has finished. *DeNae Leverentz, Charles Piehl, Michael Sheard*

**saturday 9:30pm—10:30pm**

**Concert—Moggnauf, Folk Underground, Black & Green**

**Edina Room/Arts**

*Black and Green, Moggnauf, Folk Underground*

**Movie Rumors Panel**

**Plaza 2/Movies**

What are the hot current movie rumors? What movies are you going to be talking about in six months or a year? *Neil Belsky, Eric Larson*

**saturday 11:00pm—Midnight**

**The Punnel**

**Atrium 7/SF HotDish**

Yes. You know you want it. *Ed Eastman, Margaret Eastman, Scott Lynch*

**Sunday Schedule**

**sunday 9:30am—10:30am**

**The Simpsons**

**Bloomington Room/TV**

For over a decade this cartoon series has spoofed, parodied and referenced a number of genre works. What are your favorite episodes?

*David Margosian, George Richard, Luke Ski, Michael Williamson*

**Angels in Contemporary Fantasy**

**Edina Room/Literature**

How are angels represented in modern science fiction and fantasy?

*Naomi Kritzer, Lyda Morehouse, Jody Nye, TJ Starbuck*

**sunday 11:00am—12:00pm**

**Pikachu Fuzzballs**

**Cabana 101/Project Room**

Time to catch 'em all!

**Female Characters in Comic Books**

**Atrium 3/Comics**

From Wonder Woman to Electra; is there any evolution beyond the male fantasy?

*Patrick Fisher, Lyda Morehouse, Jeremy Stomberg*

**The 365 Day Convention**

**Atrium 4/SF HotDish**

If you enjoyed CONvergence and would like the fun to last all year around, come see what MISFITS does the rest of the year. *Kate Carey, David Kingsley, Emily Stewart*

**Michael Sheard on Doctor Who**

**Atrium 6/Television**

Michael Sheard has appeared on several of the best *Doctor Who* stories, from *Pyramids of Mars* to *Remembrance of the Daleks*. Discuss his work on the classic series, including a commentary on *Pyramids of Mars*. *Steven Manfred, Michael Sheard*

**Research for Non-Nerdy Authors**

**Atrium 8/Creators**

Okay, you've made up a story and populated it with a cast of interesting characters. What now? This panel shows you How To crack the books and surf the web to find the details that make a good story great and help characters come alive. *Melinda Kimberly, G. David Nordley, Lars Walker, Michael Williamson, Nick Pollotta*

**Farscape: What next for Moya?**

**Bloomington/TV**

With the series over, what's the future of this show?

*Stephanie Lindorff, Jen Manna, Matt Savelkoul*

**Practical Magic**

**Edina Room/Literature**

How to research and design a working magic system.

*Margaret Eastman, Magenta Griffith, Naomi Kritzer, Eric Flint, Katherine Kurtz*

**Best And Worst Adaptations**

**Plaza 2/Movies**

What are the best and worst movies that are adapted from other material? What makes a good (or bad) adaptation? *Amanda Gordon, Windy Merrill, Tim Wick, Jody Wurl*

**sunday 12:30pm—1:30pm**

**Popsicle Stick Towers**

**Cabana 101/Project Room**

Build buildings with popsicle sticks.

**As Gamers Age**

**Atrium 2/ Gaming**

How do you satisfy your desire to play games when you can no longer stay up all night playing D&D? *Kevin Austin, Ed Eastman, Kelvin Hatle, Michael Merriam*

**Artistic Influences**

**Atrium 3/Arts**

Who do you like? What sorts of influences do you draw on when creating art?

*Beth Hansen, Charles Urbach*

**The New (and not-as-New) Fandom**

**Atrium 4/SF HotDish**

People's experiences in fandom and introductions to fandom have changed a lot in the last 20-40 years. Come and share your stories as we explore the changing face of fandom. What does it mean to be a fan? *Michael Lee, Jen Manna, Dave Romm, Joyce Scrivner, Kevin Trainor*

**Mars Exploration**

**Atrium 7/Science**

What is the latest on the exploration of Mars?

*Ben Huset, G. David Nordley*

**sunday 12:30pm—1:30pm**

**Masquerade Post-Mortem**

**Atrium 8/Arts**

Discuss this year's masquerade. *Kat Peppmiller*

**Kids and Japanese Animation**

**Bloomington Room/TV**

Japanese Animation can appeal to a younger demographic, but the cultural differences between the US and Japan make it sometimes difficult to pick works that are right for people. *Amiee Fielder, Thea Hildebrand, Abby Lehrke, Eldon Nelson, Ben Stallings*

**The Books of Eric Flint**

**Edina Room/Literature**

Discuss the books of Eric Flint with the author. *Eric Flint, Peter Verrant*

**John Carpenter Intervention**

**Plaza 2/Movies**

What is happening with his films? How did he slide from *The Thing* to *Ghosts of Mars*?

*Melissa Kaercher, Perrin Klumpp, Windy Merrill*



**sunday 2:00pm—3:00pm****Smogasbord**

Pick up what is left.

**Cabana 101/Project Room****The Gazebo is Still Dead**"I try to heal the Gazebo." Tell even more of your favorite gaming stories. *Brian Hurt***Atrium 2/Gaming****CONvergence 2003 Post-Mortem**

What went right? What went wrong? What would you like to see at future CONvergences? Discuss with the MISFITS/CONvergence Board of Directors.

**Atrium 4/SF HotDish***Christopher Jones, Perrin Klumpp, Windy Merrill, Jeremy Stomberg, Pat Wick, Tim Wick, Ishmael Williams***Making Fun Of Ourselves—SF Comedy**What are some of the different ways to make us laugh at ourselves and the SF&F works we love? *Kelvin Hatle, Scott Keever, John Kovalic, Luke Ski, Tim Uren***Bloomington Room/SF Hot Dish****Problems of Getting Published**You've done your 30 minutes of writing a day for months - how do you actually get it on the shelves? *Naomi Kritzer, Lyda Morehouse, Jody Nye, Kathy Sullivan, Lars Walker***Atrium 8/Creators****International Science Fiction Films**Is the Hollywood SF/Horror/Fantasy industry woefully behind the times and just too unhip? We will examine the past waves from Hong Kong, South Korea, Germany, and Spain in relation to the dearth of intriguing filmmaking coming from our own shores and discuss where the future may be. *Todd Wardhope, Ian Whitney, Scott Williamson***Plaza 2/Movies****Autographing—Andrew Probert**

Assigned GOH signing. Note that guests can be at the autograph table at other times.

**Autograph Table (near CVG Central)****Andrew Probert****sunday 3:30pm—4:30pm****Descartes Dreaming of The Matrix****Knowledge, Mind, and Philosophy in SF**How much do science fiction stories such as *Total Recall* or *The Matrix* owe to dream arguments against the existence of the external world as devised by philosophers like Rene Descartes? How much do philosophers of mind owe to such imagined inventions as androids and *Star Trek's* transporter? *Josh Dubin, Ethan Mills, Lara Mosher***Atrium 4/SF Hot Dish****Digital Dazzle on the Desktop***Planetfall* producer and Visual Effects Supervisor Michael Heagle demonstrates the technique of no-budget off-the-shelf visual effects, an increasingly powerful set of tools for the visual storyteller. Using examples from the current no-budget sci-fi film *Planetfall*, Mr. Heagle, a full time instructor at the Art Institute International's Visual Effects and Motion Graphics program, will discuss digital matte painting and compositing using Adobe After Effects. *Michael Heagle***Atrium 6/Movies****Extra-Solar Planet Update**What are the latest information about planets found outside of our solar system? How are they found? *Craig Rostal***Atrium 7/Science****Buffy the Vampire Slayer Retrospective**Review the seven years of Buffy the Vampire Slayer. How will the series be remembered? *Anna Bliss, Stephanie Lindorff, Jody Wurl***Bloomington/TV****Autographing—Eric Flint**

Assigned GOH signing. Note that guests can be at the autograph table at other times.

**Autograph Table (near CVG Central)****Eric Flint****sunday 5:00pm—6:00pm****Closing Ceremonies**One day I shall come back. Yes, I shall come back. Until then, there must be no regrets, no tears, no anxieties. Just go forward in all your beliefs and prove to me that I am not mistaken in mine. *Christopher Jones, Perrin Klumpp, Windy Merrill, Jeremy Stomberg, Pat Wick, Tim Wick, Ishmael Williams***Grand Ballroom East/Mainstage****Programming / Guest Appearances**

We want to make sure that you have every possible chance to meet and enjoy our wonderful guests while they are here at CONvergence. Below is a listing of the panels and other appearances scheduled for each of our guests. For a more detailed description of these panels, refer to the listing of panels sorted by time on the following pages or on the Programming Grid available in flyer form or posted at our Programming Kiosks.

**ERIC FLINT**

Fri	3:30pm—4:30pm	Edina	Lit	The Reasons & Challenges of Collaboration
Sat	11:00am—12:00pm	Atrium 4	SF HotDish	The Knights Templar in Fact and Fiction
Sat	2:00pm—3:00pm	Atrium 4	Science	Copy Protection and the Magic Marker
Sat	3:30pm—4:30pm	Edina	Lit	Alternate Histories
Sun	11:00am—12:00pm	Edina	Lit	Practical Magic
Sun	12:30pm—1:30pm	Edina	Lit	The Books of Eric Flint
Sun	3:30pm—4:30pm	Signing Table		Autographing - Eric Flint

**JOHN KOVALIC**

Fri	2:00pm—3:00pm	Bloom	Arts	The Art of the Game
Sat	12:30pm—1:30pm	A3	Comics	The Dork Lord
Sat	2:00pm—3:00pm	Signing Table		Autographing - John Kovalic
Sun	2:00pm—3:00pm	Bloom	SF HotDish	Making Fun Of Ourselves - SF Comedy

**KATHERINE KURTZ**

Fri	2:00pm—3:00pm	Edina	Lit	The Books of Katherine Kurtz
Fri	5:00pm—6:00pm	Sign	Auto	Autographing - Katherine Kurtz
Sat	11:00am—12:00pm	Atrium 4	SF HotDish	The Knights Templar in Fact and Fiction
Sat	3:30pm—4:30pm	Atrium 4	Arts	Iron Artist
Sun	11:00am—12:00pm	Edina	Lit	Practical Magic

**ANDREW PROBERT**

Fri	5:00pm—6:00pm	Atrium 3	Arts	Storyboarding for Movies
Sat	12:30pm—1:30pm	Atrium 6	Movies	Andrew Probert Slide Show/Q&A
Sat	3:30pm—4:30pm	Atrium 4	Arts	Iron Artist
Sun	2:00pm—3:00pm	Sign	Auto	Autographing - Andrew Probert

**MICHAEL SHEARD**

Fri	6:15pm—6:45pm	Mainstage		Mark Time Radio Show
Sat	11:00am—12:00pm	Sign	Auto	Autographing - Michael Sheard
Sat	2:00pm—3:00pm	Bloom	Movies	Michael Sheard Strikes Back
Sat	9:00pm	Atrium 4	Arts	Art Auction
Sun	11:00am—1:30pm	Atrium 6	TV	Michael Sheard on <i>Doctor Who</i>

Please note that all our guests will also be in attendance at Opening and Closing Ceremonies.



Eric Flint



John Kovalic



Katherine Kurtz



Andrew Probert



Michael Sheard

friday	12:30pm-1:30pm	2:00pm-3:00pm	3:30pm-4:30pm	5:00pm-6:00pm
Art & Comics Prog. Atrium 3			Beginners Guide to the Art Show	Storyboarding for Movies
Audio/Visual Room Atrium 6			You Too Can Make A Movie	
Gaming Programming Atrium 2				
Literature Prog. Edna	Time Travel Books	The Books of Katherine Kurtz	The Reasons and Challenges of Collaboration	Star Wars, The Expanded Universe
Movies Programming Plaza 2	40 Years Of Bond		One Ring Continues To Rule Them All	Why is Tremors a good movie...?
Science & Tech. Prog. Atrium 7				Television Around The World
SF Hot Dish Prog. Atrium 4	More to Fantasy Than Swords and Spells	Don't Forget Your Towel: Surviving Conventions	Growing Up vs Finding It in High School	Guide to Local Fan Groups
SF Hot Dish Prog. 2 Atrium 8			Prop Weapons	Local Artists
TV Programming Bloomington Room		The Art of the Game	The Next 40 Years of Doctor Who	Time Travel in Star Trek
Project's Room Cabana 101		Introduction to new Project Room	Stringing Pony Beads	Space Scenes from Construction Paper
Krushenko's Cabana 114				Twenty Years of Krushenko's
Autograph Table Near CONvergence Central				<b>Autographing: Katherine Kurtz</b>
Cinema Rex Movies Plaza 4		The Time Machine — 1960 (3:00pm)	The Final Countdown (5:00pm)	
Theater Nippon Anime Plaza 3			Gokudo (5:00pm)	
Harmonic CONvergence Cabana 118		Not From Space (3:00pm-5:00pm)		
Mainsstage Grand Ballroom East				
Art Show	Check-in Only	Art Show open to Public		
Connie's Space Lounge				
Dealers Room	Dealer's Room open 2:00pm-6:00pm			
Registration	Registration Area opens at 9:00am			
Scheduled Gaming/22 <sup>nd</sup> Floor				Games start 5:00pm
Science Room	Science Room opens 3:00pm, closes 7:00pm			
Silent Auction	Silent Auction opens at Noon and closes at 5:00pm			
Other Events				

6:30pm-7:30pm	8:00pm-9:00pm	9:30pm-10:30pm	11:00pm-Midnight	12:30am-1:30am
	Judging The Masquerade			
		Anime Music Videos Redux		
	ISS Under Construction	Eivish For Dummies		
		When Would You Go?		
		Farscape Trivia Contest		
		A Party For Readers		
	Big Trouble in Little China (7:00pm)	Special Surprise Feature #1 (9:30pm)	The Terminator (Midnight)	
...Elves (6pm)	Chobits (7:00pm)	Spirited Away (8:00pm)	Noir (10:00pm)	Parody (11:30)
			Samurai X (Midnight)	
	Q (Comedy) (8:30pm-9:30pm)	The Dregs (9:45pm-10:45pm)	To Be Announced (11:00pm-Late)	
Mark Time (6:15)	Opening Ceremonies (7:00pm)	MAINSTAGE LIVE CONCERT: Little Tin Box, Dj Stryfe, and SAVAGE AURAL HOTBED (10:00pm)		
Art Show open until 10:00pm				
Connie's Space Lounge opens at 8:00pm, closes at 2:00am				
Registration Area closes at 11:00pm				
Scheduled games run until 11:00pm				
Silent Auction 8pm-10pm				

saturday	9:30am-10:30am	11:00am-noon	12:30pm-1:30pm	2:00pm-3:00pm
Art & Comics Prog. Atrium 3	Science Fiction Music Panel	Movie Soundtracks	<b>The Dork Lord</b>	Costuming Panel - How Do You Make That?
Audio/Visual Room Atrium 6	Defending A.I.		<b>Andrew Probert Slide Show/Q&amp;A</b>	
Gaming Programming Atrium 2		98 Figures Of Lead On The Wall	Simubronics's Gemstone III And Online Gaming	Can Nintendo Make A Game Without Mario In
Literature Prog. Edina	Welcome Back Potter	British Children's Fantasy Literature	Lovecraft Was Right! (Time Travel Edition)	Books We All Should Have Read
Movies Programming Plaza 2		What Happened To Star Wars?	Marvel Movie Mania	Practical Effects vs. CGI
Science & Tech. Prog. Atrium 7	The Real Physics Of Time Travel	Grinding Gunpowder In The Stone Age	Columbia Disaster Update	Sci-Fi and Hi-Fi: Your Home Theatre Experience
SF Not Dish Prog. Atrium 4	Military Hits & Misses In Science Fiction And	<b>The Knights Templar In Fact And Fiction</b>	Terrorism Or Just War?: Political Violence In SF And	<b>Copy Protection And The Magic Marker</b>
SF Not Dish Prog. 2 Atrium 8				Radio Fandom
TV Programming Bloomington Room		Geek Appeal	TV Shows On DVD: Season 2	<b>Michael Sheard Strikes Back</b>
Projects Room Cobana 101	Drawing With Christopher Jones	Sugar Cube Castles	Simple Capes For Children	Braille Reading
Kruschenko's Cobana 114		What's Up With Tales Of The Unanticipated?	The Search For Extraterrestrial Life	Larry Fessenden's Trilogy Of Horror
Autograph Table Near CONvergence Central		<b>Autographing: Michael Sheard</b>		<b>Autographing: John Kovalic</b>
Cinema Rex Movies Plaza 4	Time Bandits (10:00am)	12:01PM (Noon) La Jetee (12:30pm)	12 Monkeys (1:00pm)	
Theater Nippon Anime Plaza 3	Laputa (8:30am)	Kiki's Delivery Service (10:30am)	Spirited Away (Noon)	Argentosoma (2:30pm)
Harmonic CONvergence Cobana 118				Mean Age
Mainstage Grand Ballroom East	Closed for Masquerade Sign-up / Rehearsal			
Art Show	Opens at 9:00am			
Connie's Space Lounge				Opens at 2:00pm
Dealers Room	Dealers Room opens at 10:00am			
Registration	Registration opens at 9:00am, closes at 2:00pm			
Scheduled Gaming/22 <sup>nd</sup> Floor	Scheduled gaming starts at 9:30am			
Science Room	Science Room opens at 11:00am			
Silent Auction	Silent Auction opens 9:00am			
Other Events	Batheth Toum. (9:00am)	Blood Drive 11:00am to 4:00pm (at Registration)		

3:30pm-4:30pm	5:00pm-6:00pm	6:30pm-7:30pm	8:00pm-9:00pm	9:30pm-10:30pm
SF Audio	Give Those Nymphs Some Hooters!			
Independent Film And Sci-Fi				
The State Of Sci-Fi Narrative In Video Games	Heroclix			
<b>Alternate Histories</b>	Mysteries And Science Fiction And Fantasy		Concert Prep	Concert
Back To The Future - The Future Is Yesterday	What Makes A Good DVD?			Movie Rumors Panel
Future Robotics				
<b>Iron Artist</b>			<b>Art Auction Starts At 9:00pm</b>	Art Auction Continues
Oh What A Tangled Web... Complications, Plot	Puppetry: A Fantasy Film's Best Friend			
The Essential Doctor Who	Through The Stargate			
Computer Guts	Make-Up			
Natural Horror And Ecovengeance Films	SF Writing Groups: The 2003 Scene			Tales Of The Unanticipated #24 Publication Party
Time After Time (3:30pm)	Village of the Damned - 1960 (5:30pm)	Special Surprise Feature #1 Encore (7:00pm)	Trailer Park (9:30pm)	
	Doors Open	2003 CONvergence Masquerade with Soylent Theater (7:00pm)		Dance
Young-Plante (4:00pm-5:00pm)	Scott Kever (5:00pm-6:00pm)	To Be Announced (6:00pm-8:30pm)	The Great Luke Ski (8:30pm-10:00pm)	Reve du Faun (10:00am-11:00pm)
Argentosoma (2:30pm)	FLCL (4:30pm)	GTO (6:00pm)	Escapowne The Movie (8:00pm)	Fanboy Bebop (10:00pm)
Art Show Closes at 6:00pm		Art Auction starts in Atrium 4 at 9:00pm		
Connie's Space Lounge closes at 7:00pm				Opens 10pm
Dealers Room closes at 6:00pm				
Open 4:00pm-6:00pm				
Scheduled gaming runs until 11:00pm				
Science Room closes at 7:00pm				
				Silent Auction open 8:00pm to 11:00pm
Moggnauf/Green&Black/Folk Underground Concert in Edina Room (10:30pm) Concert				

saturday	11:00pm-Midnight	12:30am-1:30am	2:00am-3:00am	3:30am-4:30am	
Art & Comics Prog. Atrium 3					
Audio/Visual Room Atrium 6					
Gaming Programming Atrium 2					
Literature Prog. Edna	Concert Continues				
Movies Programming Plaza 2					
Science & Tech. Prog. Atrium 7	The Punnel				
SF Hot Dish Prog. Atrium 4					
SF Hot Dish Prog. 2 Atrium 8					
TV Programming Bloomington Room					
Projects Room Cabana 101					
Nrushman's Cabana 114					
Autograph Table Near CONvergence Central					
Cinema Rex Movies Plaza 4	Run Lola Run (10:30pm)	Donnie Darko (Midnight)	12 Monkeys (2:00am)		
Theater Nippon Anime Plaza 3	Nescaflowne (11:00pm)	End of Evangelion (Midnight)	Roujin Z (1:30am)	Those Who Hunt Elves (3:00am)	Mahoromatic (4:00am)
Harmonic CONvergence Cabana 118	To Be Announced (11:00pm to 5:00am)				
Mainstage Grand Ballroom East	Masquerade Ball / dj Dance (10:30pm until the wee hours of Sunday Morning)				
Art Show					
Connie's Space Lounge	Connie's Space Lounge closes at 2:00am				
Dealers Room					
Registration					
Scheduled Gaming/22 <sup>nd</sup> Floor					
Science Room					
Silent Auction					
Other Events					

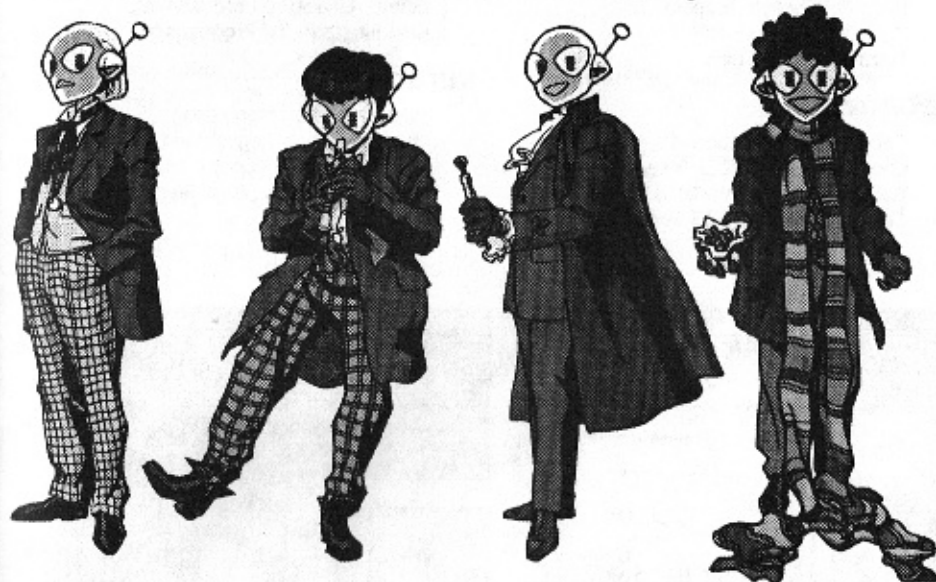
sunday	9:30am-10:30am	11:00am-Noon	12:30pm-1:30pm	2:00pm-3:00pm
Art & Comics Prog. Atrium 3		Female Characters in Comic Books	Artistic Influences	
Audio/Visual Room Atrium 6		Michael Sheard on Doctor Who		
Gaming Programming Atrium 2			As Gamers Age	The Gazebo Is Still Dead
Literature Prog. Edna	Angels in Contemporary Fantasy	Practical Magic	The Books of Eric Flint	Lord of the Rings Trivia Contest
Movies Programming Plaza 2		Best And Worst Adaptations	John Carpenter Intervention	International Science Fiction Films
Science & Tech. Prog. Atrium 7			Mars Exploration	
SF Hot Dish Prog. Atrium 4		The 365 Day Convention	The New (and not- as-New) Fandom	CONvergence 2003 Post-Mortem
SF Hot Dish Prog. 2 Atrium 8		Research for Non- Nerdy Authors	Masquerade Post-Mortem	Problems of Getting Published
TV Programming Bloomington Room	The Simpsons	Farscape: What next for Moya?	Kids and Japanese Animation	Making Fun Of Ourselves: SF Comedy
Projects Room Cabana 101		Pikachu Fuzzballs	Popsicle Stick Towers	Smogasbord
Nrushman's Cabana 114			Movie Westerns	The Criterion Collection of Sci-Fi and Horror DVDs
Autograph Table Near CONvergence Central				Autographing: Andrew Probert
Cinema Rex Movies Plaza 4	Special Surprise Feature #2 (10:00am)		The Time Machine - 1960 (1:30pm)	
Theater Nippon Anime Plaza 3	Oh! My Goddess! (9:30am)	Ranma 1/2 (11:00am)	RahXephon (1:00pm)	TBA (3pm)
Harmonic CONvergence Cabana 118				Dragon Song (2:00pm-3:15pm)
Mainstage Grand Ballroom East				
Art Show	Open for Pick-Up 10:00am to 3:00pm			
Connie's Space Lounge				
Dealers Room	Dealers Room opens at 11:00am			
Registration	2004 Reg. 11am-1:00pm			
Scheduled Gaming/22 <sup>nd</sup> Floor	Scheduled Gaming starts at 9:30 and runs until 5:00pm			
Science Room	Science Room opens at 11:00am and closes at 4:00pm			
Silent Auction	Silent Auction Pick-Up 10:00am to 5:00pm			
Other Events	Lord...Rings Trivia (2pm)			

sunday	3:30pm-4:30pm	5:00pm-6:00pm	6:30pm-7:30pm	8:00pm-9:00pm
Art & Comics Prog. Atrium 3				
Audio/Visual Room Atrium 6	Digital Dazzle on the Desktop			
Gaming Programming Atrium 2				
Literature Prog. Edna				
Movies Programming Plaza 2				
Science & Tech. Prog. Atrium 7	Extra-Solar Planet Update			
SF Hot Dish Prog. Atrium 4	Descartes Dreaming of the Matrix: Knowledge,			
SF Hot Dish Prog. 2 Atrium 9				
TV Programming Bloomington Room	Buffy the Vampire Slayer Retrospective			
Projects Room Cabana 101				
Hrushenko's Cabana 114	Bats and More Bats			
Autograph Table Near CONvergence Central	<b>Autographing: Eric Flint</b>			
Cinema Rex Movies Plaza 4	The Final Countdown (3:30pm)			
Theater Nippon Anime Plaza 3	Special Feature TBA (3:00pm)	Berserk (5:00pm)		
Harmonic CONvergence Cabana 110	Nebulous Rex (3:15pm-4:00pm) Background (4:00pm-4:15pm) Up On The Rooftops (4:15pm-4:30pm)		To Be Announced (7:00pm-2:00am)	
Mainstage Grand Ballroom East	IKV RakeHell (4:15pm)	<b>Closing Ceremonies</b> (5:00pm)		
Art Show				
Comie's Space Lounge				
Dealers Room	Closes 4:00pm			
Registration			2004 Reg. 6pm to 8pm	
Scheduled Gaming/22 <sup>nd</sup> Floor	Ends 5:00pm			
Science Room				
Silent Auction	Closes 5:00pm			
Other Events				

## So much to do and so little time...

We hope this Programming and Events Guide makes it easy for you to find all the fun things to do at CONvergence 2003. Be on the lookout for additional signage and maps posted around the convention space, as well as the Programming Kiosks located near CONvergence Central outside of the Grand Ballroom and elsewhere around the hotel.

If you have any feedback for the Publications Division on this guide or any other publication of the convention, you can leave a message with the InfoDesk or send an email after the convention to [publications@convergence-con.org](mailto:publications@convergence-con.org).



## Space Allocation Maps

These maps are provided to help you find your way around CONvergence at the Radisson South. There are similar maps posted around the hotel and at the Programming Kiosks.

### plaza rooms

- Plaza 1 - Science Room
- Plaza 2 - Movie Programming
- Plaza 3 - Theatre Nippon
- Plaza 4 - Cinema Rex
- Plaza 5&6 - Art Show

### cabanas

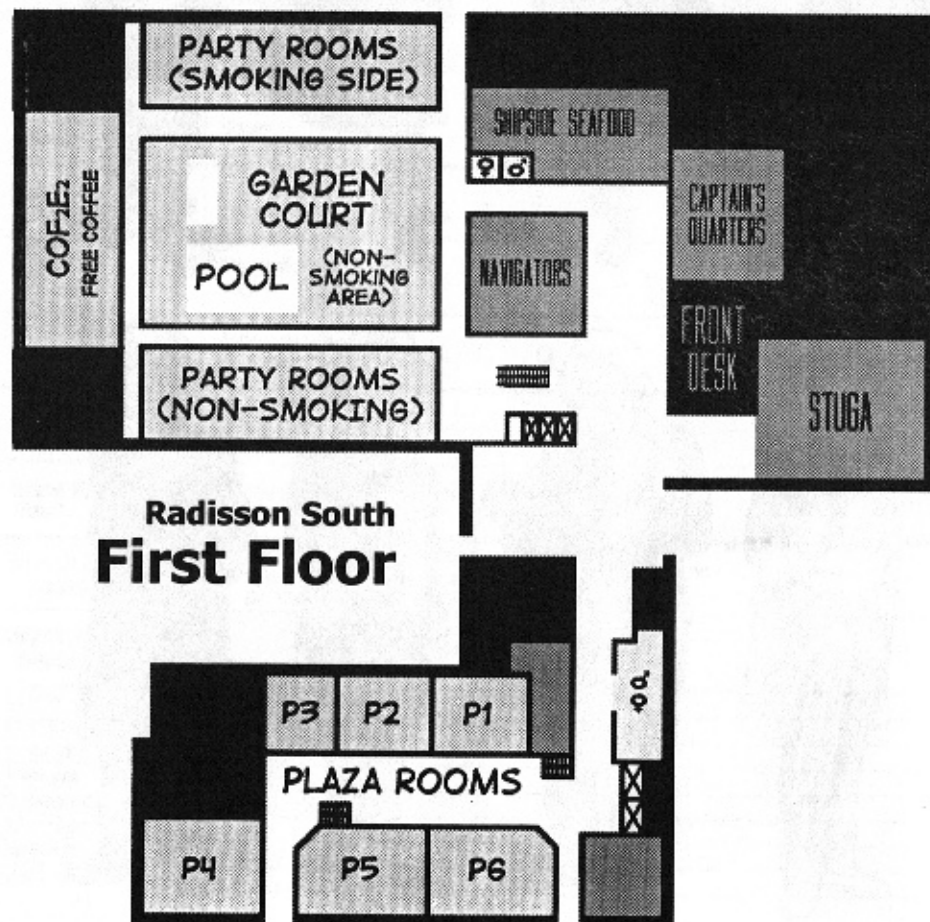
- Cabana 114 - Kruchenko's
- Cabana 115 - COF2E2 Free Coffee Shop
- Cabana 118 - Harmonic CONvergence
- Cabana 213 - MISFITS Party Room

### 2nd floor between north & south towers

- Edina - Literature Programming
- Bloomington - TV Programming

### verandas

- Verandas 1&2 - Operations
- Verandas 3&4 - Registration
- Verandas 5,6&8 - Connie's Space Lounge
- Veranda 7 - Main Stage Storage



Radisson South  
First Floor

### CONvergence Central

- Merchandise Table, Volunteers Desk, Information Desk, Fan Faire

### atrium rooms

- Atrium 1 - Silent Auction
- Atrium 2 - Gaming Programming
- Atrium 3 - Art & Comics Programming
- Atrium 4 - SF Hot Dish Programming/Art Auction
- Atrium 5 - Programming Green Room
- Atrium 6 - A/V Room
- Atrium 7 - Science & Technology Programming
- Atrium 8 - SF Hot Dish 2

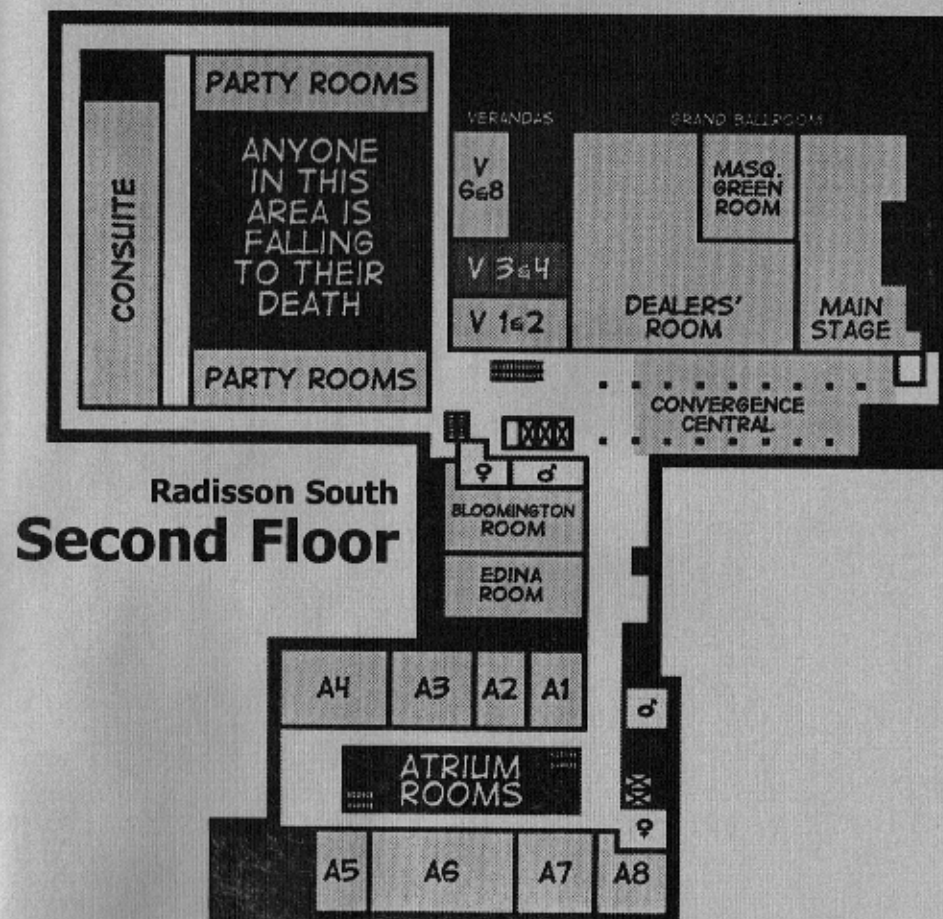
### grand ballrooms

- Ballroom West & Center Front - Dealers Room
- Rear Center - Green Room
- Ballroom East - Main Stage

### gaming suites

(Not pictured)

CONvergence Gaming Suites  
- 22nd Floor of South Tower



Radisson South  
Second Floor