

July

03-06

2014

# CONVERGENCE

## GARGOYLES SPOTTED IN BLOOMINGTON



Frank and Vincent, the  
two gargoyle statues at the  
Bloomington Courthouse.

ENTRANCE:  
ORIGINATOR OF THE GARGOYLES  
WAS IN THE JAILHOUSE AND  
RECORDED THE NAMES OF THEM



SOME PEOPLE  
HATE THE FINE.  
THE FAMILY BUSINESS



カトリック  
"ZAI" KED?

### OFFERS

- AV BERS
- EMMA BULL
- C ROBERT GREGG
- SAM CLEVENO
- MATTHEW EBEL
- GREG BRUER
- SCOTT BUSH



# CONVERGENCE

2 0 1 5

## DOUBLEPLUSGOOD

A CELEBRATION OF DYSTOPIAN VISIONS  
IN SCIENCE FICTION AND FANTASY

ALL HAIL MARK 2



**JULY 2-5 2015**

AT THE DOUBLE TREE BY HILTON HOTEL  
BLOOMINGTON, MN

JOIN US AND OUR SCHEDULED GUESTS:

**CHARLES VESS**  
ILLUSTRATOR /  
COMIC BOOK ARTIST

**LEE HARRIS**  
SENIOR EDITOR AT  
ANGRY ROBOT BOOKS

**CHAD FREY**  
ART DIRECTOR & SET  
DESIGNER FOR FILM

WITH MORE GUESTS TO BE ANNOUNCED!

[www.CONVERGENCE-CON.ORG](http://www.CONVERGENCE-CON.ORG)

# WELCOME TO CONVERGENCE 2014!

**Greetings and Welcome to CONvergence 2014: A Midsummer Night's Dream, a celebration of Urban Fantasy. Whether it's gargoyles, fairies, aliens, or vampires; the theme is based on bringing fantasy into the urban or modern landscape. We hope that you enjoy the creative and eventful ways that we have brought this theme to life around the convention.**

**CONvergence is a volunteer-run convention.**

All of our volunteers dedicate a lot of time and effort into putting together this wonderful convention for all of the members to enjoy. Of course, not every aspect runs as smoothly as we hope or plan. Every year we learn, grow, and work together to change and improve CONvergence for all of its members. We would not be able to achieve success without the help from our many volunteers. Whether they volunteer for an hour during the convention or year-round planning and organizing a department; every volunteer is an important piece in creating CONvergence. If you are interested in volunteering during the convention, please stop by the Volunteers' Station located in CVG Central.

**We always encourage feedback from all of our members.** We depend upon the feedback of our membership. We have a very short survey that we are asking our members to fill out to help us collect some quantitative data about our convention. By completing the survey, you'll be providing us with some invaluable information that we can take to our Convention Committee at the end of the year to help to improve your experience. The Survey is available on the website at <http://www.convergence-con.org/about/survey/>.

If you would like to contact a department to ask a specific question, the best way to do that would be through the contact form, located on the website under About/Contact Us.

**Every member of CONvergence contributes to the convention experience.**

Sharing your stories, engaging in conversation about the things you love, having interesting debates on your favorite shows, books, or movies; all of these things create the wonderful environment that we all get to experience every year at CONvergence.

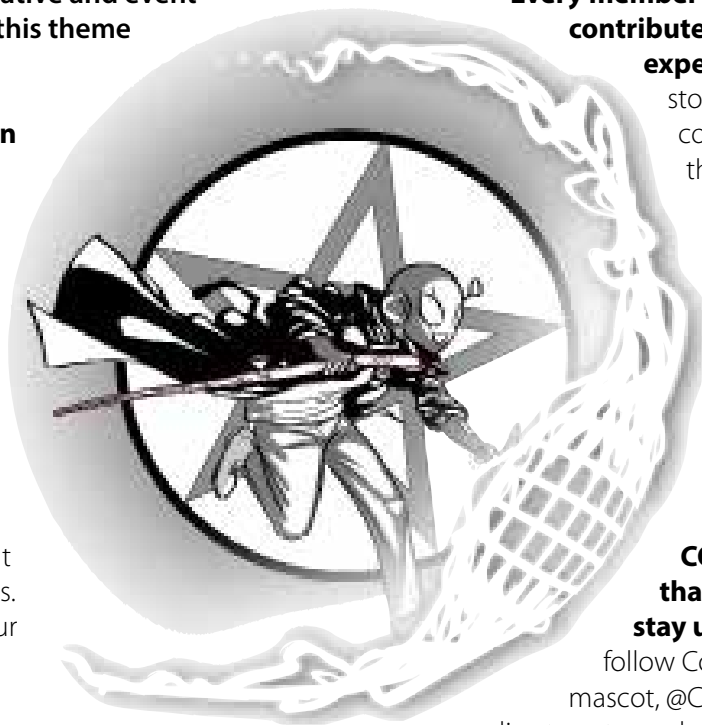
**CONvergence has more than a Website for you to stay up to date!**

On Twitter follow Connie, our CONvergence mascot, @CONvergenceCon. We also live tweet panels and events @CONvergenceLive! Chat and learn about CONvergence related topics on our CONvergence Facebook Group and Facebook Page!

Don't forget about planning for next year on our CONvergence Connections Facebook Group! Need a hotel roommate? Looking for a costume trade? Check it out!

For an online listing of all these resources, visit the "Stay Connected" portion on our Website: [www.convergence-con.org](http://www.convergence-con.org)

**Thank you for your support of CONvergence, our community, and our partners in our community. Now, go forth and enjoy!**



# CONVERGENCE EVENTS

Be careful what you name things, for they will live up to their name.

When you think of CONvergence, the first thing that comes to mind is this convention, a weekend long celebration of science fiction and fantasy. In reality, it is so much more than that. For us, the word convergence is clearly something greater than just the name of our convention. It is a community. A community that is rich in diversity and culture.

Convergence Events is much more than an organization that puts together a great annual convention. We are an organization that seeks to find ways to make our community a better place. Whether through supporting other great community organizations like the Geek Partnership Society and groups like Fearless Comedy and The Science Fiction Outreach Project, or launching awareness campaigns like "Costumes Are Not Consent", we take community betterment very seriously.

Community is the reason why we call your convention registration a membership and not a ticket. We are a community, not a commodity. You aren't just coming to an event. You are joining a community; your community. You are helping us to support all the wonderful things we love about being a geek. It's not just movies, literature, television, music, theater, or science. It is people. It is learning. It is growth. We are about making this a better place for all. We embrace our individuality, our diversity, our passion, and our spirit.

Convergence Events is a non-profit, volunteer-run organization. Our volunteers drive our success

through their dedication and commitment. We believe that volunteering is the ultimate exercise in democracy. Volunteers have the power to shape the kind of community they want to live in. We are blessed to have so many volunteers who are so talented and passionate. Our volunteers are shaping a community that is not just tolerant of diversity but embraces and encourages it. Together, we are creating a community that provides a safe space for all beliefs, all fandoms, and all cultures.

Some have said that this kind of community is not possible. There is an old Chinese Proverb that states, "Those who say it cannot be done should not interrupt the person doing it." The numbers of our growth speak to the fact that we are doing it and doing it well.

We know we aren't perfect. We never will be. We are learning and growing but we will never give up. We continue to strive to be the best we can be and we are better because you are here with us. We hope you will continue to converge with us for years to come so that we may celebrate this great community together.

## The Convergence Events Officers

Ishmael Williams, President

Michael Lee, Vice President

Liz Hernandez, Treasurer

Christin "LeXi" Davies, Secretary





# TABLE OF CONTENTS

Welcome .....	1	Crowne Plaza Map .....	37
Convergence Events .....	2	Art Show .....	38
Geek Partnership Society .....	4	Artist Alley .....	38
GPS at Convergence .....	5	Consuite .....	39
Mark Time Awards .....	6	CoF2E2 .....	39
Convergence Maps .....	8	Dealers Room .....	40
Hours of Operation .....	10	Parties and Cabanas .....	41
Volunteers .....	13	Cinema Rex .....	45
Policies & Procedures .....	14	Sci-Fi Short Film Festival .....	47
Animal Policy .....	16	Connie's Space Lounge .....	49
ASL .....	18	Connie's Quantum Sandbox .....	50
Nerfherders .....	18	Gaming .....	52
Guests of Honor .....	19	Mainstage .....	60
Guest of Honor Appearances .....	29	Theater Nippon Anime Room .....	62
Guests of Honor Alumni .....	33	Panels and Programming .....	65
Visiting Authors .....	33	Convention Committee .....	84
Attending Professionals .....	34	2015 Registration .....	88
Crowne Plaza Events .....	36	2015 Hotel Requests .....	88



is a presentation of



## Convergence Events

1121 Jackson Street, Suite 106  
Minneapolis, MN 55413

24-hour Voicemail: **612-234-2845**

CONvergence eMail: [info@convergence-con.org](mailto:info@convergence-con.org)

Convention Website: [www.convergence-con.org](http://www.convergence-con.org)

Organization Website: [www.convergenceevents.org](http://www.convergenceevents.org)

**The CONvergence 2014 Souvenir Book & Programming Guide** is Copyright © 2014 by Convergence Events, Inc. All rights reserved.

All times and schedules listed are accurate at the time of printing. For the most current and up-to-date information please visit our online schedule at: <http://convergence-con.org/at-the-con/schedule/>

The CONvergence 2014 Programming Guide was designed by Anjila Olsen and Foro Pasquarette for CONvergence Publications. Cover artwork by Lauren Addy. All other artwork, unless otherwise noted, is by Christopher Jones and Lauren Addy. Special thanks go to Christin "LeXi" Davies, Foro Pasquarette, Melissa Kaercher, Andrew Davies, Bruce Yoder, Ellie Younger, Erica Lewerenz, Kat Surth, Mike Heck, Ryan Alexander, Samantha Macumber, Tanya Brody, Tina Marie, the CONvergence Convention Committee, the Board of Directors, and to everyone who provided content, for their assistance with this publication.

We always welcome feedback and suggestions, and ask that any comments be directed to [info@convergence-con.org](mailto:info@convergence-con.org).

The CONvergence 2014 Programming Guide is Copyright © 2014 by CONvergence Events, Inc. All rights reserved. The CONvergence logo, Convergence Events logo, and the likeness of Connie, Connie Mark II, and other mascot characters are the property of Convergence Events. No portion of this publication may be reproduced or transmitted in any form without the express written permission of Convergence Events.

# GEEK PARTNERSHIP SOCIETY

We're still here, we're still growing, and we're gearing up for another round of adventures. We're fine tuning our path, supporting and being supported by the more established programs in our community, nurturing the new, up-and-coming, innovative stuff that's starting to crop up. It's a very exciting time to be here. But with a community like this, when isn't it exciting? Boredom isn't our thing.

## WHO ARE WE? LOOK IN THE MIRROR...

The Geek Partnership Society (GPS) is dedicated to supporting the incredible diversity and energy of people like you: allergic to boredom, inquisitive, passionate, and looking at the world through a lens just a little different than "normal" ones. Oh, how we love you people. We don't run any annual conventions, but we fill the rest of the year with fun and inspiring things to do, as well as help a bunch of the local cons to put on the best show possible by providing expertise, equipment, movie licenses, volunteers, and meeting and storage space.

Through our own programs, we provide resources for like-minded geeks of many interests with clubs like United Geeks of Gaming and Read the Book/ See the Movie to programs like Geek Physique; encourage young writers and science learners with Project Lighthouse, the Writing Contest, and the Space Camp scholarship; foster a sense of community and fun competition with the Trivia Contest and the Scavenger Hunt; and provide general forums for nerdy goodness with the GPS Picnic and Ice Cream Social.

With the support of our partners and colleagues in the community, we're privileged to help build this great network of awesome things all around us. Look for us at your favorite con and stop in and say hi; we're probably there!

## EVENT HORIZON

Our signature program is Event Horizon, a geek community center we run as a resource for all of these other programs to happen. It's a pioneering facility with storage, office, and meeting space for everything from gaming days to convention planning meetings to Klingon martial arts, and free Wi-Fi in all the rooms. We are continuing to upgrade the facilities and equipment to accommodate growing needs.

This popular facility is available for rental. With bookings on the increase, we anticipate that the day is coming when we'll need to add more space! Anyone interested in booking space should contact us at - [reservations@geekpartnership.org](mailto:reservations@geekpartnership.org)

## FUNDRAISING

How do we fund all this? In addition to our own fundraising efforts (check out the Charity Auction over in the North Tower, Atrium 8), Supporting Membership program, and generous donations from individuals throughout our community, we're supported by grants from Convergence Events (your fine hosts this weekend) and Anime Twin Cities (bringing you Anime Detour each spring). Additionally, we are creating partnerships with more organizations, such as MNFurs (Furry Migration), Quad Cities Anime (Anime Fusion), and Console Room Events (CONsole Room), each of which is providing us auction space at their conventions this year to help our fundraising. Thank you, each and every one of you, for your continuing support.

## OUR PARTNERSHIPS

Convergence Events and Anime Twin Cities continue to provide a kind of leadership unusual in communities like ours. Rather than just focus on their missions, they have stepped up to support a broader community of like-minded people. Their generous contributions to GPS have been the critical fuel

to get us going and help sustain our mission.

Collaboration is key in the work we do as a community center, whether helping out a starting convention, or in working with just about any other kind of program that requires the creativity and energy it takes to keep up with geeks. Please join us in thanking the leaders and staff of both conventions for joining with us to make the Twin Cities even geekier.

The support they provide not only benefits them in the resources we can provide for their programs, but it enables us to provide services to other, smaller geek organizations and give them a kind of "on ramp" to grow their programs to where they want to be.

We're growing our network of partners by actively reaching out to a variety of local organizations, identifying how we can work together in ways that enhance each other's programs and increase the levels of awesome in our lives. We're also being sought out by others looking for support, assistance, and collaboration as they grow (or start) their own ventures. Some of our partnerships will be small scale, providing resources or services, others will be more involved; each relationship is as unique as the partners we get to play with.

## WHAT ELSE DO WE DO?

Of course our oldest and flagship programs remain our clubs and annual events. Crafty Geek continues to churn out the amazing and unexpected, with new projects to learn monthly and a table chat to match! They have also started a subgroup in partnership with the Minnesota Society of Costumers (MNSoC) called Make It Sew for all of the sewing and costuming geeks. United Geeks of Gaming has established regular sessions for open gaming, RPG gaming, and game designer sessions, and this year participated as a site for International Tabletop Game Day. The Black Hat Collective continues to make a name in the Minnesota comics community by participating in conventions, making comics, and attending the Social Media Nights at the Opera. Geek Physique continues to come up with new and fun ways to stay in shape and earn "geek cred." The Photography Club has been studying their craft and have helped GPS support partners with their skills by providing photography at their events. Check out one of our clubs; they're all inexpensive, fun, and informal - you'll be glad you did.

The Haunted House continues to expand our program of larger, annual events. The traditional mix still has all the old classics: Prom, the Annual Picnic and Ice Cream Social, Team Trivia Challenge and of course our ever popular Scavenger Hunt. If you've never checked out any of these, stop on by or get involved.

Additionally there are the exciting services we offer the community at large; not just to fellow geeks, but to the world around us. We're interested in supporting your programs and events as well! Talk to us to find out what we can do for you.

Want to talk to us at CON? Stop by Cabana 110 to find out more and catch up on all the news going around in the Geekiest City in America. All of these are part of our commitment not just to be a healthy community, but to live in a better world. Talk to anyone you see wearing our logo, we'll tell you what we're up to, and you can tell us what you want to see!

[www.geekpartnership.org](http://www.geekpartnership.org)  
[info@geekpartnership.org](mailto:info@geekpartnership.org)

We cure boredom. How? Take a look at our calendar at: <http://www.geekpartnership.org/calendar.htm> and if you have an event you want listed, let us know! [Info@geekpartnership.org](mailto:Info@geekpartnership.org) is the email to use!

We are a society celebrating imagination, inspiring creativity, and building our community all through service and education.

# GPS AT CONVERGENCE

Our featured partner, the Geek Partnership Society (GPS) has a number of events throughout the convention weekend. We encourage you to check them out.

## THE GPS ROOM PARTY

### Cabana 110

Thursday 9:00pm – Midnight  
Friday 9:00pm – Midnight  
Saturday 9:00pm – 1:00am

Please join GPS as we showcase our year-round clubs and programs. Whether you like to read books, watch anime or movies inspired by books, do crafty things, write stories, draw comics, or want to stay healthy, we have a club or program for you. Some of them are even meeting in the party room during the convention weekend! Check Cabana 110 for the schedule, as we have things outside of convention party hours as well.

## GPS CHARITY AUCTION

### Atrium 8 (North Tower, 2nd Floor)

Thursday 5:00pm – 8:00pm  
Friday 11:00am – 8:00pm  
Saturday 11:00am – 8:00pm  
Sunday 11:00am – 2:00pm - **FOR PICK UP ONLY**

The GPS Charity Auction is a fundraising event that takes place every year at CONvergence for partner organization Geek Partnership Society. The purpose is to raise money for the many educational and community activities that GPS is involved in throughout the year, including Project Lighthouse. Only CONvergence members get to bid on the cool geeky things donated.

## GPS WRITING CONTEST WINNERS

### Atrium 2

Thursday 3:30pm – 4:30pm

Past winners of the annual GPS Writing Contests read from their winning work. This year's winners are announced.

## IRON PEN

### Plaza 3

Friday 2:00pm – 3:00pm

Held this year in Connie's Quantum Sandbox. This is a drabble contest to write a 100-word story based on a surprise prompt item. Entries will be judged during the weekend and the winners announced at the end of the convention. Check Cabana 110 where the winners and some stories will be posted.

## MEET GPS

### Atrium 2

Saturday 11:00am – Noon

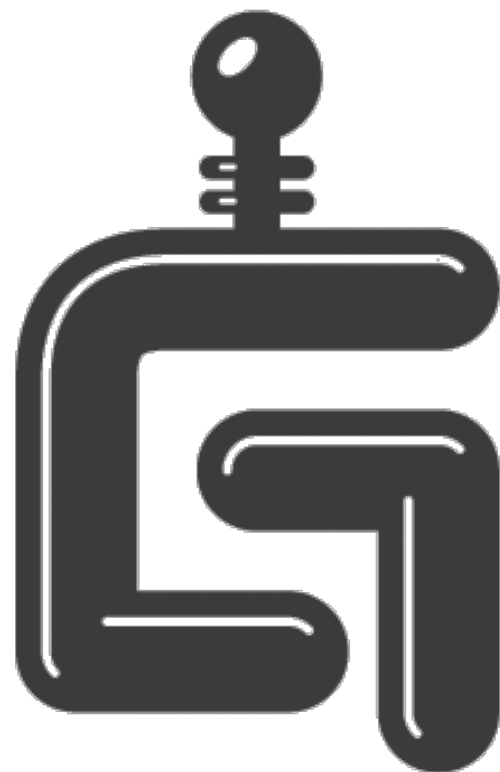
Learn about the latest workings of the Geek Partnership Society. News and updates about our clubs, events, and work in the Geek community.

## U OF M RAPTOR CENTER

### Atrium 4

Saturday 2:00pm – 4:00pm

GPS is once again bringing in the Raptor Center demonstration with live birds of prey, a perennial favorite.



**GEEK**  
PARTNERSHIP  
SOCIETY

# MARK TIME AWARDS



## MARK TIME AWARDS / OGLE AWARDS WINNERS

For the 2013 Production Year  
Best Science Fiction/Fantasy Audio Production

[jerry@greatnorthernaudio.com](mailto:jerry@greatnorthernaudio.com)

<http://www.greatnorthernaudio.com/MarkTime/MarkTime.html>

### MARK TIME AWARD

#### **GOLD**

##### **The Truth: Biological Clock**

The Truth

Written by Ira Gamerman

Produced by Jonathan Mitchell

New York, NY

[www.thetruthpodcast.com](http://www.thetruthpodcast.com)

#### **SILVER**

##### **Alone in the Night**

Electric Vicuna Productions

Written & Produced by Jack Ward

Halifax, Nova Scotia

[www.evicuna.com](http://www.evicuna.com)

### OGLE AWARD

#### **GOLD**

##### **The Legend of Springheel'd Jack**

Wireless Theatre Company

Written by Gareth Parker, Robert Valentine

Producers, Robert Valentine, Gareth Parker,  
Mariele Runacre-Temple

London, England

[www.wirelesstheatrecompany.co.uk](http://www.wirelesstheatrecompany.co.uk)

#### **SILVER**

##### **The Perhapanauts: Monsters Among Us**

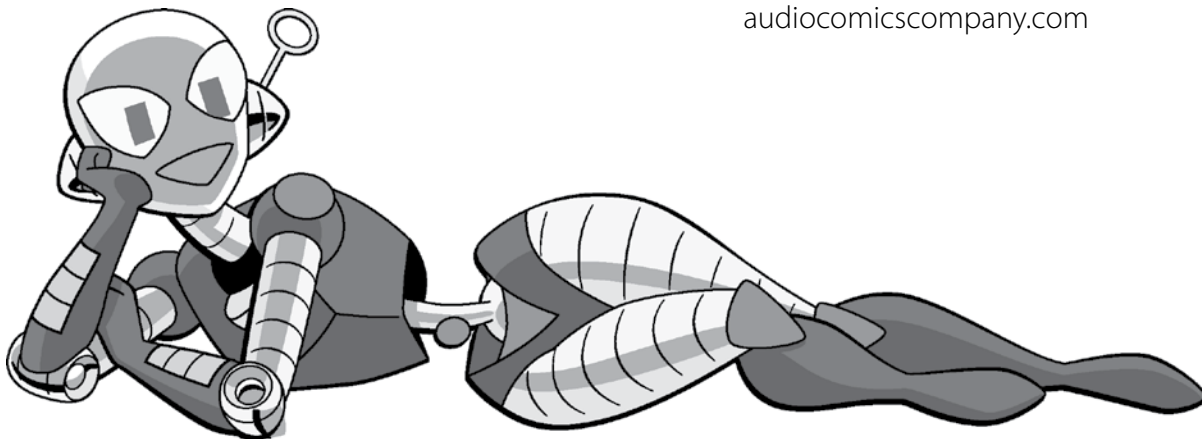
AudioComics Company

Written by Todd DeZago, with Elaine Lee

Produced by William Dufriis, Lance Roger Axt,  
Elaine Lee

Pacific Grove, CA

[audiocomicscompany.com](http://audiocomicscompany.com)





A SCI-FI FANTASY HORROR ANIME CONVENTION

# CORECON VII

## A TOUCH OF EVIL



**JUNE 11TH-14TH, 2015**  
**DOUBLEWOOD INN, FARGO, ND**  
**WWW.FARGOCORECON.ORG**

**f FARGOCORECON**  
**@FARGOCORECON**

# CONVERGENCE 2014 MAPS

## 1ST FLOOR PLAZA ROOMS

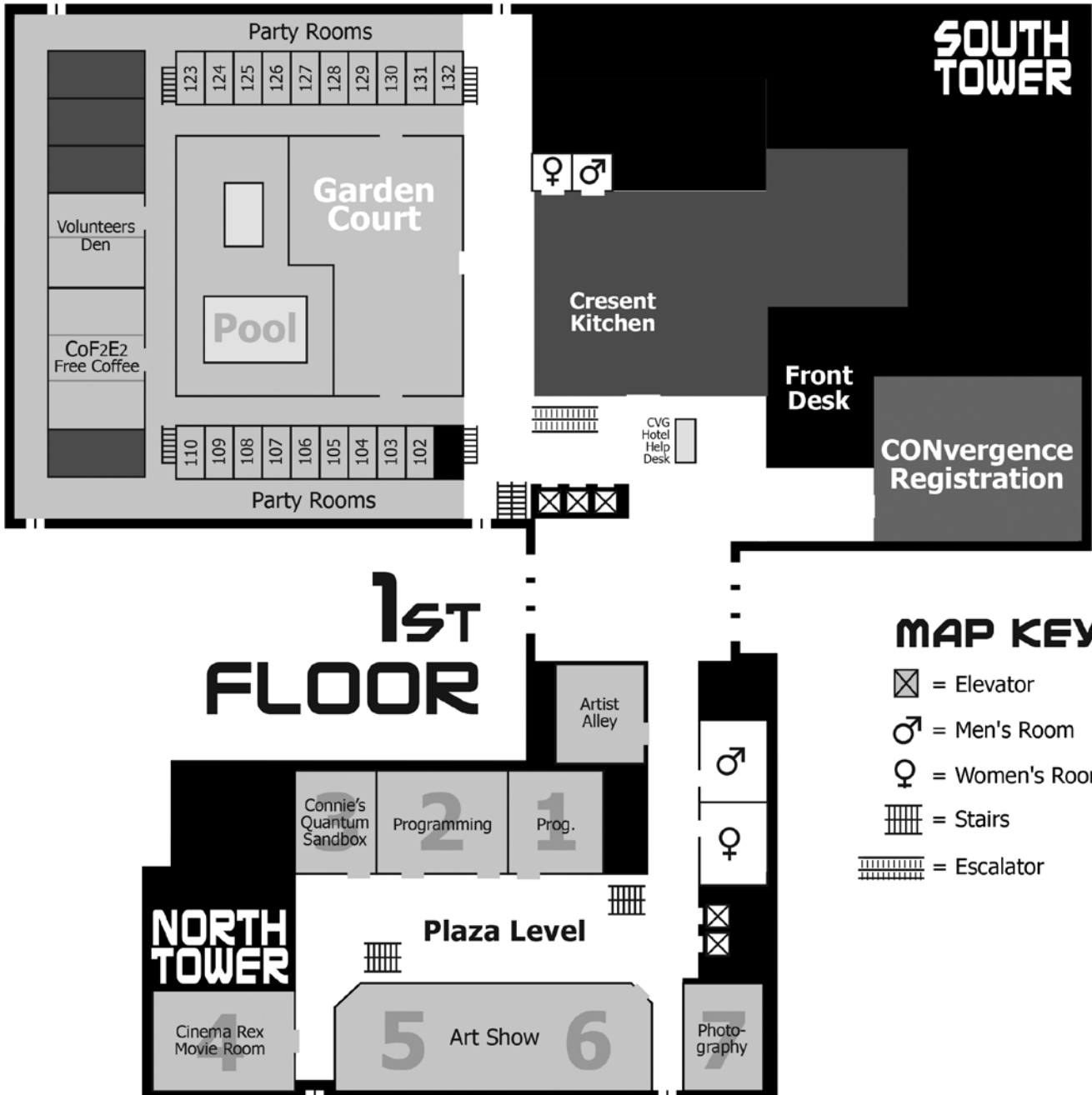
Lobby Conf Room **Artist Alley**  
 Plaza 1 **Programming**  
 Plaza 2 **Programming**  
 Plaza 3 **Connie's Quantum Sandbox**  
 Plaza 4 **Cinema Rex**  
 Plaza 5-6 **Art Show**  
 Plaza 7 **Photography**

## 1ST FLOOR CABANAS

Cabana 114-115 **CoF2E2 Free Coffee Shop**  
 Cabana 117-118 **Volunteers Den**  
 Cabana 102 **Nerf Herders**

## 2ND FLOOR ATRIUM ROOMS

Atrium 1 **Theater Nippon**  
 Atrium 2 **Programming**  
 Atrium 3 **Programming**  
 Atrium 4 **Programming**  
 Atrium 5 **Programming Operations**  
 Atrium 6 **Programming**  
 Atrium 7 **Programming**  
 Atrium 8 **GPS Charity Auction**



## CONVERGENCE CENTRAL

Volunteers Table/Information Services  
 Merchandise Table (Grand Ballroom Coat Check)

## BETWEEN NORTH & SOUTH TOWERS

Edina Room **Programming**  
 Bloomington Rm. **Programming**

## VERANDAS

Verandas 3,5,6,8 **Connie's Space Lounge**  
 Verandas 2,4 **Operations Bridge**

## 2ND FLOOR CABANAS

Cabanas 214-215 218 - 219 **ConSuite**  
 Cabana 216-217 **ConSuite Gaming**  
 Cabana 222 **Teen Room**

## GRAND BALLROOMS

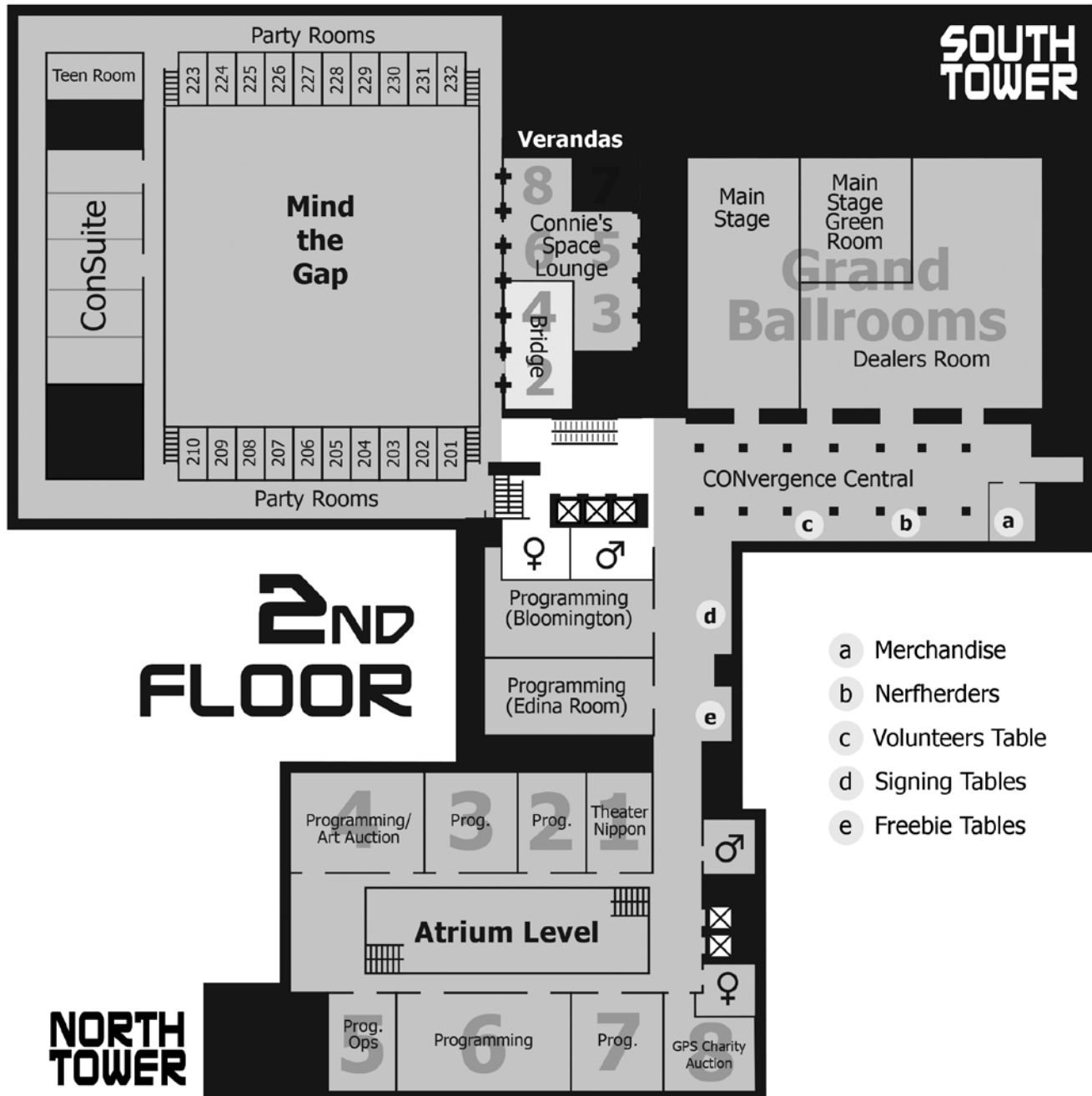
Ballroom West & Center Front **Dealers Room**  
 Rear Center **Green Room**  
 Ballroom East **Main Stage**

## SOUTH TOWER UPPER FLOORS (NOT PICTURED)

4th Floor **Satellite Party Floor**  
 22nd Floor Vista Suites **Gaming Suites**

## OUTSIDE (NOT PICTURED)

East Entrance Courtyard **Smoker's Paradise**



# HOURS OF OPERATION

## REGISTRATION

Located near the DoubleTree Front Desk in the Main Lobby.

Wednesday	9:00am – 6:00pm & 9:00pm – 11:00pm
Thursday	9:00am – 2:00am
Friday	9:00am – 2:00am
Saturday	9:00am – 2:00am
Sunday	Noon – 5:00pm

## OPERATIONS (OPS) /THE BRIDGE

Veranda 2, 4 (2nd Floor, South Tower)

Wednesday	Noon – 6pm
Thursday	8am and stays open until 7pm on Sunday.

The Operations Department provides communications and manages services for the convention, the convention committee, and our attendees.

The Bridge is the Operations Department's function space, and is the headquarters for the convention while it is in progress.

### Contact at Con

Hotel phone: dial "0" for the operator and ask for the Bridge or dial x7215 directly.

Wandering Hosts: flag down staff wearing purple and green vests for help or to radio in to the Bridge

In person: go to the Bridge in Verandas 2 & 4 in the South Tower, across the Garden Court from Con Suite

## ART SHOW

Plazas 5 - 6 (1st Floor, North Tower)

Thursday	2:00pm – 7:00pm
Friday	10:00am – 7:00pm
Saturday	10:00am – 6:00pm
Sunday	10:00am – 2:00pm CHECKOUT

## ARTISTS ALLEY

Located in the former Hotel gift shop, close to the elevators on the 1st floor North Tower.

Thursday	2:00pm – 6:00pm
Friday	10:00am – 6:00pm
Saturday	10:00am – 6:00pm
Sunday	10:00am – 4:00pm

## CINEMA REX MOVIE ROOM

Plaza 4 (1st Floor, North Tower)

Thursday	3:00pm – 4:00am
Friday	9:30am – 4:00am
Saturday	9:30am – 4:00am
Sunday	10:00am – 6:00pm

## COFFEE FREE COFFEE SHOP

Cabanas 114—116 (1st Floor, South Tower)

Open 24 hours  
Opens Thursday at 3:00pm  
Closes Sunday at 5:00pm

## CONNIE'S SPACE LOUNGE

Verandas 3, 5, 6, 8 (2nd Floor, South Tower)

Thursday	9:00pm – 2:00am
Friday	Noon – 5:00pm & 9:00pm – 2:00am
Saturday	1:00pm – 4:00pm & 10:00pm – 2:00am (Smoothies only available during evening hours)

## CONNIE'S QUANTUM SANDBOX

Plaza 3 (1st Floor, North Tower)

Thursday	Noon – 1:00am
Friday	9:00am – 1:00am
Saturday	9:00am – 1:00am
Sunday	9:00am – 4:30pm

## CONSUIE

Cabanas 214 - 219 (2nd Floor, South Tower)

Open 24 Hours Thursday 3:00pm – Sunday 5:00pm

## CONVERGENCE MERCHANDISE

CONvergence Central Coat Check (2nd Floor, South Tower)

Thursday	Noon – 6:00pm
Friday	10:00 am – 6:00pm
Saturday	10:00am – 6:00pm
Sunday	10:00am – 4:00pm

## CUG TEEN ROOM

Cabana 222 (2nd Floor, South Tower)

Thursday	11:00am – 1:00am
Friday	11:00am – 1:00am
Saturday	11:00am – 1:00am
Sunday	11:00am – End of Ceremonies

## DEALERS ROOM

Grand Ballroom West & Front Center (2nd Floor, South Tower)

Thursday	2:00pm – 7:00pm
Friday	10:00am – 6:00pm
Saturday	10:00am – 6:00pm
Sunday	10:00am – 4:00pm

## GAMING

### Tabletop 22nd Floor (2202, 2204, 2205, 2207)

Thursday	12:30pm – 12:30am
Friday	9:30am – 12:30am
Saturday	9:30am – 12:30am
Sunday	9:30am – 3:30pm

### LAN/Computer Gaming (Room 2208)

Thursday	12:30pm – 12:30am
Friday	11:00am – 12:30am
Saturday	11:00am – 12:30am
Sunday	11:00am – 3:30pm

**Adults (18+) only after 9:30pm**

### Artemis: Starship Bridge Simulator (Room 2203)

Thursday	12:30pm – 12:30am
Friday	11:00am – 9:30pm & 11:00pm – 12:30am
Saturday	11:00am – 12:30am
Sunday	11:00am – 3:30pm

### The Source Presents (Room 2206)

#### ConSuite Gaming (Rooms 216 and 217)

#### Deluxe Gaming Suite (Room 2201)

Opens	3:00 pm on Thursday
Ends	5:00 pm on Sunday

## GPS CHARITY AUCTION

### Atrium 8 (2nd Floor, North Tower)

Thursday	5:00pm – 8:00pm
Friday	11:00am – 8:00pm
Saturday	11:00am – 8:00pm
Sunday	11:00am – 2:00pm FOR PICK UP ONLY

## MAINSTAGE

### Grand Ballroom East (2nd Floor, South Tower)

Thursday	6:00pm – 4:00am
Friday	2:00pm – 5:00am
Saturday	7:00pm – 6:00am
Sunday	2:00pm – 6:00pm



## HOURS OF OPERATION

## MASQUERADE

### Participant Sign-up/Registration

**(CONvergence Central, outside Grand Ballrooms)**

Thursday	3:00pm – 6:30pm
Friday	10:00am – Noon & 1:00pm – 5:00pm

### Saturday Schedule for Participants

9:00am – 10:00am	<b>Performer Orientation</b> (MainStage - Mandatory for performers)
11:00am – 4:00pm	<b>Technical Rehearsal</b> (MainStage - Performers will be assigned a 15 minute slot during this time)
11:00am – 4:00pm	<b>Workmanship Judging</b> (Green Room - Performer judging times will be assigned)
6:00pm	<b>Show Call</b> (Green Room)

### Masquerade Performance

**MainStage / Grand Ballroom East (2nd Floor, South Tower)**

6:30pm	<b>House Opens</b>
7:00pm	<b>Masquerade Show Begins</b>

## PROGRAMMING OPERATIONS

### Atrium 5 (2nd Floor, North Tower)

Thursday	Noon – Midnight
Friday	9:00am – Midnight
Saturday	9:00am – Noon
Sunday	9:00am – 6:00pm

If you are on a panel, stop by the special table at registration to pick up your panelist information sheet (with your full schedule) and badge attachment with your schedule.

Items for children **12 and under** are tagged “children”.

Items for teens ages **13 – 17** are tagged “teen”.

## SMOKERS PARADISE

**East Entrance Outside (Between North and South Towers)**

Opens Thursday at Noon

Closes Sunday at Noon

For the second year in a row, CONvergence is happy to host the Smoker’s Paradise tent in the East Courtyard of the Doubletree! A nice shaded, breezy area outdoors for smokers to hang out in and partake of their tobacco products and e-cigarettes in a friendly atmosphere with plenty of seating, tables and lots of ashtrays.

Smoker’s Paradise is located across from the main entrance of the Doubletree outside the East doors next to the outdoor patio. So if you’re a smoker, a friend of a smoker, or just like being outside during a Summer’s day to relax on the comfy patio furniture, c’mon out to the East Courtyard and join us! It’s way better than crowding around the exits or trying to sneak behind the gymnasium!

## THEATER NIPPON

### Atrium 1 (2nd Floor, North Tower)

Thursday	3:00pm – 3:00am
Friday	7:00am – 3:00am
Saturday	7:00am – 3:00am
Sunday	7:00am – 3:00pm



## VOLUNTEERS & INFORMATION TABLE

CONvergence Central area across from the Grand Ballrooms,

(2nd Floor, South Tower)

Wednesday	Noon – 6:00pm
Thursday	Noon – 10:00pm
Friday	9:00am – 10:00pm
Saturday	9:00am – 10:00pm
Sunday	10:00am – 6:00pm

## VOLUNTEERS DEN

Cabana 117/118 (1st Floor/ South Tower next to F2E2)

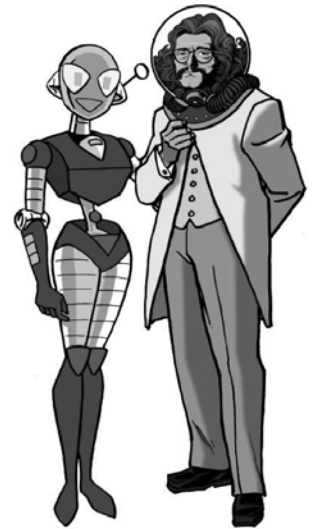
Thursday	Noon – 2:00am
Friday	10:00am – 2:00am
Saturday	10:00am – 2:00am
Sunday	10:00am – 4:00pm

## VOLUNTEERS DEN MASSAGE HOURS

Thursday	Noon – Midnight
Friday	Noon – Midnight
Saturday	Noon – Midnight
Sunday	Noon – 3:30pm

## Get all the Mark Time Radio Shows

Performed live at  
Convergence  
2001-2012



Find out about them  
all at [www.greatnorthernaudio.com](http://www.greatnorthernaudio.com)

CDs available at Uncle Hugo's SF Bookstore  
in Minneapolis.



Downloads available at [www.zbs.org](http://www.zbs.org).



Valid until 7/13/14

# FREE REGULAR PIZZA FRIES

## with Purchase of Large Pizza Code Word: DREAM

**WE DELIVER!**  
**(952) 831-8100**

**4970 W 77th St, Edina, MN 55435**  
**[www.savoypizza.com](http://www.savoypizza.com)**

**BEER & WINE AVAILABLE**

Open Mon -Thurs: 11am-10pm, Fri-Sat: 11am-11pm, Sun: 11am-9pm



# VOLUNTEERS

## WHERE VOLUNTEERS GO TO RELAX AND CHAT WITH OTHER VOLUNTEERS

CONvergence is a volunteer-run event and couldn't exist without countless hours of work from hundreds of dedicated fans. That's true from the Department Heads and Staff of the Convention Committee to the at-con volunteer who works a single hour as a badger.

That's right; you can be a part of the team that makes the convention run by volunteering your time at the convention. Some people spend dozens of hours helping out at-con (and more during the year), but you can volunteer for as little as a single hour and that hour is highly valued. Lots of essential CONvergence functions – from badging to moving stuff where it needs to go – are carried out by volunteers who are scheduled at the con.

The Volunteer Department puts CONvergence Members looking to help out at the con where they are needed. Volunteering one single hour gets you a Volunteer Ribbon and an invitation to the Volunteer Party a few weeks after the convention. We also have a super Volunteer Den and in the Den, our wonderful Massage Room. The times you can enjoy this perk depends on how many hours you volunteer (see table below). Bring your volunteer card & your Convention badge to the Volunteer table to learn more.

## MINIMUM VOLUNTEER HOURS REQUIRED FOR VOLUNTEER DEN ACCESS

### Four Hours:

- Wednesday All day
- Thursday All day
- Friday until Noon
- Saturday Not Available
- Sunday Not Available

### Seven Hours:

- Wednesday All day
- Thursday All day
- Friday All day
- Saturday until Noon
- Sunday Not Available

### Ten Hours:

- Wednesday All day
- Thursday All day
- Friday All day
- Saturday All day
- Sunday until closing ceremonies

For those of you who love to help out that rack up 15 hours or more of volunteer time, you can earn a Volunteer T-shirt. These collectable shirts are unique each year, and can't be purchased. You can only get them by volunteering, which to us makes them a badge of honor!

Stop by the Volunteer Table in the CONvergence Central area across from the Grand Ballrooms. They'll tell you where we need your help, how to track your hours, and get you started.

## VOLUNTEER TABLE/ INFORMATION DESK AT CUG CENTRAL

CONvergence Central area across from the Grand Ballrooms

### (2nd Floor, South Tower)

Thursday	Noon – 10:00pm
Friday	9:00am – 10:00pm
Saturday	9:00am – 10:00pm
Sunday	10:00am – 6:00pm

The Volunteer Table is our primary at-Con location to coordinate and gather volunteers. The table is located at the entrance to Convergence Central. You can also redeem your hours here! Stop by get your "green card," sign up and see what you can get for the time you Volunteer!

## VOLUNTEERS DEN

(Cabana 117/118 (1st Floor/ South Tower next to F2E2))

Wednesday	Noon – done
Thursday	Noon – 2:00am
Friday	10:00am – 2:00am
Saturday	10:00am – 2:00am
Sunday	10:00am – 4:00pm

The Den is a place for our valued Volunteers to relax after their shift, have a massage or just hang out with other volunteers. All you need to enjoy this perk is four (4) hours of volunteering for Wednesday to Friday noon, 3 more hours (7) for Friday to Saturday noon and 3 more hours (10) Saturday noon to closing on Sunday. Bring your volunteer card & your Convention badge to the Volunteer table and get your three different ribbons to gain entry to the Den! The Den is conveniently located next door to F2E2 and we hope to see you there.

Remember to check with our Volunteer Staff on duty if you need a couple extra hours to get your Volunteer T-shirt or earn more Connie Points. They will help you find something you will enjoy!

## VOLUNTEERS DEN MASSAGE HOURS

Thursday	Noon – Midnight
Friday	Noon – Midnight
Saturday	Noon – Midnight
Sunday	Noon – 3:30pm

# POLICIES & PROCEDURES

## HARASSMENT

CONvergence is dedicated to providing a safe and comfortable convention experience for everyone. Harassment of any kind, including physical assault, battery, deliberate intimidation, stalking, or unwelcome physical attentions, will not be tolerated. If people tell you “no” or to leave them alone, your business with them is done.

Leave them alone. Do not follow them or attempt to disrupt their convention experience in any way. If you continue to attempt to have contact with those people, you may be removed from the premises.

CONvergence is not responsible for solving any interpersonal problems that may arise between individual members. In general, we can take no action to prevent a person from attending the convention unless that person has made a specific and credible threat toward the convention itself. If you feel that a threat exists against your person, we advise you to seek a restraining order against the individual in question and to involve the host hotel itself (security staff specifically) and the municipal police department in advance of the convention; otherwise, we recommend simply avoiding that individual.

If that individual stalks, harasses, or attempts to assault you at the convention itself, you may report that individual to a member of CONvergence Operations (they will report it to the hotel’s security staff who will get the police involved if necessary) or you may report it to hotel security directly, and the appropriate action will be taken. Conversely, any attempt to have an innocent person removed from the convention by falsely accusing him or her of threats will be itself treated as an act of harassment and will be dealt with appropriately. The responsibility for settling interpersonal disputes lies solely with the individuals involved, and CONvergence will not tolerate being used as a leveraging point in such disputes attending the convention unless that person has made a specific and credible threat toward the convention itself.

Again, if you feel that a threat exists against your person, and you are aware in advance, we advise you to seek a restraining order against the individual in question and to involve the host hotel itself (security staff specifically) and the municipal police department in advance of the convention. If the threat arises during the convention, involve the host hotel security staff and the municipal police department if needed. Otherwise, we recommend simply avoiding that individual.

## TAPE

You may post non-adhesive signs with low-tack tape. The DoubleTree by Hilton Bloomington specifies and requires only 3M Safe-Release Painter’s Tape, product #2080, on surfaces that won’t be damaged by removal. If you don’t have acceptable tape, come to the Bridge. We’re happy to share ours. Neither the convention hotel nor CONvergence will tolerate the application of stickers or high-tack tape to hotel surfaces. Their removal is damaging to the hotel, and is therefore considered unacceptable. Incidents of this kind will be treated as vandalism.

We have lots and lots of the One True Blue Tape and we love to share it!

## MEMBERSHIP BADGES

Your convention membership badge is necessary for your participation in the convention. It allows you access to the convention and indicates you are a member in good standing. However, CONvergence reserves the right to revoke the membership of any member for any reason including but not limited to breaking our house rules, or behaving in such a manner as is deemed unsafe or unacceptable.

## CITY, COUNTY, STATE & FEDERAL LAWS

Please remember – whatever applies outside still applies inside the hotel and the convention.

## LITTER

Please pick up after yourself. There are trash containers around the hotel. It makes a big difference if we try to keep things clean.

## SMOKING

The DoubleTree by Hilton Bloomington is a non-smoking establishment, per state law. Smoking is permitted only outside of the hotel at a distance of 25 feet from any entrance. Smoking areas will be clearly delineated and separate canopied areas may be provided as weather demands, and facilities permit. (See Smoker’s Paradise.) The ConSuite and cabanas are NOT smoking areas. Smoking on the patios and balconies of the rooms is not allowed.

Additionally, the DoubleTree by Hilton Bloomington does not allow e-cigarettes within the building and e-cigs must be treated as traditional cigarettes.

## WEAPONS

We want everyone to have a safe and enjoyable time while at CONvergence, so please adhere to the following policy or risk being uninvited to the convention without refund from the convention or the hotel. We really don’t want to do that, so please take notice as some of the rules may have changed!

CONvergence reserves the right to deem any item unsafe or inadmissible, and to request its removal from the convention, regardless of whether it conforms to the ‘letter of the law.’ Violations of this policy can lead to immediate ejection from the convention and/or banning from all future CONvergence functions and may include legal action.

## PROHIBITED WEAPONS

- Firearms of any nature, disabled or otherwise, are not allowed. Period.
- MN Permit to Carry – Although Minnesota is and has been a Carry state, CONvergence is a private party. This means we can and do ban firearms from convention space, even if the owner has a valid Carry permit.

### The following are also not allowed:

- Explosive devices of any kind
- Tasers/stun guns
- Pepper spray
- Laser pointers
- Any item deemed unsafe by CONvergence Operations

## PROPS

CONvergence reserves the right to deem any item unsafe or inadmissible and request its removal from the convention, regardless of whether it conforms to the 'letter of the law.' Violations of this policy can lead to ejection and/or banning from all future CONvergence functions and may include legal action.

## PEACE-BONDING

Peace-bonding is the process of marking and securing a prop using an identifiable material, typically zip-ties. This marking indicates to all concerned that you have been to the Bridge and that CONvergence Operations has seen and approved your prop. If you have a prop of a delicate nature, you may peace-bond it yourself, however this still must be done with peace-bonding material provided by CONvergence Operations and performed either on the Bridge or under the supervision of Operations personnel.

When you bring your props to the Operations Bridge, you will be eligible for exclusive CONvergence swag!

## CARRYING PROPS

- Prop weapons and accessories may be carried throughout the convention, provided they are approved by CONvergence Operations and peace-bound.
- Any realistic prop must be readily identifiable as a non-real weapon. We would suggest a 1/2 inch bright orange tip or plastic around the end of the prop.
- Props may not be pointed at anyone under any circumstances (especially replica firearms/nerfguns/waterguns).
- If your prop is of the 'large and unwieldy' variety, please be mindful of those around you, especially in confined spaces (e.g., elevators).
- Realistic props should not be carried outside the convention. The Bloomington Police Department will treat realistic looking weapons as a LEGITIMATE THREAT AND WILL TAKE APPROPRIATE ACTION! (And that WILL wreck your convention.)



Art by Holly Spotts

## ALLOWED PROPS

Props may include (but are not limited to):

- Swords & Knives
- Edged/bladed props must be sheathed, peace-bound and may not be drawn in normal convention space. (See programming exception below.)
- Edged/bladed props may NOT be unsheathed and brandished or pointed at other attendees. Doing so will be considered a violation of this policy, and may result in removal of the prop, its owner or user from the convention.
- Bats/clubs/mallets
- Staves and canes
- Bows
- Bows are allowed only if they are rendered incapable of firing. This means that a bow must either be unstrung or strung at no tension. If you wish to carry arrows as part of this prop they must be un-tipped and secured to the quiver, if able.
- Toy, replica and model firearms (These include Airsoft, water guns, Nerf, etc.)
- All props capable of firing a projectile or substance must be rendered unable to do so. The method of doing so is at the discretion of CONvergence Operations and typically includes peace-bonding the trigger or otherwise rendering the prop inert. Please work with Operations to find the best solution to make your prop safe.
- Sidearms (pistols, etc.) must be holstered. Long arms (rifles, etc.) must remain secured to your person (e.g., slung, sheathed, holstered, stapled, or duct taped).
- Realistic firearm props MUST NEVER be brandished or pointed at other attendees. Doing so will be considered a violation of this policy, and may result in removal of the prop, its owner or user from the convention.
- The possibilities for props are endless; if you have any questions regarding your prop or whether it will be allowed, please contact Convergence Operations.

## PROGRAMMING & PHOTO OPS

- Weapons, particularly firearms (disabled or otherwise) are still not allowed, period.
- Realistic props may be drawn and brandished when the member is participating in a CONvergence scheduled event where deemed safe and appropriate by the organizer (for example, Masquerade, Stage Combat, Fashion Show, etc.).
- These props may be worn only for the duration of each event and must be re-secured or removed after the event.

## COSTUMES/CLOTHING

- Any costume that gives the appearance of being a member of United States military or law enforcement will not be permitted. Exception: Genuine military personnel may wear their uniforms.
- Costumes and clothing worn at the convention are still subject to Bloomington, MN nudity laws.

# ANIMAL POLICY

Pets are not allowed at CONvergence. This means NO dogs, cats, birds, ferrets, snakes, banthas, etc. While one pet is usually not a problem, we would soon have many pet related problems if we allowed them.

The DoubleTree has a policy that allows pets. However, during the convention they have agreed to follow our policy.

- Effective March 15th 2011, the Federal ADA definition of "service animal" has changed. For the final rule published, please follow this ADA link: [http://www.ada.gov/regs2010/title11\\_2010/reg2\\_2010.html](http://www.ada.gov/regs2010/title11_2010/reg2_2010.html)
- Or for a more direct and clear statement of the ADA definition follow this advocacy link: <http://servicedogcentral.org/content/changes>

CONvergence follows this final ruling and its clarifications. For this print version of the Operations Manual, information from the above links is appended at the end of this policy or are within this policy, but are not as fully comprehensive as what is online.

Key changes include the following:

1. Only dogs or small ponies (not kidding!) will be recognized as service animals.
2. Service animals are required to be leashed or harnessed except when performing work or tasks where such tethering would interfere with the animal's ability to perform.
3. Service animals are exempt from breed bans as well as size and weight limitations.
4. Though not considered service animals, businesses are generally required to accommodate the use of miniature horses under specific conditions.

Existing policies that were clarified or formalized include the following:

1. Dogs whose sole function is "the provision of emotional support, well-being, comfort, or companionship" are not considered service dogs under the ADA.
2. The use of service dogs for psychiatric and neurological

disabilities is explicitly protected under the ADA. (Please note: the above website clearly defines that a service animal for psychiatric and neurological disorders must be trained to "do work" and "perform tasks". Please see the section titled Doing "Work" or

Performing "Tasks" contained within the definition of Service Animal, located in Subpart A—General, Section 35.104 Definitions, for a clear definition of what this entails.)

3. "The crime deterrent effects of an animal's presence" do not qualify that animal as a service animal and "an animal individually trained to provide aggressive protection, such as an attack dog, is not appropriately considered a service animal."

If your service dog meets these requirements, it will be issued a Service Animal Badge from Registration once verified by the Bridge. The next immediate step is to report to the Bridge with the service dog to check in for the weekend so that you and your service animal have as few interruptions as possible by staff verifying that you've complied with the policy. We look forward to having you both at our convention and will do our best to work with you to make the experience the best it can be for everyone! Excerpts from: [http://www.ada.gov/regs2010/title11\\_2010/reg2\\_2010.html](http://www.ada.gov/regs2010/title11_2010/reg2_2010.html)

Service animal means any dog that is individually trained to do work or perform tasks for the benefit of an individual with a disability, including a physical, sensory, psychiatric, intellectual, or other mental disability. Other species of animals, whether wild or domestic, trained or untrained, are not service animals for the purposes of this definition. The work or tasks performed by a service animal must be directly related to the handler's disability. Examples of work or tasks include, but are not limited to, assisting individuals who are blind or have low vision with navigation and other tasks, alerting individuals who are deaf or hard of hearing to the presence of people or sounds, providing non-violent protection or rescue work, pulling a wheelchair, assisting an individual during a seizure, alerting individuals to the presence of allergens, retrieving items such as medicine or the telephone, providing physical support and assistance with balance



and stability to individuals with mobility disabilities, and helping persons with psychiatric and neurological disabilities by preventing or interrupting impulsive or destructive behaviors. The crime deterrent effects of an animal's presence and the provision of emotional support, well-being, comfort, or companionship do not constitute work or tasks for the purposes of this definition.

### **§ 35.136 Service animals**

(a) General. Generally, a public entity shall modify its policies, practices, or procedures to permit the use of a service animal by an individual with a disability.

(b) Exceptions. A public entity may ask an individual with a disability to remove a service animal from the premises if—

(1) The animal is out of control and the animal's handler does not take effective action to control it; or

(2) The animal is not housebroken.

(c) If an animal is properly excluded. If a public entity properly excludes a service animal under § 35.136(b), it shall give the individual with a disability the opportunity to participate in the service, program, or activity without having the service animal on the premises.

(d) Animal under handler's control. A service animal shall be under the control of its handler. A service animal shall have a harness, leash, or other tether, unless either the handler is unable because of a disability to use a harness, leash, or other tether, or the use of a harness, leash, or other tether would interfere with the service animal's safe, effective performance of work or tasks, in which case the service animal must be otherwise under the handler's control (e.g., voice control, signals, or other effective means).

(e) Care or supervision. A public entity is not responsible for the care or supervision of a service animal.

(f) Inquiries. A public entity shall not ask about the nature or extent of a person's disability, but may make two inquiries to determine whether an animal qualifies as a service animal. A public entity may ask if the animal is required because of a disability and what work or task the animal has been trained to perform. A public entity shall not require documentation, such as proof that the animal has been certified, trained, or licensed as a service animal.

Generally, a public entity may not make these inquiries about a service animal when it is readily apparent that an animal is trained to do work or perform tasks for an individual with a disability (e.g., the dog is observed guiding an individual who is blind or has low vision, pulling a person's wheelchair, or providing assistance with stability or balance to an individual with an observable mobility disability).

(g) Access to areas of a public entity. Individuals with disabilities shall be permitted to be accompanied by their service animals in all areas of a public entity's facilities where members of the public, participants in services, programs or activities, or invitees, as relevant, are allowed to go.

(h) Surcharges. A public entity shall not ask or require an individual with a disability to pay a surcharge, even if people accompanied by pets are required to pay fees, or to comply with other requirements generally not applicable to people without pets. If a public entity normally charges individuals for the damage they cause, an individual with a disability may be charged for damage caused by his or her service animal.

(i) Miniature horses. (A) A public entity shall make reasonable modifications in policies, practices, or procedures to permit the use of a miniature horse by an individual with a disability if the miniature horse has been individually trained to do work or perform tasks for the benefit of the individual with a disability. (B) Assessment factors. In determining whether reasonable modifications in policies, practices, or procedures can be made to allow a miniature horse into a specific facility, a public entity shall consider—

(1) The type, size, and weight of the miniature horse and whether the facility can accommodate these features;

(2) Whether the handler has sufficient control of the miniature horse;

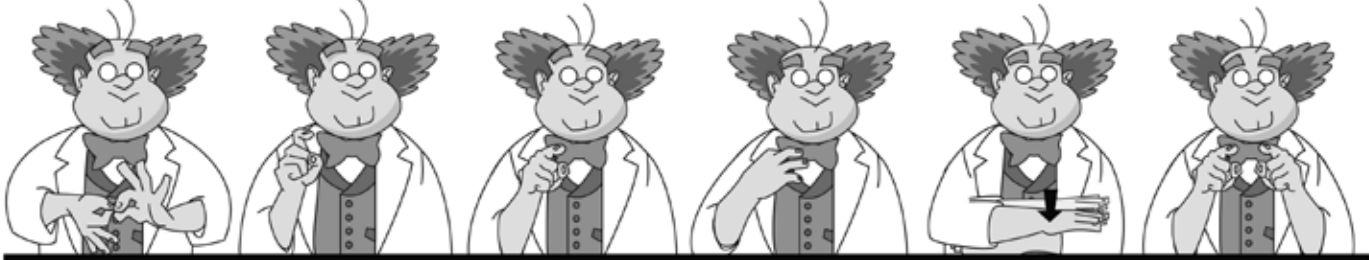
(3) Whether the miniature horse is housebroken; and

(4) Whether the miniature horse's presence in a specific facility compromises legitimate safety requirements that are necessary for safe operation.

(C) Other requirements. Paragraphs 35.136 (c) through

(h) of this section, which apply to service animals, shall also apply to miniature horses.

# ASL



## INTERPRETER NEED YOU? TABLE VOLUNTEER GO.

### AMERICAN SIGN LANGUAGE INTERPRETATION AT CONVERGENCE

ASL@CVG is back. We have ASL interpreters available by request at the Volunteers Table or after hours at the Operations Bridge.

# NERFHERDERS

## MEMBER ACCESS AND FLOW

Nerf Herders is the department that helps people move through the convention hotel safely, providing badging, elevator control, and line control.

Badging—confirming that everyone who walks past a certain point is wearing their CONvergence badge—is how we make sure that the people in the hotel are members of the convention. We do this for two primary reasons: fairness, so that everyone who pays gets what they paid for, and the safety of our guests.

We are expecting over seven thousand attendees to CONvergence 2014. Many of those people are staying in the DoubleTree hotel and many more want to visit parties on the fourth floor or gaming on twenty-second floor.

The hotel does maintenance on the elevators just before the convention, but we still put them under a lot of stress and we don't want them to break down. Elevator monitors help make sure that we don't lose the use of elevators by making sure we keep the load down to a level they can easily handle.



Lines at conventions can be epic. There are lines for registration, lines for special events, lines for guest signings, and lines that just appear out of nowhere as an event turns out to be more popular than expected. Nerf Herders organize and manage these lines in order to keep the flow of people moving in the correct direction and not blocking traffic.

We will be recruiting volunteers to serve in all of these positions. If you are interested, please stop by Cabana 102 or our table near Volunteers at CVG 2014.

# GUESTS OF HONOR



## AMY BERG

BY JOSEPH SCRIMSHAW

**JOSEPH:** Oh, right.

Joseph Googles. Amy murders zombies.

**JOSEPH (CON'T)** Okay. I'll include that you've been a writer and producer on shows like Person of Interest, The 4400, Leverage, and Eureka. I'll also editorialize that your Eureka holiday special is the best holiday special ever made.

**AMY:** NO! YOU SON OF A—

**JOSEPH:** Sorry, I can take that out, I didn't mean to—

**AMY:** No, a zombie just bit my calf.

**JOSEPH:** Right. I was also going to add that you recently combined your love of comedy and super heroes to create the awesome digital series, Caper, available on Hulu and produced by Felicia Day's Geek & Sundry.

**AMY:** Sounds good. Anything else I can tell you how to Google?

**JOSEPH:** Actually, I'm not just supposed to write your credits. I'm also supposed to tell people why you're awesome. So, uh, why are you awesome?

**AMY:** Come on, Scrimshaw! You're a writer. Don't TELL them why I'm awesome. SHOW them why I'm awesome.

**JOSEPH:** Right! I'll try to paint a picture with words. A picture of a super-smart engaging person fueled by Starbuck's coffee or a glass of good beer—depending on the time of the day—feverishly, intensely, passionately writing, or killing zombies—depending on the time of day. Or, maybe I'll just call you a mad scientist who's also been working on some amazing mystery project.

**AMY:** The important thing is that you make me sound awesome.

**JOSEPH:** That shouldn't be too hard.

Joseph types away. Amy kills another zombie as she takes a sip of her coffee. There is a twinkle in her eye. A twinkle of AWESOME.

-THE END-

Amy Berg is working on a mystery project.

That's literally true because she's a very successful producer and television writer with a lot of irons in the fire. But more than that, Amy is the kind of person who has a permanent twinkle in her eye—like she is a mad scientist who has something weird and amazing strapped to a table. She always seems like she is one second away from throwing the switch and bringing on the lightning.

I'm very luck to call Amy Berg, a mad scientist, a friend. We did a comedy show together awhile back in Los Angeles, and Amy shared her secret origin story. It involved breaking into the biz by writing a spec script about writing a spec script.

In tribute, the rest of this bio will be a fictional interview with Amy about what I should write in her bio.

INT. AMY'S LIVING ROOM – DAY

Joseph Scrimshaw quickly types notes on his smartphone. Amy Berg is only half paying attention because she's in the middle of playing Last of Us on her PlayStation 3.

**JOSEPH:** Okay, Amy, I'm supposed to write this bio. It should include some credits so people know all the cool shows that you've worked on.

**AMY:** You know you can just Google that right?

# GUESTS OF HONOR

## EMMA BULL

BY WILL SHETTERLY

When Jody Wurl asked me to write something about Emma, she said, “The intent of the article/bio would be to share why she’s so cool.”

It’s impossible to write about Emma without sharing why she’s cool—not “the godmother of urban fantasy” cool, but just cool. I’ve known her since we were college students. I’ve heard that she was not cool in her childhood—which is possible, because true cool tends to be learned in hard ways—but she’s been cool all the years that I’ve known her. I’m inclined to disbelieve the rumors that she was ever uncool: as a girl, when she played with Barbie and Ken, she made them international spies.

Emma was the first woman I knew who loved fantasy and science fiction. In 1975, at Beloit College, my girlfriend of the time saw Emma reading a Foundation novel and asked her if it was any good. That evening, my girlfriend dragged me off to meet her find woman who read science fiction. I confess, I wasn’t terribly excited by the idea. Every reader in the genre loves a different subset of books. The odds were small that this stranger and I would love the same work.

But sometimes the universe is on your side. My girlfriend had found a tall, cheerful, dark-haired woman whose book shelves were filled with writers I loved: Samuel R. Delany, Roger Zelazny, Ursula LeGuin, Alfred Bester, Fritz Leiber, Zenna Henderson.

We became best friends almost instantly. We started a literary magazine, and, inspired by the Society for Creative Anachronism, we threw a Medieval feast. After we graduated, Emma and her boyfriend went off to Minneapolis. She found Minneapolis’ fan group, Minn-stf, or rather, Minn-stf found her—two fans saw her in a food co-op, told her she looked like a fan, and asked her if she knew about the club and its upcoming convention. Only Emma would learn about fandom by being approached in a co-op by evangelists.

In 1980, I went to visit Minneapolis and fell in love with the city. I can’t say when I realized that I had fallen in love with Emma, but we married a year later.

Emma’s reputation was made with her first novel, *War for the Oaks*, where the story of a musician caught up in a battle by the forces of Faerie for control of Minneapolis. As for its cool genesis, Terri Windling, an editor for Ace Books, noticed that something



unusual was happening in Minneapolis and came to visit. Emma and I took her to the First Avenue nightclub. We went to hear music and see if Terri would be lucky enough for Prince to show up—he didn’t. But Emma started telling Terri about the book she wanted to write someday about faerie duels on that stage. Terri told her to set aside the novel she had begun and write that novel instead.

I could tell you cool things about all of Emma’s books, but it would be cooler for you to find them on your own. Okay, I’ll give you one. Her third, *Bone Dance*, was the first book to be a finalist for the Hugo, the Nebula, the Philip K. Dick, and the World Fantasy Award no one can decide whether it should be shelved under science fiction or fantasy.

And for a bonus cool point: Emma was part of *Cats Laughing*, a psychedelic roots-jazz-rock band that included Lojo Russo, Steven Brust, and Adam Stemple; and the *Flash Girls*, an acoustic goth-folk duo that won the [ ]1995 Minnesota Music Award for Best World Folk Group.

# GUESTS OF HONOR



## C. ROBERT CARGILL

BY BRIAN KEENE

---

Derrickson -- one of the freshest, most original, and absolutely terrifying horror films of the last decade.

Critics, fans, and peers all took notice of *Sinister*. It was impossible not to. And thus, twelve years after his first published piece, Cargill's efforts were still impacting fandom like a nuclear bomb. There are more films to come, including *Sinister 2*, *As They Continue To Fall*, and an adaptation of the *Deus Ex* video game series.

Once again, Cargill decided to expand by writing a book. I received the manuscript of his debut novel, *Dreams and Shadows*, at the worst point in my life. I'd promised to go over it and suggest edits, but for a long time I didn't because I had a whiskey bottle in one hand and a gun in the other. One night, at my lowest, most wretched point, I remembered my promise and read page one. Then page two. By the time I'd finished reading this remarkable novel, I'd been transported some place magical and cool.

Perhaps that best sums up C. Robert Cargill. You could say "film critic," "actor," "screenwriter," and "author," but it's easier and more apt to just say "magical" and "cool".

Spend some time in his presence this weekend, watch one of his films, or read one of his books (his second novel, *Queen of Dark Things*, is out now) and I think you'll agree.

I hate polymaths but I love C. Robert Cargill.

A polymath possesses an absolute mastery of various skill sets. The term is often applied to great thinkers of the Renaissance era -- Michelangelo, Da Vinci, Bacon. I hate polymaths. They're better at things than I am. I have two skill sets: Writing, and drinking copious amounts of bourbon. I cannot fix a car, hammer a nail, install drywall, or build a cold fusion reactor. A mechanic once told me that my car's timing belt ran the dashboard clock and I believed him. My attempt at building a bookshelf resulted in a broken thumb. I'm not even sure what drywall is. And the NSA deemed my cold fusion attempts "laughable".

C. Robert Cargill is geekdom's premiere polymath. Indeed, Renaissance leader Leon Battista Alberti could have been talking about Cargill when he said, "a man can do all things if he will."

Cargill's first piece of writing, a review of *Crouching Tiger, Hidden Dragon*, hit the Internet like a nuclear bomb. People noticed. He soon began writing for *Ain't It Cool News*, *Spill.com*, and others. His reviews and essays were unlike anything else being published at the time, earning him a loyal, rabid audience.

He could have had a comfortable career as a film critic, but like all polymaths, Cargill wanted to expand his horizons. He began acting in such indie productions as *Last Days of America*, *The Rules of Attraction*, and *Pathogen*. If he could review and appear in movies, then why not try his hand at writing movies? Cargill did just that, co-writing 2012's *Sinister* with Scott



# GUESTS OF HONOR

## SARAH CLEMMENS

BY BEN ZUAN

If you've been to a CONvergence art show, you've seen Sarah Clemens' work: the dragon in chaps with two six-shooters on its hip, the cat in its leather helmet and goggles. Magnus the Cat and Loki the Norwegian Speartail Dragon are almost as familiar as Connie to art show regulars. My favorite piece features Magnus and Loki sharing a bookshelf as Loki sets fire to the book he is trying to read because he finds it offensive. No, wait, it might be her take on Leonardo da Vinci's Vitruvian Man.

Maybe it was her small, one-of-a-kind paintings on stones that got your attention. When we think of stone paintings, we don't usually think of diminutive pieces in bright colors, much less that sort of attention to detail. Besides, who doesn't love the idea of a rodent on a spacewalk?

Or maybe it was one of the award-winning St. Labia series or another nude that caught your eye. After all, women with realistic proportions, poses, and parts are rare in science fiction and fantasy art. With so many candidates for Escher Girls in the genre, realism, and skeletal structure are a refreshing change. I'm partial to the original St. Labia; she has so much attitude.

Perhaps you found yourself staring at "Marbles," wondering why a photograph of marbles in and around a glass jar was hanging in a F&SF art show--until you realized you were staring at a painting so photorealistic as to make you think about the nature of reality. Or you looked at her paintings of the American Southwest and saw red, Martian landscapes as she captured the colors and shapes that have drawn photographers and directors to the region for over a century.

Sarah Clemens has earned her place as a fixture of science fiction and fantasy art with Magnus and Loki (and many other creatures), her true-to-life women, her paintings on stone, and her photorealistic landscapes and still-lives. Combining her eye for real-life detail with her vivid imagination is a crowd-pleasing and Guest-of-Honor-worthy recipe. If you haven't stopped by the art show at CONvergence yet, you're really missing out.



# GUESTS OF HONOR



## MATTHEW EBEL

BY DAVID J. RUST (SYLVAN)

---

Wait, you thought coffee was a bean that grew on trees? That's just what the government wants you to think.

In a world of geek rock, Matthew's work stands out as something special. Not literal (except when he wants to be) and not hopelessly allegorical (except when he wants to be), his songs spin both mental images and emotions like fine threads. And his love of speculative fiction, including *The Next Generation*, *Doctor Who*, *Battlestar Galactica*, *Firefly*, steampunk, and so much else can be seen coloring his creative works.

His albums, "Goodbye Planet Earth" and "The Lives of Dexter Peterson," were both inspired by science fiction themes. The first explores the destruction of our home world with a surprisingly upbeat tone, while the second tells the tale of a man who keeps waking up in different lives scattered across time and space.

I know the tradition is to celebrate the career of a guest from the perspective of a fan and, really, I hope that having read this, you'll take a listen to Matthew Ebel's work and take it to heart as solidly as I have. He can be found online at [matthewebel.com](http://matthewebel.com) and on his YouTube channel. Many of the songs that he's created can be heard on his Web Site, and he frequently uploads live concert footage to YouTube.

This weekend, make time to see his show, hang out with him in ConSuite, pick up a disc or two, and enjoy his incredible piano rock. You won't be sorry, and you'll learn all about a musician who has both fandom and pure imagination flowing in his veins.

And coffee.

A self-described "goofball," Matthew Ebel is one of those people who are passionate about music, imagination, writing, and the world around him. I first discovered his songs many years ago when he created a musical celebration at one of the furry fandom's central social gathering points, the text-based online role-playing forum, "FurryMUCK." The anthro-fan in me was hooked.

But as I listened, I found much more than just my own fannish interests reflected in his songs.

Matthew's music contains an amazing array of social commentary (with songs such as "Not Our Bed" and "They Got The Money"), the passions of everyday life ("Good Morning, New York" and "Drive Away"), comedy ("Everybody Needs A Robot" and "Everybody Needs A Ninja") and, yes, speculative fiction ("Goodbye Planet Earth" and "I Wish I Were").

He's also one of the reasons why I listen to as many podcasts as I do today. As an early podcaster, he ran "High Orbit" - a celebration of the best, not-found-on-mainstream-corporate-radio music. In the universe of his show, he is Captain Matthew Ebel of the U.T.F. Revolution. From his starship's virtual captain's chair, he broadcasted his musical discoveries and exciting adventures (or not-so-adventures) alongside his robotic crew: Prodo-1 and Prodo-2.

And while "High Orbit" concluded with the album, "The High Orbit Holiday Special," the good captain's adventures in music continue on YouTube with "the Coffee Bunker." There, he performs half-hour-long online concerts with his drummer, Runtt, all from the comfort of his subterranean bunker (deep beneath a planet not-too-far from Earth) where coffee is mined to fuel starships.

# GUESTS OF HONOR

## GREG GULER

BY TANYA BRODY

Greg Guler tells me that he has a picture of Popeye that he drew at the age of two. His life-long love affair with cartoons and animation started when he was a child watching old cartoons, such as Popeye and Mighty Mouse. He loved these shows, and he wanted to put what he saw on the screen on paper. Greg grew up in New Rockford, North Dakota, and he studied commercial art at a technical college in Minnesota, but the majority of what he knows is self-taught.

Greg has been lucky enough to take a life-long passion and turn it into a career. He says that being a professional artist involves spending long hours drawing, working on demand, and being dedicated to what you are doing. "People who are artists on their own time can be creative when they feel like it. This job is about the hours at the board." Greg has certainly put those in, and they have paid off in spades.

Greg has done a lot of work for Walt Disney since joining the team in 1991. He was a prop designer on *Dark Wing Duck*, meaning he drew everything that moved that wasn't a character. As a Lead Character Designer, he drew the preliminary designs for all of the main characters on *Gargoyles*. He has faced many interesting animation challenges, including moving *Buzz Lightyear* from CG Animation to standard animation for *Buzz Lightyear – Star Command* and moving the traditional Disney characters like Mickey and Minnie Mouse from standard animation to CG animation for *Mickey Mouse Clubhouse*.

He has also worked on *Aladdin*, *A Goofy Movie* and a number of DVD sequels. He was Lead Character Designer for *Lilo and Stitch* as well as his current project, *Phineas & Ferb*. Other work prior to Disney includes comic book illustration for DC Comics and First Comics.

Greg explains that the job of Lead Character Designer as the artist who creates the first drawings of the characters, and sets the tone and the style for the show. He has collaborated closely with many producers and creators to get their concepts on paper and to build a comprehensive blueprint for what the show looks like. Once this is complete, his job is to make sure the show looks the same from episode to episode.



The flexibility of the Internet allows Greg to work primarily from his home in Fort Collins, Colorado, where the neighborhood children call him "That Phineas & Ferb Guy," and they occasionally give him suggestions for the show. When Greg is not flying to California to work in house at the studio or drawing his next project, he enjoys spending time with his wife, children, and two beagles.

# GUESTS OF HONOR



## SCOTT LYNCH BY ELIZABETH BEAR

*Lies* is a witty and clever book, and I won't lie--it's a caper novel, and I am a complete sucker for capers, as long as they play fair. And there's narrative drive: tension and plot and the gnawing need to stay up way too late turning pages.

There are fabulous complicated characters, and one of the things I like best is that the narrative doesn't excuse the protagonists when they do awful things simply because they are the protagonists. *Locke Lamora* has a moral center, but he's also a member of an organized crime syndicate, and these books don't get all mealymouthed about what that entails.

They're not for people who can't handle swearing, though. I'll tell you that for free.

But what Scott's work also has, in addition to those things--all wrapped up in the package of an arch, sardonic auctorial voice that will be the delight of anybody who likes Dashiell Hammett--is a selection of deep thematic arguments about loyalty, trust, what it means to be a responsible adult--or to not be, and to pay the price for that immaturity. All focused by one hell of a smart critique of rapacious capitalism that doesn't present any easy solutions or facile morals, just a series of thorny problems worth contemplating.

There is diversity of cast, too--there are women and people of color too, being awesome or foolish or just plain bad, and one of the things I personally adore about these books is that people who are not white heterosexual men get the same narrative treatment that men do. There are women in these books who die, absolutely--but they die because they make a heroic decision to sacrifice themselves, or they die because they are crime bosses or pirates, or because they picked the wrong side in a fight.

And now, sadly, I've already run out of space to talk about Scott's other work, including my own favorite--the Mars pulp SF adventure serial *Queen of the Iron Sands* with its displaced WWII pilot heroine, Violet DeVere.

I guess what I'm trying to say is that Scott's work is fun, no matter what definition of fun I'm coming from. Adventures and wit? Check. Swashes buckled? Check. Fascinating prickly characters? Check. Explosions? Check. Chewy bits? Check. Catharsis? Check. Lovely wordsmithery? Check, check, check.

\*(Sorry, Scott, but I think *To Kill a Mockingbird* and *The Bone People* still have you beat.)

The first thing you need to understand is that I'm biased. Scott Lynch is my favorite person. We've been friends for going on ten years now, and we've been a couple for three of those. I think he's smart, funny, generous, community-minded and a very, very good friend--and he has pretty hair too. I think he's also brave: not only is he an on-call firefighter, but he's also been open about living with some stigmatized health issues (such as depression) in a way that I know I and others have found incredibly useful.

That's all subjective, of course. And so is this, but I stand by it: Scott Lynch is one of the best speculative fiction writers of our generation. I believe this to be true on multiple levels, and now I'm going to tell you all about it for the next page and a half.

As of today, Scott's published three and a half novels, a scattering of short fiction, and some other miscellany. He's best known for the *Gentleman Bastard* books -- three published so far of a projected seven, dealing with the adventures of a certain Locke Lamora -- thief, confidence man, charismatic, ne'er-do-well, and smart-mouthed son-of-a-bitch--and his many friends, acquaintances, and enemies. I blurbed the first of these books in early 2006, when Scott and I had only just recently met.

I still think *The Lies of Locke Lamora* is in the top ten first novels I've ever read\*. The series has only gotten better as Scott has matured as an artist.

Too often, I think, we forget that Literature Does Not Have To Hurt. That it's not somehow better and more worthy for a book to be dull, or lack verve, and playfulness. Well, the Gentleman Bastard sequence has verve. And playfulness. And sarcasm, and adventure, and spilled blood enough for anyone. But it's also emotionally powerful: affecting, I think the critics say.

# GUESTS OF HONOR

## FRANK PAUR

BY TANYA BRODY

One of the best parts about being Co-Head of the Guests department is getting to meet some really interesting people. Frank Paur is one of those interesting people. He has been a part of the animation scene for many years and has contributed extensively to its cannon.

Frank tells me that he started animation as a summer job when he was in college studying art and design. Hanna-Barbera had set up an independent layout studio to handle the animation layout for *Thundarr the Barbarian*. Frank, being a self-confessed comic book nerd and a fan of Jack Kirby, signed on. This job led to jobs in L.A. and to the rest of his extensive career.

Frank is an accomplished animator, director and producer, and has worked on many animated movies and television series. He won a prime time Emmy for HBO's Todd McFarlane's *Spawn: The Animated Series*. He is currently working with the NFL on their children's show, *NFL Rush Zone Guardians United*.

Frank's most recent work includes being director and art director on *Invincible Iron Man*, *Doctor Strange*, *Hulk vs.* movies and *Planet Hulk*, on which Frank says that he was given a lot of freedom to experiment, and that he appreciated how supportive Marvel was of his ideas. He also has been involved in *X-Men Evolution*, *Men in Black: The Series*, *The Avengers: Earth's Mightiest Heroes* and *Batman: The Animated Series*.

A long and very lucky career included his work on *Gargoyles*, which he considers a career highlight. He enjoyed the amount of creative control that he was given by Greg Weisman and the other producers. When asked which *Gargoyles* character is his favorite, he chooses to be diplomatic and say, "They are all dear to me...although Demona is a hoot to draw."

Frank is a ballroom dancer, a hobby that he took up while working on the Marvel animated features. While working on three projects at once, Iron Man, Dr. Strange, and Spawn the Animated Movie (which never got put into production) he was



very stressed out. Seeing a ballroom dance studio near work, he decided to take classes over lunch to help deal with the stress and to improve his dancing skills. He says he has also been known to collect a toy or two.



## GUESTS OF HONOR



### MARINA SIRTIS

BY ELIZABETH BEAR

Her role as Counselor Troi proved that her penchant for the dramatic arts was more than just a young girl's fancy. That role lasted seven years and 176 episodes of the TV show, as well as four major motion pictures and multiple reprises in the various Star Trek offshoots, video games, web series, audio books and holodeck adventures (coming soon!). She has also appeared in other Sci-Fi properties such as *Stargate SG-1*, *The Outer Limits*, and *Young Justice*, as well as more conventional TV shows like *Family Guy*, *NCIS*, *Adventure Time*, and *Grey's Anatomy*.

In 1994, she was tapped to play Demona on *Gargoyles*. As the estranged lover of Goliath, and main protagonist of the show, she got to play against her usual type and really spread her wings. (Ahem.) She worked on the project with her very close friends, Jonathan Frakes and Michael Dorn, and truly enjoyed the experience.

Whether you are anticipating her spinning yarns of the long hours on the *ST:TNG* sets, telling embarrassing stories of her rock star guitarist husband, earnestly discussing the state of women's rights, or a rousing debate of the merits of Tottenham Hotspur Football, please join us in welcoming Marina Sirtis! The Counselor will see you now.

Marina Sirtis was born in the middle of the previous century to a Greek family in London, England. She did not pursue philosophy or write epic poetry, much to her family's chagrin. She chose instead to pursue the venerable discipline of acting.

Following high school in London, she applied to the prestigious Guild Hall School of Music and Drama. Her clandestine dream career was taking flight! She began like most, playing small (but crucial) roles in feature movies and TV shows on both sides of The Pond.

After her graduation, she moved kit and caboodle to Los Angeles to pursue her acting fortunes. Alas, her 6-month Hollywood odyssey was undeservedly difficult and she soon sadly resolved to return home. However, nigh upon the 11th hour, triumph was snatched from the jaws of defeat! She was awarded the part of Counselor Deanna Troi in the much-anticipated new series, *Star Trek: The Next Generation*.

# GUESTS OF HONOR

## GREG WEISMAN BY CHRISTOPHER JONES

I have to thank Greg Weisman for inviting me on the greatest adventure of my comics career to date. We'll get back to that.

As a California native with degrees from Stanford University and USC, Greg Weisman worked as an English composition and writing teacher, and as an Associate Editor and freelance writer for DC Comics before launching his career in animation.

In 1989, Greg was hired by Walt Disney Television Animation where he worked on such shows as *DuckTales*, *Raw Toonage* and *Bonkers*. After creating *Gargoyles*, Greg left his executive position to served as one of the series' Supervising Producers alongside Frank Paur.

From its debut in 1994, Disney's *Gargoyles* was groundbreaking, unlike anything seen in television animation before, featuring rich characterization and multi-episode story arcs. Greg's passion for history and the works of Shakespeare shone through, and the magical characters of *A Midsummer Night's Dream* would play a major role in the series' mythology.

Greg went on from *Gargoyles* to develop projects at Dreamworks, before becoming a full-time freelance writer in 1998.

In addition to his freelance writing jobs, Greg wrote the series bible and produced the first season for *Max Steel*, and produced the second season of *W.I.T.C.H.* In 2008, Greg developed *The Spectacular Spider-Man* with producer and Supervising Director Victor Cook, with Greg serving as Supervising Producer and Story Editor.

In 2010, Greg created and produced *Young Justice* with fellow producer Brandon Vietti. The series follows the lives of teenaged heroes and sidekicks who are members of a covert operations team working under the supervision of the Justice League. Well-developed characters and intricate story arcs were again a hallmark of this series, which proved popular for its large and diverse cast of characters.

Currently, Greg is an Executive Producer of the new *Star Wars: Rebels* animated series, which premieres on Disney XD later this fall. Greg's second novel *Spirits of Ash and Foam*, (the sequel to 2013's *Rain of the Ghosts*) is due out on July 8, 2014.



I first met Greg when he was a guest at CONvergence in 2006, but we'd already "worked together" when I drew a story he wrote featuring Justice League Europe encountering a group of gargoyle creatures that were just barely legally distinct from those in the Disney series.

By 2008, Greg was writing a *Gargoyles* comic for SLG Publishing and contacted me to ask if I would provide an issue of fill-in art for the spin-off *Gargoyles: Bad Guys* book; I was delighted to work with Greg again, and to work on something related to the revered *Gargoyles* property.

As the writer of the *Young Justice* companion comic, Greg ensured that the comic enjoyed the same smart, character-driven writing as the show. When Greg suggested for me to take over the art chores for the comic, I had a chance to discover how passionate and devoted the *Young Justice* fanbase was. It was an honor to illustrate such great stories and to share in such a remarkable fandom. I can't thank Greg enough for that opportunity.

# GUEST OF HONOR APPEARANCES

We want to make sure that you have every possible chance to meet and enjoy our Guests of Honor while they are here at CONvergence. You can't take over the world without networking, you know? Below is a listing of the panels and appearances scheduled for our 2014 Guests. There will be signing sessions by our Guests of Honor and other attending professionals at our Autograph Table located across the hall from the Bloomington Room. More may be scheduled than are listed here—please check the schedule posted there for the latest listing of signings.

## AMY BERG

Thursday	7:00pm	DoubleTree MainStage	Opening Ceremonies
Thursday	8:30pm	DoubleTree MainStage	Smackdown
Friday	11:00am	DoubleTree Plaza 2	Rise of the Web Series
Friday	3:30pm	DoubleTree Atrium 4	One on One with Amy Berg
Friday	7:00pm	DoubleTree Atrium 4	Time Travel Theory
Saturday	2:00pm	DoubleTree Atrium 2	The Writing of Science
Saturday	10:00pm	DoubleTree Plaza 1	Drinking with Geeks
Sunday	5:00pm	DoubleTree MainStage	Closing Ceremonies



## EMMA BULL

Thursday	2:00pm	DoubleTree Plaza 2	You're a Detective, Harry!
Thursday	7:00pm	DoubleTree MainStage	Opening Ceremonies
Friday	11:00am	DoubleTree Atrium 4	Geek Fitness - How to Outrun the Zombies
Friday	2:00pm	DoubleTree Autograph Table	Signing - Emma Bull / Will Shetterly
Friday	5:00pm	DoubleTree Bloomington	Paranormal Romance vs. Urban Fantasy
Friday	7:00pm	DoubleTree Atrium 7	Being a Supernatural in Today's World
Saturday	11:00am	DoubleTree Atrium 7	Once Upon a Story: Exploring Fairy Tales in Popular Culture
Saturday	12:30pm	DoubleTree Atrium 7	City Building
Saturday	2:00pm	DoubleTree Edina	Gender in Urban Fantasy
Saturday	3:30pm	DoubleTree Edina	One on One with Emma Bull
Saturday	8:30pm	DoubleTree Atrium 6	Urban Space in Urban Fantasy
Sunday	3:30pm	DoubleTree Atrium 7	Superheroes as Urban Fantasy
Sunday	5:00pm	DoubleTree MainStage	Closing Ceremonies



## C. ROBERT CARGILL

Thursday	7:00pm	DoubleTree MainStage	Opening Ceremonies
Thursday	8:30pm	DoubleTree MainStage	Smackdown
Thursday	11:30pm	DoubleTree Atrium 4	Panel 237
Friday	12:30pm	DoubleTree Atrium 7	Storytelling 101
Friday	2:00pm	DoubleTree Atrium 6	Powerpoint Karaoke
Friday	3:30pm	DoubleTree Bloomington	Junkfood Cinema Live!
Friday	7:00pm	DoubleTree Edina	Movie Year in Review
Friday	10:00pm	DoubleTree Plaza 1	Xanadu Cinema Pleasure Dome Live Podcast
Saturday	12:30pm	DoubleTree 2201	Reading - C Robert Cargill
Saturday	2:00pm	DoubleTree Plaza 1	One on One with C. Robert Cargill
Saturday	5:00pm	DoubleTree Autograph Table	Signing - C. Robert Cargill
Saturday	10:00pm	DoubleTree Plaza 1	Drinking with Geeks
Sunday	12:30pm	DoubleTree Edina	Writing Sequels: Deja vu or Level 2?
Sunday	5:00pm	DoubleTree MainStage	Closing Ceremonies



## SARAH CLEMMENS

Thursday	7:00pm	DoubleTree MainStage	Opening Ceremonies
Friday	2:00pm	DoubleTree Plaza 2	Meet Sarah Clemens and Her Work
Friday	3:30pm	DoubleTree Plaza 3	Costume Sketching
Saturday	11:00am	DoubleTree Plaza 2	Do You Want to Play the Theremin?
Saturday	12:30pm	DoubleTree Plaza 2	One on One with Sarah Clemens
Sunday	12:30pm	DoubleTree Atrium 3	Gardening With Geeks
Sunday	2:00pm	DoubleTree Atrium 4	Fantasy Art of Pre-Raphaelites
Sunday	5:00pm	DoubleTree MainStage	Closing Ceremonies



## MATTHEW EBEL

Thursday	7:00pm	DoubleTree MainStage
Friday	2:00pm	DoubleTree Atrium 7
Saturday	11:00am	DoubleTree Atrium 4
Saturday	10:00pm	DoubleTree MainStage
Sunday	3:30pm	DoubleTree Plaza 2
Sunday	5:00pm	DoubleTree MainStage

Opening Ceremonies  
Home Audio Recording Studio  
Business of Art  
Matthew Ebel Performance  
One on One with Matthew Ebel  
Closing Ceremonies



## GREG GULER

Thursday	7:00pm	DoubleTree MainStage
Friday	12:30pm	DoubleTree Plaza 2
Friday	3:30pm	DoubleTree Atrium 6
Friday	8:30pm	DoubleTree MainStage
Saturday	9:30am	DoubleTree Atrium 6
Saturday	11:00am	DoubleTree Edina
Saturday	2:00pm	DoubleTree Atrium 7
Saturday	8:30pm	DoubleTree Plaza 3
Sunday	5:00pm	DoubleTree MainStage

Opening Ceremonies  
From TV to Comics  
Creating Gargoyles  
Gargoyles Q & A  
Cartoons You Can Watch With Your Kids  
Evolution of Disney Princesses  
Gargoyles Biology and Culture  
Draw Phineas & Ferb with Greg Guler  
Closing Ceremonies



## SCOTT LYNCH

Thursday	3:30pm	DoubleTree Plaza 2
Thursday	7:00pm	DoubleTree MainStage
Friday	12:30pm	DoubleTree Atrium 7
Friday	2:00pm	DoubleTree Bloomington
Friday	3:30pm	DoubleTree Edina
Friday	5:00pm	DoubleTree Atrium 6
Saturday	12:30pm	DoubleTree Edina
Saturday	2:00pm	DoubleTree Plaza 2
Saturday	3:30pm	DoubleTree Autograph Table
Saturday	5:00pm	DoubleTree Edina
Sunday	12:30pm	DoubleTree Edina
Sunday	2:00pm	DoubleTree Plaza 1
Sunday	5:00pm	DoubleTree MainStage

Fritz Leiber's Urban Fantasy  
Opening Ceremonies  
Storytelling 101  
War for the Oaks' Influence on Urban Fantasy  
Things I Wish I'd Known Before I Started Writing  
Alien Conspiracy Theories  
Strong Female Characters - It's a Trap!  
Intellectual Property Rights  
Signing - Scott Lynch  
Is There Life After "Dark and Gritty"?  
Writing Sequels: Deja vu or Level 2?  
One on One with Scott Lynch  
Closing Ceremonies



## FRANK PAUR

Thursday	5:00pm	DoubleTree Bloomington
Thursday	7:00pm	DoubleTree MainStage
Friday	2:00pm	DoubleTree Atrium 4
Friday	3:30pm	DoubleTree Atrium 6
Friday	8:30pm	DoubleTree MainStage
Saturday	9:30am	DoubleTree CONvergence Central
Saturday	12:30pm	DoubleTree Atrium 4
Saturday	5:00pm	DoubleTree Plaza 2
Sunday	12:30pm	DoubleTree Plaza 1
Sunday	5:00pm	DoubleTree MainStage

The Importance of the Storyboard  
Opening Ceremonies  
10 Must-See Anime Movies  
Creating Gargoyles  
Gargoyles Q & A  
Signing - Gargoyles  
Production Design with Frank Paur  
One on One with Frank Paur  
Studio Ghibli & Anime After Miyazaki  
Closing Ceremonies



## MARINA SIRTIS

Thursday	7:00pm	DoubleTree MainStage
Friday	2:00pm	DoubleTree MainStage
Friday	3:30pm	DoubleTree CONvergence Central
Friday	8:30pm	DoubleTree MainStage
Saturday	9:30am	DoubleTree CONvergence Central
Saturday	12:30pm	DoubleTree Atrium 6
Saturday	2:00pm	DoubleTree CONvergence Central
Sunday	11:00am	DoubleTree CONvergence Central
Sunday	2:00pm	DoubleTree Garden Court SE
Sunday	3:30pm	DoubleTree MainStage
Sunday	5:00pm	DoubleTree MainStage

Opening Ceremonies  
One on One with Marina Sirtis  
Signing - Marina Sirtis 1  
Gargoyles Q & A  
Signing - Gargoyles  
Gargoyles Radio Play  
Signing - Marina Sirtis 2  
Signing - Marina Sirtis 3  
Young Justice Meetup  
Young Justice Panel  
Closing Ceremonies





## GREG WEISMAN

Thursday	2:00pm	DoubleTree Atrium 7
Thursday	3:30pm	DoubleTree Edina
Thursday	7:00pm	DoubleTree MainStage
Friday	11:00am	DoubleTree Atrium 7
Friday	12:30pm	DoubleTree Plaza 2
Friday	2:00pm	DoubleTree CONvergence Central
Friday	3:30pm	DoubleTree Atrium 6
Friday	7:00pm	DoubleTree Atrium 4
Friday	8:30pm	DoubleTree MainStage
Saturday	9:30am	DoubleTree CONvergence Central
Saturday	12:30pm	DoubleTree Atrium 6
Saturday	2:00pm	DoubleTree Atrium 7
Saturday	3:30pm	DoubleTree Atrium 3
Saturday	7:00pm	DoubleTree Plaza 2
Saturday	8:30pm	DoubleTree CONvergence Central
Saturday	10:00pm	DoubleTree Edina
Sunday	11:00am	DoubleTree Edina
Sunday	12:30pm	DoubleTree Atrium 6
Sunday	2:00pm	DoubleTree CONvergence Central
Sunday	3:30pm	DoubleTree MainStage
Sunday	5:00pm	DoubleTree MainStage

Gargoyles Radio Play Auditions - Th  
 Buffyverse 10 Year Anniversary  
 Opening Ceremonies  
 Gargoyles Radio Play Auditions - Fr  
 From TV to Comics  
 Signing - Christopher Jones / Greg Weisman  
 Creating Gargoyles  
 Time Travel Theory  
 Gargoyles Q & A  
 Signing - Gargoyles  
 Gargoyles Radio Play  
 Gargoyles Biology and Culture  
 Rain of the Ghosts  
 One on One with Greg Weisman  
 Signing - Greg Weisman 2  
 Blue Mug  
 Protofeminists in Shakespeare  
 Gargoyles Fan Panel  
 Signing - Greg Weisman 3  
 Young Justice Panel  
 Closing Ceremonies



# CONvergence, Come Play Dress Up With Us!

## Minnesota Society of Costumers



Join us for costumes, fun and camaraderie! MNSOC members enjoy discounts at major retailers and our events, a membership with the International Costumer's Guild and much more!

**Sign Up Today!**

We're Mostly Harmless!  
 Find us at [mn-soc.org](http://mn-soc.org)  
 or on Facebook





# MARIE PORTER, COSTUMER

THE ART & SCIENCE OF SPANDEX DESIGN & COSTUMING



Accurate, High Quality Custom Costume Commissions, Delivered On Time.

[WWW.EVILCOSTUMEOVERLORD.COM](http://WWW.EVILCOSTUMEOVERLORD.COM)

Calling All \*

# COSPLAYERS

Is SPANDEX your  
**ACHILLES' HEEL?**

Marie Porter has created stretchy works of art for famous entertainers and Olympic athletes.... now she's proud to share her wealth of spandex costuming knowledge with YOU!

"Sewing for Superheroes" is the fifth title in Marie's "Spandex Simplified" series, and is all about designing and creating show-stopping spandex cosplay. (BAM! POW!). Written in layman terms, "Sewing for Superheroes" features carefully explained, step-by-step instructions and more than 250 full colour photos and diagrams. Requiring only basic sewing knowledge to get started, beginner and advanced seamstresses alike can enjoy using this book... and produce spectacular results from it!

Learn how to design costumes, and how to alter patterns for shape, size, and style. Learn the tips, tricks, and techniques to make many of the design elements that can be used to design and create almost any style of spandex costume imaginable!

**FOLLOW OUR THRILLING EXPLOITS (AND PURCHASE YOUR COPY) ONLINE!**

[WWW.SPANDEXSIMPLIFIED.COM](http://WWW.SPANDEXSIMPLIFIED.COM)

@OverlordMarie  
on  
Twitter



\* There is no Comic Sans in the book. Apologies for using it here - Felt right at the time!

# GUEST OF HONOR ALUMNI

CONvergence is a tradition, a ritual, carried out and enjoyed year after year. As part of that ritual, every year, we honor certain guests, and we call them... Guests of Honour. So great, so excessive, is the celebration of our Guests of Honour, that many of those formerly honoured guests return and we call them... Guest of Honor Alumni. Just as we have honoured them, so do they honour us with their return, to learn more about these most re-honoured of guests, and to get to see the word 'Honor' many more times please visit our website at: <http://www.convergence-con.org/guests/also-appearing/>

**Dr. James Kakalios**, scientist and author

**Kelly McCullough**, author

**Lyda Morehouse**, author

**Paul Cornell**, author and comics creator

**Ruth Thompson**, artist

**Trace Beaulieu**, puppeteer, writer, and actor

# VISITING AUTHORS

Have you ever wished that you could meet your favorite author? With CONvergence as your friend, you can! The following authors will be participating in CONvergence 2014. If you don't see your favorite author below, why not read more about the ones who are coming at <http://www.convergence-con.org/guests/also-appearing/>? Maybe one of them could become a new favorite!

**Emma Newman**, author

**Emmy Jackson**, author

**Eric Heideman**, editor and author

**Haddayr Copley-Woods**, author

**J. Boone Dryden**, author and editor

**J.D. Horn**, author

**Dr. James Kakalios**, scientist and author (Guest of Honor Alumni)

**Jamie Wyman**, author

**Joan Marie Verba**, author

**Joel Arnold**, author

**Joseph Scrimshaw**, comedian and author

**Kathryn Sullivan**, author

**Kelly Barnhill**, author

**Kelly McCullough**, author (Guest of Honor Alumni)

**Larry Correia**, author

**Lyda Morehouse**, author (Guest of Honor Alumni)

**Martha Wells**, author

**Melissa F. Olson**, author

**Michael Merriam**, author

**Naomi Kritzer**, author

**Paul Cornell**, author and comics creator (Guest of Honor Alumni)

**PZ Myers**, blogger and author

**Regan Wolfrom**, author and sci fi blogger

**Rob Callahan**, author and playwright

**Scott Pearson**, author

**Sean M. Murphy**, author

**Sharon Stiteler**, author and science blogger

**Tim Lieder**, author and publisher

**Tyler Tork**, a.k.a Andre Guirard, author

**Wesley Chu**, author

**Will Shetterly**, author

**William Alexander**, author

# ATTENDING PROFESSIONALS

CONvergence welcomes many professionals each year, including past Guests of Honor, to our programming, panels, and events. The following list contains these creative icons who will be participating this year. To learn more about them, please visit the CONvergence website at [www.convergence-con.org/guests/also-appearing/](http://www.convergence-con.org/guests/also-appearing/)

**Emma Newman**, author

**Emmy Jackson**, author

**Eric Heideman**, editor and author

**Gordon Smuder**, puppeteer and television producer

**Haddayr Copley-Woods**, author

**J. Boone Dryden**, author and editor

**J.D. Horn**, author

**Dr. James Kakalios**, scientist and author (Guest of Honor Alumni)

**Jamie Wyman**, author

**Jason Thibeault**, science blogger

**Jerry Stearns**, audio producer and performer

**Joan Marie Verba**, author

**Joel Arnold**, author

**Joseph Scrimshaw**, comedian and author

**Julie Bowman**, artist

**Kathryn Sullivan**, author

**Kelly Barnhill**, author

**Kelly McCullough**, author (Guest of Honor Alumni)

**Larry Correia**, author

**Lee Harris**, publisher

**Lyda Morehouse**, author (Guest of Honor Alumni)

**Mad Art Lab**, including Anne Sauer, Beth, Ryan, Seelix, and Smashley

**Mark Stegbauer**, comics

**Martha Wells**, author

**Matt Lowry**, scientist

**Melissa F. Olson**, author

**Melissa S. Kaercher**, artist and comics colorist

**Michael Merriam**, author

**Miri Mogilevsky**, science blogger

**Naomi Kritzer**, author

**Paul Cornell**, author and comics creator (Guest of Honor Alumni)

**Paul Weimer**, blogger and book reviewer

**PZ Myers**, blogger and author

**Regan Wolfrom**, author and sci fi blogger

**Rob Callahan**, author and playwright

**Ruth Thompson**, artist (Guest of Honor Alumni)

**Sandra Lindow**, poet

**Scott Pearson**, author

**Scotty Roberts**, publisher

**Sean M. Murphy**, author

**Sharon Stiteler**, author and science blogger

**Shawn Van Briesen**, comics creator and animator

**Sigrid Ellis**, blogger and editor

**Siouxie Wiles**, scientist

**Skepchicks**, including Amanda, Amy Roth, DebGod, Drrubidium, Elyse, Heina Dadabhoy, Jamie, Julia Burke, Mary, Nicole Gugliucci, Olivia, and Rebecca Watson

**Stephanie Zvan**, science blogger

**Tim Lieder**, author and publisher

**Tim Uren**, playwright and performer

**Tim Wick**, performer and producer

**Tom Mahle**, gaming YouTube blogger for TheMediaCows

**Trace Beaulieu**, puppeteer, writer, and actor (Guest of Honor Alumni)

**Tyler Tork**, a.k.a Andre Guirard, author

**Wesley Chu**, author

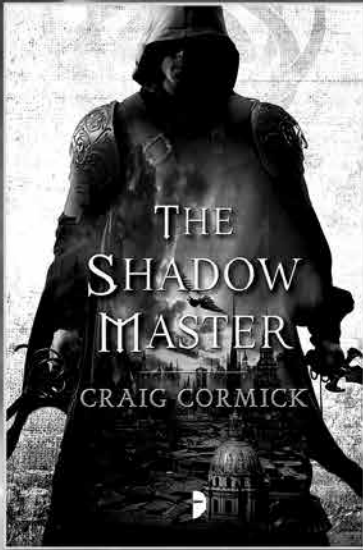
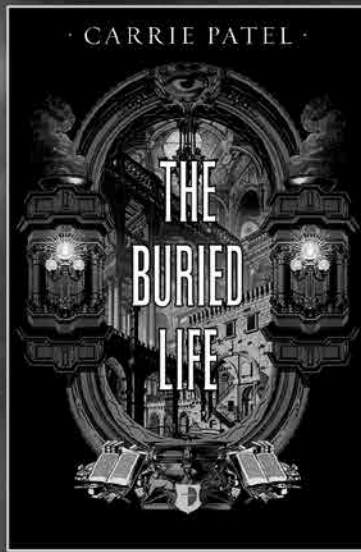
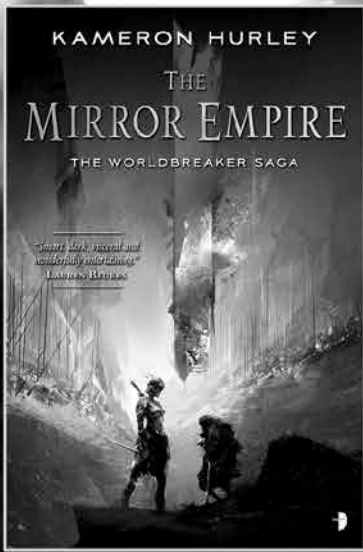
**Will Robertson**, scientist and editor

**Will Shetterly**, author

**William Alexander**, author

**William Dewey**, Production Manager for TheMediaCows YouTube gaming channel





# Angry ROBOT

Your new favourite books  
Award-winning SF, F and WTF

[angryrobotbooks.com](http://angryrobotbooks.com)

# CROWNE PLAZA EVENTS

This year we are expanding to include some very special events at the Crowne Plaza Hotel. We are very excited about these new events, and hope that you will go check them out.

Shuttles will be available to transport you there and get you back. Details on the shuttles can be found at the Hotel Help Desk located in the DoubleTree Front Desk Lobby. The Crowne Plaza is also a short 15 minute walk and you can find it by following the map.

## Crowne Plaza Hotel

5401 Green Valley Dr, Bloomington, MN 55437  
(952) 831-8000

## Warp Factor 9 Speed Dating

(Crowne Plaza, Room A-E-I-O)

Thursday 8:30pm – 10:00pm (GLBTQ)

Thursday 10:30pm – Midnight

Friday 8:30pm – 10:00pm (GLBTQ)

Friday 10:30pm – Midnight

Freddie Mercury sang something that we've all felt at some point, "Can anybody find meeeeeee, somebody to love!?" Some days, dating, or even finding someone to just share a coffee with, can feel completely, utterly frustrating. Some of us struggle to find someone who shares our interests while at the same time making our heart go all aflutter. Others just need some help to muster up enough courage to say something —anything! — to the cutie we see all the time wearing a t-shirt of that thing we like. We get it. We've been there.

That's where Warp Factor 9 Speed Dating (WF9SD) comes in. We'd like to help you find that special someone in less time than it takes the NCC-1701 to get from Vulcan to Risa!

If you aren't familiar with speed dating in general, think of it this way: in 90 minutes, you get to go on 1-on-1, 3 minute mini-dates with a room full of fellow geek love-seekers! WF9SD events provide you the opportunity to meet and talk to a lot of people in a short amount of time and because we're at CONvergence, there's already a great chance that you're going to find lots in common with many of your dates!

No matter if you're a seasoned speed dating vet or if you've never tried it before, WF9SD events are a fun, safe place to go on more dates in one night than your entire last week/month/year combined!

Last year's inaugural event at CONvergence was an extremely popular hit with a huge line, so instead of only one event, this year, we're hosting FOUR! On both Thursday and Friday nights there will be two events. (See above) Be sure to plan ahead for the shuttle, too, as WF9SD events will be hosted at the Crowne Plaza!

There are never any guarantees in matters of the heart, but unless you check out Warp Factor 9 Speed Dating, you might just miss out on meeting the Fry to your Bender (new best friend, hooray!), the Troi to your Riker (love!), the Tara to your Willow (true love!), or even the sexy alien being to your Kirk! (good times!)

## MasterArtist

(Crowne Plaza, Room A-E-I-O)

Saturday 3:30pm – 4:30pm

MasterArtist is a competition event for amateur artists to win the title of MasterArtist. These are amateurs who do not regularly produce art for a art shows, publications, websites, etc.

The contestants are given a specific subject to render in art in a given amount of time. This year competition will focus on charcoal or pencil and paper to create the art.

The competition this year is overseen and judged by current Guest of Honor Sarah Clemens, former Guest of Honor Ruth Thompson, and web-cartoonist Daniel Mohr. These judges do not of course compete, but rather they watch as art is created and offer in-progress critiques, helpful suggestions, and keep a watchful eye on the goings on of the art creation process and skill of the amateurs' attempts to create their specific piece. When time is up, the judges confer on which piece is the best and they bestow upon that artist the title of MasterArtist. The artist is given the opportunity to display their piece in the CONvergence Art Show, and, in participating in the Art Impossible event.

And they win the MasterArtist Trophy.

While they work, the object is to have fun, and be light-hearted as possible, but it is still a competition with fortune and glory to be won at the end.

## Steve Jackson Games' Munchkin Tournament

(Crowne Plaza, Salon U)

Thursday 7:00pm – 8:30pm Mandatory Player Meeting

Thursday 8:30pm – 10:00pm Round 1

Friday 12:30pm – 14:00pm Round 2

Friday 7:00pm – 8:30pm Round 3

Saturday 11:00am – 12:30pm Round 4

Saturday 5:00pm – 7:00pm FINALS

Steve Jackson Games' Munchkin ([www.sjgames.com](http://www.sjgames.com)) : "Go down into the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. Admit it. You love it. Munchkin is the dungeon experience ... with none of that stupid roleplaying stuff." The art for Munchkin should be easily recognizable to almost any of our convention audience - they're drawn by John Kovalic of Dork Tower fame and former CONvergence Guest of Honor!

All persons wishing to participate in the Munchkin Tournament must attend the Player meeting. Rules, format, etc. will be discussed.

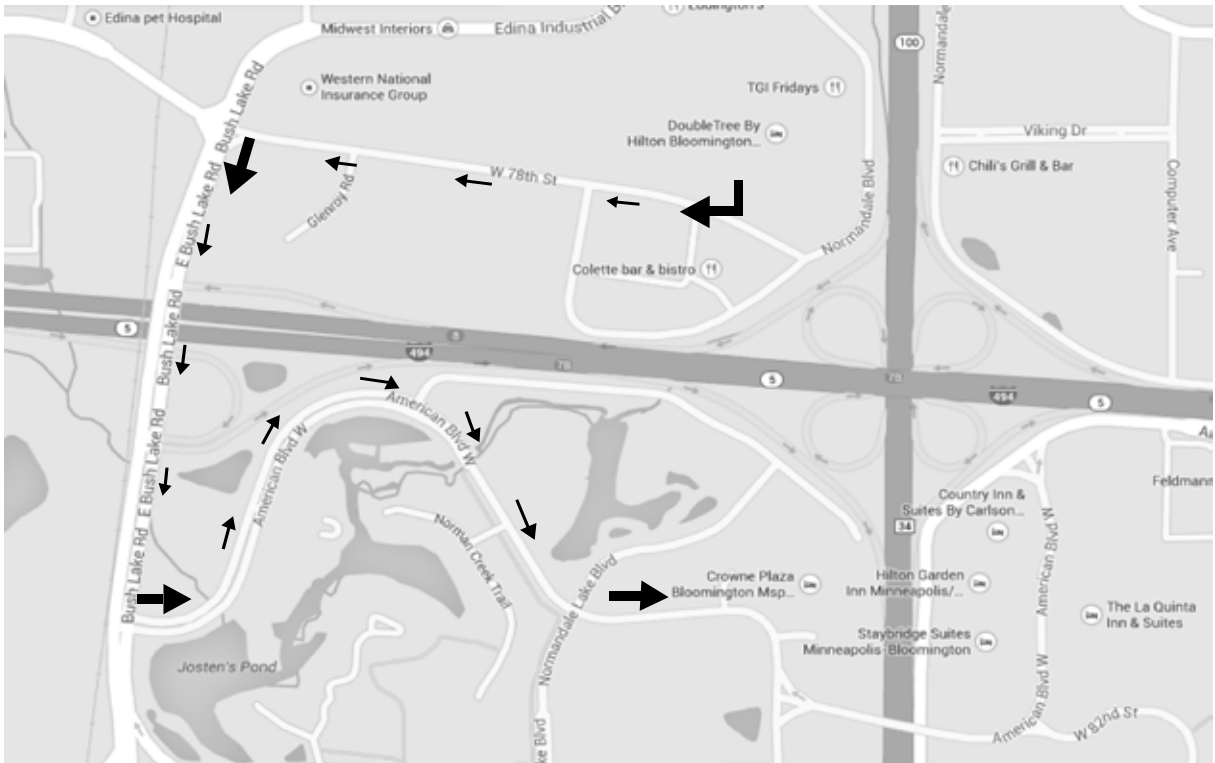


# CROWNE PLAZA MAP

## *Venture to the Crowne Plaza*

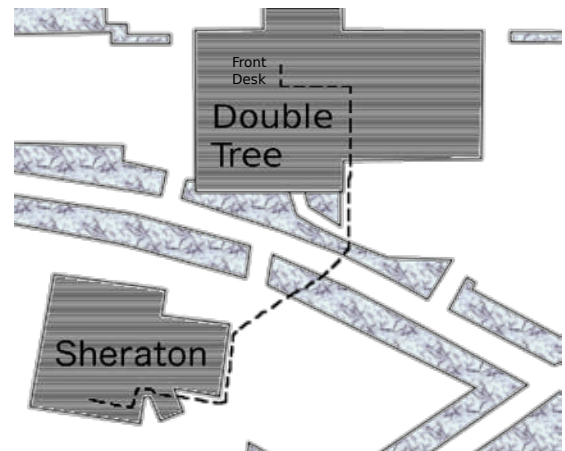
Exit South from the Double Tree and head west (turn right) along W 78th Street. At Bush Lake Road head south (turn left.) Go east (turn left again) along American Blvd. which will bring you right past the Crowne Plaza.

Pedestrians please remember to use caution crossing the streets and follow the sidewalks when possible.



## *Journey to the Sheraton*

1. Leave the Double Tree by the South Entrance.
2. Walk from the Double Tree to the Sheraton. Please remember to use caution crossing the street.



# ART SHOW

## Plazas 5 - 6 (1st Floor, North Tower)

### Open to the General Convention membership

Thursday 2:00pm – 7:00pm  
Friday 10:00am – 7:00pm  
Saturday 10:00am – 6:00pm  
Sunday 10:00am – 2:00pm Checkout

**PLEASE NOTE:** Things can get busy at the checkout/pickup on Sunday. We do our best to keep it speedy, but please allow some extra time to get your new art.

**CAUTION!** Art covers a wide range of subjects - from cute dragons to magical kittens, and from pinup ladies to darker subjects of an adult nature. While everyone is allowed to enter, please know that for some, some of these subjects may offend or may not be appropriate viewing for everyone.

### Hours for Artist Setup

Wednesday 10:00am – 2:00pm  
Thursday 10:00am – 2:00pm  
During open hours Friday and Saturday  
Artist checkout is Sunday 10:00am – 2:00pm

Art Show is an opportunity for artists and crafts persons of all types to display their work for sale in a "silent auction" format. This is followed by a live auction of the most popular pieces on Saturday night at 9:00pm. Even if you aren't bidding on anything this year, you'll want a front-row seat to the antics it arouses. Be sure to wander through and have your eyes devour all the wonderful art on display. Each year is different, and you'll always find something that will amaze you.

Be an awesome onlooker! Please no food or drink inside the gallery. Bags will be checked at the door, being guarded from sneaky fairies and other rascally creatures.

# ARTISTS ALLEY

### Located in the former Hotel gift shop, close to the elevators on the 1st floor North Tower.

Thursday 2:00pm – 6:00pm  
Friday 10:00am – 6:00pm  
Saturday 10:00am – 6:00pm  
Sunday 10:00am – 4:00pm

Artists Alley is a space where graphic or material artists can set up tables and offer commissioned art created on-demand while you wait or graphic art that they have created previously, such as prints or comic books, for sale. Related merchandise featuring the artist's work such as T-Shirts, stickers and buttons may be offered, depending on the artist. It's a great way to get to talk to artists face-to-face about their work and the process, not to mention, get yourself some cool custom art created during the convention! We look forward to seeing you there!

If you are an artist interested in participating in Artists Alley, check out our page at: <http://www.convergence-con.org/at-the-con/things-to-do/artists-alley/>



# CONSUIITE

## Cabanas 214 - 220 (2nd Floor, South Tower)

**Open 24 Hours: Thursday 3:00pm — Sunday 5:00pm**

ConSuite is the place for convention members to get free snacks and soda. We serve rice, soups, PB&J sandwiches, chips, pretzels, veggies, fruits, and candy. There are also breakfast foods — cereal, muffins, and scones — available in the mornings. Be on the lookout for special treats! We serve a variety of unique foods at random times throughout the day, on a first-come, first-served basis. We call 'em "Wow Foods!" They aren't announced or scheduled, so if you want to catch 'em, keep your eyes peeled.

Connie's evil twin, Connie Mark II, has found a home at ConSuite, and she assures us that working in food service has motivated her to serve fans at a whole new level.

## Connie's Sweet Sixteen - A ConSuite Event

**Friday 3:00pm**

Connie is turning sixteen this year, and to celebrate, ConSuite is throwing our dear convention mascot a party. Be sure to stop in for cake and ice cream, and give the birthday girl your best wishes. Her sister, Mark II, won't be able to make it, but she's promised Connie a surprise that's guaranteed to blow her away.



# COF<sub>2</sub>E<sub>2</sub> FREE COFFEE SHOP

## Cabanas 114 - 116 (South Tower, 1st Floor)

**Open 24 Hours - Thursday 3:00pm – Sunday 5:00pm**

Your favorite geeky java joint is back again for CONvergence 2014, now open around the clock! Since we know your four-day convention will fly by, CoF2E2 is available to help you keep you awake all CON long.

This year you can again expect all the free coffee and tea-related beverages your heart desires (with the purchase of convention admittance, of course). Not only can you achieve your nonstop caffeine buzz in the form of coffee, espresso, chai or tea, we also serve a variety of steamers and tisanes (herbal teas) if you desire something more soothing.

Stop by and see what's new (like our new specialty blend of CoF2E2 tea and mugs), or just take advantage of the coffee shop atmosphere to hang out with friends, play some games, and get off your feet for a while. CoF2E2 is here to provide the liquid fuel for you to get the most out of your convention weekend!

## 14TH ANNUAL USS NOKOMIS CONVERGENCE BLOOD DRIVE

11:00am to 4:00pm on Saturday, July 5th in the Main Lobby

Free t-shirts for all presenting donors (while supplies last)

Sign up for your appointment online at [www.redcrossblood.org](http://www.redcrossblood.org)  
or come to room 108 on Thursday/Friday evenings to claim your time.

**SAVE A LIFE AT CONVERGENCE!**

# DEALERS ROOM

## Grand Ballroom West & Front Center

### (2nd Floor, South Tower)

Thursday	2:00pm – 7:00pm
Friday	10:00am – 6:00pm
Saturday	10:00am – 6:00pm
Sunday	10:00am – 4:00pm

Located in the Grand Ballroom, off CONvergence Central, on the second floor of the South tower, the CONvergence Dealers Room features vendors from near and far with a myriad of unique wares! You'll find such items such as anime, books, corsets, jewelry, puppets, crafts, and even the latest gaming modules. Your CONvergence weekend is not complete without a visit to the Dealers Room!

\* Dealer attending is subject to change

- KMK Design
- Optimystical Studios
- Annie's Attic
- Anime Klub
- PlatyMorph
- Black Belt Beads
- Geeky Endeavors
- John Lyell
- Rainarc Rhapsody
- After the Sheep Fiber Arts
- Yarn wenchies
- Omega Artworks
- Death and Pestilence Armory
- Prairie Knoll Stitchery
- Boars Head Leather
- Whimsey Winks
- Mythical Creations Sakura's Blossoms
- The Tarot Garden
- Christopher Baldwin
- 20th Century Books
- Aja's Katears
- Geekiana
- Surly-Ramics and Skepchick
- Rhiannon's
- The Frumpy Dog
- Gamerheadz LLC
- Lady Heather's Fashions
- OffWorld Designs
- Thompson Productions LLC.
- Crimson Chain Leatherworks
- Highwind Steamworks
- Mohr Creations
- Realms Anime

- SaraCura
- Dreams Vault Games Inc
- Springtime Creations
- Tails-n-Treaures
- Artemis Leather
- Scoundrelle's Keep
- DreamHaven Books
- David Christenson Bookseller
- GinGee Girls Art
- SLR Knives
- Ariel Artwork
- Level Up Games
- Angelwear
- Ravenwing Wearable Art
- The Blond Swan
- Big World Network
- Emerald's Emporium
- Funk'n Fantasy
- Boudoir Bell Reproductions
- Da Vinci Scientifica Steampunk
- Frankensweater
- Lavigne Leather
- Phoenix Dawn Creations

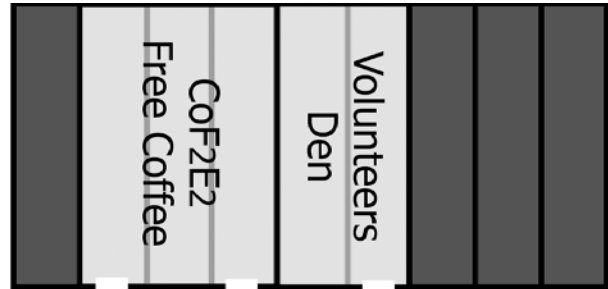


# PARTIES AND CABANAS

## (1st, 2nd and 4th Floors, South Tower)

Parties are always one of the most exciting parts of CONvergence, and you'll be hard pressed to find more fun outside of a sinister underground lair. In addition to two floors of poolside cabanas, parties can also be found in our **Satellite Party Zone** on the Fourth Floor, around the corner and upstairs from poolside. Don't miss them!

Listed below are the official party rooms on all the party floors, as well as convention functions located in poolside cabanas (such as ConSuite, CoF<sub>2</sub>E<sub>2</sub>, Teen Room and Volunteers Den). The information here reflects what was provided to CONvergence at press time and is subject to change. Thank you to all our fantastic party sponsors and hosts!



## FIRST FLOOR

### Cabana Party Name and Information

#### 103 Perfectly Legitimate Spaceship

Thursday 8:00pm – 1:00am  
 Friday 9:00pm – 3:00am  
 Saturday 9:00pm – 3:00am  
 Sunday 8:00pm – 1:00am

It's not a speakeasy

#### 104 Krushenko's Annex

Friday 8:30pm – 02:00am  
 Saturday 8:30pm – 02:00am

Since 1983, Krushenko's and its sometime partner, Krushenko's Annex, have offered an intimate, conversational space at local SF cons for people who like to spend at least part of their con-time talking about science fiction and fantasy. "Krushenko's is accustomed to serving Alien Guests!"

#### 105 Bobby's Safe Room

Thursday 7:00pm – 2:00am  
 Friday 6:00pm – 3:00am  
 Saturday 6:00pm – 3:00am

The angels have fallen. The demons are running rampant. So unless you're a Hunter you'll need a safe place to hide out. Come take refuge in Bobby's Safe Room, have a drink and hang out while you wait for the Winchesters to save the world again.

#### 106 Rocky Horror Party Room presented by Transvestite Soup

Thursday 8:00pm – Midnight  
 Friday 8:00pm – Midnight  
 Saturday 8:00pm – Midnight  
 Sunday 11:00am – 2:00pm

Unconventional Conventionists! You're invited to witness a breakthrough in party-chemical research! And paradise is to be ours! Join Twin Cities Rocky Horror cast Transvestite Soup for games, libations, and do the Time Warp again!

#### 107 Aperture Science

Thursday 9:00pm – 1:00am  
 Friday 6:00pm – 2:00am  
 Saturday 6:00pm – 2:00am

Are you Still Alive? Either way, Aperture Science invites you to our Breakroom. There will be Science and Cake! So delicious and moist. Look at me still talking when there's Science to do.

110	FIRST FLOOR CABANAS	123
109		124
108		125
107		126
106		127
105		128
104		129
103		130
102		131
101		132

#### 108 Star Trek – Not in Orbit This Year!

Thursday 8:00pm – Midnight  
 Friday 7:00pm – Midnight  
 Saturday 7:00pm – Midnight

Beam down to the home of one of your favorite characters for the ultimate in space fantasy. Have some color and a treat. You never know who you'll meet!



- 109 **GHOSTBUSTIN' 911**  
 Thursday 7:00pm – 1:00am  
 Friday 6:00pm – 6:00am  
 Saturday 6:00pm – 6:00am  
 If there's something strange at CONvergence, who ya gonna call? Ghostbustin' 911, that's who! Where the ectoplasm flows like a river of slime. If our party was a Twinkie, it would be 35 feet long and weigh approximately 600 pounds! We're ready to believe you... will have an awesome CON!!!
- 110 **GPS Clubhouse**  
 Thursday 8:00pm – Midnight  
 Friday 8:00pm – Midnight  
 Saturday 8:00pm – Midnight  
 The GPS Club House has relocated to New York this year. Come visit the Clock Tower, watch some Gargoyles episodes, and nom some mashed potatoes! We'll be having club meetings & events throughout the weekend - see the schedule at our room.
- 123 **Campaign CONvergence**  
 Thursday 8:00pm – Midnight  
 Friday 8:00pm – 1:00am  
 Saturday 8:00pm – Midnight  
 Where "villains" bully, bluster, and bribe their way to the presidency. Come cast your vote, play games for prizes, and ask the candidates your questions. Toast the winner on Saturday night and come to the DEBATE panel! The DEBATE IS BACK! Look for it in panel programming!
- 124 **Cow Asylum**  
 Thursday 6:00pm – 11:00pm  
 Friday 9:00pm – 2:00am  
 Saturday 9:00pm – 2:00am  
 Party until the cows come home.
- 125 **Xenaversity presents Xtreme Game of Thrones**  
 Thursday 8:00pm – Midnight  
 Friday 8:00pm – Midnight  
 Saturday 8:00pm – Midnight  
 Xena Warrior Princess versus Magneto Master of Magnetism? Buffy the Vampire Slayer versus the Wicked Witch? The Doctor vs. Thor? WHO will win? You decide who will take the throne as eight supernatural realms battle for supremacy!
- 126 **The Ochaya**  
 Thursday 7:00pm – Midnight  
 Friday 7:00pm – Midnight  
 Saturday 7:00pm – Midnight  
 The Ochaya provides a calm relaxing atmosphere for you to get away for a few moments (or an hour or two) from the chaos. We serve a variety of Japanese and Chinese teas and small snacks, feel free to bring a friend, a board game, or both!
- 127 **Anime Fusion**  
 Thursday 6:00pm – 10:00pm  
 Friday 6:00pm – 10:00pm  
 Saturday 6:00pm – 10:00pm  
 Revisit classic anime and discover new favorites with the convention that spans the ages. Now in our third year! Come hang out with us!

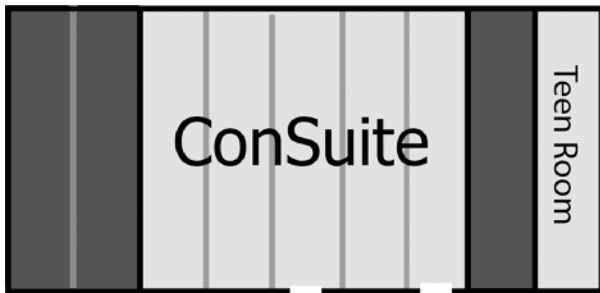
- 128 **Pokemon Center**  
 Thursday 7:00pm – 3:00am  
 Friday 7:00pm – 3:00am  
 Saturday 7:00pm – 3:00am  
 Sunday 6:00pm – Midnight  
 The most visited place in the Pokemon universe. Used to relax, regroup, and heal your Pokemon. This party will be the same for CONvergence attendees! Music, karaoke, lounge area, games, Pokemon-themed decor and more! Includes Professor's Laboratory, where you receive your starter Pokedrinks. Gotta catch 'em all!!!
- 129 **Vice City**  
 Thursday 7:00pm – 1:00am  
 Friday 7:00pm – 1:00am  
 Saturday 7:00pm – 2:00am  
 Sunday 6:30pm – Midnight  
 Vice City is a celebration of old arcade and console games. We aim to maintain a relaxed and social atmosphere for game-players of all skill levels. Come play anything from Muscle March to Puzzle Fighter, head down memory lane, and just have fun.
- 130 **House of Toast**  
 Thursday 8:00pm – Midnight  
 Friday 8:00pm – Midnight  
 Saturday 9:00pm – 1:00am (open after Masquerade)  
 Sunday Dead Dog Party "Porch of Toast" hours TBA  
 The world-famous House of Toast and Snack Food Glory Hole is bringing sexy mylar back to the DoubleTree for another triumphant year at CONvergence, serving up practical demonstrations of the Maillard Reaction to hungry nerds. Choose your bread. Choose up to three Toppings.
- 131 **Anime Twin Cities**  
 Thursday 6:00pm – Midnight  
 Friday 6:00pm – 2:00am  
 Saturday 6:00pm – 2:00am  
 Come see some of your favorite AMV's, watch Anime, have some snacks or just hang out as Anime Twin Cities brings their room party back again for more tunes, games, dancing, sing-alongs and fun!

## SECOND FLOOR

### Cabana Party Name and Information

- 201 **Assassins' Guild**  
 Thursday 8:00pm – Midnight  
 Friday 8:00pm – 1:00am  
 Saturday 8:00pm – 1:00am  
 Sunday To Be Determined  
 Come and join the Assassins' Guild for mystery, mayhem, merriment & murder. Games? Foam sword boffing? OBVIOUSLY! And even some DDR. Come and join us for refreshment and only light twisted insanity.
- 202 **X Marks the SPOT**  
 Thursday 8:00pm – 2:00am  
 Friday 8:00pm – 2:00am  
 Saturday 8:00pm – 2:00am  
 A plague/curse/gift/whatever has fallen upon the crew! Visit the crew as Dr. Villainport attempts to cure the vampires and lycans with different concoctions each day.

- 203 **Minicon 50**  
 Thursday 9:00pm – 2:00am  
 Friday 8:00pm – 2:00am  
 Saturday 8:00pm – 2:00am  
 Minicon will celebrate its 50th convention in 2015! Come by and get acquainted – or reacquainted – with Minnesota’s longest-running science-fiction convention, the guests we have coming and what we have planned for the future.
- 204 **The Lillith**  
 Thursday 8:00pm – 1:00am  
 Friday 8:00pm – 1:00am  
 Saturday 8:00pm – 1:00am  
 The crew of the Lillith has, once again, found themselves shipwrecked! This time, outside of a popular punk rock venue. They’ve tried their best to blend in and entertain the scalawags and vagabonds who wander into their alley with hard grog, good games, and tall tales of adventures long past.
- 205 **Bag End**  
 Thursday 9:00pm – 1:00am  
 Friday 2:00pm – 4:00pm / children’s party 9:00pm – 1:00am  
 Saturday 9:00pm – 1:00am  
 Sunday 2:00pm – 6:00pm  
 Pop into ‘Bag End’ (don’t forget to duck your head – it’s Hobbit sized) & join us for seed cake & cider, as we celebrate Bilbo Baggins’ birthday. You could join in singing dwarfish songs, set a spell in Bilbo’s (balcony) garden, or try your luck solving riddles. Children’s party on Friday afternoon.
- 206 **The Prancing Pony**  
 Thursday 8:00pm – 1:00am  
 Friday 8:00pm – 1:00am  
 Saturday 8:00pm – 1:00am  
 Sunday 11:00am – 3:00pm  
 Welcome to Middle Earth. Stop at your favorite pub to enjoy a nice cold pint of Root Beer or a refreshing Glass of EntWash (cucumber water).
- 207 **The Naturals**  
 Thursday 9:00pm – 1:00am  
 Friday 9:00pm – 1:00am  
 Saturday 9:00pm – 1:00am  
 After a five year hiatus, the people who brought you the Dreaming return with a new name and all new world entirely of their own creation. We bring back with us all your old favorites of homemade hard cider, beers, and some very special wines as well as collectible treats.
- 208 **The End of Time**  
 Thursday 8:00pm – 1:00am  
 Friday 8:00pm – 1:00am  
 Saturday 8:00pm – 1:00am  
 Warp into the End of Time from CHRONO TRIGGER. No game programmers here, just great drinks and atmosphere: A single lamppost looms over a cobblestone courtyard, the potted plants hold many secrets, and glowing portals give glimpses (and drinks) from Prehistory to Future. Includes playable Chrono Trigger with highlight reel!
- 209 **Captain Kirk’s House of Ill-Repute!**  
 Friday 7:00pm – Midnight  
 Saturday 7:00pm – Midnight  
 The Captain returns with new ill-repute!
- 210 **Deadly Delights**  
 Thursday 7:30pm – Midnight  
 Friday 7:30pm – Midnight  
 Saturday 8:30pm – 12:30am  
 The Eolian is a wonderful tavern known for the great musicians who seem to gather there. Come try to earn your pipes, and while you’re here, sample our fine beverages along with a cupcake or two.
- 223 **The Bitty Easy Party in the TARDIS**  
 Wednesday 9:00pm – Midnight 21+  
 Thursday 4:00pm – 7:00pm all ages  
 9:00pm – 3:00am 21+  
 Friday 9:00pm – 3:00am 21+  
 Saturday 2:00pm – 4:00pm all ages  
 8:00pm – 3:00am 21+  
 Sunday 11:30am – 2:30pm all ages  
 The Tardis Tea Society and the MN Drinking Team traveled through time and space, landing in New Orleans! Enjoy our signature hurricanes and hospitality of both British and American persuasions.
- TARDIS Tea Room: Tea Duelling**  
 Tea Duelling is a sport for fun-loving people with steely nerves and steady hands. Two opponents face off, between them a tray of biscuits and two cups of tea. The Tea Mistress gives the order to dunk and the biscuits are submerged, withdrawn and held upright. The duel has commenced, but won’t last long. As the tea works its way from the top of the biscuit to the competitor’s fingers, structural integrity fades with amazing speed. Only the steadiest hand can keep it aloft. The last competitor to successfully consume the biscuit without the aid of anything other than the forefinger and thumb wins the bout. The sport is amazingly amusing and addictive. Now we wish to share the joys with you! Sign up in CoF2E2 and be one of our 32 competitors! Win great prizes, be the first CoF2E2 Tea Duelling Champion!
- 224 **The Party Without Fear**  
 Thursday 7:00pm – 1:00am  
 Friday 7:00pm – 1:00am  
 Saturday 7:00pm – 2:00am  
 Fearless Comedy presents a room party where fear goes to die! Do you have the courage to party with comedians who were forged in the crucible of Vilification Tennis? We’ll test your courage all weekend in new and creative ways. We also have a photo booth. Yay!
- 225 **Arkham State Hospital**  
 Thursday 5:00pm – Midnight  
 Friday 5:00pm – Midnight  
 Saturday 5:00pm – Midnight  
 CoreCon and Anime Fargo have joined forces to combat the massive waves of insanity that have engulfed CONvergence. Come join us as we valiantly attempt to party our way out of madness. Live DJ, trivia, Papercraft, and drinks in the evening and more.
- 226 **Class-E**  
 Thursday 7:00pm – 1:00am  
 Friday 7:00pm – 2:00am  
 Saturday 7:00pm – 3:00am  
 Sunday Noon – 4:00pm  
 Stop and see what all the hype is about. At Class-E, it doesn’t matter if you’re a Shakespearean sprite or sailor scout, here you’ll always be Class-E. Each night we will be serving hors-D’oeuvres and a special featured beverage. Be our guest in this one-of-a-kind sophisticated classroom setting.



210	<b>SECOND FLOOR CABANAS</b>	223
209		224
208		225
207		226
206		227
205		228
204		229
203		230
202		231
201		232

229 **Midsummers Night on Sphinx**

Thursday 7:00pm – Midnight  
 Friday 7:00pm – Midnight  
 Saturday 7:00pm – Midnight

The Royal Manticoran Navy, Marines, and Army are on Shore Leave! Explore a enchanting night in the Copperwall Mountains on the planet Sphinx, home to the remarkable Treecats. Share Midsummer stories with the members of the Grand Alliance! Try Old Tilman Ale and Delacourt '27, But, beware of Hexapumas!

231 **Mos Icee Cantina**

Thursday 8:00pm – Midnight  
 Friday 8:00pm – Midnight  
 Saturday 9:00pm – 1:00am

When the twin suns of Tatooine have got you down, stop in for the tastiest frozen treats from a galaxy far, far away. The Mos Icee Cantina has proven so popular that Jabba the Hutt has taken over its operation and moved it to his palace. Expect the same sno-cones, gruff bartenders, and twi'lek, and maybe an appearance by the Mighty Jabba himself.

232 **THE FLOOR IS LAVA!**

Thursday 8:00pm – Midnight  
 Friday 8:00pm – Midnight  
 Saturday 8:00pm – Midnight

We've all been there, minding our own business when suddenly somebody notices...THE FLOOR IS LAVA!!! From Mustafar to Mario, everybody has at some point experienced the floor turning to lava.

## FOURTH FLOOR

**Room Party Name and Information**

402 **Wonderland Tea Party-Halloween Edition**

Friday 10:00pm – 2:00am  
 Saturday 10:00pm – 2:00am

This year Halloween has come to Wonderland. See the characters dress up and come try our new Plinko game.



227 **Skepchick Space Lab**

Thursday Noon – Midnight  
 Friday Noon – Midnight  
 Saturday Noon – Midnight

The Skepchick Space Lab is open during the day this year, with science and art activities and salons with scientists and other experts. By night, join us under the stars for drinks and conversation with the Skepchicks and our special guests.

228 **The Deep**

Thursday 8:00pm – 1:00am  
 Friday 8:00pm – 1:00am  
 Saturday 8:00pm – 1:00am

Freethoughtblogs is hosting a party to celebrate the mysteries of the ocean: fierce sharks, grasping tentacles, an alien world right beneath us. Enjoy cool drinks, talk with deep thinkers, get eaten by a squid... oh, wait, no. No one will be eaten. Probably. We'll just have fun.



# CINEMA REX

## Plaza 4 (1st Floor, North Tower)

What is urban fantasy anyway? If a cow in your barn has wings, is that urban fantasy? What if your suburban neighbor is casting spells at you? What if you are in the real world but someone else is in your mind? Or how about if you are not in the real world but someone in the real world is writing about you? What about angels?! What about devils?!

Rex really taxed his acorn-sized brain this year trying to figure it all out and the results are quite a hot mess! One thing is for sure . . . he didn't take the easy way out.

Rex has several special events in store this year. Returning once again, is the Best of the Midwest Film Festival as well as the ever-popular Trailer Park. Writer and Guest of Honor, C. Robert Cargill will host two screenings of his film *Sinister*. Rex also has blackmailed Bill Stiteler, Jeremy Stomberg, and Duck Washington into riffing up the much misunderstood (as it should be) film: *Xanadu*.

For those of you who are new to CONvergence, Cinema Rex is all about comfort, atmosphere, and great movies. Rex turns his film room into one big, cozy living room filled with free concessions and puts the movies on a big screen with a great sound.

## THURSDAY

3:00pm **ParaNorman** - PG - 2012 - 92 min.

dir. Chris Butler, Sam Fell w/Kodi Smit-McPhee, Tucker Albrizzi, Anna Kendrick, Casey Affleck

Fables about mob mentality and misunderstanding are in no way a new concept, but this film offers a fresh, fun, and clever take on a classic subject and applies it seamlessly to a new generation. With zombies.

4:30pm **The Picture of Dorian Gray** - NR - 1945 - 110 min.  
(Captioned)

dir. Albert Lewin w/George Sanders, Hurd Hatfield, Donna Reed, Angela Lansbury, Peter Lawford

A wish made in the presence of an Egyptian idol changes a young man's life forever in Oscar Wilde's classic tale about the corruption of innocence and the effects of cruelty on the human soul. (this showing is captioned)

6:30pm **Vanilla Sky** - R - 2001 - 136 min. (Captioned)

dir. Cameron Crowe w/Kurt Russell and some other people

A rich playboy who takes life for granted. Pizza. A mysterious, beautiful girl. Pizza. An angry, jilted ex-lover. Pizza. An accident. Death. Reality. ...Open your... Pizza. (this showing is captioned)

9:00pm **Trailer Park**

See what the future holds as Rex dishes out trailers for hot, upcoming releases, as well as some independent shorts and other fun stuff.

10:00pm **Limitless** - PG-13 - 2011 - 105 min.

dir. Neil Burger w/Bradley Cooper, Robert De Niro, Abbie Cornish

Sleek, hip, and fast paced, this film mirrors in its cinematography and direction the effects that a drug is having on the perception and abilities of the protagonist. Although the drug is technically science fiction, the film focuses on the fantastical display of senses. Don't worry, this shouldn't trigger any flashbacks.

Midnight **Don't Be Afraid of the Dark** - R - 2010 - 99 min.

dir. Troy Nixey w/Katie Holmes, Guy Pearce, Bailey Madison

So what if Del Toro has a thing for little girls in creepy, twisted fairytale settings? He's been criticized as a one trick pony, but when that "trick" produces fantastic, beautiful, and thoughtful results, we had better go along for the ride. If you missed this one, it's worth checking out. Big spooky house, whispers from the vents. Hope you have good dental coverage.

2:00am **Sinister** - R - 2012 - 110 min.

With Guest of Honor C. Robert Cargill

dir. Scott Derrickson w/Ethan Hawke, Juliet Rylance

When you find a box of film reels in the creepy, dusty attic of your new house, you watch them, right? Wrong. Do not watch them. Your family will thank you. Ethan Hawke suffers a dark fate in this deeply disturbing, delightfully horrifying movie written by GoH C. Robert Cargill who will be in Rex to discuss the film. Once you've seen it, it's too late.

## FRIDAY

10:00am **The Neverending Story** - PG - 1984 - 102 min.

dir. Wolfgang Peterson w/Barret Oliver, Noah Hathaway

As we geeks know, the best way to escape the realities of the mundane world is to shut ourselves away with a great book, unless that book happens to suck us in to another dimension to face off in a high stakes adventure against "The Nothing" and risk just giving up and dying of SADNESS. Maybe you should have checked out "Twilight" instead.

Noon **Ghostbusters** - PG - 1984 - 105 min.

dir. Ivan Reitman w/Bill Murray, Dan Aykroyd, Sigourney Weaver, Harold Ramis, Rick Moranis, Ernie Hudson

Who you gonna call? No, not 867-5309. Try again. Um, no. Not 1-800-JENNY. ...Really? REALLY? Clearly, you need to re-watch this genre classic about a group of paranormal urban exterminators.

2:00pm **Best of 2013 Midwest Sci-Fi Short Film Festival**  
 Filmmakers from around Minnesota and the upper Midwest submitted short films of various geeky genres and styles. Come see some of Rex's favorites.

3:00pm **Trollhunter** - PG-13 - 2010 - 103 min. (Subtitled)  
 dir. Andre Ovredal w/Otto Jespersen and more Norwegian people you don't know  
 Rex isn't a huge fan of found footage films, but this is one of the best. We all know trolls aren't real, of course, but in truth, have you ever been to Norway? (with English subtitles)

5:00pm **Big Fish** - PG-13 - 2003 - 125 min.  
 dir. Tim Burton w/Ewan McGregor, Albert Finney, Billy Crudup, Jessica Lange, Helena Bonham Carter  
 The least Burton-y of Tim Burton's films, and ironically, hailed as his best. Based on a novella of the same name, this un/believable story explores the idea of perception, the dimensions of truth, and accepting that life is what you make of it. Bring tissues.

7:30pm **Eternal Sunshine of the Spotless Mind** - R - 2004 - 108 min.  
 dir. Michel Gondry w/Jim Carrey, Kate Winslet, Elijah Wood, Tom Wilkinson, Mark Ruffalo, Kirsten Dunst  
 Based on his movie scripts, we can theorize that Charlie Kaufman may be a sad, strange, little man but his films are creative as all get out. When you add director Michel Gondry's artistic bent and affinity for practical effects, this story about a crumbling relationship becomes magical.

9:30pm **The Game** - R - 1997 - 129 min.  
 dir. David Fincher w/Michael Douglas, Sean Penn, Deborah Kara Unger  
 Consumer Recreation Services will bring your fantasies to life and make your dreams come true, whether you want them to or not! David Fincher brings us a dose of urban fantasy, not with spells and dragons, but with creepy manipulation, smoke and mirrors, and a whole lot of money.

Midnight **Q** - R - 1982 - 93 min.  
 dir. Larry Cohen w/David Carradine, Michael Moriarty, Candy Clark, Richard Roundtree  
 A flying serpent terrorizes New York City from a hidden nest in the top of a skyscraper, and it's up to Kwai Chang Caine and Shaft, John Shaft to figure it out! Could it really be the Aztec god Quetzalcoatl come to life or just a plain ole monster?

2:00am **Underworld** - R - 2003 - 121 min.  
 dir. Len Wiseman w/Kate Beckinsale, Scott Speedman, Michael Sheen, Bill Nighy  
 Vampires, werewolves, and tight black leather -- oh my! It doesn't get more urban fantasy than the two master species of the night duking it out against the backdrop of a sprawling metropolis with a fantastic soundtrack.

## SATURDAY

10:00am **Hocus Pocus** - PG - 1993 - 96 min.  
 dir. Kenny Ortega w/Bette Midler, Sarah Jessica Parker, Kathy Najimy  
 What's the matter? It's just a bunch of Hocus Pocus! When the new kid in town lights the black flame candle and accidentally brings back three witch sisters from beyond the grave, he finds himself scrambling to send them back, as they try to navigate modern Massachusetts. This cult classic has survived the test of time for obvious reasons. Aside from an absolutely phenomenal cast (in what many of them claim to be their favorite roles), nothing about this film feels dated. The laughs come fast and sharp and are absolutely sure to "put a spell on you."

Noon **Xanadu** - PG - 1980 - 93 min. - with live commentary by Bill Stiteler, Jeremy Stomberg, and Duck Washington  
 dir. Robert Greenwald w/Olivia Newton-John, Gene Kelly, and amazing cast of wood blocks  
 What IS this? We can't quite figure it out. All of the 1980s couldn't figure it out, but it produced a hugely successful soundtrack (the 5th most popular album in 1981!). Is it Gene Kelly having a bad acid trip? Is it a sales scheme for leg warmers? Nobody knows. Maybe our guest commentators can figure it out.

2:00pm **Portrait of Jennie** - NR - 1948 - 86 min.  
 dir. William Dieterle w/Jennifer Jones, Joseph Cotten, Ethel Barrymore, Lillian Gish  
 Stylish and haunting, this rare and classic film tells a tale of an obscure, real-life, down-and-out painter, Eben Adams, whose inspiration for his Portrait of Jennie might have been brought about from a brush with the supernatural. A film like no other, it is a must see!

3:30pm **Stranger Than Fiction** - PG-13 - 2006 - 113 min. (Captioned)  
 dir. Marc Forster w/Will Ferrell, Emma Thompson, Maggie Gyllenhaal, Queen Latifah, Dustin Hoffman  
 A man wakes up one morning to find a voice in his head that's narrating everything he does. Could he exist in the real world and be a fictional character at the same time? This one flew largely under the radar when it came out almost a decade ago, which is why Rex is making sure you have a chance to see it now. And unlike most of his movies, this film won't make you want to punch Will Ferrell in the face. (this showing is captioned)

5:30pm **The Imaginarium of Dr. Parnassus** - PG-13 - 2009 - 123 min.  
 dir. Terry Gilliam w/Heath Ledger, Johnny Depp, Christopher Plummer, Lily Cole  
 Everybody who is anybody from the genre world shows up to spin this tale of eternal life at the cost of a deal with the devil, if the devil was Tom Waits in a bowler hat ... which is probably accurate.

7:30pm **Stardust** - PG-13 - 2007 - 127 min. (Captioned)  
 dir. Matthew Vaughn w/Charlie Cox, Claire Danes, Ian McKellen, Peter O'Toole  
 What would happen if you could catch a falling star? If your guess involved witches, royalty, and a hopeless romantic all fighting to possess its power, congratulations, you're better at guessing than Rex! With a "star-studded" cast (and Robert DeNiro in drag), this film adaptation of Neil Gaiman's Stardust is filled with magic, romance, and plenty of killing - as all good love stories should be. (this showing is captioned)



10:00pm **The Adjustment Bureau** - PG-13 - 2011 - 106 min.  
dir. George Nolfi w/Matt Damon, Emily Blunt  
Politicians may twist the world to their needs, but in this film, a politician discovers there are beings manipulating events in ways he can't comprehend. From this movie, and the TV show "Fringe," you can also learn that if such beings existed in the real world, they would obviously wear dapper '50s suits and hats. Inspired by a Philip K. Dick story, this supernatural thriller has a surprisingly philosophical undertone.

Midnight **The Cell** - R - 2000 - 107 min.  
dir. Tarsem Singh w/Jennifer Lopez, Vince Vaughn, Vincent D'Onofrio  
You are a film connoisseur. You have refined, worldly tastes. You did not see "The Cell" because of Jennifer Lopez. We understand. So we watched it for you - and it's great.  
A disturbed serial killer slips into a coma before he is able to reveal the location of his last victim. A clinical psychologist must enter the twisted domain of his mind before time runs out. You'll enjoy the film and walk out with your dignity intact. Promise.

## SUNDAY

2:00am **The Crow** - R - 1994 - 102 min.  
dir. Alex Proyas w/Brandon Lee, Rochelle Davis, Ernie Hudson, Michael Wincott  
It can't rain all the time, unless the love of your life has been brutally murdered. And oh yeah, you're dead too. But that's okay, because you get to come back from beyond to set things right. Then it can rain all the time: the rain of vengeance!

10:00am **ParaNorman** - PG - 2012 - 92 min. (Captioned)  
dir. Chris Butler, Sam Fell w/Kodi Smit-McPhee, Tucker Albrizzi, Anna Kendrick, Casey Affleck

Fables about mob mentality and misunderstanding are in no way a new concept, but this film offers a fresh, fun, and clever take on a classic subject and applies it seamlessly to a new generation. With zombies. (this showing is captioned)

11:30am **Drop Dead Fred** - PG-13 - 1991 - 103 min.  
dir. Ate De Jong w/Phoebe Cates, Rik Mayall, Tim Matheson, Carrie Fisher

A cult classic shot here in our own Minneapolis! A lonely little girl finds solace in an "imaginary" friend who often hurts more than helps. A unique twist on the classic coming of age story, this film is funny, poignant, and a bit raunchy.

1:30pm **Sinister** - R - 2012 - 110 min.  
Guest of Honor C. Robert Cargill (Captioned)  
dir. Scott Derrickson w/Ethan Hawke, Juliet Rylance

When you find a box of film reels in the creepy, dusty attic of your new house, you watch them, right? Wrong. Do not watch them. Your family will thank you. Ethan Hawke suffers a dark fate in this deeply disturbing, delightfully horrifying movie written by GoH C. Robert Cargill who will be in Rex to discuss the film. Once you've seen it, it's too late. (this showing is captioned)

4:00pm **The Picture of Dorian Gray** - NR - 1945 - 110 min.  
dir. Albert Lewin w/George Sanders, Hurd Hatfield, Donna Reed, Angela Lansbury, Peter Lawford

A wish made in the presence of an Egyptian idol changes a young man's life forever in Oscar Wilde's classic tale about the corruption of innocence and the effects of cruelty on the human soul.

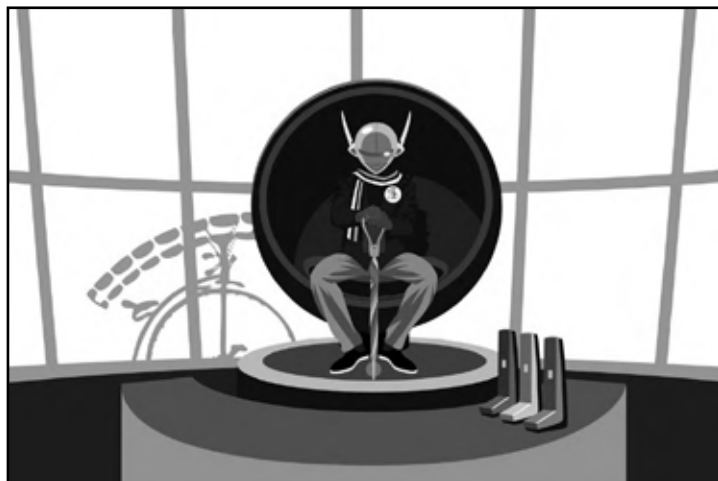
# SCI-FI SHORT FILM FESTIVAL

The Festival is now in its 6th year, and CONvergence is pleased to host the premiere showcase of the best of genre short filmmaking produced by filmmakers from around the Midwest.

## FRIDAY

2:00pm - 3:00pm **Cinema Rex Presents: The Best of the 2013 Midwest Sci-Fi Short Film Festival Plaza 4**  
Did you miss last year's festival? Lucky for you, the staff of Cinema Rex has hand picked the most awesome films JUST for you! See Cinema Rex schedule for show times.

8:30pm - 11:30pm **2014 Midwest Sci-Fi Short Film Festival Atrium 6**  
Two hours of this year's selections for your entertainment.





# Are You Fearless?



Check out any of our hilarious  
"Fearless" Productions:

**Fearless Lab**  
**Young and Fearless**  
**Fully Believable**  
**Big Fun Radio Funtime**  
**Double-Blind Improv**

**Coming October 2014,  
"The Secret of  
Gravethwait Manor"**

**Fearless Comedy Production's  
first full-length theatrical production**

**[www.fearlesscomedyproductions.com](http://www.fearlesscomedyproductions.com)**

## ANIME FUSION

*Missing the good old days? Looking for something new?  
From new releases to the classics, there's love for every era at*

### **Anime Fusion 2014: Otaku Takeover!**

*Featuring Special Guests:*

- **Robert Axelrod** - Actor  
*Power Rangers, Robotech, and more*
- **Ryan Reynolds** - Voice Actor  
*Hetalia, Spice and Wolf, and more*
- **Tia Ballard** - Voice Actor  
*Rosario + Vampire, Sekirei, and more*
- **Lisle Wilkerson** - Actor, Producer  
*Virtua Fighter, Shenmue II, and more*
- **James Hatton** - Comic Artist  
*In His Likeness*
- **Samurai Dan and Jillian**  
*Martial Arts Demonstrations*

**October 17th-19th**

[www.animefusion.net](http://www.animefusion.net)

**Bloomington, MN  
Ramada Mall of America**



# CONNIE'S SPACE LOUNGE

## Verandas 3, 5, 6, 8 (2nd Floor, South Tower)

Thursday 9:00pm – 2:00am  
Friday Noon – 5:00pm & 9:00pm – 2:00am  
Saturday 1:00pm – 4:00pm & 10:00pm – 2:00am  
(Smoothies only available when available)

## TRENDING NOW IN THE SPACE LOUNGE:

Nothing Could Prepare Me For All Those Glow Sticks

This Blow Up Furniture Will Literally Blow Up In 2014

10 Reasons Neon Is An EPIC Game-Changer

The Most Important, High-Stakes Video Game Tournament Ever To Be Played

26 Smoothies That Shouldn't Exist

No One Should Go To Space Without This Playlist

You Won't Believe Where Zhe Put Those LEDs

At 11:45pm You'll Be Amazed

If You Think X Is Insane, You Should See Y: 3 Scientific Reasons Math Is Better In Splounge

This One Weird Trick Will Change Your Con Forever

7 Things Splounge Doesn't Want You To Know About Life In Space

## SCHEDULE OF SPECIAL EVENTS:

### The Space Lounge Village

Thursday 9:00pm – 2:00 a.m.

International espionage taking its toll again? It's always a lovely day in The Space Lounge Village. Resign in style; have a smoothie. Take a number, and stay a while to chat with your friendly neighbors. (Local service only!) Rest assured we have lots of fun games and surprises for you. We'd provide more details, but that would be telling. We are certain that once you come around to our way of thinking, you'll never want to leave. Be seeing you!

### Hack Factory Episode VII: The Making

Friday Noon – 5:00pm

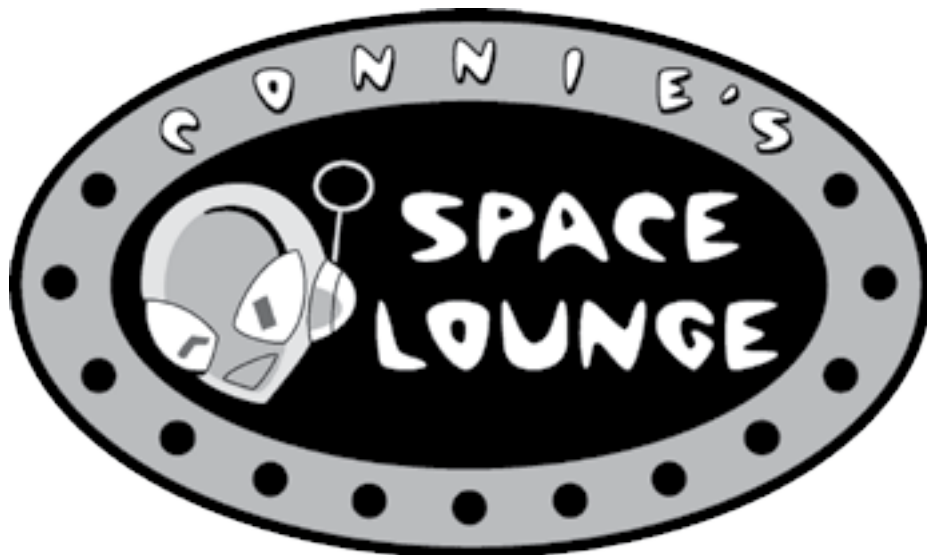
A mini-maker workshop where you can learn the basics of soldering, play with LEDs, and more! Presented by Twin Cities Maker and the Hack Factory maker space in Minneapolis. (Space Limited)

### Classic Video Game Tournament

Saturday 2:00pm

Sign ups begin Saturday 1:00pm

Elimination-style competition on a 2-player, glass table-top arcade machine featuring games ranging from the classic to the bizzare. (Space Limited)



# CONNIE'S QUANTUM SANDBOX



Plaza 3 (1st Floor, North Tower)

## HOURS OF OPERATION

Thursday	Noon – 1:00am
Friday	9:00am – 1:00am
Saturday	9:00am – 1:00am
Sunday	9:00am – 4:30pm

Connie's Quantum Sandbox is the CONvergence Art, Craft, and Science activity room. With an emphasis on interactive, hands-on activities, Connie's Quantum Sandbox is the CONvergence destination for all those wanting to get their hands dirty doing some art, science, or a little of both! The Sandbox seeks to engage CON-goers of all ages in exciting experiences that will enrich CONvergence (and hopefully be a little fun, and maybe just a little bit dangerous, too). If you're curious, stop on by! We can be found in Plaza 3 throughout CONvergence.

The Sandbox will open at Noon on Thursday for hands-on fun aimed at all different age groups. Mornings tend toward the younger crowd (we try to have something caffeinated on hand for parents); evenings require more manual dexterity. If you're looking for some adult activities (no, not that kind of adult activities...), come to the Sandbox after 9 PM on Friday and Saturday for adult-themed activities. **Some Sandbox After Dark activities will be badged. Please bring photo ID.**

## SANDBOX RULES (YES, IT DOES)

At Connie's Quantum Sandbox, we do have a few rules; please follow them to avoid sadness and loss. If you choose not to follow the rules we have laid out, one of the Sandbox Co-Heads or Sub-Heads can and will ask you to leave and not return (at least for the rest of that day). If you lose anything (your dignity, a body part) it may not be returned, depending on its resale value.

## HERE ARE THE RULES FOR CONNIE'S QUANTUM SANDBOX:

1. Do not leave your young (under 10) children unattended. If you do, you may find they have been sold as zombie chow or processed for component materials.
2. If you are attending a science activity, NEVER put any of the activity materials into your mouth. This applies even if you THINK you know exactly what is in it.
3. Follow any and all instructions given by Sandbox staff and activity leaders. Some of our activities are legitimately dangerous and/or involve the use of dangerous implements. Your safety is foremost in our minds - we don't want you to get injured.
4. Do not abuse the Sandbox staff - we think very highly of and appreciate our volunteers (and we need them for the Sandbox to run effectively).
5. Please wait your turn. Lines may be long, especially during the more popular activities. You will get a turn - and it may go faster if you want do a little "short term volunteering" to help out - we love our volunteers.

6. Respect others and their property. This includes the property of the Sandbox staff - many of them bring their own materials to run their panels, and we do not appreciate people destroying them. Moreover, horseplay during some of the activities has a serious potential to injure someone.

## ALLERGY WARNING:

Some of the events in the Sandbox (namely those that involve costuming and face- or body-painting) will likely involve the use of latex. Latex can cause allergic reactions in some individuals - please know your own sensitivity to latex and be prepared to take action should you come in contact with latex while in the Sandbox. The Sandbox staff will make every effort to keep the latex isolated while it is not in use, but we encourage our patrons to be safe and as cautious as necessary. If you have questions on latex use, feel free to ask one of the Sandbox staff members.

We also feature activities that have food products as part of the activity. Some of these food products may contain peanuts or other tree nut products, gluten, dairy, or other ingredients that can trigger allergic reactions. As with all of our supplies, we make every effort to keep our food inventory isolated while it is not in use, but we encourage our patrons to be safe and as cautious as necessary. If you have questions about these activities, or the ingredients we use, feel free to ask one of the Sandbox staff members.

## THURSDAY

12:30pm – 1:30pm

### Making Lanyards

Need something to dangle your badge from? Come investigate different techniques for lanyard-making. *Carol Strand, Rain Patterson, Sarah Vandenberg*

2:00pm – 3:00pm

### Bones

Discover what an owl had for dinner! Dissect an owl pellet to solve the mystery and reveal clues about the owl's diet and predator/prey relationships. What types of bones will you find in your pellet? *Mary Myers, PZ Myers, Skatje Myers*

3:30pm – 4:30pm

### Art-Go-Round

Collaborate with artists to create masterpieces. Even if you can only create a stick figure, you can join the fun with professional artists in seeing the art come to life. *John Garner, Ruth Thompson*

5:00pm – 6:00pm

### Kitty Blankets for Shelter Cats

Learn to make no-sew fleece blankets! The products will go to kitties in need. *Carmen Renner, Jana Worrall, Leah Weaver, Rain Patterson, Sarah Vandenberg*

7:00pm – 8:00pm **The Science and Art of Bioluminescence**  
Draw your masterpiece in glowing bacterial Participants will have the opportunity to create artwork using glowing bacteria on a petri dish. We will then take a photograph of the resulting artwork for participants to download from Flickr. *Siouxie Wiles*

8:30pm – 9:30pm **Fairy Garden**  
Make a tiny garden in a drinking receptacle.  
*Danielle Swartz, Dierdre Schultz, Jana Worrall, Renee Petersen, Sue Bloyer*

10:00pm – 12:30am **Shoulder Dragon - Make a Pet**  
Advanced practice crafting! For those who want a more in-depth activity; come early, no new dragons will be started after 11:30. *Ruth Thompson*

## FRIDAY

9:30am – 10:30am **Kids' Science Play**  
Make a mess, have some fun, and learn about the world around you. *Amy Murphy, Angie Anderson, Dierdre Schultz, Jana Worrall*

11:00am – Noon **Zombify Your Plushie**  
The Zombie Apocalypse is upon us!! However, they are so cute that no one really minds. Julie Bowman will show you how to turn a cute and adorable Plush Creature into an even cuter and more adorable Plush Zombie.  
*Julie Bowman*

12:30pm – 1:30pm **Edible Astronomy**  
Astronomy is the study of things far away, but you can explore moons, planets, and spaceships with materials you have in your own kitchen! *Nicole Gugliucci*

2:00pm – 3:00pm **Iron Pen**  
Stretch your creative muscles by writing a 100-word story based on a surprise prompt item. Entries will be judged during the weekend and the winners announced at the end of the convention. *Heather Bufkin*

3:30pm – 4:30pm **Costume Sketching**  
A chance to draw your favorite characters in real life. Drawing ability optional. *Christine Mitzuk, Sarah Clemens*

5:00pm – 6:00pm **Make Your Own Spellbook**  
Come learn a binding spell... wait, no, learn how to bind your spells! *Jana Worrall*

7:00pm – 9:30pm **Zombie Mob**  
Come join our zombie assembly line! Makeup and open wounds supplied; wear clothes you don't mind staining. (You may also want to take a look at this video, in case you want to join the post-panel dancing: <http://www.youtube.com/watch?v=O3LTEjy3U7Q>) *Carla Mantel, Jana Worrall, Jim Shields, John Garner, Nikita Dragonrose*

10:00pm – 12:30am **Sandbox After Dark: Art is Skin Deep**  
You're beautiful. You know it. We all know it. Just imagine how beautiful you'd be with neon tiger stripes! Sandbox After Dark presents: Body Painting! You paint, we paint, it's fun for everybody. 18+ Bring ID. *Jim Shields, John Garner*

## SATURDAY

9:30am – 10:30am **Fairy Wings and Rocket Packs**  
Come fly with us! Bring your imagination and your sleepy parents. *Angie Anderson, Carla Mantel, Renee Petersen*

11:00am – Noon **Pipcleaner Creatures**  
Amazing Soft Sculpture Artist Julie Bowman will be teaching all ages how to make wonderful creatures from the Flexible Master of Craft Materials...the Pipecleaner. Modifications are also shown and it can get crazy from there. *Julie Bowman*

12:30pm – 1:30pm **Fluffball Puppets**  
Good enough to accompany any Gelfling on their adventure. *Brad Baerg, Kimberly Baerg*

2:00pm – 3:00pm **SCA Barony of Nordskogen Artisan Demos**  
Come try out some olde tyme crafting techniques courtesy of The Society for Creative Anachronism. *SCA Barony of Nordskogen - Kay Mead President.*

3:30pm – 4:30pm **Create a Real DNA Necklace**  
How do you extract DNA out of living things? What does your DNA look like? Find out and make a special necklace using your unique DNA! *Mary Myers, PZ Myers, Skatje Myers*

5:00pm – 6:00pm **Molecular Gastronomy: Play with your Food!**  
Foams, spheres, airs, and powders--molecular gastronomy is all the rage in fancy restaurants these days. Come learn the science behind these preparations, try your hand at a few of them, and delight your tastebuds with familiar foods in unfamiliar form. *Anne Sauer*

7:00pm – 8:00pm **Paracord Bracelets**  
It's the hottest in fashionable survival coture, the bracelet that doubles as several feet of rope! *Danielle Swartz, Jake Liefschultz, Nick Feeney*

8:30pm – 9:30pm **Draw Phineas & Ferb with Greg Guler**  
Get firsthand instruction on drawing some of our favorite characters, straight from the horse's mouth... or the designer's fingers. *Greg Guler*

10:00pm – 11:00pm **Gargoyles out of Polymer Clay**  
Make your own so-ugly-it's-cute evil deterrent out of polymer clay. *Nikita Dragonrose*

## SUNDAY

9:30am – 10:30am **Crayon's Corner**  
KIDS!! Bring your parents to this Exciting Story and Activity Hour. Crayon (Caryn Lengkeek ) leads this wonderful CONvergence staple. *Caryn Lengkeek*

11:00am – Noon **Steampunk Craft Hour**  
The Red Ribbon Society hosts another hour of steampunk-themed crafts. Create a mechanical collage, color your own vintage paper dolls, assemble beads, or build a helium airship! *Kevin Borchers*

12:30pm – 1:30pm **Secret Agent 101: Invisible Ink**  
Chemist Dr. Burks will guide you through two different invisible ink experiments, and you decide which method is more spy-tastic! *Dr. Rubidium*

2:00pm – 3:00pm **Catapults**  
Come fling small, squashy things at each other right after you've constructed a simple catapult! Please leave your own missiles at home. *Renee Petersen*

3:30pm – 4:30pm **Fairy Wing Jewelry**  
Our traditional Sunday jewelry panel with a fairy wing theme. *Carol Strand, Tristine*



# GAMING

## TABLETOP 22ND FLOOR

### Rooms 2202, 2204, 2205, 2207

Thursday	12:30pm – 12:30am
Friday	9:30am – 12:30am
Saturday	9:30am – 12:30am
Sunday	9:30am – 3:30pm

2202 goes all night long as open gaming; adults (18+) only after 9:30pm.

2204 will be used for fireworks viewing from 9:30 pm – 11:00 pm on Friday night.

## LAN/COMPUTER GAMING

### Room 2208

Thursday	12:30pm – 12:30am
Friday	11:00am – 12:30am
Saturday	11:00am – 12:30am
Sunday	11:00am – 3:30pm

Adults (18+) only after 9:30pm.

## ARTEMIS: STARSHIP BRIDGE SIMULATOR

### Room 2203

Thursday	12:30pm – 12:30am
Friday	11:00am – 9:30pm & 11:00pm – 12:30am
Saturday	11:00am – 12:30am
Sunday	11:00am – 3:30pm

2203 will be used for fireworks viewing from 9:30 pm – 11:00 pm on Friday night.

## THE SOURCE PRESENTS...

### Room 2206

Join Burl Zorn and his friends from the Source, Comics and Games, as they return to present you some of the best RPGs and gaming found in the Midwest! The Lost City of Barakus and a collection of great games is awaiting you in Room 2206 all weekend long! Drop by for the hours and sign up to join in the fun!

## CONSUIE GAMING

### Rooms 216 and 217

ConSuite Gaming opens at 3:00 pm on Thursday (along with the rest of ConSuite) and continues until 5:00 pm on Sunday. This year, we also are welcoming Fantasy Flight Games to ConSuite Gaming to share their incredible library of amazing tabletop games! Stop by and see what they have going on!

## DELUXE GAMING SUITE,

### Room 2201

All-ages, overnight gaming! After our scheduled events in 2201, this room will remain open for gamers of all ages, overnight, until 7am. Enjoy your time in our swank, refined gaming space.

2201 will be used for fireworks viewing from 9:30 pm – 11:00 pm on Friday night.

## FRIDAY FOURTH-OF-JULY FIREWORKS!

### Room 2201, 2203, 2204

Come on up to 2201, 2203, and 2204 for fireworks viewing from the 22nd floor! We have maximum occupancy numbers to observe so you may want to arrive around 9:30pm. Fireworks usually start around 9:45pm when it gets dark. On Friday night, from 9:30pm – 11:00pm, no gaming will take place in these rooms.

## THURSDAY

### 11:00am – 3:30pm **Pathfinder Society: Perils of the Pirate Pact,**

Pathfinder RPG

2204a

When the Black Marquis lost all of the men he could trust on a failed treasure hunt, he did the only thing he could: turned to the Pathfinder Society for help. Offering an ancient lost text in return for assistance, the Black Marquis of Deadbridge sends you deep into the spider-haunted Echo Wood of the River Kingdoms to track down his missing pirates and recover an ancient treasure for the Society. You'll face brigands, pirates, spiders, and more—but will you survive the perils of the Pirate Pact?  
*GM: Pathfinder Society (6 players, ages 13+)*

### 12:30pm – 5:00pm **Pathfinder Society: Glass River Rescue,**

Pathfinder RPG

2204b

A Pathfinder leading a diplomatic envoy from the Dwarven holds of the Five Kings Mountains has gone missing and the balance of power in a time of war hangs on her rescue. The Pathfinder Society's divinations indicate the agent was waylaid in the theocratic nation of Razmiran when one of her escorted diplomats failed to pay a requested tithe. Now it falls to the party to enter Razmiran, locate the missing Pathfinder and the Dwarven diplomats, and escape with their lives. *GM: Pathfinder Society (6 players, ages 13+)*

### 12:30pm – 12:30am **Artemis Bridge Simulator**

2203

The Artemis Bridge Simulator is a cooperative game in which up to 6 players assume the role of different crew members (or "Spacers") on the bridge of a star ship. Positions available in the simulator are: Engineering, Gunner, Helmsman, Sensor Tech, and Communications Tech. Each has their specialized station to go along with their role. The Captain directs the crew to succeed in their missions. *Hosted by The Royal Manticoran Navy (2 crews, 6 players each)*

### 12:30pm – 2:00pm **Open LAN Gaming,** Computer (PC) LAN Gaming

2208

Come check out our LAN gaming space – all are welcome, but we only have so many computers, so please play well with others and share! *GM: CONvergence LAN Gaming, all players welcome)*

## THURSDAY CONTINUED

- 2:00pm – 6:30pm **Pathfinder Society: Emerald Spire (Super Dungeon)**, Pathfinder RPG  
2204c  
Discover the ancient secrets of the Emerald Spire, a gigantic dungeon brimming with incredible danger and phenomenal mysteries! The Emerald Spire takes players on a deadly dive into the depths of this mysterious dungeon, its ancient levels each impaled by a mysterious green crystal. The nearby settlement of Fort Inevitable and the history of the Spire and the surrounding territory feature prominently in the upcoming Pathfinder Online MMO. *GM: Pathfinder Society (6 players, ages 13+)*
- 2:00pm – 3:30pm **Team Fortress 2 (TF2)**, Computer (PC) LAN Gaming  
2208  
Come play something we all thought was vaporware... until it finally materialized and Valve blew us all away! *GM: CONvergence LAN Gaming; all players welcome*
- 3:00pm **ConSuite Gaming Space Opens**  
Gaming space in the ConSuite area is now open for impromptu card and board games – check back often for special events throughout the weekend!
- 3:30pm – 8:00pm **Pathfinder Society: You Have What You Hold**, Pathfinder RPG  
2204a  
As an act of retribution, an enemy of the society begins hiring river pirates to waylay Pathfinder boats bound for the crusader nation of Mendev. Unless the Pathfinders can track down the party responsible and put an end to their piracy, the raids may spell the doom of the society's ambitions to the north. *GM: Pathfinder Society (Pathfinder RPG; 6 players, ages 13+)*
- 3:30pm – 6:30pm **LAN Gaming: Natural Selection 2**, Computer (PC) LAN Gaming  
2208  
Come check out a hybrid FPS / RTS game – in fact, Natural Selection was the first FPS game to incorporate the use of the “Commander” role, which actually sees the battlefield from the top down. Play as Space Marines or Kharaa (Aliens) and get ready to kick some assets in this crazy Half-Life mod that became its own game! *GM: CONvergence LAN Gaming; all players welcome*
- 5:00pm – 9:30pm **Pathfinder Society: Thornkeep, the Accursed Halls**, Pathfinder RPG  
2204b  
Buried beneath the castle of Thornkeep lie strange passages and chambers that once belonged to a cruel Azlanti wizard of eons past. Goblins have begun excavating the so-called Accursed Halls in hopes of finding a lost goblin artifact, though their constant battles with the undead that haunt these corridors has left them blind to the dungeon's other myriad wonders. *GM: Pathfinder Society; 6 players, ages 13+*
- 5:00pm – 9:30pm **Magic: The Gathering - Standard Constructed Tournament**, Collectible Card Game (CCG)  
2207a  
Standard Constructed Tournament. Bring your standard-legal deck and get matched up against other players for a few hours of Magic fun to kick off the Convention! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*
- 5:00pm – 9:30pm **Magic: The Gathering – Limited: Theros Block Draft**, Collectible Card Game (CCG)  
2207b  
In order to have a chance to play in the draft, each player must bring one (UNOPENED) pack from each of the following sets: Theros, Born of the Gods, Journey into Nyx. Players arriving without their packs will not be allowed to play. Please purchase your packs in the Dealers' Room at any of the game store merchants selling Magic. Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*
- 6:30pm – 8:00pm **LAN Gaming: WarCraft III**, Computer (PC) LAN Gaming  
2208  
All the PC's in LAN gaming go WarCraft III at 6:30pm in preparation for the tournament starting at 8:00pm! *GM: LAN Gaming; all players welcome*
- 7:00pm – 11:30pm **ConSuite Gaming: Family Game Night**  
Join our ConSuite Gaming staff for family-friendly games! Thursday night's offerings include Family Fluxx (5 players) and Dungeon! (8 players)
- 7:00pm – 11:30pm **Pathfinder Society: Emerald Spire (Super Dungeon) Part II**, Pathfinder RPG  
2204c  
Discover the ancient secrets of the Emerald Spire, a gigantic dungeon brimming with incredible danger and phenomenal mysteries! The Emerald Spire takes players on a deadly dive into the depths of this mysterious dungeon, its ancient levels each impaled by a mysterious green crystal. The nearby settlement of Fort Inevitable, and the history of the Spire and the surrounding territory, feature prominently in the upcoming Pathfinder Online MMO. *GM: Pathfinder Society; 6 players, ages 13+*
- 8:00pm – 9:30pm **LAN Gaming: WarCraft III Tournament**, Computer (PC) LAN Gaming  
2208  
This game takes place prior to World of Warcraft (WOW) – the enemy plans to launch their assault, and you must stop them! Registration for this event begins Thursday at 12:30pm in LAN Gaming (2208). Tournament run by Rand Phillips. *GM: LAN Gaming (Computer (PC) Gaming; SIGN UP IN LAN GAMING ONLY)*
- 8:30pm – 1:00am **Pathfinder Society: We Be Goblins!**, Pathfinder RPG  
2204a  
The Licktoad goblins of Brinestump Marsh have stumbled upon a great treasure—fireworks! Yet unfortunately for them, the tribe member responsible for the discovery has already been exiled for the abhorrent crime of writing (which every goblin knows steals words from your head). To remedy this situation, the Licktoads' leader, His Mightiness Girthness Chief Rendwattle Gutwad, has declared that the greatest heroes of the tribe must venture forth to retrieve the rest of the fireworks from a derelict ship stranded in the marsh. In order to prove themselves as the Licktoads' bravest goblins, the PCs must complete a series of dangerous dares; from swallowing bull slugs and braving the dreaded Earbiter to dancing with Squealy Nord himself. Yet, even once they've proven their mettle, the adventure is just beginning. For the ship in question is far from uninhabited, and Vorka the cannibal goblin would like nothing better than a few tasty visitors.... *GM: Pathfinder Society; 6 players, ages 13+*

## THURSDAY CONTINUED

9:30pm – 12:30am **Magic: The Gathering – Casual Multiplayer: Emperor**, Collectible Card Game (CCG)  
2207b  
Legacy legal decks are permitted. Two teams of 1 Emperor and 2 Generals face off against each other in this age-old casual format. Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 6 players*

9:30pm – 12:30am **Magic: The Gathering – Casual Multiplayer: Quantum Leap**, Collectible Card Game (CCG)  
2207b  
Quantum Leap is a casual format created by Matt McMillan that uses primarily Planechase and Vanguard cards – bring your Legacy-legal deck and come play! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 6 players*

9:30pm **Big Daddy's Revenge**, RPG  
2202a  
"Ladies and gentlemen, I want you to find my little girl, bring her home and, if she's been hurt, cut the balls off those responsible. Am I understood?" Suzette Mathers, daughter of porn king Edgar Mathers has gone missing. Evidence points to a human trafficking cartel. The meta-human mercenaries of Creative Security Innovations have been hired to do the job. The bad guys are screwed. Play as a Ranger sniper with super strength and an Ivy League law degree, a drug-addicted were-jaguar or a pyro-kinetic former(ish) street thug among others in CONvergence's first ever adults-only RPG event. 6 players ages 18+ with PHOTO ID only. Strong adult themes. Materials provided; pencils and dice recommended. *GM: Bob Wagner / Shamrock Games (All Flesh Must Be Eaten - 6 players; 18+ ONLY w/PHOTO ID & ADULT CON BADGE!)*

9:30pm **A Midsummer Nightmare**, RPG  
2202c  
Bright green walls surround the Doubletree and runic circles of the same green begin to form on the floor of the Garden Court. A man starts chanting from the balcony of one the party rooms. Then your cosplay starts changing before your eyes, peace bonds vanish, things get heavy, and you know things you never knew before. Humanoid figures start coming out of the runes and attack other CONvergence members. This year CONvergence has gone from A Midsummer Night's Dream to a Nightmare. Is your will strong enough to wake CONvergence? This is an 18+ Adult game. Pre-generated characters are available, but player creations are also accepted. Pathfinder RPG experience recommended.

*GM: Art Hencke; 4-6 players;!*

Character personalities will be that of the player, it is only the power, look, and knowledge of how to use that power (and related lore) that comes from the cosplay. The key to this game being adult is that you are roleplaying yourself in a very dark "real life" setting that is surrounding the group.

"Cosplay" creation rules: Use a cosplay idea for a character built with Pathfinder RPG rules (example World of Warcraft Holy Paladin as a healer or Green Arrow a Zen Archer). 20th level 10th tier with: 25 point buy and 880,000gp worth of gear (no more than half on one item). Using Mythic Pathfinder, Core, Advanced, Ultimate, and Player Companion: races (no race builder), racial traits, racial favored classes, classes, archetypes, traits, feats, equipment, spells, magic items, prestige classes, and no playtest material. Must have ether a

print or watermarked PDF copy of the books used for cosplay creation. All cosplay descriptions must follow CONvergence policies for weapons, props, and costumes <http://www.convergence-con.org/at-the-con/policies/#weapons>

9:30pm – 12:30am **Open LAN Gaming: ADULTS ONLY**, Computer (PC) LAN Gaming  
2208  
Open LAN gaming ... for grownups. Anyone in the LAN Gaming area after 9:30pm must be 18+ and have an ADULT CONvergence badge.  
*GM: LAN Gaming; 18+ ONLY w/PHOTO ID & ADULT CON BADGE)*

## FRIDAY

9:30am – 9:00pm **Pathfinder Society: The Brinewall Legacy**, Pathfinder RPG  
2204  
When a trove of fireworks falls into the hands of the goblins of Brinestump Marsh, the people of Sandpoint fear an explosive invasion. But there's more afoot in the soggy wilderness than goblin hijinks and dangerous pyrotechnics. An investigation reveals mysteries and menaces aplenty, but also a treasure holding the answer to not just one of Varisia's greatest mysteries, but a conspiracy spanning continents and empires. Can the adventurers piece together a puzzle that links the owner of a sleepy village tavern to the unsolved destruction of a fortress-settlement? And can they withstand the ancient forces and secret destiny that have waited for them for decades? The adventure is divided into three parts (Level 1 – Morning; Level 2 – Afternoon; Level 3 – Evening) and players may enter / leave the adventure as they wish. *GM: Pathfinder Society; 6 players, ages 13+*

11:00am – 3:00pm **ConSuite Gaming: Family Game Time**, Card and Board Games  
Join our ConSuite Gaming Staff for family-friendly games! Friday Afternoon's games include Feed the Kitty (5 players, ages 3+), Left-Right-Center (5 players, ages 3+), Flash Point: Fire Rescue – Basic Rules (5 players, ages 8+)  
*GM: Jason Dean*

11:00am – 12:30pm **Roadkill Rally**, Card Game  
2202a  
Gentlemen, start your engines! Pedestrians, watch your @\$es! If you've ever seen either Death Race movie you've got the idea of what Roadkill Rally is about. Race across the country in your weaponized roadster, lighting up your opponents and scoring points by killing pedestrians. It's all about the size of your gun and the speed of your ride - what's more American than that? 2-5 players, all materials provided, prizes awarded to 1st, 2nd and 3rd place. *GM: Bob Wagner / Shamrock Games; 2-5 players*

11:00am – 3:00pm **Magic: The Gathering – Limited: Chaos Draft**, Collectible Card Game (CCG)  
2207a  
Magic: The Gathering has a long and varied history... and in a Chaos Draft, you're going to be able to play with a lot of it! Players should bring 3 UNOPENED 15-card booster packs from ANY set of Magic that was released in 15-card booster-pack format. This could mean 3 of the same set or three completely different sets, so bring it to the 22nd floor and get ready to rumble! Packs may be purchased at any of the Dealers' Room game store merchants selling Magic: the Gathering product. Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*

## FRIDAY CONTINUED

- 11:00am – 3:00pm **Magic: The Gathering – Legacy Constructed**, Collectible Card Game (CCG)  
2207b  
Bring your Legacy (legal, of course) deck up to the 22nd floor and play in one of the most classic and competitive formats around! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 6 players*
- Noon **Ballot Pickup - Steam Century Scavenger Hunt**, LARP  
22nd Floor  
Present yourself at the desk on the 22nd floor to claim your ballots for the Steam Century Scavenger Hunt, then fill them with indicators of approbation during the evening hours at participating festivities (room parties) throughout our fair venue! There are awards to be had for competitors and participation in both nights is certainly encouraged! Ballots and instructions will be available on the 22nd floor and can be returned there when completed to claim your prize! *GM: Red Ribbon Society (scavenger hunt through the evening room parties)*
- 12:30pm – 5:00pm **Raiding the Dragon Graveyard**, Pathfinder RPG  
2202c  
You have made a name for yourself as an expert on dealing with dragons. Because of that name, you are called before an old man along with others handpicked for this raid. You will be given the location, the means to get there, and the power to deal with challenges of the graveyard all for just adding one cut of the loot. This all seems too good to be true, but the only way to really find out is to take the offer. Will you take the offer? *GM: Art Hencke; 6 players, ages 13+*
- Character creation rules: 20th level 10th tier with: 25 point buy and 880,000gp worth of gear (no more than half on one item). Using Mythic Pathfinder, Core, Advanced, Ultimate, and Player Companion: races (no race builder), racial traits, racial favored classes, classes, archetypes, traits, feats, equipment, spells, magic items, prestige classes, and no playtest material. Must have either a print or water marked PDF copy of the books used for character creation.
- 12:30pm – 9:30pm **Artemis Bridge Simulator**  
2203  
The Artemis Bridge Simulator is a cooperative game in which up to 6 players assume the role of different crew members (or “Spacers”) on the bridge of a star ship. Positions available in the simulator are: Engineering, Gunner, Helmsman, Sensor Tech, and Communications Tech. Each has their specialized station to go along with their role. The Captain directs the crew to succeed in their missions. *Hosted by The Royal Manticoran Navy (2 crews, 6 players each)*
- 12:30pm – 2:00pm **Open LAN Gaming**, Computer (PC) LAN Gaming  
2208  
Come check out our LAN gaming space – all are welcome, but we only have so many computers, so please play well with others and share!  
*GM: CONvergence LAN Gaming; all players welcome*
- 2:00pm – 4:00pm **High Noon Saloon**, Card Game (CG)  
2202a  
Reach for the sky, varmint! What better way to celebrate America’s birthday than a good old-fashioned Wild West gunfight? High Noon Saloon is the fast-paced card game of quick draws and hot lead. Ages 13+, all materials provided. *GM: Bob Wagner / Shamrock Games; 3-6 players*
- 2:00pm – 3:30pm **LAN Gaming: Natural Selection 2**, Computer (PC) LAN Gaming  
2208  
Come check out a hybrid FPS / RTS game – in fact, Natural Selection was the first FPS game to incorporate the use of the “Commander” role, which actually sees the battlefield from the top down. Play as Space Marines or Kharaa (Aliens) and get ready to kick some assets in this crazy Half-Life mod that became its own game! *GM: CONvergence LAN Gaming; all players welcome*
- 3:00pm – 7:00pm **Magic: The Gathering – Modern Constructed Tournament**, Collectible Card Game (CCG)  
2207a  
If you picked up any of the new cards from Modern Masters, this is a great chance to get some use from them! Bring your Modern Constructed (legal, of course) deck up to the Magic: The Gathering room on the 22nd floor and get your game on! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*
- 3:00pm – 7:00pm **Magic: The Gathering – Casual: Commander**, Collectible Card Game (CCG)  
2207b  
Commander ban list in effect (check with Wizards of the Coast website or your local judge on-site to confirm legal cards). Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 2 pods of 4 players each*
- 3:30pm – 5:00pm **ConSuite Gaming: Firefly: the Board Game**, Board Game  
Hire a crew, find a job, and keep flying. Travel the ‘verse fending off Reavers and dodging the Alliance in you quest for glory and credits... or just credits. *GM: Zack Podany; 4 players*
- 3:30pm – 5:00pm **LAN Gaming: Counter-Strike**, Computer (PC) LAN Gaming  
2208  
All the machines in LAN gaming go CS so folks can warm up for the Counter-Strike Tournament at 5:00pm! *GM: CONvergence LAN Gaming; all players welcome*
- 5:00pm – 6:30pm **LAN Gaming: Counter-Strike Tournament**, Computer (PC) LAN Gaming  
2208  
This is a Team Tournament with 4-person squads taking the roles of Terrorist and Counter-Terrorist. Registration for this event begins Friday at 11:00 in LAN Gaming (2208). “Are you scared of me NOW?” (Jeff Dunham) *GM: CONvergence LAN Gaming; SIGN UP IN LAN GAMING ONLY)*
- 6:30pm – 8:00pm **LAN Gaming: League of Legends**, Computer (PC) LAN Gaming  
2208  
NEW THIS YEAR!! Come get your Legend on in this PVP classic from Riot Games. A Multiple Online Battle Arena much like our other new game this year (Defense of the Ancients 2), League of Legends is contemporary with the original DOTA, and is one of the most-played games in North America and Europe. Choose your Champion and level them up by collecting gold and buffs, killing the other team’s champions, minions, and towers, and generally creating massive havoc in your part of the map! *GM: CONvergence LAN Gaming; all players welcome)*

## FRIDAY CONTINUED

7:00pm – 11:00pm **Magic: The Gathering – Limited: Theros Block Draft**, Collectible Card Game (CCG)  
2207a  
In order to have a chance to play in the draft, each player must purchase and bring one (UNOPENED) pack from each of the following sets: Theros, Born of the Gods, and Journey into Nyx. Players arriving without their packs will not be allowed to play. Please purchase packs in the Dealers' Room at any of the game store merchants selling Magic. Pack prizes supplied by Level Up Games. **GM: Matt McMillan; 8 players**

7:00pm – 11:00pm **Magic: The Gathering – Legacy Constructed: Archenemy – Beat Matt!**, Collectible Card Game (CCG)  
2207b  
Bring your Legacy-format legal deck and come beat Matt (our CCG Subhead) at one of his all-time favorite formats! Pack prizes supplied by Level Up Games. **GM: Matt McMillan; 3 players**

8:00pm **Steam Century Scavenger Hunt**, LARP  
Participating Room Parties  
Have fun at the festivities Friday and Saturday evenings, AND be rewarded for it!! Yes, the scavenger hunt returns for BOTH nights (for participating parties, of course). Awards for each night, so double up! Ballots and instructions available on the 22nd floor and can be returned, when completed, to the 22nd floor (Gaming) Badging Station to claim your prize! **GM: Red Ribbon Society (scavenger hunt through the room parties)**

8:00pm – 9:30pm **LAN Gaming: Open LAN Gaming**, Computer (PC)  
LAN Gaming  
2208  
Come check out our LAN gaming space – all are welcome, but we only have so many computers, so please play well with others and share! - **GM: CONvergence LAN Gaming; SIGN UP IN LAN GAMING ONLY**

9:00pm **Cartel's Comeback**, RPG  
2202a  
Revenge is a dish best served by setting people on fire with your brain! One year ago, the experts at Creative Security Innovations rescued Suzette Mathers, daughter of porn king, Edgar Mathers, from a human trafficking ring and broke the organizations back. Unfortunately, even a broke-back viper can still bite. The cartel has spent the past year licking its wounds, marshaling its resources and planning its revenge against the do-gooder scum who interfered in its business. Come and play as a super genius with a Doctor Who obsession, a pyrokinetic, self-described, semi-reformed street thug, a former Ranger who looks like a librarian but can bench press a tank or one of the other characters from 2013's Big Daddy's Revenge! **GM: Bob Wagner / Shamrock Games (RPG – All Flesh Must Be Eaten, 6 players; 18+ ONLY w/PHOTO ID & ADULT CON BADGE!)**

This is the first ever sequel RPG event hosted by CONvergence institution, Bob "Munchkin Guy" Wagner. Players need not have played in the original event last year or this year's encore presentation to play. ADULTS ONLY. ADULT THEMES AND EXTREME VIOLENCE. GM RESERVES THE RIGHT TO TURN AWAY ANYONE HE DEEMS TOO YOUNG FOR THE GAME. All experience levels welcome, all materials provided.

9:30pm – 11:00pm **Open LAN Gaming: ADULT ONLY**, Computer (PC)  
LAN Gaming  
2208  
Open LAN gaming . . . for Grownups. Anyone in the LAN Gaming area after 9:30pm must be 18+ and have an ADULT CONvergence badge.  
**GM: LAN Gaming (Computer (PC) Gaming; 18+ ONLY w/PHOTO ID & ADULT CON BADGE)**

## SATURDAY

11:00am – 1:30pm **ConSuite Gaming: Illuminati: DELUXE EDITION**, Card Game  
Control a secret society as you attempt to take control of the world by exercising hidden and obscure power!! **GM: Jason Dean (Card Game, 2-6 players)**

11:00am – 3:30pm **Pathfinder Society: Day of the Demon**,  
Pathfinder RPG  
2204a  
The Blakros family, long an ally of the Pathfinder Society, has come into possession of a manor house in the Imperial nation of Cheliax, where a once prominent noble family was known to practice diabolism before the Age of Lost Omens. The Pathfinders' task is simple: clear the abandoned manor of any remaining threats before the Blakroses move in. Unfortunately, the estate hasn't sat empty for as long as the Blakroses think it has, and its recent inhabitants were anything but the devil-worshippers who originally built the manor. **GM: Pathfinder Society; 6 players, ages 13+**

11:00am – 12:30pm **Kung Fu Fighting**, Card Game  
2204a  
The geeks of the East and the West must unite and fight, to see whose Kung Fu is better! Come play Kung Fu Fighting, the game of cinematic martial arts mayhem. Six will do battle! One will prevail! 2-5 players ages 13+ all materials provided **GM: Bob Wagner / Shamrock Games; 2-5 players**

11:00am – 3:00pm **Magic: The Gathering – Legacy Constructed**, Collectible Card Game (CCG)  
2207a  
Bring your Legacy (legal, of course) deck up to the 22nd floor and get in some of that Good Ol'Time Magic! Pack prizes supplied by Level Up Games. **GM: Matt McMillan; 8 players**

11:00am – 3:00pm **Magic: The Gathering – Commander**, Collectible Card Game (CCG)  
2207b  
Commander ban list in effect (check with Wizards of the Coast website or your local judge on-site to confirm legal cards). Pack prizes supplied by Level Up Games. **GM: Matt McMillan; 2 groups of 4 players each**

12:30pm – 5:00pm **A Plague's Last Breath**, Pathfinder RPG  
2202c  
For over 150,000 years, an island continent nation known as The Plague Nation has existed in obscurity, cut off from the rest of the world. During this time, the only constants were death and the gradual cessation of single births, except for the ones that will save this nation. The Single Born Champions have ended the plague, which was discovered to be magical, but a new evil has risen to strip the land of all life and remake it in his image. The Champions must return to the Plague Source and stop it from being retransmitted, in a form even worse than the original. **GM: Art Hencke; 6 players, ages 13+**



## SATURDAY CONTINUED

- Character creation rules: 20th level 10th tier with: 25 point buy and 880,000gp worth of gear (no more than half on one item). Use Mythic Pathfinder, Core, Advanced, Ultimate, and Player Companion: races (no race builder), racial traits, racial favored classes, classes, archetypes, traits, feats, equipment, spells, magic items, prestige classes, and no playtest material. Must have either a print or water marked PDF copy of the books used for character creation.
- 12:30pm – 5:00pm **Pathfinder Society: Prince of Augustana**, Pathfinder RPG 2204b  
When an old beggar shows up filthy and injured on the doorstep of the Augustana Pathfinder Lodge in Andoran and demands to be recognized as Andoran's one true Emperor, Venture-Captain Wallace is inclined to chase him off. But when the old beggar reveals a wayfinder and tells a tale of demons and portals to another world beneath the streets of Augustana, Wallace summons you from Absalom to investigate. Will you make it through sewers, swarms, and sanctuaries to uncover the truth or will the dangers of the Augustana underworld consume you forever? *GM: Pathfinder Society; 6 players, ages 13+*
- 12:30pm – 12:30am **Artemis Bridge Simulator** 2203  
The Artemis Bridge Simulator is a cooperative game in which up to 6 players assume the role of different crew members (or "Spacers") on the bridge of a star ship. Positions available in the simulator are: Engineering, Gunner, Helmsman, Sensor Tech, and Communications Tech. Each has their specialized station to go along with their role. The Captain directs the crew to succeed in their missions. *Hosted by The Royal Manticoran Navy (2 crews, 6 players each)*
- 12:30pm – 2:00pm **Open LAN Gaming**, Computer (PC) LAN Gaming 2208  
Come check out our LAN gaming space – all are welcome, but we only have so many computers, so please play well with others and share! *GM: CONvergence LAN Gaming; all players welcome*
- 1:00pm – 6:30pm **Steam Century LARP**, LARP 2205  
Can you unravel a mystery when the people around you might be insane? The Red Ribbon Society presents a NEW Steam Century mystery, set in an asylum where things are not entirely what they seem. Players must start by 3:30, answers are due by 5:00, and the finale is at 5:45.  
This is a multifaceted game that combines elements of live-action role-playing and crime dramas. Players follow a trail of clues around the convention and interact with costumed characters. Players are able to come and go as they wish during the time period and enjoy the convention as they play detective. Donations are appreciated. *Sponsor: The Red Ribbon Society (House Rules, all players welcome)*
- 2:00pm – 6:30pm **Pathfinder Society: Decline of Glory**, Pathfinder RPG 2204c  
When the son of a famous Pathfinder gains control of his father's holdings in Taldor, the Pathfinder Society decides to build a new lodge there as a base to explore the many ruins of that crumbling empire. Unfortunately, the Taldan Phalanx has its eye on the holdings and an ancient curse has turned many of the residents into the walking dead. Can you survive the tangled web of Taldor's politics and fight off the echoes of the past or will you, too, see your glory decline? *GM: Pathfinder Society; 6 players, ages 13+*
- 2:00pm – 3:30pm **LAN Gaming: Natural Selection 2**, Computer (PC) LAN Gaming 2208  
Come check out a hybrid FPS / RTS game – in fact, NS was the first FPS game to incorporate the use of the "Commander" role, which actually sees the battlefield from the top down. Play as Space Marines or Kharaa (Aliens) and get ready to kick some assets in this crazy Half-Life mod that became its own game! *GM: CONvergence LAN Gaming; all players welcome*
- 3:30pm – 7:30pm **Magic: The Gathering – Modern Constructed**, Collectible Card Game (CCG) 2207a  
If you picked up any of the new cards from Modern Masters, this is a great chance to get some use from them! Bring your Modern Constructed (legal, of course) deck up to the Magic: The Gathering room on the 22nd floor and get your game on! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*
- 3:30pm – 7:30pm **Magic: The Gathering – Casual Multiplayer: Quantum Leap**, Collectible Card Game (CCG) 2207b  
Quantum Leap is a Legacy format created by Matt McMillan that uses primarily Planechase and Vanguard cards – bring your Legacy-legal deck and come play! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 6 players*
- 3:30pm – 5:00pm **ConSuite Gaming: Firefly: the Board Game**, Board Game  
Hire a crew, find a job, and keep flying. Travel the 'verse fending off Reavers and dodging the Alliance in you quest for glory and credits... or just credits. *GM: Zack Podany; 4 players*
- 3:30pm – 8:00pm **Pathfinder Society: Hellknight's Feast**, Pathfinder RPG 2204a  
War between demons and the civilized peoples of the Inner Sea region has broken out in the Worldwound far to the north of Absalom, but despite the regional implications of an Abyssal victory, many nations are ambivalent toward the cause. The Pathfinder Society, at the urging of Silver Crusade leader Olysta Zadrian, arranges a formal banquet to be hosted by newlyweds Michellia and Damian Blakros, at which the Society's agents can attempt to sway the political opinions of Absalom's movers and shakers. Will the Pathfinders succeed in securing the much-needed military support of Absalom and other nations bordering the Inner Sea, or will the crusaders and Pathfinders fighting on the front lines in Mendev find themselves standing alone before the demonic hordes? *GM: Pathfinder Society; 6 players, ages 13+*
- 3:30pm – 5:00pm **LAN Gaming: Defense of the Ancients (DOTA) 2**, Computer (PC) LAN Gaming 2208  
NEW THIS YEAR!! Welcome to the MOBA (Multiplayer Online Battle Arena)! Choose your team (Radiant or Dire) and get ready to knock down the enemy team's Ancient while your Hero levels, collects gold, gets items, and kills enemies to achieve victory! There's a bit of a learning curve, so be prepared for a little frustration if you're new to the second generation of this Valve offering. *GM: CONvergence LAN Gaming; all players welcome*

## SATURDAY CONTINUED

5:00pm – 6:30pm **ConSuite Gaming: Epic Spell Wars of the Battle Wizards: Duel on Mount Skullzfyre**, Board Game  
Take part in an epic magical battle to be the last wizard standing and become the Ultimate Battle Wizard!! *GM: Jason Dean; 6 players*

5:00pm – 9:30pm **Pathfinder Society: Pallid Plague**, Pathfinder RPG 2204b  
Reports from Andoran's Darkmoon Vale indicate that a new plague is causing the deaths of untold Fey. The Pathfinder Society sends you there to aid the nymph queen in stopping the plague and finding and destroying its source. When the plague spreads to the human population of Falcon's Hollow, the need to find a cure grows more frantic. Can you save the many denizens of Darkmoon Vale from certain death? *GM: Pathfinder Society; 6 players, ages 13+*

5:00pm – 6:30pm **LAN Gaming: Team Fortress 2 (TF2)**, Computer (PC) LAN Gaming 2208  
All the machines in LAN Gaming go TF2 to get ready for tonight's main event!! The TF2 tourney is coming, so loosen up your mouse hand, grab your config, and come warm up before the event! *GM: CONvergence LAN Gaming; all players welcome*

6:30pm – Midnight **Pathfinder Society: Infernal Vault**, Pathfinder RPG 2204c  
A decade ago, the Decklands family, a house of Chelish nobles, were exiled from Absalom for treason. Their fate made for an interesting story and when a Pathfinder agent in Cheliah studying the family's long history and exile from the City at the Center of the World ends up murdered, the Society sends you to the recently discovered Deckland Vaults in Absalom to see what connection their old home might have to your murdered colleague. *GM: Pathfinder Society; 6 players, ages 13+*

6:30pm – 8:00pm **LAN Gaming: Team Fortress 2 (TF2) Tournament**, Computer (PC) LAN Gaming 2208  
CONvergence's main LAN Gaming Event! This will be a team game, with 4 person teams playing their favorite game roles. Potential bonus prizes for full team cosplay in the tournament! *GM: CONvergence LAN Gaming; SIGN UP IN LAN GAMING ONLY*

7:00pm – 11:00pm **Magic: The Gathering – Limited: Chaos Draft**, Collectible Card Game (CCG) 2207a  
Magic: The Gathering has a long and varied history... and in a Chaos Draft, you're going to be able to play with a lot of it! Players should bring 3 UNOPENED 15-card booster packs from ANY set of Magic that was released in 15-card booster-pack format. This could mean 3 of the same set or three completely different sets, so bring it to the 22nd floor and get ready to rumble! Packs may be purchased at any of the Dealers' Room game store merchants selling Magic: the Gathering product. Pack Prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*

7:00pm – 11:00pm **Magic: The Gathering – Casual Multiplayer: D.E.Q.L.A.**, Collectible Card Game (CCG) 2207b  
Double Emperor Quantum Leap Archenemy (D.E.Q.L.A) is a format developed here at CONvergence – if you've got a Legacy Constructed deck and have never tried it, come see what you've been missing! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 7 players*

8:00pm

### Steam Century Scavenger Hunt, LARP

Participating Room Parties  
Have fun at the festivities Friday and Saturday evenings, AND be rewarded for it!! Yes, the scavenger hunt returns for BOTH nights (for participating parties, of course). Awards for each night, so double up! Ballots and instructions available on the 22nd floor and can be returned, when completed, to the 22nd floor (Gaming) Badging Station to claim your prize! *GM: Red Ribbon Society (scavenger hunt through the room parties)*

8:00pm – 9:30pm

**LAN Gaming: Open LAN Gaming**, Computer (PC) LAN Gaming 2208  
Come chill after a busy day with some casual Starcraft up in the LAN gaming space. *GM: CONvergence LAN Gaming; all players welcome*

8:30pm – 1:00am

**Pathfinder Society: Stolen Heir**, Pathfinder RPG 2204a  
The Mendevian Crusade draws heavily on the Pathfinder Society's resources, and unless the Decemvirate can secure the assistance of generous patrons, the society may not have sufficient capital to both fight off the demonic invasion and to prepare its expedition to a lost historical site within the Worldwound. Upon hearing that the daughter of an eminent and wealthy citizen of Sauerton has gone missing, the Pathfinders rush to her aid in the hope of earning her father's goodwill and support in upcoming endeavors. *GM: Pathfinder Society; 6 players, ages 13+*

9:30pm

### Cards Against Humanity, Card Game

2202a  
And I would have gotten away with it if it hadn't been for a sweaty panting leather daddy! Cards Against Humanity is BACK, BABY! Last year's event was such a hit (and offended so many people), we just had to bring it back. Come play the game directly responsible for the creation of an 18+ gaming track at CONvergence. All materials provided. NOTE: This game is for ADULTS (18+) ONLY, with ADULT CONvergence BADGE & PHOTO ID! *GM: Bob Wagner (Card Game, 2-10 players; 18+ ONLY w/PHOTO ID & ADULT CON BADGE!)*

9:30pm – 11:00pm

**Open LAN Gaming: ADULT ONLY**, Computer (PC) LAN Gaming 2208  
Open LAN gaming ... for grownups. Anyone in the LAN Gaming area after 9:30pm must be 18+ and have an ADULT CONvergence badge. *GM: LAN Gaming; 18+ ONLY w/PHOTO ID & ADULT CON BADGE*

## SUNDAY

11:00am – 12:10pm

### Roadkill Rally, Card Game

2202a  
Gentlemen, start your engines! Pedestrians, watch your @\$es! If you've ever seen either Death Race movie you've got the idea of what Roadkill Rally is about. Race across the country in your weaponized roadster, lighting up your opponents and scoring points by killing pedestrians. It's all about the size of your gun and the speed of your ride - what's more American than that? 2-5 players, all materials provided, prizes awarded to 1st, 2nd and 3rd place. *GM: Bob Wagner / Shamrock Games; 2-5 players*

## SUNDAY CONTINUED

11:00am – 3:30pm **Pathfinder Society: Veteran's Vault**, Pathfinder RPG 2204a

While many Pathfinders meet unfortunate fates in their ongoing explorations of the dangerous world of Golarion, some retire with decades' worth of treasure in their coffers and their lives still intact. When one such Pathfinder approaches the Grand Lodge with the hidden location of her treasure vault, it falls upon a new generation of Pathfinders to retrieve from within a valuable keepsake. That they can keep anything other than the ex-Pathfinder's locket makes the assignment all the sweeter. *GM: Pathfinder Society; 6 players, ages 13+*

11:00am – 3:30pm **Pathfinder Society: Dawn of the Scarlet Sun**, Pathfinder RPG 2204c

The coastal city of Magnimar is no stranger to crime, yet recently, a series of murders has sent a chill through the early morning streets. Someone—or something—is stalking and killing worshipers of Sarenrae, the goddess of the sun. The city guard is prepared to ambush the murderer, but they need help—help of the kind that adventurers are so good at providing. What is the sinister truth behind these violent acts? *GM: Pathfinder Society; 6 players, ages 13+*

Please note: This adventure is \*unusually\* dangerous – slightly stronger pre-generated characters will be available. Please choose your character and play style accordingly!!

11:00am – 3:00pm **Magic: The Gathering – Limited: Chaos Draft**, Collectible Card Game 2207a

Magic: The Gathering has a long and varied history... and in a Chaos Draft, you're going to be able to play with a lot of it! Players should bring 3 UNOPENED 15-card booster packs from ANY set of Magic that was released in 15-card booster-pack format. This could mean 3 of the same set or three completely different sets, so bring it to the 22nd floor and get ready to rumble! Packs may be purchased at any of the Dealers' Room game store merchants selling Magic: the Gathering product. Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 8 players*

11:00am – 3:00pm **Magic: The Gathering – Casual Multiplayer: D.E.Q.L.A.**, Collectible Card Game 2207b

Double Emperor Quantum Leap Archenemy (D.E.Q.L.A) is a format developed here at CONvergence – if you've got a Legacy Constructed deck and have never tried it, come see what you've been missing! Pack prizes supplied by Level Up Games. *GM: Matt McMillan; 6 players*

Noon **Ballot Turn-in ENDS - Steam Century Scavenger Hunt**, LARP 22nd Floor

This is your last chance to turn in your completed ballots from the Friday and Saturday night Scavenger Hunts! A Red Ribbon Society official will collect any unclaimed awards and all remaining ballots shortly after noon, so, if you participated in the Scavenger Hunt, come collect your Awards! *GM: Red Ribbon Society (scavenger hunt through evening room parties)*

12:30pm – 5:00pm **Kung Fu Fighting**, Card Game 2202a

The geeks of the East and the West must unite and fight, to see whose Kung Fu is better! Come play Kung Fu Fighting the game of cinematic martial arts mayhem. Six will do battle! One will prevail! 2-5 players ages 13+ all materials provided. *GM: Bob Wagner / Shamrock Games; 2-5 players, ages 13+*

12:30pm – 5:00pm **Pathfinder Society: Risen from the Sand**, Pathfinder RPG 2204b

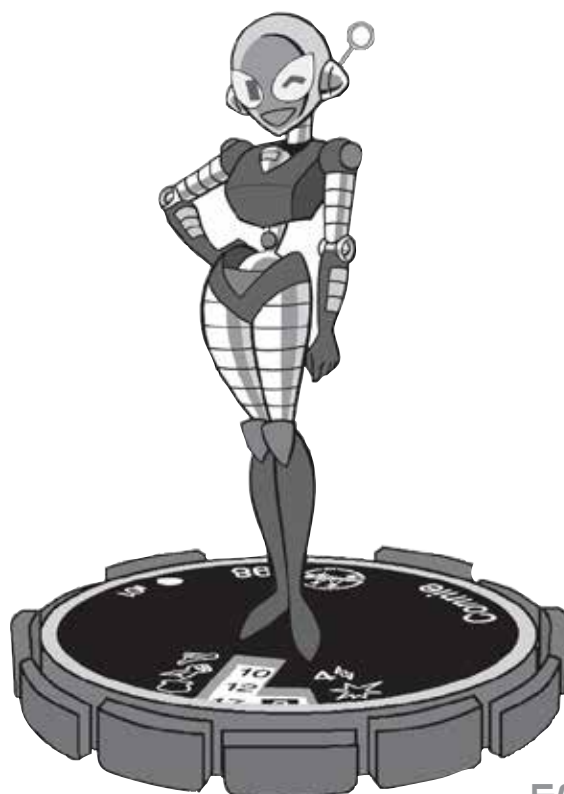
The deserts of Osirion—land of pharaohs and ancient tombs—hide not just untold wonders, but also unspeakable dangers. When the vast sand dunes part to reveal the ancient pyramid of the legendary Pharaoh of Sphinxes, glory seekers from across many nations race toward it, each fighting to be the first to claim its wonders. But the storied pharaoh doesn't rest quietly within this monument, and his tomb was designed to slaughter any who would dare trespass. *GM: Pathfinder Society; 6 players, ages 13+*

12:30pm – 5:00pm **Artemis Bridge Simulator** 2203

The Artemis Bridge Simulator is a cooperative game in which up to 6 players assume the role of different crew members (or "Spacers") on the bridge of a star ship. Positions available in the simulator are: Engineering, Gunner, Helmsman, Sensor Tech, and Communications Tech. Each has their specialized station to go along with their role. The Captain directs the crew to succeed in their missions. *Hosted by The Royal Manticoran Navy (2 crews, 6 players each)*

12:30pm – 5:00pm **Open LAN Gaming**, Computer (PC) LAN Gaming 2208

Come wrap up the con with some fun in our LAN gaming space – all are welcome, but we only have so many computers, so please play well with others and share! *GM: CONvergence LAN Gaming; all players welcome*



# MAINSTAGE

## THURSDAY

- 6:00pm – 7:00pm **Mark Time Radio Show**  
"Cyber Bob and the Digital Nymph" - Original comic radio. Bob, the old-school punch-card hacker, is hired to go on a quest in the digital realm, and there is whirring and buzzing, double-crosses and hanging chads, inflatables notwithstanding. Featuring David Ossman, Tim Wick, Windy Bowsby, Gordon Smuder, and the usual high-class voiceover crowd.
- 7:00pm – 8:00pm **CONvergence Opening Ceremony**  
Even if it's not exactly a magical invocation; it is, nonetheless, our official kick-off for the convention! Join Connie as we welcome our Guests of Honor, give out some awards (including the Mark Time and Ogle winners), and get this party started.
- 8:30pm – 10:00pm **Smackdown**  
Bring your wand and cloak to this year's Smackdown for some Magical Mayhem! Wizards, witches, warlocks, and sorceresses will be judged as our panel of "experts" decides who lives and who dies in our mystical iron cage match!
- 11:00pm – 4:00am **Faerie Bandit's Ball**  
An evening of retro dance music, brit-pop, electro swing, mashups, and more!

## FRIDAY

- 2:00pm – 3:00pm **One on One with Marina Sirtis**  
A moderated interview with Guest of Honor Marina Sirtis. There will be time for audience questions. **Marina Sirtis, Tanya Brody (moderator)**
- 5:00pm – 6:00pm **Art of the Dress Costume and Couture Show**  
Looking for an opportunity to prance for a crowd in your amazing recreation or cosplay but don't want to compete in Masquerade? Here's a chance to show your stuff on stage for all to see and admire.
- 7:00pm – 8:00pm **Future Hole**  
Comedian Joseph Scrimshaw's stand-up comedy show about the current state of the geek world and wild, inaccurate predictions of the future! Topics include, but are not limited to: auto correct, gender equality, time travel, and probably Batman. Fall into the future hole!
- 8:30pm – 9:30pm **Gargoyles Q & A**  
Join the cast and creators of "Gargoyles" to talk about the show. **Greg Weisman, Christopher Jones, Marina Sirtis, Frank Paur, Karine Charlebois, Greg Guler**
- 10:00pm – 11:00pm **Vilification Tennis**  
CONvergence salutes Wimbledon championship weekend by presenting a show that is nowhere near as classy as the All England Club. Performers will be lobbing insults at each other in an attempt to curry favor with the audience. Beware, this show is not for those with delicate sensibilities. These performers work pretty blue!

- 11:30pm – 5:00am **Lair of the Goblin King**  
Bring your most comfortable dancing shoes as we assault you with some high-energy tunes to get you through the night. You'll be hit with an audio barrage of hardstyle, aggrotech, and drum-and-bass from master assailants Fenris, Spleen, Rype, Mad WITH Science, and other nefarious musical rogues.

## SATURDAY

- 7:00pm – 10:00pm **CONvergence Masquerade**  
CONvergence Masquerade is one of the premiere events of the convention, showcasing the talents of costumers spanning all skill levels, from beginners to masters. Awards are given by the judges for both workmanship in the construction of the costumes and performance in the presentation.
- 11:00pm – Midnight **Matthew Ebel**  
Sometimes called a piano rocker, but really just kind of a goofball, Matthew Ebel has been playing piano since age 5. Matthew plays some funny and geeky stuff, and brings his show this year to Mainstage.
- Midnight – 6:00am **The Enchanted Forest**  
We'll begin with our traditional strobe-free sci-fi music hour, featuring dance music influenced by geek and nerd themes, then party with you all night with electro, darkwave, goa, and futurepop mixes from Nitrogen, dv8, noise, and more.

## SUNDAY

- 2:00pm – 3:00pm **Harisen Daiko Drum Group**  
Harisen Daiko returns for its second year on the CONvergence Mainstage. If you missed last year's performance you likely had left the hotel altogether or were perhaps dead - because their beat carried all the way to the Plaza Tower and into many a panel. If you heard them without actually seeing the performance, you won't want to miss this year's new and returning pieces and a new sci-fi medley.
- 3:00pm – 4:40pm **Young Justice Fan Panel**  
Many of the creative minds behind the Young Justice TV and comic book series will talk about this fan favorite. **Marina Sirtis, Christopher Jones, Greg Weisman (moderator)**
- 5:00pm **CONvergence Closing Ceremony**  
It's not over 'til the gynoid sings - or something like that. Join Connie and our Guests of Honor as we say farewell to another convention. Shenanigans may ensue.



# GEEK-KON 'Tis a Silly Place

## 2014

**Joseph Scrimshaw**  
Geek-Flavored Comedian

**Martin "LittleKuriboh" Billany**  
Anime Parody Video Creator

**John Kovalic**  
Game Designer/Artist/  
"TableTop" Champion

**Chris Cason**  
**Tia Ballard**  
**Marianne Miller**  
Anime Voice Actors

**Christopher Jones**  
Comic Book Artist

**Matt Forbeck**  
Author/Game Designer

**August 22 - 24, 2014**  
**Madison Marriott West**

Follow us on Facebook  
and Twitter @Geekkon  
for updates  
throughout the year!



**Huge Video Game & Tabletop Rooms**

**Charity Masked Ball**

**Interactive Kon.Quest**

**AMV, Vid & Fanfiction Contests**

**Boffer Fighting**

**Friday Rock Concert & Saturday Dance**

**Register Online For \$35 Until 7/31!**

**www.geekkon.net**



# THEATER NIPPON



Come visit us in Atrium 1 for classic anime of yesterday and today, and plenty of Japanese snacks. Don't forget to sign up for the drawing, then show up at Evangelion Redeath on Saturday night for a chance to win FABULOUS PRIZES.

## Atrium 1 (2nd Floor, North Tower)

Thursday 3:00pm – 3:00am  
 Friday 7:00am – 3:00am  
 Saturday 7:00am – 3:00am  
 Sunday 7:00am – 3:00pm

## THURSDAY

3:00pm **Tenchi Muyo! (Ages 13+, Dubbed)**  
 Tenchi is an average guy with terrible luck, but he's accidentally freed a ravishing space pirate after 700 years of captivity. Now, attractive aliens from across the galaxy are about to make his life more outrageous than he ever imagined. Can he survive the romantic entanglements and unlock the secrets of his mysterious ancestry?

6:00pm **Puella Magi Madoka Magica (Ages 13+, Subtitled)**  
 14-year-old Madoka Kaname is offered the opportunity to gain magical powers if she agrees to make a contract with a strange creature called Kyube, but in exchange, she must risk her life to fight witches. For some reason, another magical girl named Homura Akemi is determined to prevent Madoka from accepting the deal.

8:00pm **Project A-Ko (Ages 13+, Subtitled)**  
 In a city once leveled by a mysterious crashed space ship, a superhuman high school student named A-Ko Magami dukes it out with the diabolical genius B-Ko Daitokuji, who will stop at nothing to win the friendship of A-Ko's buddy, C-Ko Kotobuki. Meanwhile, another alien ship is on course towards Earth to find its planet's lost princess.

9:30pm **Psycho-Pass (Ages 17+, Subtitled)**  
 In the future, even just thinking about a crime is enough to make you guilty, and justice is dispensed from the barrel of a gun. One deranged genius has mastered the art of justifying his own heinous deeds, and the system is powerless to stop him.

11:30pm **Nescaflowné (Ages 17+, Parody)**  
 Meet Hitmi, an average Japanese high school girl who finds herself whisked away to the magical world of Java, where conflict is brewing between the kingdom of Folgeria and the Starbach Empire. Could it be that Hitmi has the power to save the day? If you don't know the answer to that, you probably haven't seen much anime.

## FRIDAY

12:30am **Berserk: The Golden Age: The Egg of the King (Ages 17+, Subtitled)**  
 Guts is a young and highly skilled mercenary living in a medieval era of the Midland monarchy. During the siege of a castle, he catches the attention of Griffith, leader of a mercenary army called Band of the Hawk. As the two meet again, Guts ends up joining the notorious group.

7:00am **Saint Seiya: Evil Goddess Eris (Ages 13+, Subtitled)**  
 Eris, the Goddess of Chaos, attempts to resurrect herself into the body of a young girl by draining Athena's life energy with the golden apple. But to be able to stop Eris, Seiya and his friends must first defeat the Ghost Knights.

8:00am **Space Pirate Captain Harlock (Ages 13+, Subtitled)**  
 In the year 2977, humanity has become complacent and stagnant, and all work is done by machines. When a mysterious invader from the stars catches Earth unawares, only the legendary space pirate Captain Harlock and the crew of the Arcadia have the will to stand against them.

10:00am **Inuyasha (Ages 13+, Dubbed)**  
 After falling down a well into feudal Japan, Kagome Higurashi is attacked by a demon and a powerful jewel hidden inside her body shatters. Kagome must join forces with the half-demon Inu Yasha, who also wants the jewel, to stop the shards from falling into the wrong hands.

Noon **Bleach (Ages 13+, Subtitled)**  
 Ichigo Kurosaki has always been able to see ghosts, but his life changes when he meets a soul reaper. After he accidentally steals her powers while being attacked by a soul-eating spirit called a hollow, Ichigo must defend the living from monsters as a substitute soul reaper.

1:30pm **xxxHolic (Ages 16+, Subtitled)**  
 Kimihiro Watanuki is unusually appealing to malevolent spirits. He meets the mysterious Yuuko who claims to have the means to stop the spirits, but her help always comes at a price. Working in her shop, Kimihiro soon learns that nothing is as it seems.

3:30pm **Mushi-Shi (Ages 14+, Subtitled)**  
 Mushi are a primeval form of life unknown to most humans. Ginko is a Mushi-shi who travels broadly in order to study them. In the process, he helps people with supernatural problems that may be related to the Mushi.

5:30pm **Steins;Gate (Ages 17+, Dubbed)**  
 Self-proclaimed mad scientist Rintaro Okabe runs the Future Gadgets Lab with his childhood friend Mayuri and computer genius Daru. Although Okabe fears pursuit by the Organization, everything is fine until he stumbles onto a case of apparently divergent timelines. There might be more to this time travel business than transporting a few bananas.

7:30pm **Darker Than Black (Ages 17+, Dubbed)**  
 Ten years ago, an impenetrable field known as Hell's Gate appeared in Tokyo. At the same time, conscienceless psychics emerged wielding dangerous power. Psychic Hei and his blind associate Yin work for one of the many rival agencies vying to unlock the mystery of Hell's Gate.

9:30pm **Summer Wars (Ages 13+, Subtitled)**  
 While acting as a fake date for his secret crush Natsuki's clan matriarch's 90th birthday party, math genius Kenji Koiso receives a strange math problem on his cell phone. The solution hijacks the social networking site that manages most of the world's social and business traffic.

11:30pm **Fanboy Bebop (Ages 17+, Parody)**  
All Keanu and Ash wanted was to have a good time at ASUX (the largest anime convention in the known universe). If they knew the fate of the con would end up in their hands, they probably would've stayed home.

## SATURDAY

12:30am **Ninja Scroll (Ages 17+, Dubbed)**  
Jubei Kibagami is embroiled in the bloody affairs of the Devils of Kimon after assisting ninja Kagero when she is molested by an overwhelmingly powerful foe. Jubei eventually discovers that the Devils' plot involves a nasty incident from his past and a person he killed five years ago.

7:00am **Princess Knight (Ages 7+, Dubbed)**  
Princess Sapphire was born with both a boy's and a girl's heart, but a girl cannot take the throne, so she was raised as a boy. Now she must fight as a Knight of Ribbon to keep her true identity from being revealed.

9:00am **Monster Ranchers (Ages 13+, Dubbed)**  
Genki loves to play video games and one day he is zapped into one. In the world of Monster Rancher, he and his new friends must search for a way to revive the Phoenix, the only monster capable of stopping the evil Moo's reign of tyranny.

11:00am **DNAngel (Ages 10+, Subtitled)**  
Otherwise average teenager Niwa Daisuke turns into the phantom thief Dark Mousy whenever he thinks about the girl of his dreams, ever since he failed to declare his love to her. Now his mother makes him turn into Dark to steal valuable art pieces for an unknown purpose.

1:00pm **Fairy Tail (Ages 13+, Dubbed)**  
In the Fiore kingdom, magic is a fact of life, and nowhere is that magic more powerful than among the wizards of the Fairy Tail guild. So powerful, in fact, that they are also notorious for the collateral damage they cause.

3:00pm **Tiger & Bunny (Ages 13+, Dubbed)**  
In Sternbild City, mutants called Next act as superheroes for the glory of their sponsors, and points on Hero TV. Veteran hero Wild Tiger has always worked alone, but now he's been partnered with rookie Barnaby Brooks Jr., who has a different perspective on being a superhero.

5:00pm **Sword Art Online (Ages 13+, Subtitled)**  
In 2022, the fully immersive MMORPG Sword Art Online debuts, and Kirito is one of the first players. The trouble is, there is no option to log out. Kirito and the other players will have to defeat all 100 floors to leave, but death in the game has serious consequences.

6:30pm **Ergo Proxy (Ages 17+, Subtitled)**  
In a domed city on an inhospitable future Earth, Inspector Re-I Mayer leads an investigation concerning AutoReiv androids that have gone mad after infection with a virus. In the process, she comes in contact with a strange monster called Proxy.

8:30pm **Baccano (Ages 17+, Dubbed)**  
In 1711, alchemists acquire an elixir of immortality, then later attempt to recreate the formula in New York City and accidentally involve robbers, made men, Mafia bosses, cultists, psychopaths, and a female homunculus. The plot follows multiple threads in several timelines.

10:30pm **Thermae Romae (Ages 17+, Subtitled)**  
In AD 128, bathhouse architect Lucius Modestus loses his job because his designs are stale. While drowning his sorrows in a bath, he is sucked into the drain and comes out in a modern Japanese bathhouse. He is amazed by their modern bathing innovations.

11:30pm **Evangelion Redeath (Ages 17+, Parody)**  
It doesn't bother Shinji that his father (who might be a pimp) thinks giant robots are babe magnets. It doesn't bother him that he shares an apartment with a strangely masculine German girl. It doesn't even bother him that the world may be coming to an end thanks to a long forgotten Prince song. The only thing on Shinji's mind is the nookie, whatever that is.

## SUNDAY

12:30am **Jin-Roh - The Wolf Brigade (Ages 17+, Dubbed)**  
After a terrorist girl's suicide bombing, Constable Kazuki Fuse is haunted by her image, and must undergo retraining for the Capital Police's Special Unit. In a dispute between Capital and Local Police, he becomes involved with the sister of the girl he saw die.

7:00am **Little Nemo - Adventures in Slumberland (Ages 7+, Dubbed)**  
Nemo wakes one night to an invitation to visit the wondrous world of Slumberland. There, he is dubbed a prince, but soon finds that his new position involves the responsibility of protecting Slumberland from the evil Nightmare King.

8:30am **Dallos (Ages 13+, Subtitled)**  
In the 21st century, the third generation of moon colonists becomes increasingly dissatisfied, beholden to an Earth they do not know. Conflict brews between rebels and the forces of Earth. Meanwhile, Dallos sleeps, a massive metal face in a crater whose origin no one remembers.

10:30am **Pet Shop of Horrors (Ages 16+, Subtitled)**  
Count D owns a pet shop in Chinatown specializing in rare pets for people who are looking for something special, but with each rare pet comes a contract. If the contract is broken, the pet shop cannot be held responsible for anything unfortunate that might happen.

Noon **Legend of the Legendary Heroes (Ages 13+, Dubbed)**  
Ryner Lute is a lazy student of the Roland Empire Magician's Academy. After he loses his classmates in a war against neighboring Estabul, Ryner sets out to find the relics of a "Legendary Hero" at the King's command and finds that a curse is spreading across the land.

2:00pm **Royal Space Force: The Wings of Honnêamise (Ages 13+, Subtitled)**  
The Royal Space Force is considered a joke and waste of resources. After a passionate young woman re-inspires Shiro Lhadatt to become the first man in space, the RSF cadets and a team of aging scientists rush to complete their epic launch in a race against time.

March 27-29 2015  
DoubleTree by Hilton, Bloomington MN

# Anime Detour

*Emergency Guide*

DETOURITIS

THERE IS NO CURE



- KNOW THE SIGNS!**
- **SOMETHING!**
  - **SHOCKING!**
  - **HERE!**
  - **OMG!**



[www.animedetour.com](http://www.animedetour.com)

# PANELS AND PROGRAMMING

Audience participation is an important part of most CONvergence panels. Please feel free to respectfully ask questions.

You are welcome to bring food and drink into the programming rooms and to re-arrange the chairs (assuming the room isn't too full). But please put chairs back the way you found them and dispose of your trash. There are trash receptacles located in each room (usually by the doors). There are no magic fairies to clean up the rooms. There are just CONvergence volunteers.

If you want to send us comments about a panel, a form is available at <http://www.convergence-con.org/panel-evaluation>. You can also use the following QR code to get there:



If you have a panel suggestion for CONvergence 2015, a form is available at <http://www.convergence-con.org/panel-suggestion>. You can also use the following QR code to get there:



## Schedule Changes

CONvergence Publications has worked with all the different parts of the convention to make this Programming Guide as accurate as possible, but since last-minute changes occur, refer to the Programming Update Boards located outside Atrium 5 and in CONvergence Central for updates, as well as the online CONvergence schedule at <http://schedule.CONvergence-con.org>.

## Note for Audience Members

We expect most programming rooms to be full. So, please do not leave empty seats around you. If the room isn't full by the scheduled start time, it's ok to spread out again.

Panels that we expect to have more mature content are scheduled starting 10pm or later. Panels of special interest to those 12 and under are marked "children" and those of special interest to teens are marked "teen". For all other panels, panelists and audience members should be aware of the age of the youngest member of the audience and adjust remarks accordingly.

## Note for Panelists

If you are on a panel, please stop by Programming Operations in DoubleTree Atrium 5 to pick up your schedule (previously, schedule pick up was with registration)."

## THURSDAY

12:30pm – 1:30pm

### Rise of 3D Printing

DoubleTree Atrium 2

How is 3D printing shaping up for everyday and even fantastical uses? We'll discuss the present tech, such as museums creating 3-D masterpieces for the visually impaired to experience the art, as well as what the future may hold for 3D printing. Kenneth Konkol, Regan Wolfrom, Tish Cassidy

12:30pm – 1:30pm

### Food Allergies at CONvergence: How to Cope DoubleTree Atrium 3

You have a food allergy, yet are trying to survive from the limited opportunities at CONvergence: how do you cope? What can you safely bring, keep, and prepare in a hotel room? *Brianne Bilyeu, Karl Tingelstad, Marie Porter, Renee Petersen, Richard Wielgosz*

12:30pm – 1:30pm

### Mainstreaming of Geekdom DoubleTree Atrium 6

Lots of popular movies are based on geek stuff. How do you handle being a geek hipster - or feeling like you don't fit in? Many people were geeks before it was cool. Let's stop feeling bad. Let's celebrate that geeks are cool! *Hal Bichel, Holley McLellan, Jaqueline Stoner, Kara Redding, Michael R. Underwood*

12:30pm – 1:30pm

### Magic Realism a la China Mieville DoubleTree Atrium 7

A discussion of contemporary storytelling using elements of magic realism. How do you write everyday magic and still keep it magical? *Dana Baird, EP Beaumont, J Boone Dryden*

12:30pm – 1:30pm

### Warehouse 13 Fan Panel DoubleTree Bloomington

The fifth and final season is upon us. Come relive your favorite moments. *Kelly Pesola, Kris Halseth, Neil Anderson*

12:30pm – 1:30pm

### Godzilla vs. Kaiju DoubleTree Edina

Is the new Godzilla movie a true Godzilla movie? How does it relate to the past movies and to the genre as a whole? *Dave Margosian, David Annandale, Melissa Kaercher, Shaun Duke*

12:30pm – 1:30pm

### CONvergence for the Extreme Introvert DoubleTree Plaza 1

Suggestions on how to survive and thrive (room parties, anyone?) CONvergence when you're not a fan of huge crowds. *Ben Ellis, Jenn Baye, Olivia James*

12:30pm – 1:30pm

### Harry Potter is Alive and Well in Our Hearts DoubleTree Plaza 2

There have been several new developments in the world of Harry Potter lately. What's happening with the Fantastic Beasts movie? What about fan-made creations? *Kat Brown, Linda White, Madeleine Rowe*

2:00pm – 3:00pm

### Reading - MP Johnson DoubleTree 2201

2:00pm – 3:00pm

### Fan Art and Social Media DoubleTree Atrium 2

Discuss how the latest social media platforms and visual blogging sites (such as Tumblr and Pinterest) are enabling more exposure for artists—fan and otherwise. *Christopher Jones, Fes Works, Hal Bichel, Jennifer Lundstrom, Shawn van Briesen*



## THURSDAY CONTINUED

- 2:00pm – 3:00pm **Kickstarter Evolution**  
**DoubleTree Atrium 3**  
It has rocketed from obscurity to being everywhere and is used for funding great ideas to the mundane. What is it? Where is it taking us? *Blake Hausladen, Joan Marie Verba, Michael Damian Thomas, Tania Richter, Tish Cassidy*
- 2:00pm – 3:00pm **Walking Dead: Comics or TV?**  
**DoubleTree Atrium 6**  
Which do you like better? What elements from the comics do you miss or think they should have left out of the TV adaptation? *Kris Halseth, Neil Anderson, Scott Pearson, Stephan Stomberg, Walter Sullivan*
- 2:00pm – 3:00pm **Gargoyles Radio Play Auditions**  
**DoubleTree Atrium 7**  
Ever wanted to be in a radio play? Now is your chance! We are holding auditions for a live performance at CONvergence! You don't even have to be a fan of Gargoyles to enter. You just have to know how to read!  
**Greg Weisman, Jennifer Anderson**
- 2:00pm – 3:00pm **Archery in Fact and Fiction**  
**DoubleTree Bloomington**  
What do Green Arrow, Merida, Hawkeye, Katniss, Legolas, and Robin Hood all have in common (other than tights)?  
*Edward Eastman, Elizabeth Bear, Regan Wolfrom*
- 2:00pm – 3:00pm **Skiffy & Fanty Show - Live at CONvergence!**  
**DoubleTree Edina**  
A live episode of the Skiffy & Fanty Show (*skiffyandfanty.com*) with guest authors CL Patel and Martha Wells. We'll discuss influences on SF/F lit from gaming, comics, etc. with authors who write SF/F fiction but have experience writing for other formats. *Carrie Patel, David Annandale, Martha Wells, Michael R. Underwood (mod), Paul Weimer, Shaun Duke*
- 2:00pm – 3:00pm **All-Ages Comics**  
**DoubleTree Plaza 1**  
There are comics just for kids and comics just for adults. Are there any comics out there that are genuinely "all-ages"? *Cynthia Booth, Roy T Cook, Ty Blauersouth*
- 2:00pm – 3:00pm **You're a Detective, Harry!**  
**DoubleTree Plaza 2**  
Dresden, then Bob Howard, now Peter Grant--what makes the two genres of fantasy and cop drama taste so great together? *Cetius d'Raven, Emma Bull, Melissa Olson, Ryan Alexander, Samma Johnson*
- 3:30pm – 4:30pm **Reading - Emmy Jackson**  
**DoubleTree 2201**  
Emmy Jackson will read from his work. *Emmy Jackson*
- 3:30pm – 4:30pm **GPS Writing Contest Winners**  
**DoubleTree Atrium 2**  
Past winners of the annual GPS Writing Contests read from their winning work. This year's winners are announced. *George Richard*
- 3:30pm – 4:30pm **CONvergence 101**  
**DoubleTree Atrium 3**  
For first timers or veterans who are pretty sure they don't know everything, this panel will try to teach you everything you need to know! *Brian Etchieson, Charmaine Parnell, Jen Manna, Tabitha Anderson, Tish Cassidy*
- 3:30pm – 4:30pm **It's Okay to Not Like Things**  
**DoubleTree Atrium 4**  
You love Firefly, but your friend hates it. You think the Renfest is stupid, but they dress up and go every weekend. How do you go about relationships with people whose likes are diametrically opposed to your own? *Bill Stiteler, Jeremy Stomberg, Molly Glover, Nick Glover*
- 3:30pm – 4:30pm **Good, Fast, or Cheap**  
**DoubleTree Atrium 6**  
When does it make sense to work for exposure and when does that become exploitative? At what point do you need to insist on charging? What are the trade-offs when choosing between free and paid art? *Elizabeth Bear, Kameron Hurley, Michael Damian Thomas, Sharon Stiteler*
- 3:30pm – 4:30pm **ASL 101**  
**DoubleTree Atrium 7**  
Come learn about ASL. Bring your questions.
- 3:30pm – 4:30pm **Star Wars Episode VII: Hopes, Fears, Predictions**  
**DoubleTree Bloomington**  
We'll talk about the upcoming film. *Dave Margosian, Kenneth Konkol, Neil Anderson, Neil Monson, Zach Nyhus*
- 3:30pm – 4:30pm **Buffiverse 10 Year Anniversary**  
**DoubleTree Edina**  
The Buffy/Angel universe has been off the air for ten years. Let's reminisce and talk about the impact these shows have had on TV fantasy since their cancellation. *Cetius d'Raven, Greg Weisman, Madeleine Rowe, Sarah Schmitt, Tim Lieder*
- 3:30pm – 4:30pm **Parallel Man**  
**DoubleTree Plaza 1**  
Take a look at the new sci-fi adventure coming to you later this year as a comic, a computer game, and in development as an animated TV series, feature film, and toy line. With local creators Jeffrey Morris, Rob Callahan, and Christopher Jones. *Christopher Jones, Jeffrey Morris, Rob Callahan*
- 3:30pm – 4:30pm **Fritz Leiber's Urban Fantasy**  
**DoubleTree Plaza 2**  
During the 1940s, Fritz Leiber was one of authors who took the supernatural story out of its traditional settings of Gothic mansions and castles and placed it in subway stations, colleges, and other urban settings. A discussion of his urban dark fantasy. *David Schwartz, Scott Lynch*
- 5:00pm – 6:00pm **Reading - Martha Wells**  
**DoubleTree 2201**  
Martha Wells will be reading from her work. *Martha Wells*
- 5:00pm – 6:00pm **Victorian is Not Steampunk**  
**DoubleTree Atrium 2**  
These two fashion styles are similar in many ways, but they are not the same. What the similarities and - more important - their differences? *Kath Dimmich, Sarah Barsness, Ty Blauersouth*
- 5:00pm – 6:00pm **Art as Therapy**  
**DoubleTree Atrium 3**  
Many people find creating and performing art and music to be therapeutic in personal ways. Art and Music Therapy are also formal programs with multiple uses. What is the basis for these various kinds of therapy and how useful are they? *Ashley Hamer, Kris Halseth, Olivia James, Shawn van Briesen*



## THURSDAY CONTINUED

- 5:00pm – 6:00pm **Sci-Fi Mirror**  
**DoubleTree Atrium 4**  
How does the sci-fi of an era reflect society's concerns, hopes, dreams, and politics? *Elizabeth Bear, Haddayr Copley-Woods, Kenneth Konkol, Naomi Kritzer, Ozgur K. Sahin*
- 5:00pm – 6:00pm **Many Faces of Dracula**  
**DoubleTree Atrium 6**  
From Bela Lugosi to Christopher Lee, Gary Oldman to Thomas Kretschmann, many have portrayed Dracula on the silver screen. Join us to discuss the movie depictions of Dracula over the years. *Brian Salisbury, David Annandale, Jenny Milos, Joel Arnold, John Heimbuch*
- 5:00pm – 6:00pm **Shakespeare and Fantasy**  
**DoubleTree Atrium 7**  
From mythical kings like Lear and Cymbeline to the mage Prospero and his monsters in The Tempest to the fairies of Midsummer Night's Dream, and ghosts all over the place. Why are these plays still speaking to us 400+ years later? *Catherine Lundoff, Mark Goldberg, Paul Weimer, Ruth Berman, Tim Lieder*
- 5:00pm – 6:00pm **The Importance of the Storyboard**  
**DoubleTree Bloomington**  
Storyboarding is an essential step in production. Our panel will talk about effective storyboarding techniques and why it is so important to success. *Frank Paur, Karine Charlebois*
- 5:00pm – 6:00pm **Dystopian Young Adult Literature**  
**DoubleTree Edina**  
The huge new thing - and they're all becoming movies now! Discuss the Hunger Games, Divergent, Matched, Legend, Mazerunner, and more. *Christine Norris, Hilary Moon Murphy, Kethry Burke-Scovill, Lyda Morehouse, Sarah Schmitt*
- 5:00pm – 6:00pm **N00b Gala: A Chance to Meet and Geek**  
**DoubleTree Garden Court SW**
- 5:00pm – 6:00pm **Geek Etiquette**  
**DoubleTree Plaza 1**  
Don't harsh the squee. Just because you don't like something, doesn't mean other people don't. What to do to avoid being a jerk at cons and beyond, as well as how to handle jerkdom you encounter. *Dorianne McCreary, Hal Bichel, Holley McLellan, Michelle Farley, Rob Callahan*
- 5:00pm – 6:00pm **Thriving With Asperger Syndrome**  
**DoubleTree Plaza 2**  
Autism and Asperger Syndrome appear to be more common among males than females, but some experts suggest that women adapt better. We'll discuss this, other theories about the differences, and ways to live your life to the fullest. *Marie Porter, Meghan Williams MA LMFT, Richard Wielgosz, Robert Wagner*
- 7:00pm – 8:00pm **Friends of Bill W**  
**DoubleTree Atrium 2**
- 7:00pm – 8:00pm **Gaylaxians Book Discussion Update**  
**DoubleTree Atrium 3**  
North Country Gaylaxians read 10 to 12 books with positive portrayals of GLBTQ situations and characters or from GLBTQ authors in a year. This panel will give an update on the books we've read, which we thought were good, which we disliked and why. *Claudia Slovacek, David Lenander, Don Kaiser, Landon Thomas*
- 7:00pm – 8:00pm **Neil Gaiman's Blurred Lines**  
**DoubleTree Atrium 4**  
Gaiman deftly blends reality and fantasy, mythical and everyday. We'll discuss the urban fantasy in his works and how it gives us new perspectives on religion, culture, and our own willingness to blur the lines between fact and fiction. *Garrick Dietze, Jaqueline Stoner, Kat Brown, Mark Goldberg, Roy T Cook*
- 7:00pm – 8:00pm **Sherlock Fan Panel**  
**DoubleTree Atrium 6**  
Join us to discuss the latest season of Sherlock. Were you satisfied with the resolution of Season 2's cliffhanger? What does the future hold? *Jenny Milos, Melissa McConnell, Scott Pearson, Thomas Mahle, William Dewey*
- 7:00pm – 8:00pm **Not Men or Women: Everyone Else in Fiction**  
**DoubleTree Atrium 7**  
Not all characters need to be male or female! Explore the gender binary and how it can be, and has been, subverted in fictional universes and in reality. We will discuss common tropes and ways gender could be explored better in all fictional media. *Benny S, Elizabeth Bear, Haddayr Copley-Woods, Kameron Hurley, Kimberley Long-Ewing*
- 7:00pm – 8:00pm **Main Stage Overflow**  
**DoubleTree Bloomington**  
Can't get in to main stage performances? Come watch them on our giant projection screen!
- 7:00pm – 8:00pm **Female Superhero Movies - Why Can't We Have One?**  
**DoubleTree Edina**  
Where are the Black Widow / Wonder Woman / etc. movies? *Danielle Indovino, Joan Sullivan, Jonathan Palmer, Kelly Pesola, Shawn van Briesen*
- 7:00pm – 8:00pm **Worst Pseudoscience of All-Time: A Skepchick Debate**  
**DoubleTree Plaza 1**  
Homeopathy or Reiki? ESP or Intelligent Design? Each Skepchick will choose a different pseudoscience to argue as the stupidest of all time, and the audience will choose the winner by applause. *Amy Roth, Dr. Rubidium, Jamie Bernstein, Nicole Gugliucci, Rebecca Watson (mod)*
- 7:00pm – 8:00pm **Iron Druid Chronicles**  
**DoubleTree Plaza 2**  
Kevin Hearne is the author of these urban fantasy novels set in present day Tempe, Arizona. The series follows Atticus O'Sullivan, the last of the Druids, as he deals with angry gods from multiple pantheons, vengeful witches, werewolves, and vampires. *Meghan Williams MA LMFT, Robert Wagner, Vetrnita Anderson*
- 8:30pm – 9:30pm **Warp Factor 9 Speed Dating (GLBTQ)**  
**Crowne Plaza A-E-I-O**  
Warp Factor 9 Speed Dating: Fire up the warp engines and set a course for love! Limited space available. Line opens at 8:15pm, Participants must be 18 or over. 90 minutes. *Andrew Davies, Beth Rogers, Erin Frandrup, Kari Keene*
- 8:30pm – 9:30pm **Hobby Electronics: From Prototype to Product**  
**DoubleTree Atrium 2**  
Makers and others interested in Arduino, low-cost electronics, and turning an idea into reality: Whether you're new to the hobby, want to polish or multiply your costume or electronics, bring your questions and ideas and let's flip Frankenstein's switch. *Christopher Baye, Doug Thorpe, Jerry Belich, Michelle Cadieux, Todd Murray*

## THURSDAY CONTINUED

- 8:30pm – 9:30pm **Script to Stage: How to Produce a Theater Show**  
**DoubleTree Atrium 3**  
Lots of people want to do a show; very few know how. Where do you go? Finding talent? What about marketing? How do you pay for it? Here is a chance to hear from some local pros on how to make a show happen - and what pitfalls to avoid. *Betsey Palmer, Jeffrey Gardner, John Heimbuch, Phillip Andrew Bennett Low, Roy C. Booth*
- 8:30pm – 9:30pm **Fractured Fairy Tales**  
**DoubleTree Atrium 4**  
Let's put fairy tales and dystopia in a blender and see what we get. When do things get too fractured - when do you jump the mermaid? *Adam Stemple, Amanda Lonsdorf, Holly Day, Joan Sullivan, Sean M. Murphy*
- 8:30pm – 9:30pm **Game of Thrones Fan Panel**  
**DoubleTree Atrium 6**  
What's new in Westeros? Attended any weddings lately? Maybe a funeral or two? Come discuss the latest developments on the TV show and how they relate to the books. *Caroline Symcox, Daren Johnson, Kirsten Wade*
- 8:30pm – 9:30pm **Can You Do That Anymore?**  
**DoubleTree Atrium 7**  
Many of the great geeky works from before the '70s have social attitudes that just don't fly anymore (e.g., Lone Ranger). If you rewrite them, the fans get upset. If you don't, they'll bomb. Are these remakes doomed to fail? *Derek Mahr, Gordon Smuder, Jen Manna, Mark McPherson, Sarah Prentice*
- 8:30pm – 9:30pm **DC vs. Marvel**  
**DoubleTree Bloomington**  
Marvel is putting out 3-5 awesome movies a year. Will DC ever catch up? Or will it just stick with developing good animated TV series. *Adam Lueck, Bryon Stump, Kevin Eldridge, Michael Lee, Stephan Stomberg*
- 8:30pm – 9:30pm **Green Is Not Diversity**  
**DoubleTree Edina**  
Why is it always aliens vs. white guys? Diversity is coming, but why is it taking so long? Why do some characters get rewritten to be Caucasian? *Aimee Kuzenski, Benny S, Dr. Rubidium, Laura Zats, Shaun Duke*
- 8:30pm – 11:00pm **Matrix Tag**  
**DoubleTree Garden Court NW**  
Players choose the roles of Agent Smith, Neo, Morpheus, Trinity, or play an Agent or Zionist. Any number of people can play, joining in and leaving at any time. *Shannon Green*
- 8:30pm – 9:30pm **When Science Isn't Your Friend**  
**DoubleTree Plaza 1**  
When has science hurt people in reality and what has that taught us about how science should be practiced? We'll discuss everything from the Tuskegee experiments and Henrietta Lacks to continuing issues like surgery on intersex babies. *Caleph Wilson, Debbie Goddard, Mary Brock, PZ Myers, Stephanie Zvan (mod)*
- 8:30pm – 9:30pm **Introduction to Anime**  
**DoubleTree Plaza 2**  
Intrigued by anime, but don't know where to start? This is the panel for you. Come learn the lingo, the classics for a strong anime foundation, and how to avoid accidentally showing your children hentai. *Damarra Atkins, Heather Deakman, Jessi Silver, Lyda Morehouse*
- 8:30pm – 9:30pm **Art Show Meetup**  
**DoubleTree Plaza 6**  
Join us for a meet and greet at the Art Show. Tour the Art Show as we put faces to the art. Stick around afterwards for some refreshments and conversation. All are welcome. Meet in front of Plaza 6. *Christine Mitzuk, Cynn Anthony, Karine Charlebois, Shawn van Briesen*
- 10:00pm – 11:00pm **Masquerade 101**  
**DoubleTree Atrium 2**  
Whether you are an old pro or a newcomer, this panel will help you learn the basics of participation in the CONvergence masquerade. *Deborah Mullen*
- 10:00pm – 11:00pm **Saberhagen's Dracula**  
**DoubleTree Atrium 3**  
Fred Saberhagen wrote a series of books from Dracula's point of view, including The Dracula Tape, Old Friend of the Family, and more. We'll discuss his work, particularly the more complicated moral portrayal of vampires. *Paul Weimer, Stephanie Zvan*
- 10:00pm – 11:00pm **Bad September Performance**  
**DoubleTree Atrium 4**
- 10:00pm – 11:00pm **Ultimate Evil Overlord 101**  
**DoubleTree Atrium 6**  
An interactive guide to becoming the ultimate evil overlord - with audience participation. *Brian Salisbury, Christoforo Pasquarette, Craig Cormick, Laura Thurston, Naomi Kritzer*
- 10:00pm – 11:00pm **Are Zombies Dead (Yet)?**  
**DoubleTree Atrium 7**  
No, really, haven't we done it all? Let's wrack our brains (heh...) and see if there's a single original Zombie concept left. *David Annandale, Eric Staggs, Rae Anderson (mod), Regan Wolfrom, Ryan Alexander*
- 10:00pm – 11:00pm **Just a Minute**  
**DoubleTree Bloomington**  
Paul Cornell will once again host his favorite game of talking and thinking at the same time. The combination is something most of us aren't particularly used to. *Paul Cornell*
- 10:00pm – 11:00pm **Sci-Fail: The Skepchick Movie Review**  
**DoubleTree Edina**  
A panel of experts reviews some of the best but mostly the worst moments in science found in recent cinematic offerings. *Dr. Rubidium, Nicole Gugliucci, Rebecca Watson, Ryan Consell (mod), Siouxsie Wiles*
- 10:00pm – 11:00pm **Geek Flirt 101**  
**DoubleTree Plaza 1**  
There's a cute other person, and he or she seems to be checking you out. Conventions can encourage people to lose their inhibitions, which can create some awkward moments. Learn how to figure out true interest, or just likes your costume. *Cat Wagner, Holley McLellan, Jenn Baye, Sean Eberle, Sigrid Ellis*

## THURSDAY CONTINUED

- 10:00pm – 11:00pm **Fables Fan Panel**  
**DoubleTree Plaza 2**  
What happens when fairy-tale creatures are exiled to real-world New York? Come discuss your favorite moments from the comic series, slated to end next year. *Alexa Wilson, Garrick Dietze, Kevin Eldridge, Shawn van Briesen*
- 10:30pm – Midnight **Warp Factor 9 Speed Dating**  
**Crowne Plaza A-E-I-O**  
Warp Factor 9 Speed Dating: Fire up the warp engines and set a course for love! Limited space available. Line opens at 10:15pm. Participants must be 18 or over. 90 minutes. **Andrew Davies, Beth Rogers, Erin Frandrup, Kari Keene**
- 11:30pm – 12:30am **Retconning Magic Into Technology**  
**DoubleTree Atrium 2**  
As our technology advances, what used to be considered magic in real life is now (or will soon be) technology. We will look at magic in fiction and see how it could be done with technology. *Craig A. Finseth, Lathan Murrell, Renate Fiora*
- 11:30pm – 12:30am **Art of Burlesque**  
**DoubleTree Atrium 3**  
Let's talk about how geek culture has infused burlesque, and applying your geek passion to learning the art of burlesque. What are the different styles and how can we blend them with our geekdom? *Holly Spilker, Michelle Farley, Mona Montague, Opiumm Hayze, Pepper Sunshine*
- 11:30pm – 12:30am **Panel 237**  
**DoubleTree Atrium 4**  
Inspired by the documentary Room 237, four panelist give their craziest explanations of what their favorite films are \*actually\* about. *Bill Stiteler, C. Robert Cargill, Melissa Kaercher, Tim Wick*
- 11:30pm – 12:30am **Dr. Horrible's Sing-a-Long Blog**  
**DoubleTree Atrium 6**  
Joss Whedon's "Dr. Horrible's Sing-Along Blog" is a delightfully hilarious exploration of love and evil featuring Nathan Fillion, Neil Patrick Harris and Felicia Day. *Barbara Jungbauer (mod)*
- 11:30pm – 12:30am **Physics of Impossible Costumes**  
**DoubleTree Atrium 7**  
We'll discuss the physics of our favorite highly unlikely costumes, from unreal women's shapes and male upper bodies to unrealistic body armor. *Christopher Jones, Karine Charlebois, Marie Porter, Ryan Consell, Sarah Barsness*
- 11:30pm – 12:30am **Kink IRL - Turning fantasy into reality**  
**DoubleTree Bloomington**  
Ever wonder if people really engage in the kink lifestyle? Curious about bondage, dominance/submission, or even whips and chains? Meet organizers of the local BDSM community to learn about the real world of kink & get answers to your burning questions. *Betsy Brown, Erin McCauley, James Douthitt, Joshua Hawkins, Katie Sueker (mod)*
- 11:30pm – 12:30am **Late Night Music Circle**  
**DoubleTree Edina**  
A late night gathering of musicians where you can sing, play or just listen.

- 11:30pm – 12:30am **Non-monogamous Relationship Structures**  
**DoubleTree Plaza 1**  
Polyamorous relationships are portrayed in multiple ways, from *Sister Wives* to the works of Robert Heinlein. We'll discuss the similarities and differences between fictional depictions and real life non-monogamy. *Benny S, Daisy F, Heina Dadabhoy, Lyndzi Miller, Samantha Bitner*

- 11:30pm – 12:30am **Minnesota Fringe Fandom**  
**DoubleTree Plaza 2**  
The MN Fringe Festival is an annual unjuried theater festival with every conceivable genre and style. Let's talk about why it's awesome, why people should go, and the many things it has in common with fandom and an enormous spread-out con. *Claire Alexander, Phillip Andrew Bennett Low, Rob Callahan, Windy Bowlsby*

## FRIDAY

- 9:30am – 10:30am **Disabled Persons in Fiction**  
**DoubleTree Atrium 2**  
Professor X and Daredevil are possibly twice as heroic as any other superhero. Is their disability written well? *Haddayr Copley-Woods, Meghan Williams MA LMFT, Vetrnita Anderson*
- 9:30am – 10:30am **Can Sci-Fi Keep Up?**  
**DoubleTree Atrium 3**  
Is sci-fi able to keep up with technology? Snow Crash and Necromancer are already outdated, to give just a few examples. Does technology move faster than our imaginations? *Craig Cormick, Eric Staggs, Lee Harris, Pete Hautman, Tyler Turk*
- 9:30am – 10:30am **Artist Egos**  
**DoubleTree Atrium 4**  
Artists tie their identity to art in ways those in many other fields do not. We'll discuss imposter syndrome, dealing with thinking we're the best until someone better comes along, and how to overcome psychological obstacles to flourish as artists. *Amy Roth, Ashley Hamer, Beth Voigt, Mona Montague*
- 9:30am – 10:30am **Adventure Time Fan Panel**  
**DoubleTree Atrium 6**  
This Cartoon Network show continues to grow in popularity. What about Finn and Jake's adventures in the Land of Ooo make it so appealing? *Boris Smelov, Lori Fischer*
- 9:30am – 10:30am **Historical Costuming**  
**DoubleTree Atrium 7**  
Come learn about and discuss historical and semi-historical costuming. We'll discuss tips and resources, timelines, silhouettes, structuring, and more. *Brandy Danaki, Kath Dimmich, Mary McKinley, Rae DreamStitcher, Sarah Barsness*
- 9:30am – 10:30am **Doctor Who for Kids**  
**DoubleTree Bloomington**  
How many of us grew up watching the Doctor explore the universe with his companions? Have you shown any of the new series (or old series) to your kids? *Holley McLellan (mod), Jules Mohr, Karine Charlebois, Michael Damian Thomas, Shawn van Briesen*

## FRIDAY CONTINUED

9:30am – 10:30am	<b>Real Monsters</b> <b>DoubleTree Edina</b> Reality is stranger than fiction. The deep seas and uncharted lands hold unimaginably bizarre creatures. This panel explores some of the strangest, ugliest, and most unlikely creatures known to live. <i>Brianne Bilyeu, Matt Kuchta, PZ Myers, Ryan Consell, Siouxsie Wiles</i>	11:00am – Noon	<b>Gargoyles Radio Play Auditions</b> <b>DoubleTree Atrium 7</b> Ever wanted to be in a radio play? Now is your chance! We are holding auditions for a live performance at CONvergence! You don't even have to be a fan of Gargoyles to enter. You just have to know how to read! <b>Greg Weisman, Jennifer Anderson</b>
9:30am – Noon	<b>14th Annual IKV WarHammer Invitational Bat'leth Tournament</b> <b>DoubleTree Garden Court SW</b> Worthy warriors are invited to join the Klingons Friday morning 9:30 poolside as they fight for a cure against diabetes. Certifications are at 9:30 with the tourney beginning at 10:00. Entry fee is \$10.00 and all proceeds go to the American Diabetes Assoc. <i>George Richard</i>	11:00am – Noon	<b>Signing - Wesley Chu</b> <b>DoubleTree Autograph Table</b> <i>Wesley Chu</i>
9:30am – 10:30am	<b>Where's the Creature from the Black Lagoon?</b> <b>DoubleTree Plaza 1</b> By now every other Universal Monster is basically a genre unto itself, with movies in the dozens. When's the Creature from the Black Lagoon gonna get some love? <i>David Annandale, Joel Arnold, Lathan Murrell</i>	11:00am – Noon	<b>What's Opera, Doc?</b> <b>DoubleTree Bloomington</b> Opera and other musical theater often contain fantastical elements, from Valkyries to phantoms to magic flutes. Let's dig into these musical tales of wonder. <i>Holly Day, Melissa Kaercher (mod), Ruth Berman, Tim Lieder</i>
9:30am – 10:30am	<b>Hard SF Movies are Back!</b> <b>DoubleTree Plaza 2</b> With the recent releases of "Gravity" and "Ender's Game," hard SF movies are back. Will this trend last? <i>Carrie Patel, Christopher Jones, Dave Margosian, Mark McPherson, Romeo Azar</i>	11:00am – Noon	<b>Suspension of Disbelief in Urban Fantasy</b> <b>DoubleTree Edina</b> Are there specific challenges to getting readers to accept fantastical elements in a real-world setting? Is it a harder sell to get people to accept vampires in NY and fairies running around Minnehaha than similar elements within a purely fantastic world? <i>Haddayr Copley-Woods, JD Horn, Laura Zats, Roy C. Booth</i>
11:00am – Noon	<b>Reading - Lee Harris</b> <b>DoubleTree 2201</b> Lee Harris will be reading from his work. Lee Harris	11:00am – Noon	<b>Tea Duelling</b> <b>DoubleTree Garden Court NW</b> See description under CoF2E2. <i>Caroline Symcox, Paul Cornell</i>
11:00am – Noon	<b>Good Tech, Evil Tech</b> <b>DoubleTree Atrium 2</b> When in our stories did technology shift from being the answer to being the problem? Is it cyclical? We'll discuss examples and trends in books, TV, and movies. <i>Christoforo Pasquarette, Craig Cormick, Emmy Jackson, Ozgur K. Sahin, Regan Wolfrom</i>	11:00am – Noon	<b>Ask a Librarian</b> <b>DoubleTree Plaza 1</b> Are you interested in the profession? Do you want to know how to organize your library? How should you take care of your old photos? What does it take and mean to be a professional in the digital era? <i>Jenni Klumpp, Kathryn Sullivan, Lynne M. Thomas, Sarah Barsness, Sarah Schmitt</i>
11:00am – Noon	<b>Mark Time Show Retrospective and Playback</b> <b>DoubleTree Atrium 3</b> Jerry Stearns and Brian Price will play and discuss highlights of a 16 year run of live main stage shows that included Mark Time (David Ossman, Phil Proctor), Wally Wingert, Michael Sheard, and the usual cast of nuts like Tim and Windy. <i>Brian Price, Jerry Stearns</i>	11:00am – Noon	<b>Rise of the Web Series</b> <b>DoubleTree Plaza 2</b> The way in which we get our media is constantly changing and the web series represents one of the most dramatic shifts in content distribution. Let's talk about this rapidly growing platform. <i>Amy Berg, Gordon Smuder, Kyle Dekker</i>
11:00am – Noon	<b>Geek Fitness - How to Outrun the Zombies</b> <b>DoubleTree Atrium 4</b> Rule 1 - cardio. Then what? <i>Caitlin Ericson, Elizabeth Bear, Emma Bull, Erica Schaub</i>	12:30pm – 1:30pm	<b>Reading - David Annandale</b> <b>DoubleTree 2201</b> David Annandale reads from his new work. <i>David Annandale</i>
11:00am – Noon	<b>Women in STEM</b> <b>DoubleTree Atrium 6</b> Women in STEM discuss women's current work and achievements in these fields as well as the future. How do we get more women in STEM and why does it matter? What are the challenges and opportunities girls and women face and how is this changing? <i>Mary Myers, Michelle Cadieux, Nicole Gugliucci, Siouxsie Wiles, Skatje Myers</i>	12:30pm – 1:30pm	<b>So You Want to Be a Panelist?</b> <b>DoubleTree Atrium 2</b> Veteran panelists and moderators will share what works and what doesn't. It will also cover the CONvergence panel process. <i>Craig A. Finseth, Elise Matthesen, Melissa Kaercher, Michael Lee, Rachel Kronick</i>
		12:30pm – 1:30pm	<b>Dresden Files</b> <b>DoubleTree Atrium 3</b> Skin Game has been out for a month and tells the tale of Harry's team-up with Nicodemus to steal the Holy Grail from Hades. How has Book 15 expanded the Dresden universe we knew? Spoilers will abound--you have been warned. <i>Cetius d'Raven, Robert Wagner, Samma Johnson</i>

## FRIDAY CONTINUED

- 12:30pm – 1:30pm **Steampunk in the Details**  
**DoubleTree Atrium 4**  
Join Steam Century in a venue showcasing the technical skills that we don't have the time or space to appreciate in the hallways! Show off your favorite steampunk gear and speak about the details of your costume. Vote for your favorites! *Cassandra Fabian*
- 12:30pm – 1:30pm **Marvel Film Roundup**  
**DoubleTree Atrium 6**  
Thor: The Dark World and Captain America: The Winter Soldier have been out, and Agents of SHIELD, Guardians of the Galaxy, The Defenders, and Ant Man are on the horizon. How do they all compare? What do you want to see next? *Allyson Cygan, John Seavey, Lyda Morehouse, Neil Anderson, Shaun Duke*
- 12:30pm – 1:30pm **Storytelling 101**  
**DoubleTree Atrium 7**  
Three powerhouses of writing come together to hash out, once and for all, the best way to write a story. (Panel preview: just do what works!) *C. Robert Cargill, Elizabeth Bear, Scott Lynch*
- 12:30pm – 1:30pm **Signing - Adam Whitlatch / Tim Lieder**  
**DoubleTree Autograph Table**  
*Adam Whitlatch, Tim Lieder*
- 12:30pm – 1:30pm **Fear and Trembling**  
**DoubleTree Bloomington**  
A one-man storytelling show showcasing urban fantasy. *Phillip Andrew Bennett Low*
- 12:30pm – 1:30pm **Ask a Scientist**  
**DoubleTree Edina**  
A general Q & A with expert scientists from a variety of fields. *Bug Girl, Dr. Rubidium, Lathan Murrell, Matt Kuchta, PZ Myers*
- 12:30pm – 1:30pm **Yoga Quest**  
**DoubleTree Garden Court SW**  
YogaQuest is back for its third year! Join Justini Yogini and the YoGeeks for A Very Supernatural narrated yoga adventure with Sam, Dean, and Castiel. Never done yoga? No problem! Come prepared to move! *Jenny Milos, Justine Mastin, Kris Regeth*
- 12:30pm – 1:30pm **Northstar Rollergirls Training Camp**  
**DoubleTree Outdoors**  
Come watch, learn, and even assist the North Star Roller Girls in some usual training drills and some very unusual ones as well! We'll be looking for volunteers to help the girls out and even win prizes! We promise that we only hurt the ones we love. *Windy Bowlsby*
- 12:30pm – 1:30pm **Show Us Your Ugly Things**  
**DoubleTree Plaza 1**  
Do you make art that nobody's ever seen? Do you play music only in the safety of your bedroom? A team of artists from Mad Art Lab will discuss ways to get over your fear of failure and show you why you should be proud of even your ugliest creations. *Amy Roth, Anne Sauer, Ashley Hamer, Emily Finke, Ryan Consell*
- 12:30pm – 1:30pm **From TV to Comics**  
**DoubleTree Plaza 2**  
We'll discuss the TV shows that expanded into the comicverse, such as Buffy, Smallville, and Gargoyles. Did they succeed? Were any of the comics improvements on the shows? How did canon change during the transition? *Christopher Jones, Greg Guler, Greg Weisman, Jonathan Palmer, Karine Charlebois, Shawn van Briesen*
- 2:00pm – 3:00pm **Reading - Kelly McCullough**  
**DoubleTree 2201**  
Kelly McCullough will read from his works.  
*Kelly McCullough*
- 2:00pm – 3:00pm **You Against the Game**  
**DoubleTree Atrium 2**  
Not all of us like competing against each other. What are good games that have the players work against the game? Lord of the Rings and Pandemic are two examples: there must be more. *Carrie Patel, Craig A. Finseth, Dave Benhart, Michael Black, Walter Sullivan*
- 2:00pm – 3:00pm **X-Files Retrospective**  
**DoubleTree Atrium 3**  
Mulder and Scully continue to be pop-culture touchstones, and X-Files remains one of the best examples of Urban Sci-Fi ever televised. What made this show so successful? *Allyson Cygan, Cetius d'Raven (mod), Danielle Indovino, Daren Johnson, Nicole Gugliucci*
- 2:00pm – 3:00pm **10 Must-See Anime Movies**  
**DoubleTree Atrium 4**  
Panelists will talk about their top-ten anime movies. Bring your favorites and join the discussion. *Anna Waltz, Frank Paur, Heather Deakman, Mark McPherson, Samma Johnson*
- 2:00pm – 3:00pm **Powerpoint Karaoke**  
**DoubleTree Atrium 6**  
Four people take on a PowerPoint presentation they've never seen before, and which makes no sense! *Barb Abney, Bill Stiteler, C. Robert Cargill, Derek 'Duck' Washington, Joseph Scrimshaw, Melissa Kaercher, Molly Glover, Paul Cornell, Sharon Stiteler, Tim Wick*
- 2:00pm – 3:00pm **Home Audio Recording Studio**  
**DoubleTree Atrium 7**  
How to set up a high-quality home recording studio...on a budget. *Bruce Miller, Matthew Ebel, Richard Wielgosz*
- 2:00pm – 3:00pm **Signing - Emma Bull / Will Shetterly**  
**DoubleTree Autograph Table**  
*Emma Bull, Will Shetterly*
- 2:00pm – 3:00pm **War for the Oaks' Influence on Urban Fantasy**  
**DoubleTree Bloomington**  
How has Emma Bull's War for the Oaks influenced the Urban Fantasy genre? *Dana Baird, David Lenander, Elizabeth Bear, Scott Lynch*
- 2:00pm – 3:00pm **Signing - Christopher Jones / Greg Weisman**  
**DoubleTree CONvergence Central**  
*Christopher Jones, Greg Weisman*
- 2:00pm – 3:00pm **Creating Convincing Magic Systems in Urban Fantasy**  
**DoubleTree Edina**  
How do you incorporate technology into your magic, and vice-versa. *Adam Stemple, Ozgur K. Sahin, Roy C. Booth, Ryan Consell, Tyler Tork*
- 2:00pm – 3:00pm **Human Combat Chess**  
**DoubleTree Garden Court SW**  
Two teams assume the positions of pieces on a life-sized chess board and play a game of chess. When a square is contested, the board is cleared, and the two pieces fight a duel with a variety of weapons from throughout history. *Skot Rieffer*



## FRIDAY CONTINUED

- 2:00pm – 3:00pm **Grounded Parenting**  
**DoubleTree Plaza 1**  
 How do busy parents sort through the mounds of parenting information and advice available today? We'll debunk myths and discuss how we cope with the realities and societal expectations parents and children face every day. *Daisy F, Katie Anderson, Mary Brock, Melanie Mallon, Tammy Anderson*
- 2:00pm – 3:00pm **Meet Sarah Clemens and Her Work**  
**DoubleTree Plaza 2**  
 Guest of Honor Sarah Clemens will present a multi-media overview of her work. *Sarah Clemens*
- 3:30pm – 4:30pm **Reading - Dana Baird**  
**DoubleTree 2201**  
 Dana Baird will read from her own work. *Dana Baird*
- 3:30pm – 4:30pm **Convergence Events Open Meeting**  
**DoubleTree Atrium 2**  
 Get an update on the latest with the organization that runs CONvergence with members of the Convergence Events Board of Directors. *Michael Lee*
- 3:30pm – 4:30pm **Making Urban Fantasy More Urban**  
**DoubleTree Atrium 3**  
 Large cities around the world have diverse populations and urban-specific problems: transportation, economic inequity, getting food, etc. Let's talk about urban fantasy that reflects cities as we know and love/loathe them. *Aimee Kuzenski, Catherine Lundoff, Christoforo Pasquarette, Kara Redding*
- 3:30pm – 4:30pm **One on One with Amy Berg**  
**DoubleTree Atrium 4**  
*Amy Berg, Joseph Scrimshaw (mod)*
- 3:30pm – 4:30pm **Creating Gargoyles**  
**DoubleTree Atrium 6**  
 The creators of Gargoyles show clips and tell stories of how the show came to be. *Frank Paur, Greg Guler, Greg Weisman*
- 3:30pm – 4:30pm **Making Space Sound Interesting**  
**DoubleTree Atrium 7**  
 How to write and produce science fiction audio theater that doesn't sound like it is stuck inside a tin can. *Brian Price, Clayton Faits, Jeffrey Gardner, Jerry Stearns*
- 3:30pm – 4:30pm **Signing - Rob Callahan / Kathy Sullivan**  
**DoubleTree Autograph Table**  
*Kathryn Sullivan, Rob Callahan*
- 3:30pm – 4:30pm **Junkfood Cinema Live!**  
**DoubleTree Bloomington**  
 C. Robert Cargill and Brian Salisbury present a live recording of their world famous podcast - Junkfood Cinema! *Brian Salisbury, C. Robert Cargill*
- 3:30pm – 4:30pm **Signing - Marina Sirtis 1**  
**DoubleTree CONvergence Central**  
*Marina Sirtis*
- 3:30pm – 4:30pm **Things I Wish I'd Known Before I Started Writing**  
**DoubleTree Edina**  
 There are easy ways to write and there are mind-bogglingly difficult ways to write. Wouldn't it be nice if someone told you which is which? *Adam Stemple, Kelly McCullough, Lynne M. Thomas, Scott Lynch, Will Shetterly*
- 3:30pm – 6:00pm **Assassins Guild Boffing**  
**DoubleTree Garden Court SW**  
 Join the Assassins Guild for boffer weapon training and practice in preparation for Saturday's big event, The Assassins Guild Grand Boffing Tournament. To participate you must be 18 yrs or older, 14 yrs old with parental consent.
- 3:30pm – 4:30pm **Paul Cornell's Advanced Cricket for Americans**  
**DoubleTree Outdoors**  
 Paul Cornell continues to educate Americans on the intricacies of a game that none of us really understand. There will be actual cricket involved. *Paul Cornell*
- 3:30pm – 4:30pm **Wolfram & Hart: A Legal Firm (Not an Ethical Firm)**  
**DoubleTree Plaza 1**  
 In the TV series Angel, the law firm of Wolfram & Hart defended clients with moral turpitude and used every force at its disposal to win. What is real in how the firm conducted its business? And do the Senior Partners really need to have passed the Bar? *Ann Laabs, Cetius d'Raven, Tim Lieder*
- 3:30pm – 4:30pm **You Can't Cosplay That!**  
**DoubleTree Plaza 2**  
 Want to cosplay a certain character but you differ from the original in body-type, race, gender or age? Do these matter? Should they? Come and discuss these issues with others who have been there, or wish to be. *Camille McAloney, Cynn Anthony, Hal Bichel, Kat Brown, Samantha Bitner*
- 5:00pm – 6:00pm **Reading - Doug Hulick**  
**DoubleTree 2201**  
 Doug Hulick will read from his work *Doug Hulick*
- 5:00pm – 6:00pm **Crafting While You're Fanning**  
**DoubleTree Atrium 2**  
 Using crafts to explore your fandom. How do you express your fannish nature through your crafts? *Brandy Danaki, Julie Bowman, Lyndzi Miller, Michael Zecca, Ryan Consell*
- 5:00pm – 6:00pm **Gaming When You Have a Life**  
**DoubleTree Atrium 3**  
 Mods and DMs, how do you handle being adequately prepared to give your players the best possible experience when you're balancing family, a full-time job, etc. We'll discuss Pathfinder Adventure Paths and other timesaving options. *Beth Kinderman, Laura Thurston, Mark DiPasquale, Paul Weimer, Rachel Kronick*
- 5:00pm – 6:00pm **Best Urban Fantasy Books**  
**DoubleTree Atrium 4**  
 The genre is broad and contains a lot of different storytelling styles. What are some of your favorites? *David Lenander, Lee Harris, Linda White, Renate Fiora (mod), Robert Wagner*
- 5:00pm – 6:00pm **Alien Conspiracy Theories**  
**DoubleTree Atrium 6**  
 The truth is out there, and we'll help you find it! We'll cover a wide range of alien-centric conspiracy theories and discuss the implications these have on individuals and society at large. *JD Horn, Jason Thibeault, Nicole Gugliucci, PZ Myers, Scott Lynch*

## FRIDAY CONTINUED

- 5:00pm – 6:00pm **Cyberpunk 101**  
**DoubleTree Atrium 7**  
Discuss the cyberpunk genre in books, film, and games; from Neuromancer and Snow Crash to Deus Ex and The Matrix. *Christoforo Pasquarrette, Elizabeth Bear, Eric Staggs, Lyda Morehouse, Spencer Kennedy*
- 5:00pm – 6:00pm **Signing - Dana Baird / Kelly McCullough**  
**DoubleTree Autograph Table**  
*Dana Baird, Kelly McCullough*
- 5:00pm – 6:00pm **Paranormal Romance vs. Urban Fantasy**  
**DoubleTree Bloomington**  
With the popularity of paranormal romance, has romance become a fixture in most urban fantasy to a degree? What about the combo of romance, action, and magic keeps drawing readers? What's out there for readers who want less kissing and more butt-kicking? *Ashley F. Miller, Cetius d'Raven (mod), Emma Bull, Melissa Olson, Rory Ni Coileain*
- 5:00pm – 6:00pm **Doctor Who at 50**  
**DoubleTree Edina**  
We only got two episodes of Doctor Who this year, but they were some big ones. Come discuss the anniversary celebration, the first multi-Doctor special of the new era, and the departure of Matt Smith! *Kathryn Sullivan, Lynne M. Thomas, Rob Callahan, Shawn van Briesen, Tim Lieder*
- 5:00pm – 6:00pm **Judging a Book by Its Cover**  
**DoubleTree Plaza 1**  
Our team of experts will determine the plot of a book based entirely upon what they see in its cover art. *Dawn Krosnowski, Jerry Belich, Melissa Kaercher, Molly Glover, Nick Glover, Tim Wick (mod)*
- 5:00pm – 6:00pm **Campaign CONvergence**  
**DoubleTree Plaza 2**  
THE PRESIDENTIAL DEBATE IS BACK! Come listen, laugh, and heckle this year's candidates: Cookie Monster, Dr. Sheldon Cooper, and Harley Quinn as they debate each other and attempt to woo you for your vote which can be cast in party room 123. *Cookie Monster, Harley Quinn, Sheldon Cooper, The Moderator*
- 7:00pm – 8:00pm **Friends of Bill W**  
**DoubleTree Atrium 2**
- 7:00pm – 8:00pm **Movie Costuming**  
**DoubleTree Atrium 3**  
How to make movie quality costumes and do it on a budget. *Erin Schneider, Maggie Schultz, Marie Porter, Mary McKinley*
- 7:00pm – 8:00pm **Time Travel Theory**  
**DoubleTree Atrium 4**  
Let's assume for a moment that Time Travel is possible. This panel will explore the theories behind such technology. We'll explore quantum realities, temporal anomalies and all other challenges our theoretical time travelers will be face! *Amy Berg, G. David Nordley, Greg Weisman, Jim Kakalios, Nicole Gugliucci*
- 7:00pm – 8:00pm **Where's the Magic?**  
**DoubleTree Atrium 6**  
Increasingly, writers feel the need to include a scientific (or pseudoscientific) explanation for strange events and objects, rather than simply having a fantastical or magical explanation. Why is this the case? Does it work? *Doug Hulick, Kameron Hurley, Kelly McCullough, Martha Wells, Sean M. Murphy*
- 7:00pm – 8:00pm **Being a Supernatural in Today's World**  
**DoubleTree Atrium 7**  
Discussing the trials and tribulations of being a vampire, werewolf, or other supernatural in today's world of cameras, biometrics, passports, and identity verification. *Craig A. Finseth, Emma Bull, Kenneth Konkol, Kris Halseth, Melissa Olson*
- 7:00pm – 8:00pm **Coming Out Atheist**  
**DoubleTree Bloomington**  
Join us to discuss what it's like to come out as an atheist in various parts of the country, with different religious backgrounds, and the intersection for many of us with coming out in other ways, such as in sexual orientation and gender identity. *Ashley F. Miller, Brianne Bilyeu, Debbie Goddard, Heina Dadabhoy, PZ Myers*
- 7:00pm – 8:00pm **Movie Year in Review**  
**DoubleTree Edina**  
12 months later, it is time to take another look at the year in Film. What are the undiscovered gems? What is the over discovered crap? What movies do you talk to your friends about all the time? *Ben Ellis, Brian Salisbury, C. Robert Cargill, Mark McPherson, Melissa Kaercher*
- 7:00pm – 8:00pm **Teens Ask a Scientist**  
**DoubleTree Plaza 1**  
Our panel of scientists will answer questions, with the answers geared for the teen crowd. *Caleph Wilson, Dan Berliner, Jenn Baye, Matt Lowry, Steven Theiss*
- 7:00pm – 8:00pm **Superheroes in Our Modern-Day Pantheons**  
**DoubleTree Plaza 2**  
Nobody really worships Hercules or Thor as Greek and Norse gods anymore, but don't despair, because now they're both members of The Avengers. This panel will explore the commonalities and differences between our ancient and modern pantheons. *David Schwartz, Jason Thibeault, Jonathan Palmer, Roy T Cook, Ryan Consell*
- 8:30pm – 9:30pm **Warp Factor 9 Speed Dating (GLBQT)**  
**Crowne Plaza A-E-I-O**  
Warp Factor 9 Speed Dating: Fire up the warp engines and set a course for love! Limited space available. Line opens at 8:15pm, Participants must be 18 or over. 90 minutes. *Andrew Davies, Beth Rogers, Erin Frandrup, Kari Keene*
- 8:30pm – 9:30pm **Good Food, Bad Food**  
**DoubleTree Atrium 2**  
What are the ethical dimensions of our food choices? Is buying local really better than buying imported? What's up with veganism? How do things like socioeconomic status, mental health, and disability intersect with the ethics of food consumption? *Chrissy Komjathy, Courtney Caldwell, Julia Burke, Sari Hagen, Will Robertson*
- 8:30pm – 9:30pm **Author Websites**  
**DoubleTree Atrium 3**  
Creating and maintaining an interesting and useful author website is no easy task. What are some handy hints? *Haddayr Copley-Woods, Regan Wolfrom, Tania Richter, Tyler Tork*
- 8:30pm – 9:30pm **Cartoons - Why Can't We Make Them in the US?**  
**DoubleTree Atrium 4**  
Exploring the wide variety of Japanese Anime vs. limited number of American cartoons. How are the audiences different, and what is it about Japanese culture that makes it so voluminous? Do we just like our films better than our TV? *Dave Margosian, Mark McPherson, Shawn van Briesen*

## FRIDAY CONTINUED

- 8:30pm – 11:00pm **2014 Midwest Sci-Fi Short Film Festival**  
**DoubleTree Atrium 6**  
Once again we present a showcase of local filmmaking talent. Come enjoy our sixth year of fantastic locally produced short films. *Troy LaFaye (mod)*
- 8:30pm – 9:30pm **Tell Me That Again! Classic Stories Retold**  
**DoubleTree Atrium 7**  
Most stories have been told before! What folktales, myths, and legends did Shakespeare tell in his plays? What classic stories are being retold in episodes of Star Trek, the Avengers, or the Big Bang Theory? *Aimee Kuzenski, Joseph Erickson, Naomi Kritzer, Sarah Prentice, Tex Thompson*
- 8:30pm – 9:30pm **Signing - Martha Wells / David Annandale**  
**DoubleTree Autograph Table**  
*David Annandale, Martha Wells*
- 8:30pm – 11:00pm **Main Stage Overflow**  
**DoubleTree Bloomington**  
Can't get in to main stage performances? Come watch them on our giant projection screen!
- 8:30pm – 9:30pm **Breaking Bad Science**  
**DoubleTree Edina**  
We'll discuss the science behind the murder, meth, and mayhem of the show, from chemistry to forensics, as well as the social science of the anti-hero--how ?normal? people can end up doing terrible things, yet the audience still roots for them. *Amanda Leinbaugh, Amanda Marcotte, Dr. Rubidium, Rebecca Watson (mod)*
- 8:30pm – 9:30pm **Welcome to Night Vale Fan Panel**  
**DoubleTree Plaza 1**  
Earth is a hallucination, podcasts are dreams. Let's talk about the eerie, spooky elements of "Welcome to Night Vale." What happens when you cross Prairie Home Companion and HP Lovecraft? *Beth Kinderman, David Schwartz, Jo Thomsen, Molly Glover, Ryan Alexander*
- 8:30pm – 9:30pm **iOS vs. Android**  
**DoubleTree Plaza 2**  
Can't we all just get along? Users share their favorite traits of the system they \*DON'T\* use. (Where do we put the Windows user?) *Dave Benhart, Doug Yoder (mod), Jerry Belich, Michael Zecca, Michele Webber*
- 10:00pm – 11:00pm **Shadowrun: 25 years of Urban Fantasy Gaming**  
**DoubleTree Atrium 2**  
Shadowrun, our favorite cyberpunk urban fantasy RPG, is now in its 5th edition and boasts a book series, CCG, computer games and even an upcoming MMO. Let's discuss what we love about this setting and what keeps us running the shadows! *Hertzey Hertz, Kevin Horner (mod), Matt Midwinter, Michael Carus, Pedro Rodriguez*
- 10:00pm – 11:00pm **Jane Austen Mashups**  
**DoubleTree Atrium 3**  
It's the 200th anniversary of Jane Austen's works. Let's discuss the various takeoffs, mashups, and homages, from vampire and zombies to Twitter accounts. *Catherine Lundoff, Hilary Moon Murphy, Joan Sullivan, Samma Johnson (mod), Sarah Barsness*
- 10:00pm – 11:00pm **Sexual Quandaries**  
**DoubleTree Atrium 4**  
Come discuss and learn about fetishes, sexual alternatives, and interests in an open, Geek-friendly forum where you are more than welcome to ask questions, define limitations, and find out just what the heck that even means. *Benny S, Caitlin Ericson, Chrissy Komjathy, Damarra A, Jenn Baye, Ken Akin, Kethry Burke-Scovill, Lathan Murrell, Samantha Bitner, Sean Eberle, Sigrid Ellis*
- 10:00pm – 11:00pm **Evolution of Fan Fiction**  
**DoubleTree Atrium 7**  
Fan fiction is not just for 13-year-olds. How has fan fiction evolved, who reads and writes it, and where is it going? Come discuss your favorite fan-made creations. *Jo Thomsen, Katie Tremaine, Lee Blauersouth, Michelle Farley*
- 10:00pm – 11:00pm **Things I Licked for Science**  
**DoubleTree Edina**  
Bugs, rocks, bones, and more--licking is a common methodology in more scientific fields than you've ever imagined. Come hear the stories and get a taste (literally and figuratively) of the what and the why from scientists across multiple disciplines. *Anne Sauer, Bug Girl, Desiree Schell (mod), Emily Finke, Matt Kuchta*
- 10:00pm – 11:00pm **Xanadu Cinema Pleasure Dome Live Podcast**  
**DoubleTree Plaza 1**  
The ladies of the XCPD podcast will be recording live, geeking out about geeky movies. *C. Robert Cargill, Melissa Kaercher, Windy Bowsby*
- 10:00pm – 11:00pm **Screw It! Nerds Tasting Nerdy Wines**  
**DoubleTree Plaza 2**  
Not-wine/nerd-experts sample the following geeky imbibements: Downton Abbey Bordeaux Claret 2012, Middle-Earth Pinot Noir, and Fangria ?all Spanish...all vampire.? This will be recorded for wine.xtlpodcast.com. *Bill Stiteler, Dawn Krosnowski, Lana Rosario, Sharon Stiteler*
- 10:30pm – Midnight **Warp Factor 9 Speed Dating**  
**Crowne Plaza A-E-I-O**  
Warp Factor 9 Speed Dating: Fire up the warp engines and set a course for love! Limited space available. Line opens at 10:15pm. Participants must be 18 or over. 90 minutes. *Andrew Davies, Beth Rogers, Erin Frandrup, Kari Keene*
- 11:30pm – 12:30am **Tech Sex**  
**DoubleTree Atrium 2**  
New technology is often used to explore sexuality and sexual identity; its more sexually charged uses often determine the course for technological innovations. We will explore the complex intersections of sexuality, gender, identity, and technology. *Catherine Lundoff, Heina Dadabhoy, Lyndzi Miller, Miri Mogilevsky, Samantha Bitner*
- 11:30pm – 12:30am **Why Do All My Heroes Have Diagnoses?**  
**DoubleTree Atrium 3**  
From high-functioning sociopaths to physicists with strong Asperger's tendencies, it seems all our heroes have something going on these days. This panel will explore examples of modern fandoms with heroes who are living with disabilities. *Anna Waltz, Derek Hanisch, Justine Mastin, Lathan Murrell, Vetrnita Anderson*

## FRIDAY CONTINUED

- 11:30pm – 12:30am **The Zombie Environment**  
**DoubleTree Atrium 4**  
Since Romero, zombies have become a universal archetype for the decay of society. However, they're usually just an environment for your characters to exist in. *Adam Stemple, Adam Whitlatch, Dr. Rubidium, Eric Staggs, Regan Wolfrom*
- 11:30pm – 12:30am **Killer B's Improv Movie Show**  
**DoubleTree Atrium 6**  
Our team of expert improvisers will create brand new dialogue, commentary, and Theremin score to some of the most deliciously odd film clips you will ever see... and they will do it without ever having seen the films before! *Aric McKeown, Chad Dutton, Jerry Belich, Joseph Scrimshaw, Kelvin Hatle, Melissa Kaercher, Molly Glover, Tim Uren, Tony Brewer*
- 11:30pm – 12:30am **Slash Fanfic Review**  
**DoubleTree Atrium 7**  
Tropes, shifts, and recs from the last year in slash fandom. *Jo Thomsen, Kamuran Paradis, Lee Blauersouth, Mara Kapp*
- 11:30pm – 12:30am **Superstimuli: My, What a Big \_\_\_\_\_ You Have!**  
**DoubleTree Bloomington**  
Doing stupid things to attract mates isn't limited only to humans. From the peacock's tail to the bird of paradise mating game, evolution itself makes animals go to ridiculous lengths for the sake of reproduction. *Bug Girl, Emily Finke, Matt Kuchta, PZ Myers, Sharon Stiteler*
- 11:30pm – 12:30am **Late Night Music Circle**  
**DoubleTree Edina**  
A late night gathering of musicians where you can sing, play or just listen.
- 11:30pm – 12:30am **It's (Not) Written in the Stars**  
**DoubleTree Plaza 1**  
We'll explore the myths and beliefs of astrology and why some people still find it convincing in the modern age of science. *Brianne Bilyeu, Dan Berliner, Jason Thibeault, Matt Lowry, Nicole Gugliucci*
- 11:30pm – 12:30am **Pun-el**  
**DoubleTree Plaza 2**  
Lowest form of humor? We don't know about that. What we do know is that if you hate puns and you come to this panel anyway, it's a form of self-punishment. *Bob Alberti, Brian Salisbury, Edward Eastman, Maggie Schultz*

## SATURDAY

- 9:30am – 10:30am **Masquerade Orientation**  
**DoubleTree Atrium 2**  
All entries in the masquerade need to attend in preparation for the show and rehearsals on Saturday. *Deborah Mullen*
- 9:30am – 10:30am **FitMyths**  
**DoubleTree Atrium 4**  
Does kinesio tape work? Should you run during pregnancy? How many beers can you drink while running? We'll discuss fitness science and myths as well as the fitness community, from Fitspiration, bro science, and paleo to fat shaming and support groups. *Ashley Hamer, Heina Dadabhoy, Jamie Bernstein, Julia Burke, Olivia James*

- 9:30am – 10:30am **Cartoons You Can Watch With Your Kids**  
**DoubleTree Atrium 6**  
Phineas and Ferb and the Pixar movies have great stories that adults can get into as well. What are some others and why do you like them? *Greg Guler, Karine Charlebois, Mark McPherson, Samma Johnson, Scott Pearson*
- 9:30am – 10:30am **Super Academy**  
**DoubleTree Atrium 7**  
Super Academy is an upcoming Minneapolis-based superhero webseries about a college for superheroes. We will discuss the series and what goes into independent film. *Alex Jeffrey, Ben Lifson, Jacob Gulliver, Kyle Dekker, Ted Femrite*
- 9:30am – 10:30am **Your Grampa's Gods - Why Should You Care?**  
**DoubleTree Bloomington**  
Revisiting fantasy ideas in Young Adult urban fantasy. How are Rick Riordan (Percy Jackson) and Eoin Colfer (Artemis Fowl) shaping the field? *Christine Norris, Jody Wurl, Vetrnita Anderson*
- 9:30am – 10:30am **Signing - Gargoyles**  
**DoubleTree CONvergence Central**  
*Frank Paur, Greg Weisman, Marina Sirtis*
- 9:30am – 10:30am **Kids Ask a Scientist**  
**DoubleTree Edina**  
Our panel of scientists will answer questions, with the answers geared for the 12-and-under set. *Brianne Bilyeu, Camille McAloney, Lori Fischer, Nicole Gugliucci, Siouxsie Wiles*
- 9:30am – 10:30am **Haidong Gumdo Real Sword Training Demo**  
**DoubleTree Garden Court SW**  
Haidong Gumdo, The Way of the Sword, is an ancient and noble martial art from Korea. This demo will include cutting drills and forms and give you an insight and info on this ancient martial art. *George Richard*
- 9:30am – 10:30am **Northstar Rollergirls Trivia or Dare**  
**DoubleTree Plaza 1**  
The North Star Roller Girls are more than just bruises on a pair of skates; they're also some of the nerdiest, geekiest - and yeah, toughest - girls around. Team up with the derby girls to test your knowledge and/or their strength! *Windy Bowsby*
- 9:30am – 10:30am **Female Moral Development in Young Adult Fiction**  
**DoubleTree Plaza 2**  
Exploring the empire of girl's moral development, what is of value to a growing girl, a look at authors such as Nnedi Okorofor. *David Lenander, Joan Sullivan, Michael Levy, Sandra Lindow, Sarah Schmitt*
- 11:00am – 12:00pm **Reading - Wesley Chu**  
**DoubleTree 2201**  
Wesley Chu will read from his work. *Wesley Chu*
- 11:00am – 12:00pm **Meet GPS**  
**DoubleTree Atrium 2**  
Learn about the latest workings of the Geek Partnership Society. News and updates about our clubs, events and work in the Geek community. *Ann Roubik, Charles Piehl, Danielle McKay, George Richard, Seth Chmelik, Ty Blauersouth*

## SATURDAY CONTINUED

- 11:00am – 12:00pm **Writing by Ear**  
**DoubleTree Atrium 3**  
With the popularity of podcasts, audio drama is in the midst of a renaissance. Learn how writing for this medium differs from film or the stage, and discuss how to craft a compelling story using nothing but sound. We'll also cover equipment & marketing. *Aimee Kuzenski, Brian Price, Clayton Faits, Dave Walbridge, David Rheinstrom*
- 11:00am – 12:00pm **Business of Art**  
**DoubleTree Atrium 4**  
Join successful artists to discuss the business of art. How do you make a living with your art? What business skills do artists need to develop? *Amy Roth, Bob Alberti, Marie Porter, Matthew Ebel, Shawn van Briesen*
- 11:00am – 12:00pm **Once Upon a Story: Exploring Fairy Tales in Popular Culture**  
**DoubleTree Atrium 7**  
What do NBC's Grimm, Willingham's "Fables" and Disney have in common? They all propel fantastical stories of antiquity into modern times. Explore where we've come from and where we're going in myth, fairytale, and folklore. *Christine Norris, Dana Baird, Emma Bull, Martha Wells, Roy T Cook*
- 11:00am – 12:00pm **Signing - Emmy Jackson / Joel Arnold**  
**DoubleTree Autograph Table**  
*Emmy Jackson, Joel Arnold*
- 11:00am – 12:00pm **How Star Trek's Space Travel Relates to World Peace**  
**DoubleTree Bloomington**  
Zefram Cochrane breaks the warp barrier in 2063 per Star Trek's timeline. Hunger, war, disease and poverty are eradicated by the 24th century. How do humans accomplish such a feat in less than 200 years? Do our actions today help or hinder such a future? *Christopher Jones, Kelly Cole, Kenneth Konkol, Michael Shappe, Richard Wielgosz*
- 11:00am – 12:00pm **Evolution of Disney Princesses**  
**DoubleTree Edina**  
They started out helpless (Snow White), and now they're shooting arrows. What changed, and why? *Ashley F. Miller, Greg Guler, Kathryn Sullivan, Madeleine Rowe, Michelle Farley, Windy Bowlsby*
- 11:00am – 4:00pm **USS Nokomis CONvergence Blood Drive**  
**DoubleTree Main Lobby**
- 11:00am – 6:00pm **ExploraDome**  
**DoubleTree Garden Court SE**
- 11:00am – 12:00pm **Science of Irrationality**  
**DoubleTree Plaza 1**  
Your brain has been deceiving you all your life! Our brains often trick us into making irrational decisions and it does so in ways that are generally predictable. No one is immune, not even you. Come learn how your own brain has been misleading you. Bug Girl, Jamie Bernstein, Mary Brock, Megan Press, Miri Mogilevsky
- 11:00am – 12:00pm **Do You Want to Play the Theremin?**  
**DoubleTree Plaza 2**  
Guest Sarah Clemens will demonstrate the Theremin and present a history of the instrument. At the end of the panel, audience members will have their own chance to try it! *Jerry Belich, Sarah Clemens*
- 12:30pm – 1:30pm **Reading - C Robert Cargill**  
**DoubleTree 2201**  
Guest of honor C. Robert Cargill will read from his novel "Dreams and Shadows" and the sequel "Queen of the Dark Things." *C. Robert Cargill*
- 12:30pm – 1:30pm **Grimm Fan Panel**  
**DoubleTree Atrium 2**  
Zombie-Nick, Krampus, and a royal assassination-- things were busy in the NBC series' third season. How is Grimm's world shaping up and where to do you think it's heading? *Alice Leber Cook, Ann Laabs, Cetius d'Raven, Kris Halseth, Linda White*
- 12:30pm – 1:30pm **Computer Games: Review and Preview**  
**DoubleTree Atrium 3**  
We'll discuss what's new and what's in development in the world of computer games. *Karl Tingelstad, Katie Tremaine, Michael Black, Michele Webber, Ross Conklin*
- 12:30pm – 1:30pm **Production Design with Frank Paur**  
**DoubleTree Atrium 4**  
Guest of Honor Frank Paur talks about the intricacies of Production design. He will provide insight into what it takes to define a series and why they do what they do in production. *Frank Paur*
- 12:30pm – 1:30pm **Gargoyles Radio Play**  
**DoubleTree Atrium 6**  
Fans and professionals perform a live Gargoyles radio play! *Greg Weisman, Marina Sirtis, Jennifer Anderson*
- 12:30pm – 1:30pm **City Building**  
**DoubleTree Atrium 7**  
From cloud citadels to urban wastelands, any city has infrastructure needs: water, sewage, transportation. How will those be met? A discussion of good and bad city design in urban fantasy. *Christoforo Pasqualette, Emma Bull, Kathryn Sullivan, Shaun Duke, Tania Richter*
- 12:30pm – 1:30pm **Signing - Joan Marie Verba and Doug Hulick**  
**DoubleTree Autograph Table**  
Doug Hulick, Joan Marie Verba
- 12:30pm – 1:30pm **Criticism and Empathy Online**  
**DoubleTree Bloomington**  
When people abuse anonymity to give hurtful, damaging criticism, is this merely a failure of empathy, or is there something more there? How do you criticize people without triggering a flame war? Should you even TRY to avoid flame wars? *Jason Thibeault, Kameron Hurley, Miri Mogilevsky, Ted Meissner, Wesley Chu*
- 12:30pm – 1:30pm **Signing - Christopher Jones**  
**DoubleTree CONvergence Central**  
*Christopher Jones*
- 12:30pm – 1:30pm **Strong Female Characters - It's a Trap!**  
**DoubleTree Edina**  
Different people have different ideas for what a strong female character should be. As a writer, how do you navigate those expectations? How do you create a strong female character without pointing out that she's "strong" and "female" - she just is? *Dana Baird, Elizabeth Bear, Lynne M. Thomas, Scott Lynch, Will Shetterly*
- 12:30pm – 1:30pm **Would Shakespeare Write Sci-Fi?**  
**DoubleTree Plaza 1**  
If Shakespeare lived today, would he write sci-fi? We see the influence of Shakespeare on creators like Joss Whedon. Would the Bard love sci-fi as a vehicle for his works? *Hilary Moon Murphy, Mark Goldberg, Michael Levy*



## SATURDAY CONTINUED

- 12:30pm – 1:30pm **One on One with Sarah Clemens**  
DoubleTree Plaza 2  
*Ruth Thompson (mod), Sarah Clemens*
- 2:00pm – 3:00pm **Reading - Philip Andrew Bennett Low**  
DoubleTree 2201  
*Phillip Andrew Bennett Low*
- 2:00pm – 3:00pm **The Writing of Science**  
DoubleTree Atrium 2  
Exploring ways a writer can make science come to life on the page. It isn't just about making science correct, it is about making science interesting. **Amy Berg, G. David Nordley, Katie Tremaine**
- 2:00pm – 3:00pm **Tea Geek Science Fiction Tea Tasting**  
DoubleTree Atrium 3  
Captain Picard had his Earl Grey, Sherlock loved his Lapsang Souchong. The Doctor never turned down a cup of English Breakfast unless the Cybermen were in hot pursuit. Learn the history of these unique tea blends from a certified Tea Geek.
- 2:00pm – 4:30pm **Raptor Center**  
DoubleTree Atrium 4  
*Danielle McKay*
- 2:00pm – 3:00pm **Song of Ice and Fire and SCIENCE**  
DoubleTree Atrium 6  
How do you get a planet with such bizarre seasons? What's the biological explanation for giant wolves, mammoths, and dragons? How does genetics work on Westeros? We'll discuss all this and more. (Some spoilers possible.) **Dr. Rubidium, Emily Finke, Nicole Gugliucci, Rebecca Watson**
- 2:00pm – 3:00pm **Gargoyles Biology and Culture**  
DoubleTree Atrium 7  
A "what if" panel about the biology and culture of the Gargoyles universe? Creators and performers speculate about anything and everything going on outside the frames of the TV series. **Craig A. Finseth (mod), Greg Guler, Greg Weisman**
- 2:00pm – 3:00pm **The Hobbit: That Wasn't in the Book!**  
DoubleTree Bloomington  
Join us to discuss the latest in The Hobbit series, The Desolation of Smaug. How does it compare to past Tolkien screen adaptations? Where does it stray from the book, for better or worse? What do we expect from the upcoming third movie in the series? **Alexander Maki, David Lenander, Scott Pearson, William Dewey, Zach Nyhus**
- 2:00pm – 3:00pm **Signing - Marina Sirtis 2**  
DoubleTree CONvergence Central  
**Marina Sirtis**
- 2:00pm – 3:00pm **Gender in Urban Fantasy**  
DoubleTree Edina  
This genre tends to have more female protagonists and writers. Is it marketing, or something else? **Emma Bull, Laura Zats, Melissa Olson, Michael R. Underwood, Paul Cornell**
- 2:00pm – 3:00pm **Giant Chess**  
DoubleTree Garden Court SW  
See what it's like to play with three foot wood. Appropriate for all ages, and any number of players per team is permitted. We'll coach on all levels of skill, so come wrestle some pieces against your friends.  
**Lina DiGioia**
- 2:00pm – 3:00pm **One on One with C. Robert Cargill**  
DoubleTree Plaza 1  
**C. Robert Cargill, Tim Wick (mod)**
- 2:00pm – 3:00pm **Intellectual Property Rights**  
DoubleTree Plaza 2  
We'll discuss the basics of intellectual property rights, such as Creative Commons, getting and requiring permission, and being a creator in a complicated rights world. **Bob Alberti, J Boone Dryden, James Zak, Sarah Barsness, Scott Lynch**
- 3:30pm – 4:30pm **Reading - Joseph Scrimshaw**  
DoubleTree 2201  
Comedian and writer Joseph Scrimshaw reads excerpts from his 2012 geek memoir Comedy of Doom, his blog, and other things that have recently fallen out of his head.  
**Joseph Scrimshaw**
- 3:30pm – 4:30pm **Fear Mythos: The Effects of Internet Horror Stories on Popular Culture**  
DoubleTree Atrium 2  
Panelists will discuss different media in which popular internet icons such as Slenderman and The Rake manifest themselves to terrify audiences! **Kirsten Wade, Mara Kapp, Shawn van Briesen**
- 3:30pm – 4:30pm **Rain of the Ghosts**  
DoubleTree Atrium 3  
Guest of Honor Greg Wiseman will do some short readings and talk about his novel "Rain of the Ghosts" and the sequel, "Spirits of Ash and Foam," which comes out one week after the convention! **Greg Weisman**
- 3:30pm – 4:30pm **Agents of SHIELD Fan Panel**  
DoubleTree Atrium 6  
Agent Coulson is alive - or is he? What are your hopes for season 2? How did season 1 stack up to the stable of Marvel movies currently overseen by Joss Whedon?  
**Daren Johnson, David Schwartz, Derek Mahr, Lee Harris, Scott Pearson**
- 3:30pm – 4:30pm **Mythology in Sci-Fi, Fantasy, and Urban Fantasy**  
DoubleTree Atrium 7  
We have all heard of Zeus and Thor, this panel is about mythology in the modern world or the past, from Marvel's Thor movie to Percy Jackson and the Olympians, to other less known areas of the mythological world.  
**Christine Norris, JD Horn, Paul Weimer, Sean M. Murphy, Tim Lieder**
- 3:30pm – 4:30pm **Signing - Scott Lynch**  
DoubleTree Autograph Table  
**Scott Lynch**
- 3:30pm – 4:30pm **Build a Better Iron Man**  
DoubleTree Bloomington  
The Official Handbook to the Marvel Universe described \*everything\* you need to build your own Iron Man armor and Mjolnir. How scientific were they? **Bill Stiteler (mod), Jim Kakalios, Matt Lowry, Michelle Cadieux, Ryan Consell**
- 3:30pm – 4:30pm **One on One with Emma Bull**  
DoubleTree Edina  
**Emma Bull, Jody Wurl (mod)**
- 3:30pm – 6:00pm **Assassins Guild Tournament**  
DoubleTree Garden Court SW  
Join us in the Garden Court for a Tournament of Champions! Prove your skill, test your might and Rise to the Top! Ladder style double elimination, space is limited; sign up early! Ages 14 & Up.

## SATURDAY CONTINUED

3:30pm – 4:30pm	<p><b>Our Fair City</b>  <b>DoubleTree Plaza 1</b>            Join the cast of award-winning Chicago-based audio drama Our Fair City for a unique live performance! Live music and Foley sound effects accompany this subversive, dynamic, and exciting original production.  <i>Betsy Palmer, Clayton Faits, David Rheinstrom, Jeffrey Gardner</i></p>	5:00pm – 6:00pm	<p><b>Worst of Harry Potter</b>  <b>DoubleTree Bloomington</b>            Following last year's "Worst of Bond" panel, we return with an all-out assault on another beloved franchise: Harry Potter, both the books and the films! <i>Bill Stiteler, Jeremy Stomberg, Joseph Scrimshaw, Sara Scrimshaw, Sharon Stiteler (mod)</i></p>
3:30pm – 4:30pm	<p><b>Anime Series: Year in Review</b>  <b>DoubleTree Plaza 2</b>            A yearly showcase of the past year's best anime series, presented by a group of anime fans who've watched and enjoyed them. Those looking to enter the anime fandom as well as those who've been otaku for years are welcome to attend. <i>Boris Smelov, Heather Deakman, Jessi Silver, Jo Thomsen, Lyda Morehouse</i></p>	5:00pm – 6:00pm	<p><b>Is There Life After "Dark and Gritty"?</b>  <b>DoubleTree Edina</b>            How did we get from Adam West to the Dark Knight? Can we reboot a series and make it more optimistic?  <i>Michael Damian Thomas, Michael R. Underwood, Sarah Prentice, Scott Lynch, Tabitha Anderson</i></p>
5:00pm – 6:00pm	<p><b>Reading - Aimee Kuzenski</b>  <b>DoubleTree 2201</b>            Aimee Kuzenski will read from her work.  <i>Aimee Kuzenski</i></p>	5:00pm – 6:00pm	<p><b>Mission to the Unknown: Doctor Who's Missing Episodes</b>  <b>DoubleTree Plaza 1</b>            The last year has had the biggest recovery of missing Doctor Who episodes from the 1960s in decades. Discuss what has been found, and what might still be out there.  <i>Ben Ellis, Michael Shappe, Rob Callahan, Shawn van Briesen, Steven Manfred</i></p>
5:00pm – 6:00pm	<p><b>SF Writing Groups: The 2014 Scene</b>  <b>DoubleTree Atrium 2</b>            This annual (since 1986) get together of the Minnesota Imaginative Fiction Writers' Alliance helps science fiction/fantasy writing groups link with writers who are looking for a critique group. <i>Eric M. Heideman (mod), Katie Tremaine, Lyda Morehouse, Tyler Tork</i></p>	5:00pm – 6:00pm	<p><b>One on One with Frank Paur</b>  <b>DoubleTree Plaza 2</b>  <i>Frank Paur, Tim Uren (mod)</i></p>
5:00pm – 6:00pm	<p><b>Our Fair City Recording</b>  <b>DoubleTree Atrium 3</b>            Join members of the audio drama Our Fair City to record crowd scenes and dialogue for the next season of the show. Shriek in terror! Start a riot! Applaud wildly! Die, in a variety of horrible ways! <i>Betsy Palmer, Clayton Faits, David Rheinstrom, Jeffrey Gardner</i></p>	6:00pm – 7:00pm	<p><b>Royal Manticoran Navy Awards Ceremony</b>  <b>DoubleTree Garden Court SW</b>            National command will be on hand to present honors to notable members of the organization. The awards are for such good deeds, charity work and fundraising, There are usually some interesting surprises!</p>
5:00pm – 6:00pm	<p><b>Mental Illness Myths</b>  <b>DoubleTree Atrium 4</b>            Myths about mental illness pervade our society, including our health care system. We'll examine research, clinical practice, and experiences on everything from psychiatric drugs and the "dangerous" mentally ill to how these myths dehumanize and harm. <i>Desiree Schell (mod), Julia Burke, Megan Press, Miri Mogilevsky, Olivia James</i></p>	7:00pm – 8:00pm	<p><b>Friends of Bill W</b>  <b>DoubleTree Atrium 2</b></p>
5:00pm – 6:00pm	<p><b>How to Structure a Novel</b>  <b>DoubleTree Atrium 6</b>            What are the required elements? How do you use your geeky experiences to fashion your characters, plot, and themes? <i>David Annandale, Elizabeth Bear, Kelly McCullough, Lee Harris, Will Shetterly</i></p>	7:00pm – 8:00pm	<p><b>Video Games Year in Review</b>  <b>DoubleTree Atrium 3</b>            Did the top anticipated games deliver? What's on your top-ten list? <i>Allyson Cygan, Michael Black, Michele Webber, Robert Wagner, Walter Sullivan</i></p>
5:00pm – 6:00pm	<p><b>Sleepy Hollow Fan Panel</b>  <b>DoubleTree Atrium 7</b>            Headless horsemen, apocalypses, witches, and prophecies, all in the little town of Sleepy Hollow! Fox TV's new show is the latest incarnation of the Sleepy Hollow story; let's talk about the good, the bad and all the in between. <i>Cetius d'Raven, David Schwartz, Kiah Nelson, Linda White, Sigrid Ellis</i></p>	7:00pm – 8:00pm	<p><b>Geeks Without God Live Podcast</b>  <b>DoubleTree Atrium 6</b>            Watch us record our anniversary episode! <i>Dr. Rubidium, Molly Glover, Nick Glover, Rebecca Watson, Tim Wick</i></p>
5:00pm – 6:00pm	<p><b>Signing - C. Robert Cargill</b>  <b>DoubleTree Autograph Table</b>  <b>C. Robert Cargill</b></p>	7:00pm – 8:00pm	<p><b>Cover Art for Your eBook</b>  <b>DoubleTree Atrium 7</b>            How to avoid the common mistakes of ebook cover art. Why it's important and how to get free or low cost cover art that will help sell your ebook. Important points about art contracts and negotiating. Talk to professional writers, artists, and publishers. <i>Adam Whitlatch, Blake Hausladen, J Steven Young, John Garner, Lee Harris</i></p>
		7:00pm – 10:00pm	<p><b>Main Stage Overflow</b>  <b>DoubleTree Bloomington</b>            Can't get in to main stage performances? Come watch them on our giant projection screen!</p>
		7:00pm – 8:00pm	<p><b>Mega Panel</b>  <b>DoubleTree Edina</b>            The panel where we talk about anything and everything *except* the CONvergence Masquerade. If you are interested in everything *except* the masquerade, this is the panel for you! <i>Derek Mahr, Jeremy Stomberg, Melissa Kaercher, Romeo Azar</i></p>

## SATURDAY CONTINUED

- 7:00pm – 8:00pm **Bellydance Variety Show**  
**DoubleTree Garden Court SW**  
A showcase of bellydance performances, as well as other styles of dance and performance artistry such as acrobatics and juggling! *Lindsay Brewster*
- 7:00pm – 8:00pm **Physics of the Whedonverse**  
**DoubleTree Plaza 1**  
How much of the physics in Whedon's work has parallels in reality? Scientists will discuss the physics behind everything from terraforming, stellar formation, space travel and alternate realities to magic, superpowers, and Buffy's fighting ability. *Cetius d'Raven (mod), Matt Lowry, Nicole Gugliucci, Ryan Consell*
- 7:00pm – 8:00pm **One on One with Greg Weisman**  
**DoubleTree Plaza 2**  
*Greg Weisman, Hal Bichel (mod)*
- 8:30pm – 9:30pm **What's New In Science Fiction and Fantasy Audio Theater**  
**DoubleTree Atrium 2**  
More and more big audiobook publishers are producing multi-cast theatrical renditions of favorite books. Ender's Game is a good example. So, the question is: have the big boys learned something from us little guys?  
*Brian Price, Clayton Faits, Jeffrey Gardner, Jerry Stearns*
- 8:30pm – 9:30pm **What Next for Fan-Run Conventions?**  
**DoubleTree Atrium 3**  
With commercial and professionally run conventions expanding and with more options than ever, how should fan-run events adapt and change? What place is there for these events in the geek landscape?  
*Kenneth Konkol, Michael Lee, Rob Callahan, Ryan Alexander, Tish Cassidy*
- 8:30pm – 9:30pm **Urban Space in Urban Fantasy**  
**DoubleTree Atrium 6**  
How do different cities influence the stories told within them? Does having a story set in London make it a story impossible to tell in New Orleans? What makes some locations more popular than others? Which cities are overlooked and why?  
*Adam Stemple, Emma Bull, Emily Jackson, JD Horn*
- 8:30pm – 9:30pm **Getting Away with Murder**  
**DoubleTree Atrium 7**  
How accurate is the forensic science in TV shows, movies, and books? How do criminal databases actually work? What is the Prosecutor's Fallacy? Can you get DNA evidence from crab lice? Scientists discuss the real science behind forensic investigations.  
*Amanda Leinbaugh, Bug Girl, Desiree Schell (mod), Dr. Rubidium, Emily Finke*
- 8:30pm – 9:30pm **Signing - Greg Weisman 2**  
**DoubleTree CONvergence Central**  
*Greg Weisman*
- 8:30pm – 9:30pm **Organizing Online to Make a Better World: Do We Need to Tear the Old One Down?**  
**DoubleTree Edina**  
Criticism and even rage blazing across social media has proven remarkably effective in getting complaints heard, but what are the downsides? How do we maintain communities when anger and volume get things done?  
*Beth Voigt, Debbie Goddard, Jason Thibeault, Miri Mogilevsky, Stephanie Zvan*
- 8:30pm – 11:00pm **Matrix Tag Continued**  
**DoubleTree Garden Court NW**  
Players choose the roles of Agent Smith, Neo, Morpheus, Trinity, or play an Agent or Zionist. Any number of people can play, joining in and leaving at any time. *Shannon Green*
- 8:30pm – 9:30pm **Obsessed Comedy Podcast: Cats Edition**  
**DoubleTree Plaza 1**  
Comedian/writer Joseph Scrimshaw's podcast about liking things A LOT. Join Scrimshaw and guests Rebecca Watson and Tim Wick for a lively discussion of a very important geek obsession: CATS.  
*Joseph Scrimshaw, Rebecca Watson, Tim Wick*
- 8:30pm – 9:30pm **Pathfinder ex Machina: Disney Edition**  
**DoubleTree Plaza 2**  
A panel of experienced adventurers put their heads together to determine the best suited race, core/base class and abilities for all your favorite - and least favorite - Disney characters.  
*Dawn Krosnowski, Hal Bichel (mod), Molly Glover, Nick Glover, Philip Henry*
- 9:00pm – 12:00am **Art Auction**  
**DoubleTree Atrium 4**  
Come bid on the most sought after art from this year's art show or just watch the fun!
- 10:00pm – 11:00pm **Thorne Smith's Urban Fantasy**  
**DoubleTree Atrium 2**  
Thorne Smith's novels are currently difficult to find in bookstores, yet his influence on popular culture was huge. His fantasy novels of the 1920s-30s featured sex, humor, too much drinking, and might appeal to CONvergence attendees in the 21st century.  
*David Lenander, Jennie Goloboy, Mary McKinley*
- 10:00pm – 11:00pm **Why Do We Believe in Ghosts?**  
**DoubleTree Atrium 3**  
Why do people, even some skeptics, still believe in ghosts? What accounts for the popularity of ghost stories and ghost-hunting in real life, on TV, in movies? We'll discuss the psychological and sociocultural reasons and differences in ghost beliefs.  
*Joel Arnold, Matt Lowry, Renate Fiora, Ruth Berman, Shawn van Briesen*
- 10:00pm – 11:00pm **Loki Can Rule Me Any Day**  
**DoubleTree Atrium 6**  
Loki is very popular, even though he wasn't the main character (or even necessarily a "good guy"). An exploration of side characters who have become fan favorites. Wolverine, Agent Coulson, Jayne, Connie Mk II - What makes us like them so much?  
*Anne Lyle, Damarra Atkins, Kamuran Paradis, Lyda Morehouse, Todd Murray*
- 10:00pm – 11:00pm **Pub That Never Closes**  
**DoubleTree Atrium 7**  
The World's End. Callahan's. Munden's. These stories eventually wind up in a bar. Comedy, tragedy, action, skullduggery, and just what IS this I'm drinking? The daily grind of a bar back when literally ANYTHING can walk through the door.  
*Beth Voigt, Dave Walbridge, Garrick Dietze, Rory Ni Coileain, William Donohue*
- 10:00pm – 11:00pm **Psuper Pserious Pseudoscience CONspiracy!**  
**DoubleTree Bloomington**  
Last year, we told you the truth about what THEY didn't want you know. This year, your favorite experts are back to share with you our deep and powerful secrets of healing. This is the 100% improvised panel that Big Pharma doesn't want you to see!  
*Jeremy Stomberg, Molly Glover, Nick Glover, Tim Wick*

## SATURDAY CONTINUED

- 10:00pm – 11:00pm **Blue Mug**  
**DoubleTree Edina**  
Ever wonder about the sexual habits of Gargoyles? Ever wonder who was sleeping with whom among the Young Justice Team or the cast of Spectacular Spider-Man? Join us for a late night peek at your favorite animated series. This panel will get blue! **Greg Weisman**
- 10:00pm – 11:00pm **Drinking with Geeks**  
**DoubleTree Plaza 1**  
Geeks discuss and imbibe alcohol. **Amy Berg, Bill Stiteler, C. Robert Cargill, Jerry Belich, Joseph Scrimshaw (mod), Melissa Kaercher, Virginia Corbett**
- 10:00pm – 11:00pm **Invisible Aces**  
**DoubleTree Plaza 2**  
Sexuality is (as we all know) a sexy topic...unless you're asexual. We'll explore what it means to be asexual, some of the myths surrounding asexuality, and the particular difficulties and oppressions that asexual individuals face. **Kethry Burke-Scovill, Laura Thurston, Nicole Forcine, Olivia James, Tex Thompson**
- 11:30pm – 12:30am **Fetishes: Gone Too Far?**  
**DoubleTree Atrium 2**  
With the erotic side of SF/Fantasy getting wider and more explored than ever, what do you think crosses the line? Are there fetishes you think shouldn't be touched in any context, or do you think the blurring of lines is a positive cultural adjustment? **Caitlin Ericson, Damarra A, John Seavey, Kirsten Wade, Sean Eberle**
- 11:30pm – 12:30am **Did You Check Snopes?**  
**DoubleTree Atrium 3**  
In the day of the 24-hour-news cycle, checking your facts before retweeting is crucial. And no, Wikipedia is not a good source. **Derek Mahr, Emily Finke, Jen Manna, Kathryn Sullivan, Tyler Tork**
- 11:30pm – 12:30am **Jaws In Depth**  
**DoubleTree Atrium 6**  
You're going to need a bigger panel. Film fans dissect Steven Spielberg's epic the way Bruce dissected Amity Island. **Melissa Kaercher, Romeo Azar, Tim Wick, Windy Bowsby**
- 11:30pm – 12:30am **GLBTQ Urban Fantasy**  
**DoubleTree Atrium 7**  
What GLBTQ urban fantasy should you be reading? How is this subgenre different from "mainstream" urban fantasy? Should there even BE a difference? **JD Horn, Kimberley Long-Ewing, Nicole Forcine, Rory Ni Coileain**
- 11:30pm – 12:30am **Science of Sex**  
**DoubleTree Bloomington**  
It's a necessary biological function. What else can we say about it? **Anne Lyle, Benny S, Bug Girl, Heina Dadabhoy, Meghan Williams MA LMFT (mod)**
- 11:30pm – 12:30am **Late Night Music Circle**  
**DoubleTree Edina**  
A late night gathering of musicians where you can sing, play or just listen.
- 11:30pm – 12:30am **Hypothetical Who**  
**DoubleTree Plaza 1**  
Several Dr. Who experts will speculate on how the Who universe would have been different had certain production decisions been different. **Paul Cornell**

- 11:30pm – 12:30am **Which Supers Should Hook Up?**  
**DoubleTree Plaza 2**  
If Thor and Storm got together, they would have cute little thunderbabies. **Christopher Jones, Kenneth Konkol, Lathan Murrell, Lyda Morehouse, Samma Johnson (mod)**

## SUNDAY

- 9:30am – 10:30am **Skepchick and FreethoughtBlogs Author Reading**  
**DoubleTree 2201**  
Join the bloggers of Skepchick and Freethought Blogs as they share their favorite original writings. Topics may include science, social justice, atheism, skepticism, art, online community, blogging and random geekery. **Brianne Bilyeu (mod)**
- 9:30am – 10:30am **If We're So Smart, Why Can't We Recite the Bible Word for Word?**  
**DoubleTree Atrium 2**  
Reflections on abilities throughout history. **Anna Waltz, Regan Wolfrom, Sarah Prentice**
- 9:30am – 10:30am **Cities of the Future**  
**DoubleTree Atrium 4**  
What is the ultimate urban fantasy when we envision the cities of the future? What would an ideal city look like to accommodate the demographic, economic, and environment of the future, particularly the effects of climate change? **Desiree Schell (mod), Jamie Bernstein, Ryan Consell, Shawn Otto, William Donohue**
- 9:30am – 10:30am **Pacific Rim Fan Panel**  
**DoubleTree Atrium 6**  
Guillermo Del Toro's movie about giant robots fighting giant monsters made big waves in sci-fi circles, and a sequel is being written. Come talk about what made this film great, what didn't work, and why there should be more films like Pacific Rim. **Dave Margosian, Jo Thomsen, Lyda Morehouse, Mara Kapp, Mark McPherson**
- 9:30am – 10:30am **Art of the Snapshot**  
**DoubleTree Atrium 7**  
More pictures are being taken by more devices than ever before. We will present some examples of good candid snapshots, why we took that particular shot, and how we edited the photos (if at all). Learn by example. **Bob Alberti, Jerry Keohen, Kenneth Konkol, Matt Kuchta**
- 9:30am – 10:30am **Batman 101**  
**DoubleTree Bloomington**  
You've seen the movies. You've watched the cartoons. Now find out how to get into reading the Caped Crusader in his original form: comics! **Adam Lueck, Jonathan Palmer, Kevin Eldridge, Peter Blenski, Shawn van Briesen**
- 9:30am – 10:30am **Geek Stereotypes**  
**DoubleTree Edina**  
Which ones do people put on you - which ones do you put on yourself? Come out of the geek closet and let your geek flag fly! **Ben Ellis, Elise Matthesen, Holley McLellan, Kiah Nelson, Liz Reynolds**
- 9:30am – 10:30am **Oregon Trail...WITH ZOMBIES!**  
**DoubleTree Plaza 1**  
Bloods, brains, and dysentery! Come join us as we cross the zombie wasteland of Organ Trail, the zombie-based parody of Oregon Trail. **Carrie Patel, Karl Tingelstad, Michael Black, Sam Wroge**



## SUNDAY CONTINUED

- 9:30am – 10:30am **Your Child & Geekery**  
**DoubleTree Plaza 2**  
How do you raise a healthy geek? *Brandy Danaki, Erica Schaub, Jenni Klumpp, Scott Pearson, Vetrina Anderson*
- 11:00am – Noon **Reading - Roy C. Booth**  
**DoubleTree 2201**  
Roy C. Booth will read from his work.  
*Roy C. Booth*
- 11:00am – Noon **Neverwhere**  
**DoubleTree Atrium 2**  
Neil Gaiman's story of a hidden magical London co-existing with the city we know has been a TV-serial, novel, comic, radio play, and an attempted movie. What about this tale captivates us and merits so many mediums? *Cetius d'Raven (mod), Garrick Dietze, Hilary Moon Murphy, Jaqueline Stoner, Ty Blauersouth*
- 11:00am – Noon **Obama Era Space Program: Year Six**  
**DoubleTree Atrium 3**  
This is our annual look at how space exploration, robotic and human, is faring under the cash-strapped Obama administration. *Eric M. Heideman (mod), G. David Nordley, Kenneth Konkol*
- 11:00am – Noon **Writing Fanfic**  
**DoubleTree Atrium 4**  
What fanfiction do you write? From posting platforms to fandoms to writing styles and more, let's discuss fanfiction and what we love (and don't love) about writing it. *EP Beaumont, Kiah Nelson, Lee Blauersouth, Lyda Morehouse, Sari Hagen*
- 11:00am – Noon **GPS Charity Auction**  
**DoubleTree Atrium 7**  
All silent auction items that went to voice auction will be sold at this charity auction benefiting the Geek Partnership Society.
- 11:00am – Noon **Signing - Tim Lieder / Christopher Jones**  
**DoubleTree Autograph Table**  
*Christopher Jones, Tim Lieder*
- 11:00am – Noon **Bullying and the Bystander**  
**DoubleTree Bloomington**  
What can you do to support people who are targets of online bullying and harassment? We'll discuss what works, what doesn't, and why, as well as how much of a difference a bystander can make. *Amanda Marcotte, Amy Roth, Miri Mogilevsky, Will Robertson*
- 11:00am – Noon **Signing - Marina Sirtis 3**  
**DoubleTree CONvergence Central**  
*Marina Sirtis*
- 11:00am – Noon **Protogeminists in Shakespeare**  
**DoubleTree Edina**  
Shakespeare portrayed several intelligent, independent, and self-aware women--Juliet, Lady Macbeth, Katharine, Beatrice, Viola, Rosalind. We'll discuss the problematic and the remarkably (for the era) fleshed-out aspects of their representation. *Alexandra Howes, Ashley F. Miller, Elizabeth Bear, Greg Weisman, Joseph Erickson*
- 11:00am – Noon **Giant Chess Day 2**  
**DoubleTree Garden Court SW**  
See what it's like to play with three foot wood. Appropriate for all ages, and any number of players per team is permitted. We'll coach on all levels of skill, so come wrestle some pieces against your friends.  
*Lina DiGioia*
- 11:00am – Noon **Evaluating Scientific Claims**  
**DoubleTree Plaza 1**  
You've just heard or read about an amazing scientific claim. Where do you go to start vetting the claim or the study, especially if you're not a scientist? What are the signs that it might be hyped, misleading, or false? *Caleph Wilson (mod), Heina Dadabhoy, Shawn Otto, Siouxsie Wiles, Stephanie Zvan*
- 11:00am – Noon **ADHD and ADD: What Are They Really?**  
**DoubleTree Plaza 2**  
Why are they so prevalent in gamers, and do they really need to be treated? If so, what is the best treatment? What happens if you do not treat it? How can you treat ADHD without drugs? *Bruce Miller*
- 12:30pm – 1:30pm **Reading - Rob Callahan**  
**DoubleTree 2201**  
Rob Callahan will be reading from his work.  
*Rob Callahan*
- 12:30pm – 1:30pm **Prepare to Jump! Advanced Tactics for BSG: The Board Game**  
**DoubleTree Atrium 2**  
Let us provide you with strategies to maximize your game of Battlestar Galactica: the Board Game. Use our in-depth analysis of the base game and its expansions to give your humans a better shot at survival (or to make your Cylon that much deadlier)! *Carin Bratlie, Clarence Wethern, Laurie Richardson, Tim Uren, Zach Tewalthomas*
- 12:30pm – 1:30pm **Gardening With Geeks**  
**DoubleTree Atrium 3**  
Do you have a hosta variety named Captain Kirk or an iris named Millenium Falcon? Spreadsheets of data for each garden bed, a Darwinian garden where it is survival of the fittest, or are you a mad scientist cross pollinating plants? Come and chat. *Alicia LaMunion, Anna Waltz, Kathye Coyle, Mandy Little, Matt Kuchta, Sarah Clemens*
- 12:30pm – 1:30pm **Masquerade Winners**  
**DoubleTree Atrium 4**  
Come see the costumes up close. See what the judges saw in workmanship judging. Chat with the winners and learn new techniques. Show and tell. *Deborah Mullen*
- 12:30pm – 1:30pm **Gargoyles Fan Panel**  
**DoubleTree Atrium 6**  
It's the 20th Anniversary of Gargoyles. Come share your favorite moments from the show. *Daniel Mohr (mod), Greg Weisman, Jennifer Anderson, Karine Charlebois, Maggie Schultz, Robert Wagner, Ryan Alexander*
- 12:30pm – 1:30pm **Once Upon a Time Fan Panel**  
**DoubleTree Atrium 7**  
A spin-off, Peter Pan, Ariel, another curse reverse, and fantasy family dysfunction--what's happening in ABC's fairy kingdoms. *Does "...In Wonderland" hold up as well as its parent has? Alee Ellingsberg, Alice Leber Cook, Hilary Moon Murphy, Olivia James, Sigrid Ellis*
- 12:30pm – 1:30pm **Signing - Joseph Scrimshaw**  
**DoubleTree Autograph Table**  
Joseph Scrimshaw, author of "Comedy of Doom" will be available to sign his work. *Joseph Scrimshaw*



## SUNDAY CONTINUED

- 12:30pm – 3:00pm **Art: Impossible**  
**DoubleTree Bloomington**  
The artists return to the Thunderdome with new challenges to challenge their brain and their artistic integrity. Join us to find out how artists can achieve the IMPOSSIBLE! *Christopher Jones, Dawn Krosnowski, Jerry Belich, Louis Frank, Melissa Kaercher, Ruth Thompson, Tim Wick (mod)*
- 12:30pm – 1:30pm **Writing Sequels: Deja vu or Level 2?**  
**DoubleTree Edina**  
Sequels are usually considered the toughest books to tackle. Some series (Hunger Games) retread similar themes to give fans more of what made them love the first book. Others take the reader in new directions. What are the advantages and risks? **C. Robert Cargill, David Annandale, Kelly McCullough, Scott Lynch, Wesley Chu**
- 12:30pm – 1:30pm **Studio Ghibli & Anime After Miyazaki**  
**DoubleTree Plaza 1**  
Anime fans know Studio Ghibli and their films like “My Neighbor Totoro,” “Princess Mononoke,” and “Spirited Away.” Why does this company produce such good work? How will Hayao Miyazaki’s retirement affect things? *Amanda Lonsdorf, Ann Laabs, Dorianne McCreary, Frank Paur, Tex Thompson*
- 12:30pm – 1:30pm **Loving Problematic Media**  
**DoubleTree Plaza 2**  
Social justice doesn’t have to ruin your fun! We’ll discuss ways to be a literate fan of problematic media, from reality TV to video games, recognizing (rather than rationalizing) its problems, and still finding ways to enjoy it without getting defensive. *Amanda Marcotte, Ashley F. Miller, Courtney Caldwell, Emily Finke, Rebecca Watson*
- 2:00pm – 3:00pm **Reading - Adam Whitlatch**  
**DoubleTree 2201**  
Adam Whitlatch will be reading from his work  
*Adam Whitlatch*
- 2:00pm – 3:00pm **Dragon Age Past and Future**  
**DoubleTree Atrium 2**  
Come talk about the past two games and what you hope to see in the Fall 2014 release of Dragon Age 3.  
*Alee Ellingsberg, Beth Kinderman, Dave Benhart, Katie Tremaine, Sari Hagen*
- 2:00pm – 3:00pm **When Does Turning Off a Computer Become Murder?**  
**DoubleTree Atrium 3**  
We all know they’re coming: computers intelligent enough to be considered people. When will it happen and how can we tell that it happened? *Craig A. Finseth, Kenneth Konkol*
- 2:00pm – 3:00pm **Fantasy Art of Pre-Raphaelites**  
**DoubleTree Atrium 4**  
Artist Guest of Honor Sarah Clemens shares her research into classic art. How many fantastical elements were incorporated then compared to modern fantasy art?  
**Sarah Clemens**
- 2:00pm – 3:00pm **Science of Group Differences**  
**DoubleTree Atrium 6**  
Men are from Sirius; women are from the Pleiades. Amirite? Let’s talk about all that research on sex and racial differences and what it means in day-to-day life. Is there any significance beyond the statistical? *Betsy Lundsten, Desiree Schell (mod), Stephanie Zvan, Will Robertson*
- 2:00pm – 3:00pm **From Gaming to Writing**  
**DoubleTree Atrium 7**  
Many novels started life as roleplaying games. Are you a GM using a game to figure out the world for your novel? Or have you had such a great time running or playing in a game that you’re working on making it into a book? What are the perils and pitfalls? *David Annandale, Elizabeth Bear, Emmy Jackson, Michael R. Underwood, Ozgur K. Sahin*
- 2:00pm – 3:00pm **Signing - Melissa Olson / Roy C. Booth**  
**DoubleTree Autograph Table**  
*Melissa Olson, Roy C. Booth*
- 2:00pm – 3:00pm **Signing - Greg Weisman 3**  
**DoubleTree CONvergence Central**  
**Greg Weisman**
- 2:00pm – 3:00pm **Women in Genre Not Talking about Women in Genre**  
**DoubleTree Edina**  
Panelists talk about everything EXCEPT what it’s like to be a woman working in genre! Which is better, Star Wars or Star Trek? What YA series will be made into a TV show next? Audience questions will be drawn randomly and answered by the panelists. *Damarra Atkins, Danielle Indovino, Lynne M. Thomas, Martha Wells, Naomi Kritzer*
- 2:00pm – 3:00pm **Young Justice Meetup**  
**DoubleTree Garden Court SE**  
Join other fans and cosplayers in the Garden Court before the Young Justice Fan Panel for a fan-directed meetup. *Christopher Jones, Hal Bichel, Marina Sirtis*
- 2:00pm – 4:30pm **A Timey-Wimey Tea Party**  
**DoubleTree Garden Court SW**  
The Victorian Lady Doctors invite you to join us for Tea. Come dressed as your favorite Doctor, Companion, Villain, or Dedicated Fan. Various teas and dainties will be on offer. Photography encouraged. Tomfoolery highly encouraged. *Natasha Jo Krentz*
- 2:00pm – 3:00pm **One on One with Scott Lynch**  
**DoubleTree Plaza 1**  
*Kelly McCullough (mod), Scott Lynch*
- 2:00pm – 3:00pm **“Brainstorm” - When Sentient Weather Attacks!**  
**DoubleTree Plaza 2**  
Jeffrey’s sons came up with the idea of sentient weather and helped him write the Twilight Zone-esque story of “Brainstorm”, a comic book mini series that hits shelves mid-July. Learn all about their process from imagination to published page! *Ira Livingston, Jeffrey Morris, Kieran Morris, Rob Callahan (mod)*
- 3:30pm – 4:30pm **Reading - Melissa F. Olson**  
**DoubleTree 2201**  
*Melissa Olson*
- 3:30pm – 4:30pm **Cetaceans in Fact, Folklore, Fiction, and Film**  
**DoubleTree Atrium 2**  
Our 12th annual bio-horror panel on the scary side of nature. (Past entries have included apes, pathogens, and canines.) This time we look at order Cetacean, including whales, dolphins, and porpoises. *Eric M. Heideman (mod), Eric Staggs, Matt Kessen, Melissa Kaercher, Michael Kingsley, Roy C. Booth*

## SUNDAY CONTINUED

3:30pm – 4:30pm

### **Teen Experiences at CONvergence** **DoubleTree Atrium 3**

Whether you are a young person at the convention, are not sure what boundaries exist when interacting with a young person or have similar concerns, we can all take steps to keep CONvergence a safe and fun space for all ages. Teen panelists only. *Kethry Burke-Scovill, Tabitha Anderson*

3:30pm – 4:30pm

### **Avoiding Biased Creators** **DoubleTree Atrium 4**

Many creators have biases, yet they don't always show in their work. How can we separate the creator's views from their works? Is it "OK" to like a book or film even though we don't agree with the social or political views of its creator? *Betsy Lundsten, Dave Margosian, Jennifer Paulus, Regan Wolfrom, Sarah Prentice*

3:30pm – 4:30pm

### **Urban Legends: Myths, Facts, and Half-Truths** **DoubleTree Atrium 6**

From alligators in the sewer to clowns in the attic, urban legends walk the line between total absurdity and being just so outrageous that they might be true. Where do these stories come from, and why do they capture our imaginations so effectively? *Anne Sauer, Bug Girl, Jason Thibeault, Naomi Kritzer, Shawn van Briesen*

3:30pm – 4:30pm

### **Superheroes as Urban Fantasy** **DoubleTree Atrium 7**

What's the difference between a mutant and a magician, when their effects are mostly the same? *Emma Bull, Jon Dorman, Jonathan Palmer, Roy T Cook, Will Shetterly*

3:30pm – 4:30pm

### **Signing - Dana Baird** **DoubleTree Autograph Table** *Dana Baird*

3:30pm – 4:30pm

### **Works of Neil Gaiman** **DoubleTree Bloomington**

Have you read something from this literary genius and thought to yourself "What the hell?". Sit down with other fans and discuss what you think he truly meant in a certain story. Figure out, collectively, what references he was making in his works. *David Lenander, Garrick Dietze, Kat Brown, Mark Goldberg, Ty Blauersouth*

3:30pm – 4:30pm

### **Can Steampunk Achieve TV and Movie Success?** **DoubleTree Edina**

Steampunk has a broad base of literature, both written and graphic, but has not achieved success onscreen. Can special effects and mainstream awareness bring about more opportunities? *Christine Norris, Cynthia Booth, Emmy Jackson, Gordon Smuder, John Heimbuch*

3:30pm – 4:30pm

### **Science "Fiction" Journalism** **DoubleTree Plaza 1**

When more and more news outlets are dropping their dedicated science staff, what happens to the quality of the news coverage? How much of what we read is just plain wrong, and what can we do about it? *Debbie Goddard, Rob Callahan, Shawn Otto, Stephanie Zvan*

3:30pm – 4:30pm

### **One on One with Matthew Ebel** **DoubleTree Plaza 2** *Matthew Ebel*



# CONVENTION COMMITTEE

## ACTIVITIES

**Michael Lee – Director**

### CINEMA REX

Ansley Grams – Head  
Eric Knight – Head  
John Grams – Head  
Michael MacDonald – Head  
Cara White – Sub-Head  
Mitchell Melykson – Sub-Head

### CONNIE'S QUANTUM SANDBOX

Angie Anderson – Head  
Carla Mantel – Head  
Sue Bloyer – Head  
Christy Bennett - Sub-Head  
Dierdre Schultz -Sub-Head  
Elizabeth Waters - Sub-Head  
Jana Worrall - Sub-Head  
Jason Ripplinger - Sub-Head  
Jim Shields - Sub-Head  
John Cahill - Sub-Head  
John Garner - Sub-Head  
Monica Fitchett - Sub-Head  
Philip Cordes - Sub-Head  
Sandy Darst - Sub-Head  
Tristine Miller - Sub-Head  
Danielle Swartz - Staff  
Nikita Woltersen - Staff  
Sonya Honacker - Staff

### EXHIBITS

Ann Totusek - Head  
Nessa Fedde - Staff

### FILM FESTIVAL

Troy LaFaye – Advisor

### GAMING

David Rust - Head  
Ed Eastman - Head  
Margaret Eastman - Head  
Art Lee Henecke - Sub-Head  
Elena Beltran - Sub-Head  
Joel Gruetzmacher - Staff  
Don Hackett - Sub-Head  
Daniel Taylor - Sub-Head  
Matt McMillan - Sub-Head  
Christopher Neumiller - Sub-Head  
Shannon Fairbanks - Sub-Head

### INVITED PARTICIPANTS

Tim Wick - Head  
Jody Wurl - Sub-Head  
Pat Wick - Staff

### PROGRAMMING

Cetius Stenzel - Head  
Craig Finseth - Head  
Doug Yoder - Head  
Melanie Mallon - Head  
Chris Pederson - Sub-Head  
Eric Heideman - Sub-Head

## THEATRE NIPPON

José Rivera - Head  
Mara DeMers - Head  
Andy Mills - Sub-Head  
Hannah Stein - Sub-Head  
Noah Mosley - Sub-Head

## ADMINISTRATION

**Liz Hernandez – Director**

### ART SHOW

Charlie Horne – Head  
Teresa Knipp – Head  
Jason Hedlund – Sub-Head  
Maurice Strong IV – Sub-Head

### ART SHOW AUCTION

Mary McKinley - Head  
Jonathan Palmer - Sub-Head

### DEALERS ROOM

Bryan Rindo - Head  
JJ Virnala - Head  
Elizabeth Jones - Staff

### LOGISTICS

Steve Erickson - Head  
Electra Vincent - Sub-Head  
Laura Cabral - Sub-Head  
Mike McQueen - Staff

### REGISTRATION

Matt Resong - Head  
Susan Grandys - Head  
Wendi Beam Einberger - Head  
Eric Olson-Watson - Sub-Head  
Margaret Pritchard - Sub-Head  
Samantha Cozort - Sub-Head  
Tim Holmes - Sub-Head  
Val Lies - Sub-Head  
Connor Baltutis - Sub-Head  
Todd Mudek - Sub-Head  
Michael Caerwyn - Sub-Head  
Kathy Castrovinci - Staff  
Robert Wagner - Staff

## COMMUNICATIONS

**Christin "Lexi" Davies – Director**

Kurt Fleschner - Assistant  
Jon Olsen – Assistant

### ADVERTISING

Amy Stomberg - Head

### ASL

Becca Justiano - Head  
Maria Gallardo - Sub-Head

### CREATIVE SERVICES

Christopher Jones – Advisor  
Lauren Addy – Head

### PHOTOGRAPHY

Caitlin Erwin-MacDonald - Head  
Josh Spotts - Head  
Peter Verrant - Head  
Danielle McKay - Sub-Head  
Jim Verrant - Sub-Head  
Roger Pavelle - Sub-Head

## PUBLICATIONS

Christin "Lexi" Davies - Editor in Chief  
Foro Pasquarette - Head  
Anj Olsen - Sub-Head  
Melissa Kaercher - Sub-Head  
Andrew Davies - Staff  
Bruce Yoder - Staff  
Ellie Younger - Staff  
Erica Lewerenz - Staff  
Kat Surth - Staff  
Mike Heck - Staff  
Ryan Alexander - Staff  
Samantha Macumber - Staff  
Tanya Brody - Staff  
Tina Marie - Staff

## SOCIAL MEDIA

Hal Bichel - Head  
Meredith McDonald - Head  
Caitlin Erwin-MacDonald - Sub-Head  
Tish Cassidy - Sub-Head  
Gabriel Gryffyn - Sub-Head  
John Garner - Sub-Head  
Lina DiGioia - Sub-Head  
Margaret Eastman - Sub-Head  
Ally Guglielmi - Staff  
Christopher Jones - Staff  
Jody Wurl - Staff  
Michael Lee - Staff  
Michael Wilkes - Staff

## VOLUNTEERS

Kathy Peck - Head  
Steve Schulz - Head  
Barbara Carlson - Sub-Head  
David Peck - Sub-Head  
Elliot W. James - Sub-Head  
Erin Lorenz - Sub-Head  
Gale James - Sub-Head  
Jennifer Peck - Sub-Head  
Jessica Karels - Sub-Head  
Kurt Schultz - Sub-Head  
Mary Bertelson - Sub-Head  
Scott Stone - Sub-Head  
Terri Lynn Schultz - Sub-Head  
Alisha Srock - Staff  
Amanda Schultz - Staff  
Colby Borowick - Staff  
Deborah Spiesz - Staff  
Denice Christianson - Staff  
John Rassmussen - Staff  
Larry Lura - Staff  
Mandi Fehn - Staff  
Renee Anderson - Staff  
Pat Kern - Staff

## WEBTEAM

Charlie Horne - Head  
Hal Bichel - Head  
Scott St. Aubin - Staff

## **H.O.M.E**

### **(HOSPITALITY, OPERATIONS & MEMBER EXPERIENCE)**

**Ishmael Williams - Director**

Beth Scudder - Assistant

Paul Purdes - Assistant

### **COF2E2**

Carly Schumacher – Head

Nicholas Chapel – Head

Kristen Carlson – Head

Aaron Schumacher- Sub-Head

Annie Bossard - Sub-Head

Gwen Jorgens - Sub-Head

Lina DiGioia - Sub-Head

Lisa Horton - Sub-Head

Melissa McConnell - Sub-Head

### **CONNIE'S SPACE LOUNGE**

Cali Mastny – Head

Lauren Desteno – Head

Rachel Bendsten – Head

Aaron Prust – Sub-Head

Caly McMorrow – Sub-Head

Gwen Law – Sub-Head

Scott Raleigh – Sub-Head

### **CONSUIE**

Bonnie Younger- Head

Ethan Krueger - Head

JT Thompson - Head

Max Storey - Head

Nadim Khalidi - Head

Rachel Storey - Head

Bruce Yoder - Sub-Head

Kathleen Dimmich - Sub-Head

Ken Justiniano - Sub-Head

Michael Kingsley - Sub-Head

Dave Kingsley - Sub-Head

Garry Kopp - Sub-Head

Jeanne Kating - Sub-Head

Susan Willson - Sub-Head

Tim "Wabbit" Haas - Sub-Head

Archie Webb - Staff

Pamela Crawford - Staff

Quinn Caerwyn - Staff

### **DECOR**

Cynnthia Anthony – Head

### **DOCK**

Erik McInroy – Head

Herb Linfdorf – Sub-Head

### **FIRST ADVISORS**

Lara Messer - Head

Mary Keeley - Head

James Green - Sub-Head

Jules Mohr - Sub-Head

Steven Honse - Sub-Head

### **GUESTS**

Paula Merns – Head

Tanya Brody – Head

Alee Ellingsberg -Sub-Head

Andrew McKay - Sub-Head

Anton Petersen - Sub-Head

Carly Buchanan - Sub-Head

Chelsea Okey - Sub-Head

Chris Engstrom - Sub-Head

Jody Wurl - Sub-Head

Kathleen Taylor - Sub-Head

Lisa Pepin - Sub-Head

Mark Tempel - Sub-Head

Nicole Martin - Sub-Head

Rick Snyder - Sub-Head

## **HOTEL**

Charmaine Parnell - Head

Eowyn Ward - Head

Linda Paul - Head

Briana Joslin-Guzman - Sub-Head

Brittany Westfall - Sub-Head

Tish Cassidy - Sub-Head

David Raabe - Sub-Head

Felix Rayl - Sub-Head

Kellic Normand - Sub-Head

Krystal Kubiszewski - Sub-Head

Megan Petersen - Sub-Head

Racheal Cross-Bailey - Sub-Head

Samantha Thomas - Sub-Head

Amy Purdes - Sub-Head

Gabriel Gryffyn - Sub-Head

Jennifer Hummel - Sub-Head

### **MEETING CHILDCARE**

Sam Thompson – Head

Sami Kopp – Sub-Head

Abbey Haselman – Staff

Chris Mattson – Staff

### **NERF HERDERS**

Lisa Sskip Fogelman – Head

Matt Waterhouse – Head

Maya Bender - Sub-Head

Erica Enger - Sub-Head

Karin Fitchett - Sub-Head

Beth Galatis - Sub-Head

Heather Keen - Sub-Head

Katie Nave - Sub-Head

Avery Platter - Sub-Head

Jade (Mea) Wangsness - Sub-Head

Stephanie Zuercher - Sub-Head

### **OPERATIONS**

Doug Kirks – Head

Kari Keene – Head

Thomas Keeley – Head

Andy Murphy - Sub-Head

Ann Roubik - Sub-Head

Brian Etchieson - Sub-Head

Chase Peterson - Sub-Head

Jamie Huddle - Sub-Head

Jen Manna - Sub-Head

Lindsay Savage - Sub-Head

Becca Cook - Sub-Head

Kat Toomajian - Staff

Dan Stiglich - Staff

Esther Kern - Staff

Jana Palo - Staff

Jerry Keohen - Staff

Lauren Sindt - Staff

Nathan Harris - Staff

Ravyn Blackthorne - Staff

Dorothy Ann Neikirk Norton - Specialist

Michael Scott Shappe - Specialist

Tony Spears - Specialist

### **PARTIES**

Ange Straatmeyer – Head

Holly Spotts – Sub-Head

### **SMOKERS PARADISE**

Cayenne Chris Conroy – Head

Gray Cassidy – Sub-Head

Brian Merchant - Head

Kegan Hackett - Head

Taylor Granroos - Head

Catherine Cegla - Sub-Head

Elena Beltran - Sub-Head

Joan Sullivan - Sub-Head

Joey Beltran - Sub-Head

Walter Sullivan - Sub-Head

David Michael Solomon - Staff

Sophie Marie Bull - Staff

## **PRODUCTIONS**

**Amy Mills – Director**

### **CEREMONIES**

Christopher Jones - Head

Windy Bowsby - Head

Brian Price - Staff

Eve Adam - Staff

Jerry Stearns - Staff

### **CVG-TV**

Todd Wardrope - Head

Christopher J. Mogel - Staff

Jake Liefschultz - Staff

Sarah Lopez Donovan - Staff

Michael Koski - Staff

### **MAINSTAGE**

Bahb Heddle - Head

Pat Wick - Head

Skaht Hansen - Head

Anthony Karna - Head

Aaron Coker - Staff

### **MASQUERADE**

Deborah Mullen - Head

Cachel Newbauer - Sub-Head

Eddy Newbauer - Sub-Head

### **VIDEO**

Anthony Karna - Head

Mark Whipple - Sub-Head

Mary Rohe - Staff

Troy LaFaye - Staff

## **SYSTEMS**

**Thomas Keeley – Director**

### **FINANCE**

Michael Stroh – Head

Francine Pass – Sub-Head

Jeri Byrne – Sub-Head

Marina Yoder – Sub-Head

### **IT**

Jules Mohr - Head

Jay Curry - Sub-Head

Scott Gallatin - Sub-Head

Aaron Schumacher - Staff

Bryce Tollefson - Staff

### **MERCHANDISE**

Liz Hernandez - Head

Ben Mueller - Head

Jason Rolfstad - Sub-Head

Kat Pempiller - Sub-Head

# DIVERSICON 22

“Across the Great Divide”

July 25-27, 2014

Best Western—Bandana Square, 1010 Bandana Blvd W, St Paul MN, 651-647-1637

## Guest of Honor: Carolyn Ives Gilman

Carolyn Ives Gilman has been publishing science fiction and fantasy short stories and novelettes since 1986, in such publications as *The Magazine of Fantasy and Science Fiction*, *The Best from Fantasy and Science Fiction*, *Bending the Landscape*, *Realms of Fantasy*, *Interzone*, *Universe*, *Full Spectrum*, and *Tales of the Unanticipated*. Her novels are *Halfway Human* (set on a world with female, male, and neuter genders), *Isles of the Forsaken*, and *Ison of the Isles*. Her novellas include *Candle in a Bottle*, *Arkfall*, and *The Ice Owl*. She has received Best Novella Nebula and Hugo nominations. Several of her works, including the collection *Aliens of the Heart*, have been published by Aqueduct Press. She is also a professional museologist and historian, specializing in North American history, particularly frontier and American Indian history. Her nonfiction books—as Carolyn Gilman—include *Where Two Worlds Meet: The Great Lakes Fur Trade*, *The Way to Independence: Memories of a Hidatsa Indian Family, 1840-1920* (with Mary Jane Schneider), and *Lewis and Clark: Across the Divide*. She served as exhibition curator for the Missouri Historical Society’s Lewis and Clark exhibition. She currently serves as senior exhibits developer at the National Museum of the American Indian in Washington, D.C.



## Special Guest: Terry A. Garey

Terry A. Garey is a writer and editor who has been published in many journals and anthologies including *Tales of the Unanticipated*. She edited two poetry anthologies, *Time Gum* (with Eleanor Arnason) and *Time Frames*, and is the author of *The Joy of Home Winemaking*. Terry is a member of the Lady Poetesses from Hell performance group. She lives in Minneapolis with a librarian and three cats. In *Vegetology* her vegetable is pumpkin and her condiments garlic and soy sauce.



## Posthumous Guests:

**Sacagawea (1788-1812):** Guide/interpreter to the Lewis and Clark expedition.

**Rod Serling (1924-1975):** Creator of *The Twilight Zone*.

**Rates:** Now—through Ides of March (15 March 2014): Adult \$25, Student (ages 12-25) \$15, Supporting \$5  
Through Bastille Day (14 July, 2014): Adult \$30, Student \$20, Supporting \$5  
At the Door: Adult \$40, Student \$30, Converting \$25, Child (ages 5-11) \$5 anytime

Make check or money order to **Diversicon 22, PO Box 8036, Lake Street Station, Minneapolis MN 55408.**

Or pay via PayPal to [diversicon@gmail.com](mailto:diversicon@gmail.com).

Complete instructions at [www.diversicon.org](http://www.diversicon.org). Please do not mail cash.

## Diversicon 22 Registration

Name \_\_\_\_\_  
Address \_\_\_\_\_  
City, State/Province, Postal Code \_\_\_\_\_  
Email \_\_\_\_\_ Website \_\_\_\_\_ Phone ( ) \_\_\_\_\_  
I'd like information on:  
Program participation \_\_\_\_\_ Dealer Table \_\_\_\_\_ Art display \_\_\_\_\_ Party Hosting \_\_\_\_\_ Volunteering \_\_\_\_\_

For further information: [www.diversicon.org](http://www.diversicon.org) [diversicon@gmail.com](mailto:diversicon@gmail.com)







# HELSINKI IN 2017

The European bid for Worldcon  
[helsinkiin2017.org](http://helsinkiin2017.org)

# 2015 REGISTRATION

## REGISTRATION:

Registration is located in the DoubleTree on the ground floor, just to the right of the DoubleTree's front desk.

### Registration Hours:

Wednesday 9:00am - 6:00pm & 9:00pm - 11:00pm  
Thursday 9:00am - 2:00am  
Friday 9:00am - 2:00am  
Saturday 9:00am - 2:00am  
Sunday Noon - 5:00pm

Registration will accept cash and credit cards until 11:00pm. After 11:00pm, only credit cards will be accepted.

### AFTER HOURS SERVICE:

Located on the Bridge, after hours registration service is available for pre-registered membership badge pick up and credit card transactions only.

### TRANSFERRING MEMBERSHIPS:

Come to Registration and the transfer fee is \$20.

### LOST MEMBERSHIP BADGES:

First, check with the Bridge as they get a lot of lost membership badges turned in. If you need a replacement, come to Registration.

The fee is \$20 for the replacement of Adult or Teen membership badges. Ages 0-12 years will be replaced for free.

### REGISTER FOR CONVERGENCE 2015

<http://www.convergence-con.org/>

### RATES AND DATES FOR 2015:

	Adult 18+ Ages 13 - 17	Ages 6 - 12	Ages 5 and Under
Until Jan 15th, 2015	\$60	\$40	Free
Until May 15, 2015	\$75	\$40	Free
At The Door	\$120	\$60	Free

You may register for 2015 beginning on Sunday, July 6, 2014.

If paying by credit card, log in to your existing account or create an account at the registration link on the web page at: <http://www.convergence-con.org/>

If you are paying with cash or in need of assistance, stop by Registration on Sunday, July 6 from Noon to 5:00pm and we'll sign you up.

Please refer to our web site at <http://www.convergence-con.org/> for more information.

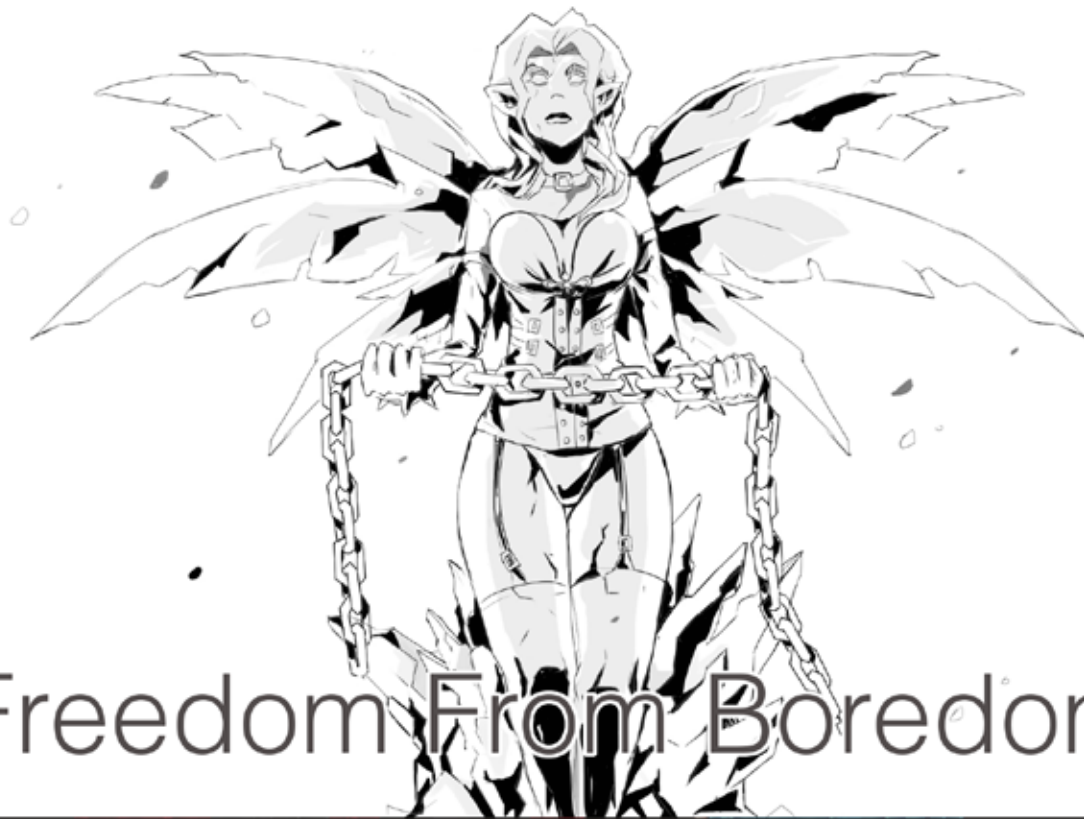
# 2015 HOTEL REQUESTS

## THE HOTEL RESERVATIONS SYSTEM IS CHANGING!

The Hotel Request system is changing! For 2015, the Convergence Hotel Department will be using a Lottery System for room requests. The opportunity to enter the room lottery will be available as a part of the Registration

system when you register for CONvergence 2015. Hotel and room choices will be ranked according to preferences selected and allocations will be made based on this.

If you have any questions please email [hotel@convergence-con.org](mailto:hotel@convergence-con.org)



Freedom From Boredom

YOU ARE INVITED TO  
**ANIMINNEAPOLIS**  
MAY 8-10, 2015

**HYATT REGENCY MINNEAPOLIS**

**WWW.ANIMINNEAPOLIS.COM**

Join 5,000+ anime fans for an awesome convention filled with concerts, autographs, guest Q&As, rave dances, formal balls, karaoke, video gaming, tabletop games, and everything else you could want.



Join 3,000+ nerds at

# METACON

**October 31 - November 2, 2014**  
**Hyatt Regency Minneapolis**

MetaCon is a massive entertainment expo filled with exhibitors, guest stars, interactive events, costuming, exhibitors, artists, entertainers, and beyond. We bring together thousands of geeks for a three-day celebration of geek culture and nerd life.



Gordon McAplin  
Webcomic Creator



Doctor Awkward  
Nerdcore Rapper



Chuck Huber  
Anime Voice Actor



Jacob Grady  
Web Developer



Otis Frampton  
Writer & Artist

**More guests being announced soon!**

**Anime Internet Sci-Fi TV**  
**Comic Books Video Games**

Past guests have included Power Rangers, stars of Futurama, Heroes, Batman, How I Met Your Mother, Spiderman, Anime, and beyond. Register now for \$30 at [MetaConvention.com](http://MetaConvention.com)